

# SDMX Constructor: User Manual

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# Contents

<b>Preface</b>	<b>5</b>
<b>1 Why SDMX Constructor?</b>	<b>7</b>
1.1 A section . . . . .	7
<b>2 Cross-references</b>	<b>9</b>
2.1 Chapters and sub-chapters . . . . .	9
2.2 Captioned figures and tables . . . . .	9
<b>3 Parts</b>	<b>13</b>
<b>4 Footnotes and citations</b>	<b>15</b>
4.1 Footnotes . . . . .	15
4.2 Citations . . . . .	15
<b>5 Blocks</b>	<b>17</b>
5.1 Equations . . . . .	17
5.2 Theorems and proofs . . . . .	17
5.3 Callout blocks . . . . .	17
<b>6 Sharing your book</b>	<b>19</b>
6.1 Publishing . . . . .	19
6.2 404 pages . . . . .	19
6.3 Metadata for sharing . . . . .	19



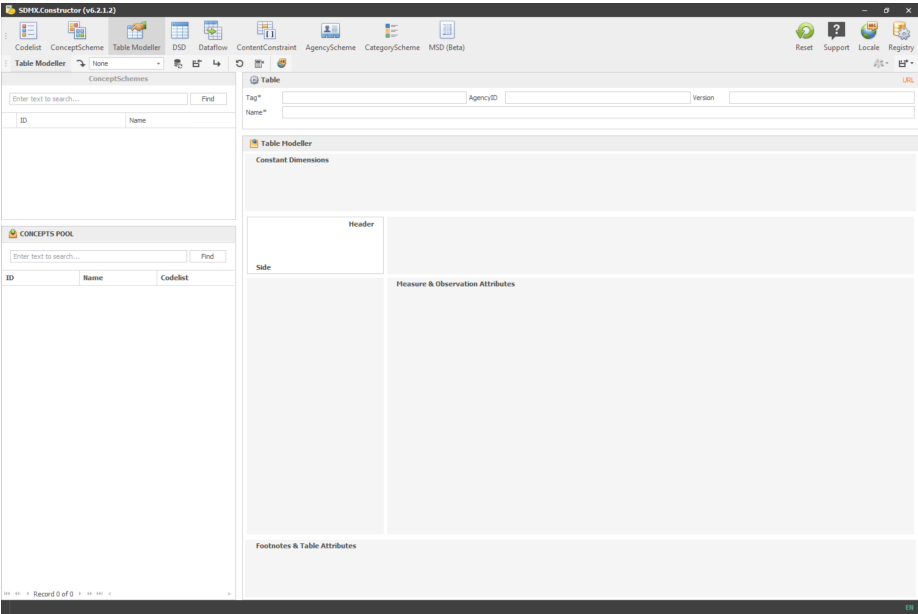
# Preface

# Welcome to the SDMX Constructor User Manual!

SDMX Constructor is a powerful software tool allowing users to model aggregate data per SDMX standards , generate and edit SDMX artefacts, and support data availability and access through online data portals.

This user manual for the SDMX Constructor provides step-by-step instructions on how to use the tool in a user-friendly and accessible manner for various technical professionals, including data portals, database and IT infrastructure managers, developers, and statisticians.

The manual provides an in-depth understanding of SDMX Constructor’s features and functionality. It is an essential resource for anyone using the tool to manage and share data following SDMX standards.



[Click here to enlarge the image](#)

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# Chapter 1

## Why SDMX Constructor?

The first purpose of SDMX Constructor is to help users model their data in accordance with SDMX standards. This is essential for data providers who need to ensure that their data can be shared and used by others in a consistent and standardized way. With SDMX Constructor, users can easily define data structures, create data flows, and specify data concepts, all in accordance with SDMX standards.

The second purpose of SDMX Constructor is to enable users to generate and edit SDMX artefacts in a user-friendly environment. This includes creating and editing code lists, concept schemes, data structures, data flows and content constraints. SDMX Constructor provides a user-friendly interface that makes it easy for users to create and modify these artefacts without needing to be an expert in SDMX.

Finally, SDMX Constructor supports data availability and access through online data portals. By using SDMX Constructor, data providers can ensure that their data is available and accessible through online data portals that are built on SDMX standards. This allows data users to easily access and use the data they need for their research, analysis, and other activities.

### 1.1 A section

All chapter sections start with a second-level (##) or higher heading followed by your section title, like the sections above and below here. You can have as many as you want within a chapter.

## **An unnumbered section**

Chapters and sections are numbered by default. To un-number a heading, add a `{.unnumbered}` or the shorter `{-}` at the end of the heading, like in this section.



## Chapter 2

# Cross-references

Cross-references make it easier for your readers to find and link to elements in your book.

### 2.1 Chapters and sub-chapters

There are two steps to cross-reference any heading:

1. Label the heading: `# Hello world {#nice-label}`.
  - Leave the label off if you like the automated heading generated based on your heading title: for example, `# Hello world = # Hello world {#hello-world}`.
  - To label an un-numbered heading, use: `# Hello world {-#nice-label}` or `{# Hello world .unnumbered}`.
2. Next, reference the labeled heading anywhere in the text using `\@ref(nice-label)`; for example, please see Chapter 2.
  - If you prefer text as the link instead of a numbered reference use: any text you want can go here.

### 2.2 Captioned figures and tables

Figures and tables *with captions* can also be cross-referenced from elsewhere in your book using `\@ref(fig:chunk-label)` and `\@ref(tab:chunk-label)`, respectively.

See Figure 2.1.

```
par(mar = c(4, 4, .1, .1))  
plot(pressure, type = 'b', pch = 19)
```



Figure 2.1: Here is a nice figure!

Don't miss Table 2.1.

```
knitr::kable(  
  head(pressure, 10), caption = 'Here is a nice table!',  
  booktabs = TRUE  
)
```

Table 2.1: Here is a nice table!

temperature	pressure
0	0.0002
20	0.0012
40	0.0060
60	0.0300
80	0.0900
100	0.2700
120	0.7500
140	1.8500
160	4.2000
180	8.8000



## Chapter 3

# Parts

You can add parts to organize one or more book chapters together. Parts can be inserted at the top of an .Rmd file, before the first-level chapter heading in that same file.

Add a numbered part: `# (PART) Act one {-}` (followed by `# A chapter`)

Add an unnumbered part: `# (PART\*) Act one {-}` (followed by `# A chapter`)

Add an appendix as a special kind of un-numbered part: `# (APPENDIX) Other stuff {-}` (followed by `# A chapter`). Chapters in an appendix are prepended with letters instead of numbers.



## Chapter 4

# Footnotes and citations

### 4.1 Footnotes

Footnotes are put inside the square brackets after a caret `^[]`. Like this one <sup>1</sup>.

### 4.2 Citations

Reference items in your bibliography file(s) using `@key`.

For example, we are using the **bookdown** package [Xie, 2023] (check out the last code chunk in `index.Rmd` to see how this citation key was added) in this sample book, which was built on top of R Markdown and **knitr** [Xie, 2015] (this citation was added manually in an external file `book.bib`). Note that the `.bib` files need to be listed in the `index.Rmd` with the YAML `bibliography` key.

The RStudio Visual Markdown Editor can also make it easier to insert citations: <https://rstudio.github.io/visual-markdown-editing/#/citations>

---

<sup>1</sup>This is a footnote.





## Chapter 5

# Blocks

### 5.1 Equations

Here is an equation.

$$f(k) = \binom{n}{k} p^k (1-p)^{n-k} \quad (5.1)$$

You may refer to using `\@ref{eq:binom}`, like see Equation (5.1).

### 5.2 Theorems and proofs

Labeled theorems can be referenced in text using `\@ref{thm:tri}`, for example, check out this smart theorem 5.1.

**Theorem 5.1.** *For a right triangle, if  $c$  denotes the length of the hypotenuse and  $a$  and  $b$  denote the lengths of the **other** two sides, we have*

$$a^2 + b^2 = c^2$$

Read more here <https://bookdown.org/yihui/bookdown/markdown-extensions-by-bookdown.html>.

### 5.3 Callout blocks

The R Markdown Cookbook provides more help on how to use custom blocks to design your own callouts: <https://bookdown.org/yihui/rmarkdown-cookbook/custom-blocks.html>



## Chapter 6

# Sharing your book

### 6.1 Publishing

HTML books can be published online, see: <https://bookdown.org/yihui/bookdown/publishing.html>

### 6.2 404 pages

By default, users will be directed to a 404 page if they try to access a webpage that cannot be found. If you'd like to customize your 404 page instead of using the default, you may add either a `_404.Rmd` or `_404.md` file to your project root and use code and/or Markdown syntax.

### 6.3 Metadata for sharing

Bookdown HTML books will provide HTML metadata for social sharing on platforms like Twitter, Facebook, and LinkedIn, using information you provide in the `index.Rmd` YAML. To setup, set the `url` for your book and the path to your `cover-image` file. Your book's `title` and `description` are also used.

This `gitbook` uses the same social sharing data across all chapters in your book—all links shared will look the same.

Specify your book's source repository on GitHub using the `edit` key under the configuration options in the `_output.yml` file, which allows users to suggest an edit by linking to a chapter's source file.

Read more about the features of this output format here:

<https://pkgs.rstudio.com/bookdown/reference/gitbook.html>

Or use:

```
?bookdown::gitbook
```

# Bibliography

Yihui Xie. *Dynamic Documents with R and knitr*. Chapman and Hall/CRC, Boca Raton, Florida, 2nd edition, 2015. URL <http://yihui.org/knitr/>. ISBN 978-1498716963.

Yihui Xie. *bookdown: Authoring Books and Technical Documents with R Markdown*, 2023. URL <https://CRAN.R-project.org/package=bookdown>. R package version 0.32.