

SkillSync – Phase 5: Apex Programming (Developer)

Project Title: SkillSync- Knowledge and Expertise Management

Phase 5: Apex Programming

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Introduction

In this phase, Apex programming is used to extend Salesforce beyond declarative (point-and-click) automation. While Process Builder and Flow are powerful, complex business logic often requires **Apex triggers, classes, and asynchronous processing**. This ensures **SkillSync** can handle bulk operations, complex calculations, and integrations efficiently.

1. Classes & Objects

- Apex Classes define reusable logic, similar to Java classes.
- Objects represent Salesforce records or custom objects.
- **Example in SkillSync:**
 - SkillPointsManager.cls class calculates points when employees complete tasks or mentorship programs.
 - A method assignPoints(EmployeeId, Points) updates employee engagement scores.

SkillPointsManager.cls :

```
public class SkillPointsManager {  
  
    // Method to award points to an employee  
  
    public static void assignPoints(Id employeeId, Decimal points) {  
  
        if(employeeId == null || points == null) {  
  
            return; // avoid null pointer  
  
        }  
    }  
}
```

```

KEM_Employee__c emp = [SELECT Id, Points__c, Engagement_Score__c
                        FROM KEM_Employee__c
                        WHERE Id = :employeeId
                        LIMIT 1];

```

```

emp.Points__c = (emp.Points__c == null ? 0 : emp.Points__c) + points;

```

```

emp.Engagement_Score__c = (emp.Engagement_Score__c == null ? 0 :
emp.Engagement_Score__c) + points;

```

```

update emp;

```

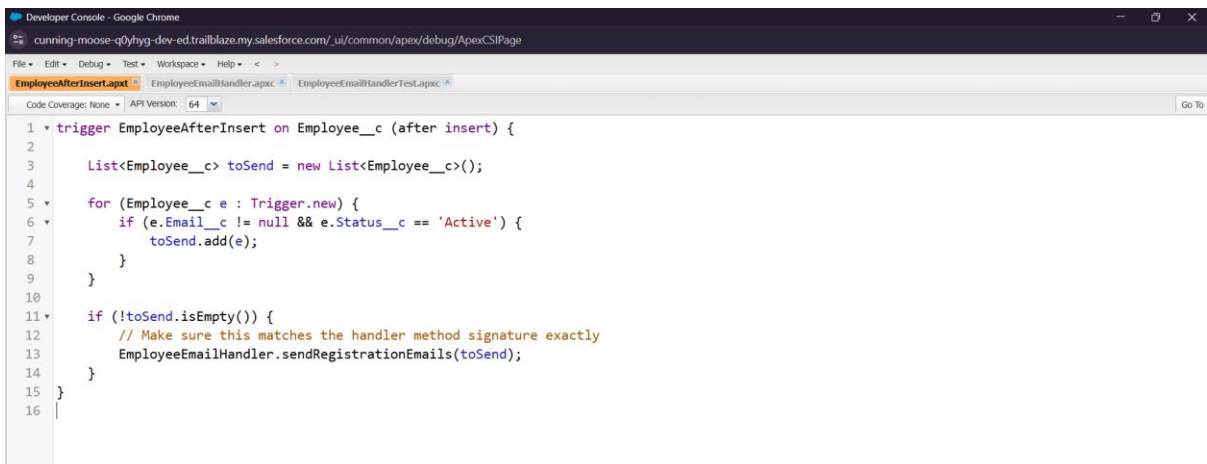
```

}
}

```

2. Apex Triggers (before/after insert/update/delete)

- Triggers execute custom logic when records are created, updated, or deleted.
- **Example in SkillSync:**
 - Trigger on Engagement_Log__c after insert → updates Employee__c's Engagement_Score__c.
 - Before insert trigger ensures no duplicate mentorship request between the same mentor and mentee.



```

1 trigger EmployeeAfterInsert on Employee__c (after insert) {
2
3     List<Employee__c> toSend = new List<Employee__c>();
4
5     for (Employee__c e : Trigger.new) {
6         if (e.Email__c != null && e.Status__c == 'Active') {
7             toSend.add(e);
8         }
9     }
10
11     if (!toSend.isEmpty()) {
12         // Make sure this matches the handler method signature exactly
13         EmployeeEmailHandler.sendRegistrationEmails(toSend);
14     }
15 }
16

```

3. Trigger Design Pattern

- Instead of writing multiple triggers on the same object, a **handler class** is used.
- **Example in SkillSync:**
 - EmployeeTriggerHandler.cls manages logic for different Employee events (onboarding, points, validations).
 - Ensures scalability and prevents recursive calls.

EmployeeTriggerHandler.cls:

```
public class EngagementTriggerHandler {  
  
    public static void afterInsert(List<KEM_Engagement__c> newEngagements) {  
        Set<Id> emplds = new Set<Id>();  
  
        for(KEM_Engagement__c eng : newEngagements) {  
            if(eng.Employee__c != null && eng.Points_Awarded__c != null) {  
                SkillPointsManager.assignPoints(eng.Employee__c, eng.Points_Awarded__c);  
                emplds.add(eng.Employee__c);  
            }  
        }  
    }  
}
```

4. SOQL & SOSL

- **SOQL (Salesforce Object Query Language):** Used to query records.
- **SOSL (Salesforce Object Search Language):** Used for searching across multiple objects.
- **Example in SkillSync:**
 - SOQL: Get all projects assigned to an employee.

List<Project__c> projects = [SELECT Name, Status__c FROM Project__c
WHERE Employee__c = :empld];

- SOSL: Search employees by skill keywords.

```
List<List<SObject>> results = [FIND 'AI' IN ALL FIELDS RETURNING  
Employee__c(Name, Skills__c)];
```

5. Collections: List, Set, Map

- **List:** Ordered collection of records.

```
List<Employee__c> toSend = new List<Employee__c>();
```

- **Set:** Unique values, prevents duplicates.
 - **Map:** Key-value pairs.
 - **Example in SkillSync:**
 - List of all mentors for a program.
 - Set of unique skills employees possess.
 - Map<EmployeeId, EngagementScore> for leaderboard calculation.
-

6. Control Statements

- Apex supports **if-else, loops, switch, break, continue**.
- **Example in SkillSync:**
 - Loop through all employees in a project and send notifications.
 - Conditional check: If Employee Engagement_Score__c > 1000 → upgrade level to *Expert*.

For Loop:

```
for (Employee__c e : Trigger.new) {  
    if (e.Email__c != null && e.Status__c == 'Active') {  
        toSend.add(e);  
    }  
}
```

7. Batch Apex (Optional)

- Used for processing large volumes of records asynchronously.
- **Example in SkillSync:**

- Batch job recalculates Engagement_Score__c for all employees at month-end.
- Efficiently processes thousands of records in chunks.

LeaderBoardBatch.cls:

```
global class LeaderboardBatch implements Database.Batchable<sObject> {
```

```
    global Database.QueryLocator start(Database.BatchableContext bc) {  
        return Database.getQueryLocator('SELECT Id, Points__c, Engagement_Score__c  
FROM KEM_Employee__c');  
    }
```

```
    global void execute(Database.BatchableContext bc, List<KEM_Employee__c> scope) {  
        for(KEM_Employee__c emp : scope) {  
            emp.Engagement_Score__c = emp.Points__c; // recalculating engagement  
        }  
        update scope;  
    }
```

```
    global void finish(Database.BatchableContext bc) {  
        System.debug('Leaderboard scores updated.');  
    }  
}
```

8. Queueable Apex

- Similar to Batch Apex but more flexible and allows chaining.
- **Example in SkillSync:**
 - When a new project is created, a queueable job assigns default tasks to employees.
 - Jobs can be chained to handle multi-step onboarding.

9. Scheduled Apex

- Runs Apex at a specific time or interval.
 - **Example in SkillSync:**
 - Weekly job sends reminders for incomplete learning paths.
 - Monthly job publishes leaderboard updates to employees.
-

10. Future Methods

- Runs asynchronous operations that don't need immediate execution.
 - **Example in SkillSync:**
 - Send email alerts to mentors when a mentee joins → handled asynchronously to avoid delay in record save.
-

11. Exception Handling

- Try-Catch-Finally ensures graceful error handling.
 - **Example in SkillSync:**
 - If points calculation fails due to missing Employee record, catch exception and log error instead of crashing the transaction.
-

12. Test Classes

- Apex requires at least **75% code coverage** for deployment.
- Test classes validate logic with test data.
- **Example in SkillSync:**
 - SkillPointsManagerTest.cls creates test employees, simulates mentorship completions, and verifies engagement score updates correctly.

SkillPointsManagerTest.cls:

@isTest

public class SkillPointsManagerTest {

@isTest

static void testAssignPoints() {

KEM_Employee__c emp = new KEM_Employee__c(

Name = 'Test User',

Email__c = 'test@example.com',

Points__c = 0,

Engagement_Score__c = 0

);

insert emp;

Test.startTest();

SkillPointsManager.assignPoints(emp.Id, 50);

Test.stopTest();

*emp = [SELECT Points__c, Engagement_Score__c FROM KEM_Employee__c WHERE
Id = :emp.Id];*

System.assertEquals(50, emp.Points__c);

System.assertEquals(50, emp.Engagement_Score__c);

}

}

```
1  @IsTest
2  public class EmployeeEmailHandlerTest {
3
4      @IsTest
5      static void testSendRegistrationEmails() {
6
7          // Create test employees
8          List<Employee__c> testEmployees = new List<Employee__c>();
9
10         testEmployees.add(new Employee__c(
11             Name__c = 'John Doe',
12             Email__c = 'sns12127@gmail.com',
13             Role__c = 'Manager',
14             Status__c = 'Active'
15         ));
16
17         testEmployees.add(new Employee__c(
18             Name__c = 'Jane Smith',
19             Email__c = 'jane.smith@example.com',
20             Role__c = 'Developer',
21             Status__c = 'Inactive' // This should NOT send email
22         ));
23
24         // Insert employees (this will fire the trigger)
```

```

24 // Insert employees (this will fire the trigger)
25 Test.startTest();
26 insert testEmployees;
27 Test.stopTest();
28
29 // You cannot directly check the email list, but you can assert email limits
30 // Only one email should have been sent
31 System.assertEquals(1, Limits.getEmailInvocations(),
32 'Email should have been sent to only one active employee');
33 }
34
35 @IsTest
36 static void testHandlerDirectly() {
37 // Test calling handler method directly
38 List<Employee__c> activeEmployees = new List<Employee__c>{
39     new Employee__c(
40         Name__c = 'Alice Johnson',
41         Email__c = 'alice.johnson@example.com',
42         Role__c = 'Tester',
43         Status__c = 'Active'
44     )
45 };
46

```

```

33 }
34
35 @IsTest
36 static void testHandlerDirectly() {
37 // Test calling handler method directly
38 List<Employee__c> activeEmployees = new List<Employee__c>{
39     new Employee__c(
40         Name__c = 'Alice Johnson',
41         Email__c = 'alice.johnson@example.com',
42         Role__c = 'Tester',
43         Status__c = 'Active'
44     )
45 };
46
47 Test.startTest();
48 EmployeeEmailHandler.sendRegistrationEmails(activeEmployees);
49 Test.stopTest();
50
51 // Validate that one email was queued
52 System.assertEquals(1, Limits.getEmailInvocations(),
53 'Email should have been sent for active employee');
54 }
55 }

```

13. Asynchronous Processing

- Includes **Batch Apex, Queueable, Future Methods, Scheduled Apex**.
- Ensures long-running operations don't block users.
- **Example in SkillSync:**
 - Bulk recalculation of engagement scores runs asynchronously at night to avoid slowing the system.