

PROPOSAL FOR PROJECT / ACTIVITY

Date of Submission			
Club / Society / Projects	Faculty of Aviation, Science & Technology		
Name of Project	FAST Interschool Cup		
Nature of Project	A sports day event for all the FAST students where the students from each school (School of Aircraft Maintenance, School of Applied Sciences, School of Computing & School of Nursing) will competing in a series of events collecting points to win the FAST Interschool Cup		
Objectives	Objective 1: Strengthen bonds and collaboration among students from diverse disciplines within the Faculty of Aircraft Maintenance, Science & Technology (FAST). Objective 2: Promote a healthy lifestyle by encouraging physical activity and mental well-being through interactive activities. Objective 3: Support holistic student development, including leadership, teamwork, and community engagement, in alignment with Malaysia's Ministry of Higher Education's vision.		
Date	19 February 2025 – 20 February 2025		
Day	Wednesday - Thursday	Time	1.00pm-5.00pm (Wed) 8.00pm-5.00pm (Thu)
Venue	Science Block Walkway, President Hall, Administration Block Field	Estimated Pax	100 people
Person In Charge	1) Mohd Shahdi Ahmad (Event Director) 2) Ahmad Khusairi Md Khadzari (Assistant Event Director)		
Contact No.	012-363 5870	E-mail	shahdi@nilai.edu.my

Prepared & submitted by:
Signature/ Name Parvan Tamilmaran Project Leader
Date:

Checked & approved by:
Signature/ Name Mr. Mohd Shahdi Ahmad Event Director of FAST Interschool Cup
Date:

Moderated by:
Signature Ms Rekha Prakash Cocu Course Coordinator
Date:



A Co-curriculum Project by:

**FACULTY OF AVIATION, SCIENCE
& TECHNOLOGY (FAST)**

Proposed by:

Aviation Society, Jarvis Technology Club, Life Sciences Club,
Nursing Student Association

Date of Event:

19th February 2025 – 20th February 2025

PROPOSAL FOR PROJECT / ACTIVITY

1.0 Introduction

The FAST Interschool Cup 2025 aims to strengthen the bond among students from the Faculty of Aviation, Science & Technology (FAST), which includes the School of Aviation, School of Computing, School of Nursing, and School of Applied Sciences. By fostering collaboration and teamwork, the event creates a platform for students to interact, build camaraderie, and celebrate diversity across disciplines within the faculty.

The event also promotes a healthy lifestyle among students, addressing the growing concern for physical and mental well-being in today's academic environment. Through active participation in traditional games, board games, telematch (sukaneka) activities, and sports, students are encouraged to prioritize their health while developing essential life skills.

2.0 Objectives

- **Objective 1:** Strengthen bonds and collaboration among students from diverse disciplines within the Faculty of Aviation, Science & Technology (FAST).
- **Objective 2:** Promote a healthy lifestyle by encouraging physical activity and mental well-being through interactive activities.
- **Objective 3:** Support holistic student development, including leadership, teamwork, and community engagement, in alignment with Malaysia's Ministry of Higher Education's vision.

3.0 Organizing Committee

Main Committee (University Staffs)

Positions	Name	Phone no.
Event Director	Mr. Mohd Shahdi Ahmad	012-363 5870
Assistant Event Director	Mr. Ahmad Khusairi Md Khadzari	017-669 0134
Secretary	Ms. Norazura Jamaluddin	012-339 0344
Treasurer	Mr. Muhammad Hamizan Johari	019-502 8082
Game Masters	Lt. (r) Kamal Azwan Norkamal	019-519 2577
	Mr. Izrulfizal Saufihamizal Ibrahim	017-474 1077
Medical & Safety	Ms. Siti Noor Laila Isa	011-1063 6840
Food & Refreshment	Assoc. Prof. Dr. Evyan Yang Chia Yan	012-655 9285
Cocu-Claimers	Mr. J. James Joseph	012-518 2592

PROPOSAL FOR PROJECT / ACTIVITY
Additional Committee (University Students)

Positions	Name	Student ID.
Project Leader	Parvan Tamilmaran (SoC)	00020483
Student Helper	Kelvin Banyan Anak Nyanggau (SoN)	00021192
Student Helper	Muhammad Haizad Samsul (SoN)	00020980
Student Helper	Muazziz Rasul Khasim (SoC)	00022496
Student Helper	Sharvinn Mohan Dass (SoC)	00022071
Student Helper	Nur Khadeeja Zuhra Zulhamidi (SoN)	00020983
Student Helper	Mnavaneshwary Maniarasoo (SoN)	00021563
Student Helper	Puteri Shahera Sukri Md Sukri (SoN)	00021610
Student Helper	Halish Qairisha Md Helmy (SoN)	00021005
Student Helper	Noor E Jannat Dhora (SoC)	00022002
Student Helper	Sujaasni Ramesh (SoC)	00021976
Student Helper	Samuel John Subramaniam (SoC)	00021987
Student Helper	Muhamad Azri Danish Nazari (SoC)	00021887
Student Helper	Faris Sulaiman Masoud Al Harthy (SoAS)	00021469
Student Helper	Nur Syaffiyyah Shahrin (SoAS)	00021893
Student Helper	Ain Musfirah Mustafa (SoN)	00021986
Student Helper	Adrian	00021378
Student Helper	Fencin Christo	00021436
Student Helper	Koh Chi Yeong	00021437
Student Helper	Mkhululi Nyathi	00021459
Student Helper	Chai Yong Hao	00021779
Student Helper	Araf Al Noor Koyesh	00021989

PROPOSAL FOR PROJECT / ACTIVITY
4.0 Project Timeline

Date	Time	Hours	Activity
17/1/2025	2.00-5.00pm	3	First meeting between the university staffs
19/1/2025	9.00-11.00am	2	Meeting with sponsors
25/1/2025	2.00-5.00pm	3	Second meeting for budgets
5/2/2025	1.00-2.30pm	1.30	First meeting with student helpers
7/2/2025	12.00-1.00pm	1.30	Meeting for proposals
7/2/2025	2.00-5.00pm	3	Second meeting with student helpers
10/2/2025	8.00-10.00am	2	Final preparation for proposal submission
10/2/2025	1.00-5.00pm	4	Booking processes for venues, tables & chairs
12/2/2025	8.00-10.00am	2	Proposal submission
13/2/2025	12.00-3.00am	3	Buying equipment for the event
14/2/2025	2.00-5.00pm	3	First meeting with all of the committee, dividing tasks amongst the committee
18/2/2025	1.00-5.00pm	4	Setup all venues
19/2/2025	1.00-5.00pm	4	Proceed with Phase 1 & Phase 2
20/2/2025	7.00am-5.00pm	9	Proceed with Phase 3 & Phase 4
28/2/2025	2.00-5.00pm	3	Postmortem meeting
3/3/2025	8.00-10.00am	2	Postmortem report submission

Total Hours: 50 hours
5.0 Sponsors

Sponsors	Usage	Amount Acquired
BJCC (non-profitable organization)	Equipment	RM360.00
EasyCode Sdn. Bhd. (software house)	Medals	RM240.00
Others	Others	-
Total:		RM600.00

PROPOSAL FOR PROJECT / ACTIVITY
6.0 Venues

Venues	Events	Picture
Science Block Walkway	Traditional Games & Board Games	
Administration Field	Telematch Games & Sports Games	
President Hall	Sports Games	

7.0 Main Poster



PHASE 1 FAST INTERSCHOOL CUP:

TRADITIONAL GAMES

Venue:

Science Block Walkway

Date of Event:

19th February 2025

Time:

1.00pm – 5.00pm

Number of Participants:

20 Students

PROPOSAL FOR PROJECT / ACTIVITY

1.0 Introduction

The Phase 1 FAST Interschool Cup: Traditional Games is an exciting event celebrating Malaysia's rich cultural heritage through classic childhood games. Set to take place on 19th February 2025, from 1:00 PM to 5:00 PM at the Science Block Walkway, this friendly competition will bring together 20 students in a showcase of skill, strategy, and nostalgia. Participants will engage in beloved traditional games such as Baling Guli (Marble Throwing), Ceper (Bottle Cap Game), and Batu Seremban (Five Stones), fostering teamwork, dexterity, and friendly rivalry. This event not only revives traditional pastimes but also strengthens camaraderie and sportsmanship among students in a vibrant and interactive setting.

2.0 Objectives

- **Objective 1:** To promote and preserve traditional Malaysian games by encouraging students to engage in cultural pastimes such as Baling Guli, Ceper, and Batu Seremban.
- **Objective 2:** To foster teamwork, sportsmanship, and camaraderie among students through friendly competition in a fun and interactive environment.

3.0 Organizing Committee

Main Committee

Positions	Name	Phone no.
Person-in-Charge	Ms. Siti Noor Laila Isa	011-1063 6840
Person-in-Charge	Assoc. Prof. Dr. Evyan Yang Chia Yan	012-655 9285

Cocu-Claimers

Positions	Name	Student ID
Leader	Sharvinn Mohan Dass (SoC)	00022071
Student Helper	Halish Qairisha Md Helmy (SoN)	00021005
Student Helper	Muhamad Azri Danish Nazari (SoC)	00021887
Student Helper	Puteri Shahera Sukri Md Sukri (SoN)	00021610
Student Helper	Koh Chi Yeong (SoA)	00021437

4.0 Venue Layout



Items Needed	Amount
Tables	11
Chairs	20

5.0 Poster



PHASE 2 FAST INTERSCHOOL CUP:

BOARD GAMES

Venue:

Science Block Walkway

Date of Event:

19th February 2025

Time:

1.00pm – 5.00pm

Number of Participants:

20 Students

PROPOSAL FOR PROJECT / ACTIVITY

1.0 Introduction

The Phase 2 FAST Interschool Cup: Board Games is a thrilling event that brings together students for a battle of strategy, critical thinking, and concentration. Scheduled for 19th February 2025, from 1:00 PM to 5:00 PM at the Science Block Walkway, this competition will feature 20 students competing in classic board games such as Chess, Checkers, and Carrom. Designed to challenge players' tactical skills and decision-making abilities, the event fosters healthy competition, strategic thinking, and camaraderie among participants. It serves as a platform to enhance problem-solving skills while keeping the spirit of traditional board games alive in an engaging and intellectually stimulating environment.

2.0 Objectives

- **Objective 1:** To enhance students' critical thinking and strategic decision-making skills through competitive board games such as Chess, Checkers, and Carrom.
- **Objective 2:** To encourage sportsmanship, patience, and friendly interaction among students in a structured yet enjoyable setting.

3.0 Organizing Committee

Main Committee

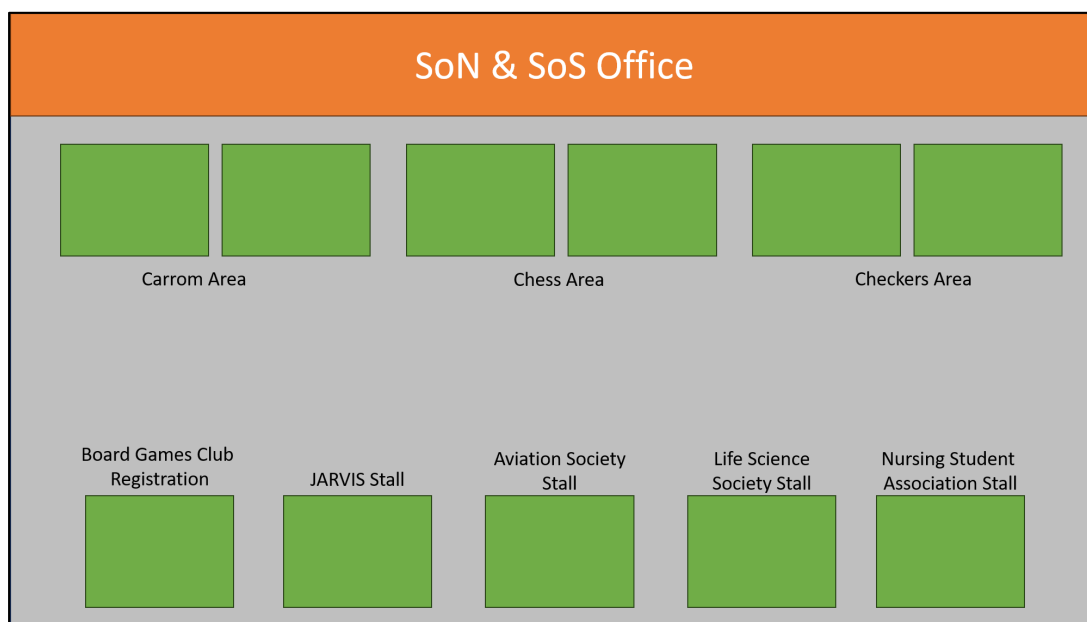
Positions	Name	Phone no.
Person-in-Charge	Mr. Ahmad Khusairi Md Khadzari	017-669 0134
Person-in-Charge	Ms. Norazura Jamaluddin	012-339 0344

Cocu-Claimers

Positions	Name	Student ID
Leader	Kelvin Banyan Anak Nyanggau (SoN)	00021192
Student Helper	Nur Syaffiyyah Shahrin (SoAS)	00021893
Student Helper	Fencin Christo	00021436
Student Helper	Ain Musfirah Mustafa (SoN)	00021986
Student Helper	Mkhululi Nyathi (SoA)	00021459

PROPOSAL FOR PROJECT / ACTIVITY

4.0 Venue Layout



Items Needed	Amount
Tables	11
Chairs	20

5.0 Poster



PHASE 3 FAST INTERSCHOOL CUP:
TELEMATCH GAMES

Venue:
Administration Block's Field

Date of Event:
20th February 2025

Time:
8.00am – 5.00pm

Number of Participants:
30 Students

PROPOSAL FOR PROJECT / ACTIVITY

1.0 Introduction

The Phase 3 FAST Interschool Cup: Telematch Games is an exhilarating team-based competition that brings students together for a day of fun, teamwork, and friendly rivalry. Taking place on 20th February 2025, from 8:00 AM to 5:00 PM at the Administration Block's Field, this high-energy event will feature 30 students competing in a series of Sukaneka-style telematch games. Participants will engage in various mini-games that test their agility, coordination, and teamwork, fostering a spirit of collaboration and sportsmanship. Designed to promote physical activity and strategic cooperation, this event guarantees an exciting experience filled with laughter, excitement, and lasting memories.

2.0 Objectives

- **Objective 1:** To promote teamwork, communication, and coordination by engaging students in fun and interactive telematch-style mini-games.
- **Objective 2:** To encourage active participation, physical fitness, and a spirit of healthy competition in an enjoyable and dynamic environment.

3.0 Organizing Committee

Main Committee

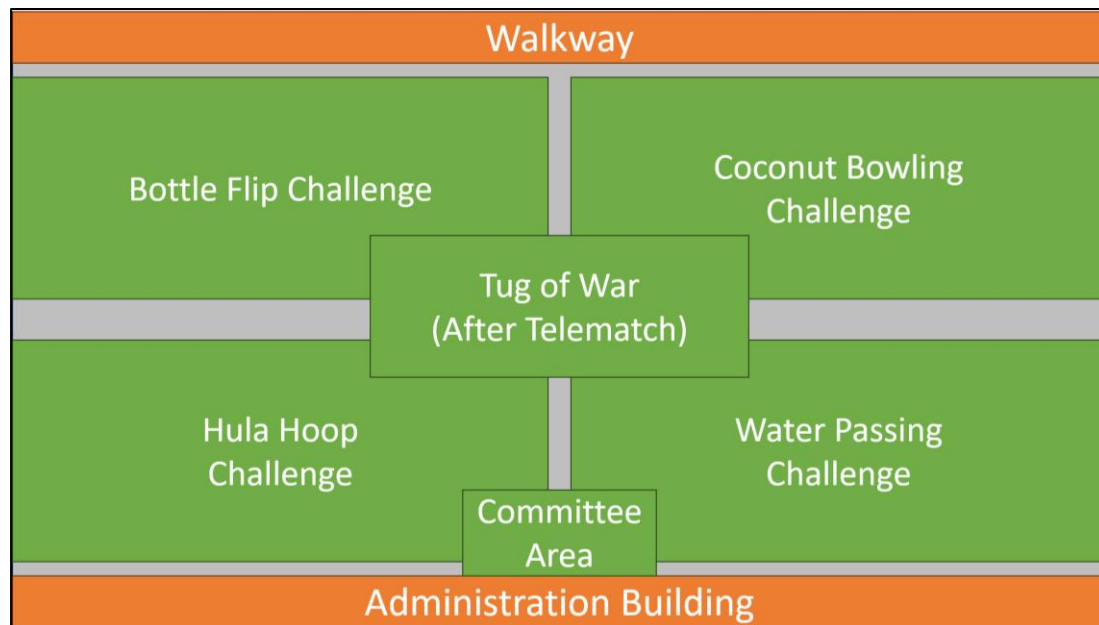
Positions	Name	Phone no.
Person-in-Charge	Mr. Mohd Shahdi Ahmad	012-363 5870
Person-in-Charge	Mr. Muhammad Hamizan Johari	019-502 8082
Person-in-Charge	Mr. J. James Joseph	012-518 2592

Cocu-Claimers

Positions	Name	Student ID
Leader	Muazziz Rasul Khasim (SoC)	00022496
Student Helper	Faris Sulaiman Masoud Al Harthy (SoAS)	00021469
Student Helper	Mnavaneshwary Maniarasoo (SoN)	00021563
Student Helper	Chai Yong Hao (SoA)	00021779
Student Helper	Adrian David Luke (SoS)	00021378

PROPOSAL FOR PROJECT / ACTIVITY

4.0 Venue Layout



Items Needed	Amount
Tables	3
Chairs	10

5.0 Poster



PHASE 4 FAST INTERSCHOOL CUP:
SPORTS GAMES

Venue:

President Hall & Administration Block's Field

Date of Event:

20th February 2025

Time:

8.00am – 5.00pm

Number of Participants:

30 Students

PROPOSAL FOR PROJECT / ACTIVITY

1.0 Introduction

The Phase 4 FAST Interschool Cup: Sports Games is an action-packed competition designed to test students' athletic skills, endurance, and teamwork. Scheduled for 20th February 2025, from 8:00 AM to 5:00 PM at the President Hall & Administration Block's Field, this event will feature 30 students competing in thrilling sports matches, including Badminton, Table Tennis, and Tug of War. The event provides a platform for students to showcase their agility, precision, and strength while promoting a spirit of fair play and determination. With a mix of individual and team-based challenges, this competition aims to foster physical fitness, strategic gameplay, and camaraderie among participants in an exciting and energetic atmosphere.

2.0 Objectives

- **Objective 1:** To enhance students' athletic skills, coordination, and physical endurance through competitive sports such as Badminton, Table Tennis, and Tug of War.
- **Objective 2:** To instill values of teamwork, perseverance, and sportsmanship by encouraging students to engage in both individual and team-based sports challenges.

3.0 Organizing Committee

Main Committee

Positions	Name	Phone no.
Person-in-Charge	Lt. (r) Kamal Azwan Norkamal	019-519 2577
Person-in-Charge	Mr. Izrulfizal Saufihamizal Ibrahim	017-474 1077

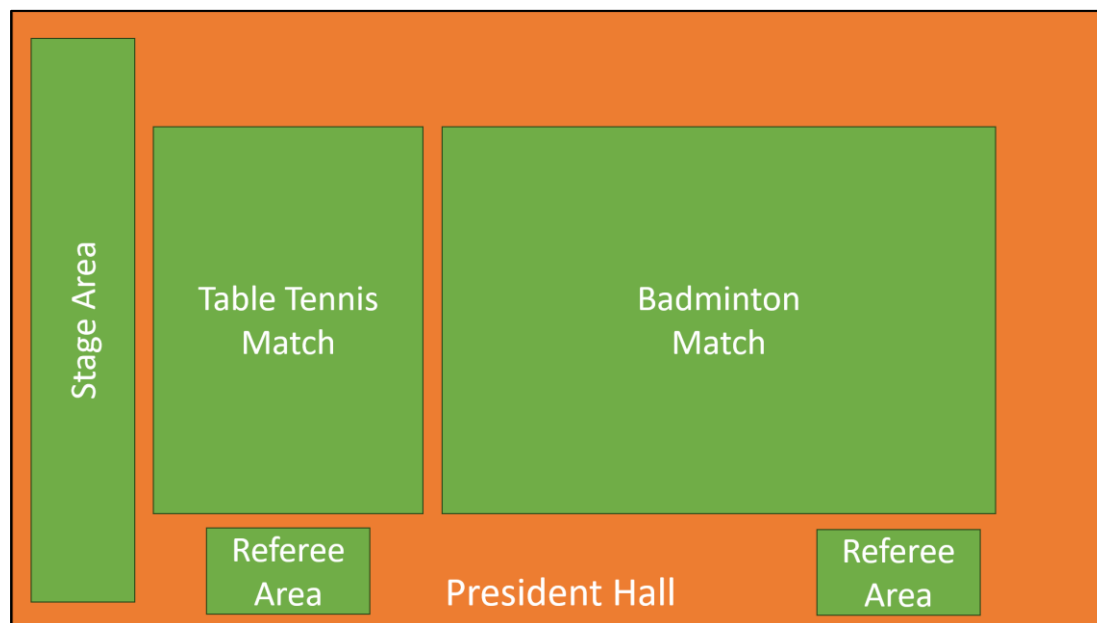
Cocu-Claimers

Positions	Name	Student ID
Leader	Muhammad Haizad Samsul (SoN)	00020980
Student Helper	Noor E Jannat Dhora (SoC)	00022002
Student Helper	Samuel John Subramaniam (SoC)	00021987
Student Helper	Nur Khadeeja Zuhra Zulhamidi (SoN)	00020983

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Student Helper	Araf Al Noor Koyesh	00021989
Student Helper	Sujaasni Ramesh	00021976

6.0 Venue Layout



7.0 Poster



PROPOSAL FOR PROJECT / ACTIVITY
**Budgeting
INCOME**

Description	Amount	Remarks
BJCC (sponsor)	RM 360	
EasyCode (Sponsor)	RM 240	
Total Income	RM 600	

EXPENDITURE

Description	Amount	Remarks
Equipment		
Medals		
Total Expenditure		

Prepared by:

Approved by:

Date:

PROPOSAL FOR PROJECT / ACTIVITY**Signature by**

Prepared & submitted by:

Signature/ Name
Parvan Tamilmaran
Project Leader

Date:

Checked & approved by:

Signature/ Name
Mr. Mohd Shahdi Ahmad
Event Director of FAST Interschool Cup

Date:

Moderated by:

Signature
Ms Rekha Prakash
Cocu Course Coordinator

Date: