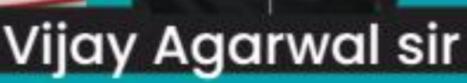
## COMPUTER SCIENCE



Computer Organization and Architecture

**ALU & Control unit** 











Micro operation Micro Program & Westing. Contout unit

## Hoadwired Cu Design

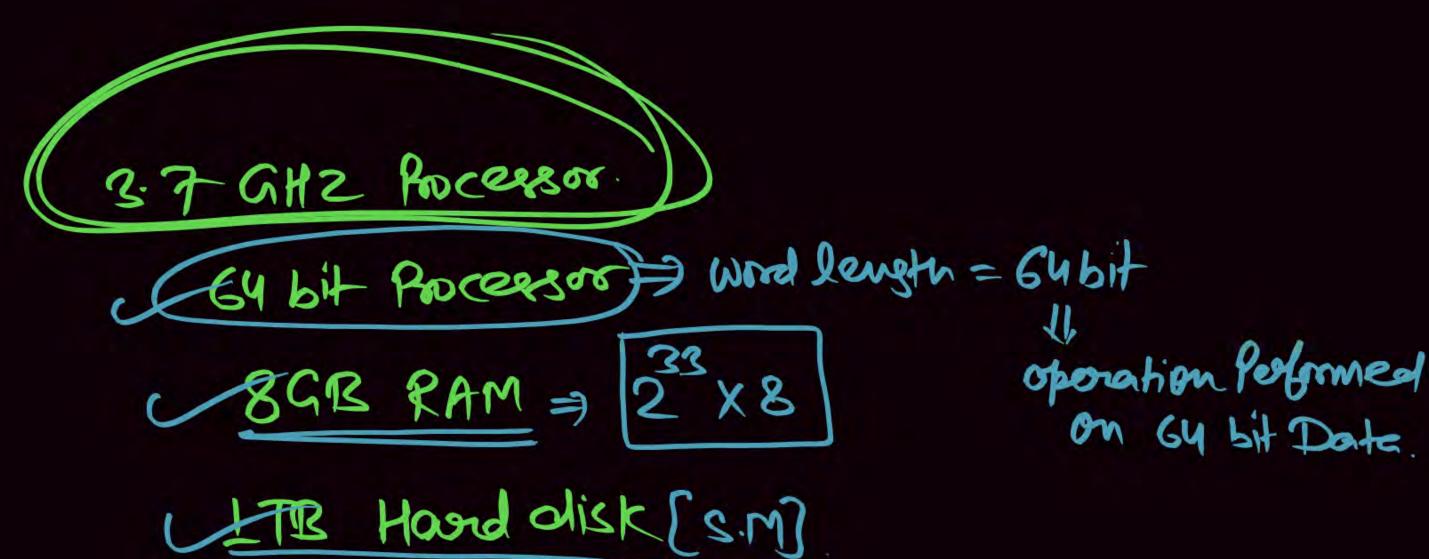
Micro Programmed CU Design

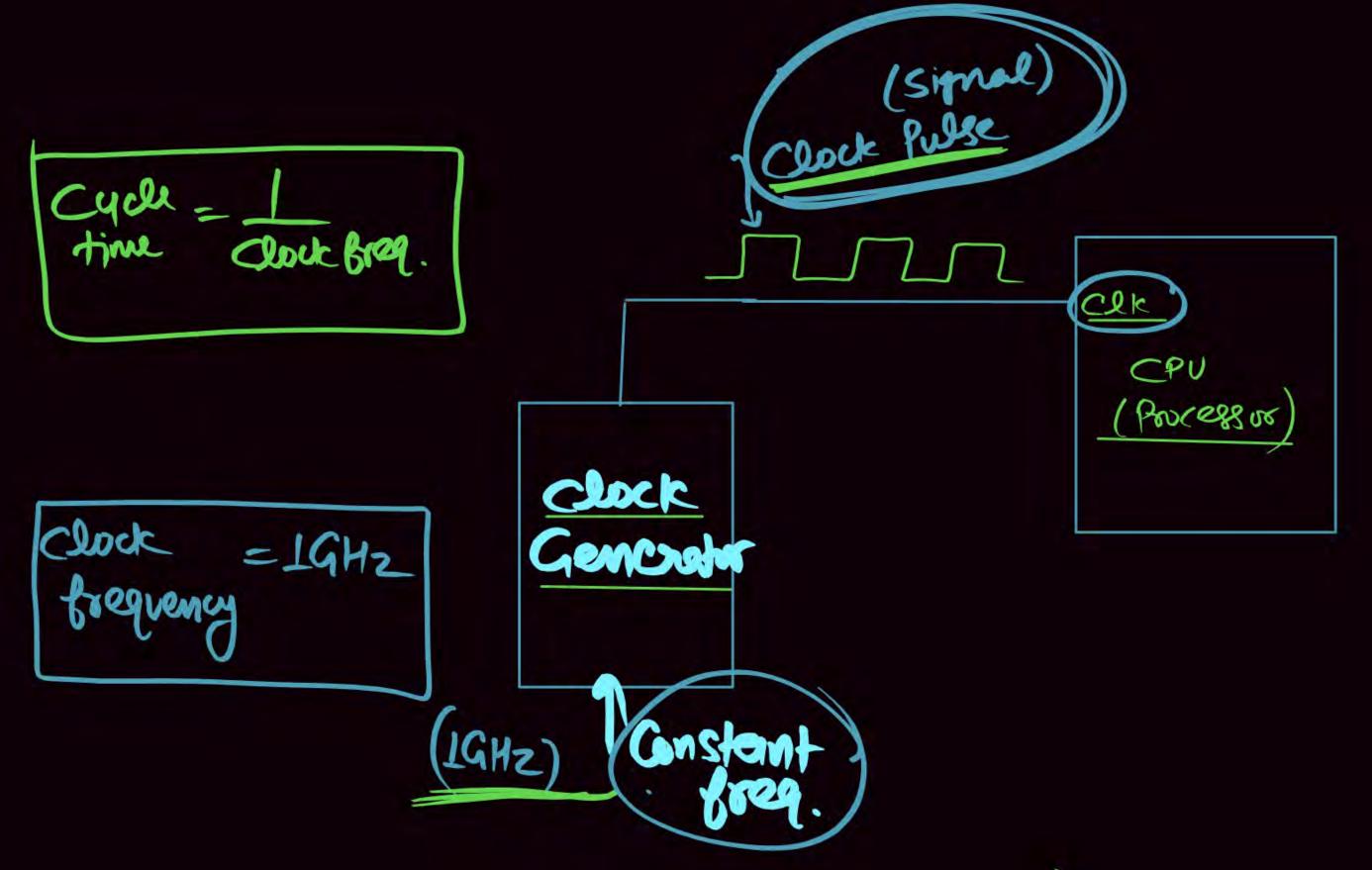
42) Vertical uprog.



- 1) Cycle (9 Ti, To clock Cycle)
- 2 Cycle time

than How to Calculate ProgrET, MIPS Rate?





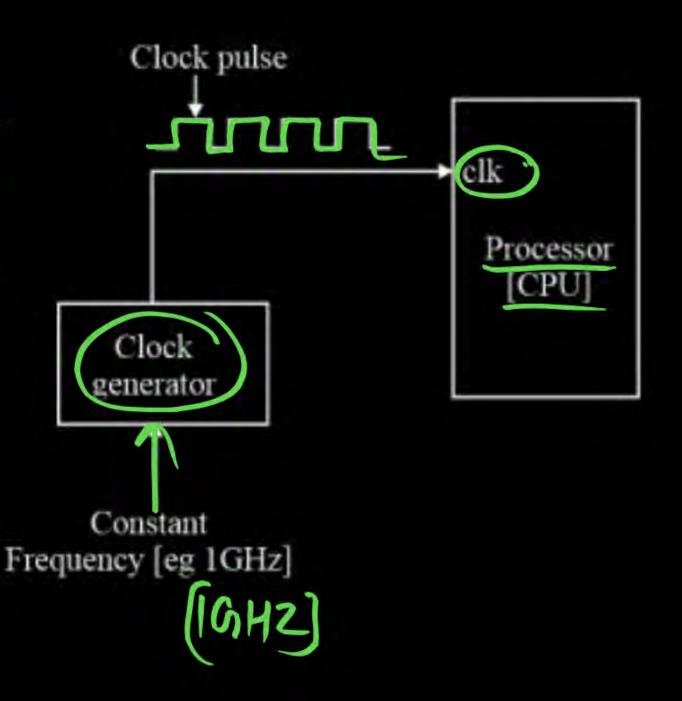
.



- CPU time calculation program execution time.
- Program execution time is calculated based on the clock.
- Processor contain clock pins and these clock pin is externally connected with the clock generator.
- So in the computer system all the operation are controlled by the clock so CPU
  contain pins which is externally connected with clock generator.
- Clock generator is operating with a constant frequency to generate the clock pulse [clock signal]



 These clock pulses are carried into the CPU through (with the help of) Clk pin. So, CPU operation are controlled by the clock signal.





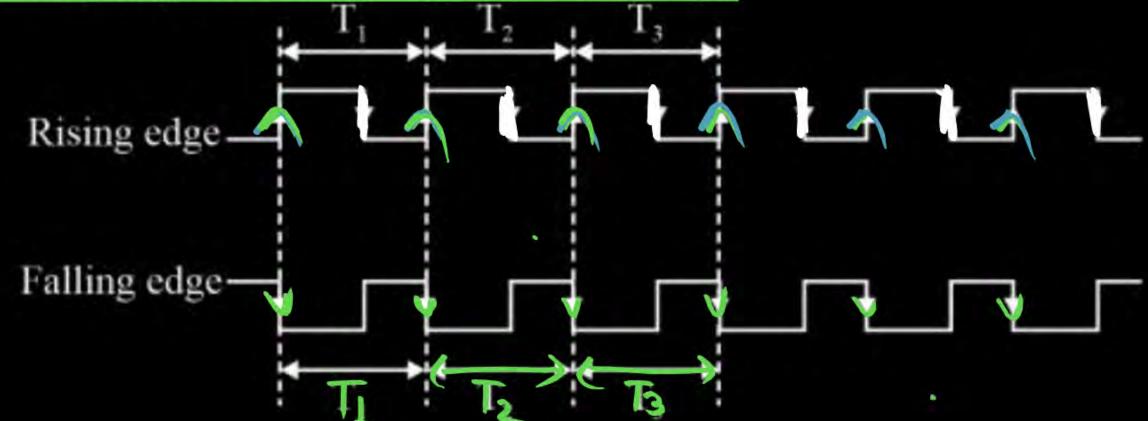
### Program ET(execution time) is calculated based on 2 Factor.

1. Cycle

2. Cycle time



 Cycle: Cycle is defined as clock pulse transition either from rising edge to rising edge or falling edge to falling edge.





 Cycle Time: The time required to transfer the pulse either from rising edge to rising edge or falling edge to falling edge is called cycle time.

### Cycle time depend on clock frequency

Cycle Time 
$$\alpha \frac{1}{Clock \text{ frequency}}$$

#### 1 GHz clock is used

Cycle time = 
$$\frac{1}{1 \text{ } GHz}$$
 sec  
=  $\frac{1}{10^9}$  sec  
10-9sec  
Cycle time = 1 nsec

The Sold Computer

MTPS (Million of Inst Per Sec) =

20 = 1 Peta

1 Milliger (1 mser) = 15-3 sec. 1 Micros sec (1 msec) = 15-6 sec. 1 Nano see (1 Msec) = 15-9 sec.

# Cycle time = 15-9 sec

0.5 × 10 9 sec.

@ IB 29H2 Processor

Cycle time = 0.5 nsec.

Cycletime =  $\frac{1}{29n^2}$  sec =  $\frac{1}{2x10^9}$  sec =  $\frac{1}{2x10^9}$  sec  $\frac{1}{2}$  0.5 nsec

### Cycle time

Cycle time of Lock Freq.

@ 19H2 Cycletime = 109 Sec = 1 Msee. Program ET

(3) [Program P] 1942

100 Instr

each Instr takes 5 cycle then
the Prog ET?

2 Gylletime=Insec. Op has 1942 clock Frequencey 4

Program Pr having 100 Instr 4 each Instr takes 504cle the frog ET in Cycle 4 in 19.

Program (IC)
Program

100 Instruction

Each Instratakes 5 Cycle.

Cycle time - Inger

Program ET = 100 x 5 (4de = 500 cycle. Ap Pooppoom ET (in 1 ser) = 500 Cycle =) 500 X LNg = 500 Mec. Ang

> al. Instruction (Instruction Rog.)

> CPI (Cycle Per Instruction)

Cycle time:

How Much time taken to execute a Program.

Program ET =) # Seconder Per'

In the Program we have Dibbeecht type of Dietrach Instrake Dibbeecht Cycle.

(Consume)

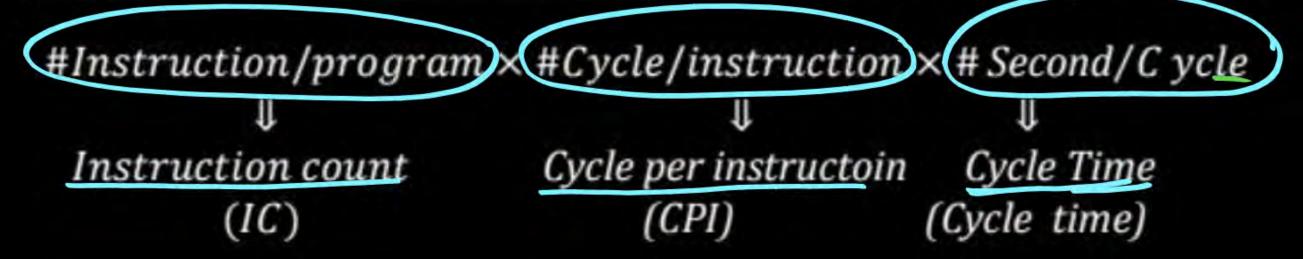
then Brog ET = . . .



#### CPU time calculation/program ET:

CPU time means program execution time.

Program execution time = #seconds/program



Program ET { CPU Time} =  $IC \times CPI \times Cycle$  time



Program is a combination of data transfer, data manipulation and transfer of control (TOC) instruction. Different instruction takes [consume] different cycle to complete the execution. So,

Program ET {CPU Time} =  $[\Sigma(Ic_i \times CP_i)]$  Cycle time

Proof ET. = 
$$\left[ \sum (I_{C_i} \times CPI_i) \right] \times Cycle hime.$$

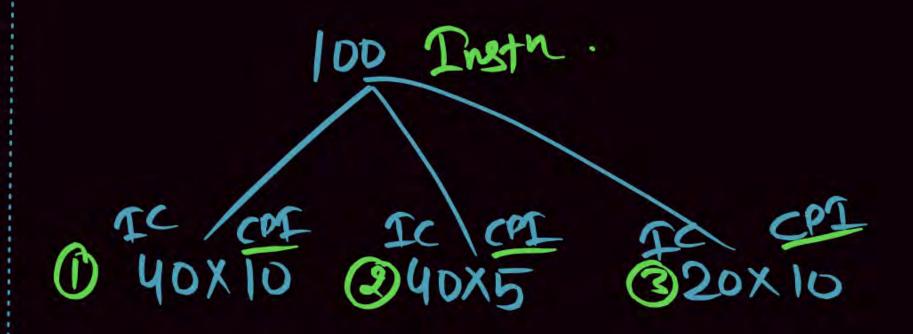


Previous eq.

DC X CPI

100 X 5

= 500 cycle



400 + 200 + 200

= 800 cycle



Consider a 1.5 GHz clock frequency processor used to execute the following program segment

Instruction type	Instruction count [IC]	CPI
Load	300	11
Store	200	9
Arithmetic	250	7
Shift	150	6
Branch	50	4
Total	950	

Q1 what is Average Irel ET?
Q2 What is the MIPS Rate?
Q3 What is Total frog ET?



(i). What is average instruction execution of the program?  $\mathbb{Z}(\mathbb{T}C_i \times CPT_i) \times \mathbb{C}$ 

Ang Trest 
$$ET = (300 \times 11) + (200 \times 9) + (200 \times 7) + (100 \times 6) + (50 \times 4)$$

$$= 3300 + 1800 + 1750 + 900 + 200 = (8.36 \text{ Cycle})$$

$$950$$

Cycle time = 
$$\frac{1}{1.5}$$
 sec  
=  $\frac{1}{1.5}$  x10<sup>-9</sup>  
Cycle time = 0.66 ngec



### (ii). What is the MIPS rate of a program?



(iii). What is the total program ET?



1 nsec clock cycle processor consume 4 cycle for load and store operation and 6 cycle for ALU operation and 2 cycle for branch operation. The relative frequency of these operation are 40%, 40% and 20% respectively.

- What is the average instruction ET?
- (ii). What is the performance in term of MIPS?

(iii). If program contain 106 instruction them what is total program ET?



#### (i) What is the average instruction ET?

= 4.4 Cycle => 4.4x Ingec



### (ii). What is the performance in term of MIPS?

227.2 MIPS.



(iii). If program contain 106 instruction them what is total program ET?

Total Rog ET = #Inst | Prog 
$$\times$$
 Ang Inst ET
$$= 10^{6} \times 4.4 \times 10^{-9} \text{ Sec}$$

$$= 4.4 \times 10^{-3} \text{ Sec}.$$

Bog ET = 4.4 msec. Ang

GAIN (Speedub)
Factor

- Performance of New Performance of OLD

= ETNEW = ETOLD = ETNEW

Performance GAIN = ETOLD (Speed up Forchor) ETNEW. Ram - 10 hours

SHYAM - 5 Hours

:. So SHYAM Parformance Fact

Performance of 1 Execution (E.T)





Consider a 2.3ns clock cycle processor which consume 9 cycle for load and store instruction and 7 cycle for ALU instruction and 3 cycle for branch instruction. Relative frequency of their instruction are 40%, 40% and 20% respectively. Processor is enhanced with an average CPI of 1. During the enhancement, cycle time is increased by 40%, them what is performance GAIN [speed up factor] of new and OLD Design? (2.3+40) - (2.3)

Avg ET = 
$$(40\times9 + .40\times7\times20\times3)\times2.3$$
 wec  
Avg ET =  $(40\times9 + .40\times7\times20\times3)\times2.3$ 

Amp(S)



New Design:

ANG CPI = 1

Cycle time increased by 40.1

2.3+ -40x2.3

Any Instr ET new = (.40x1+.40x1+.20x1)x3.27me = 2.3+0.92

And INTHET New = 3.22 ngec

= 3:22 rgec

Performance GAIN = Perf. of New = FTOLD = 16.1 = (5) Ang
FEV. of DID = FTOLD = 16.1 = (5) Ang

