

CS & IT ENGINEERING

COMPUTER NETWORKS

IPv4 Addressing



Lecture No-06



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TOPICS TO
BE
COVERED



**Problems in
Computer Network**

Problems in Computer Network

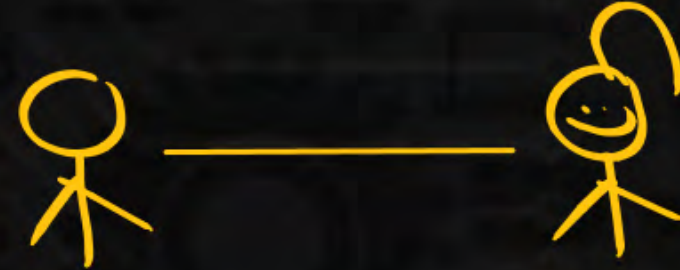
1. Communication Problem.
2. Identification Problem.
3. Connection Problem.

Communication Problem

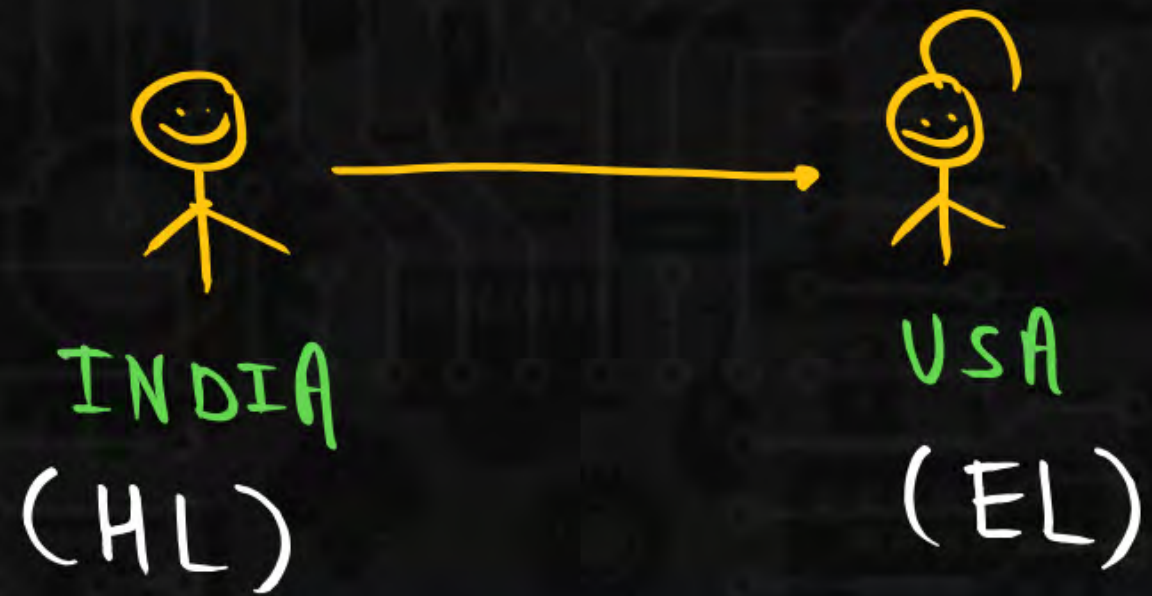
Language ?

Meaning ?

Response ?

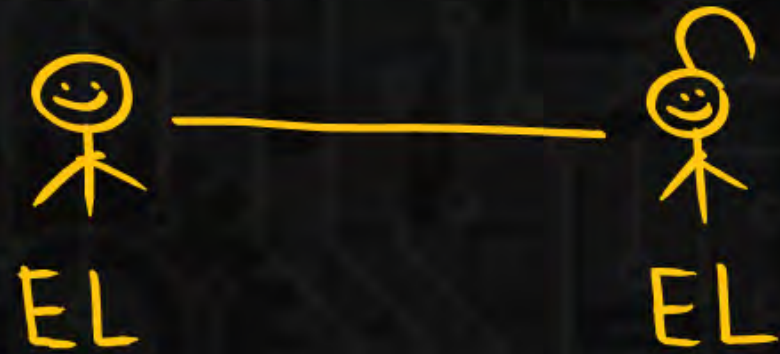


① Language



No communication

2. meaning



No communication

3. Response



No communication



Communication Problems: communication problem can be solved by using protocols.

A Protocol is a set of rules that govern data communication

Protocol defines:

What is communicated ?

How it is communicated ?

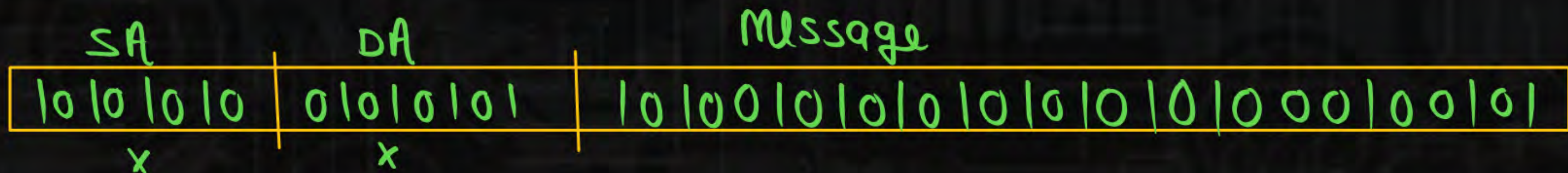
When it is communicated ?

Key elements of Protocols

1. Syntax
2. Semantics
3. Timing

Syntax: The term syntax refers to the structure or format of data, meaning the order in which they are presented.

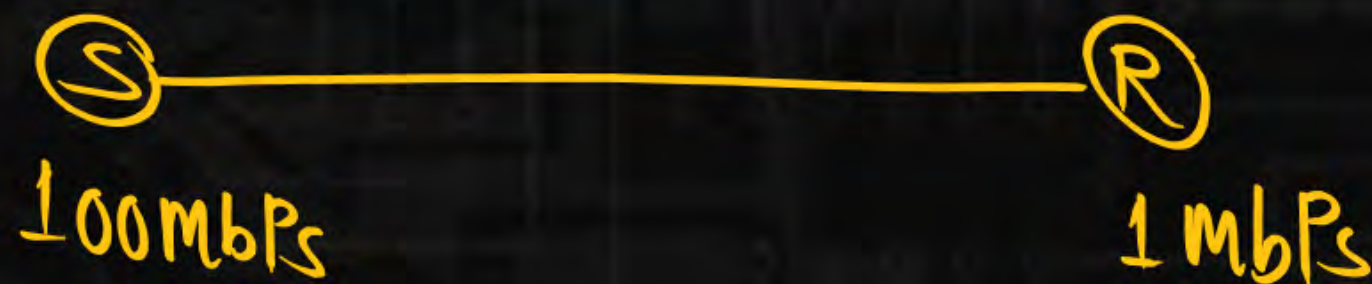
For example: some protocol might accept the first 8 bit of data to be the Address of sender, the second 8 bit to be the address of receiver and rest of the stream to be the message itself.



Semantics: The word semantics refers to the meaning of each section of bits.

Timing: The term timing refers of two characteristics when data should be sent and How fast they can be sent.

For example: If a sender produces data at 100 Mbps but receiver can process data at only 1 mbps, the transmission will overload the receiver and some data will be lost.



Class-A [1-126]



NID HID
1.0.0.0



NID HID
2.0.0.0



N HID
3.0.0.0



N HID
4.0.0.0



...

NID HID
126.0.0.0



NOTE:

When ever we have all 0's in HID part of any IP address , that IP address represent the NID of entire network this is the reason we can't assign this IP address to any host. ((computer))

Identification Problem

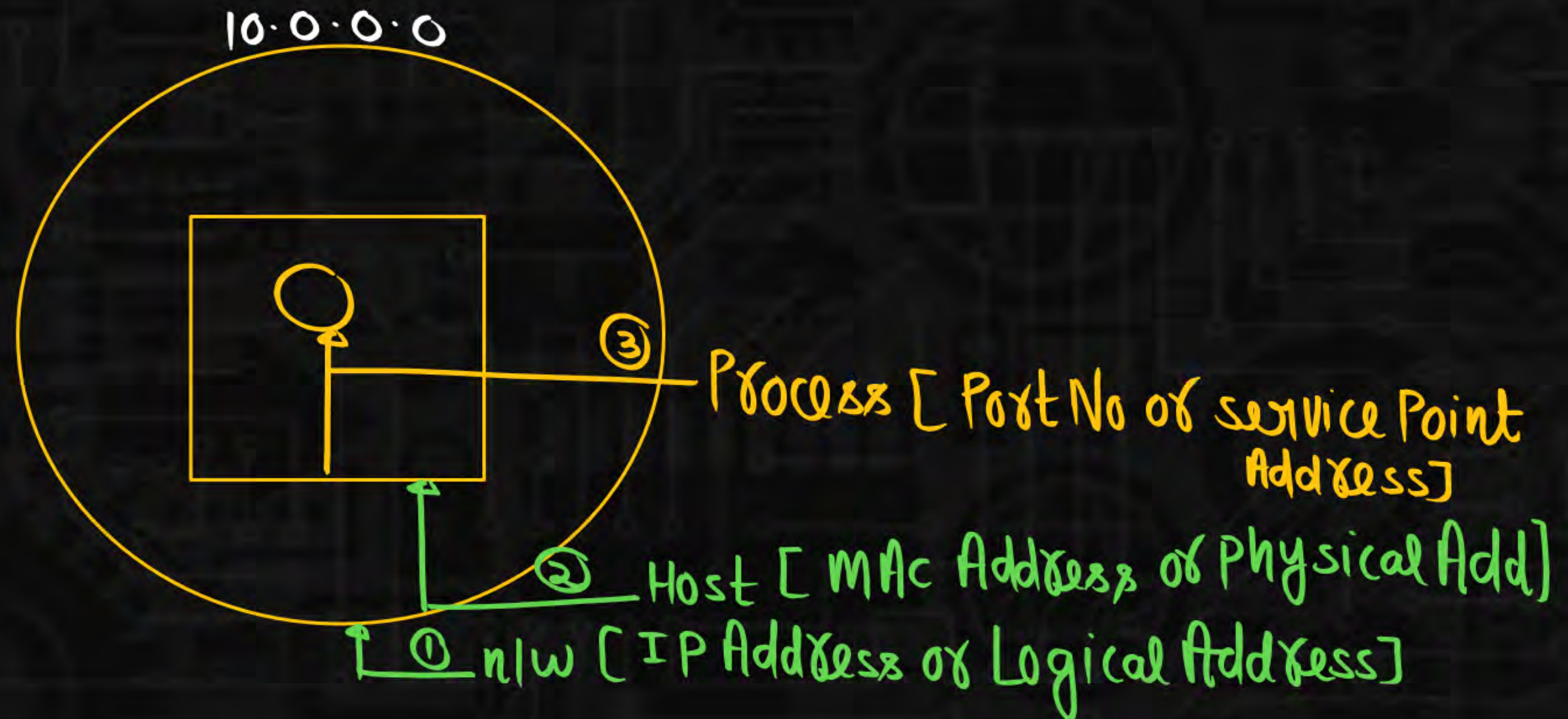
To send a packet from source to destination we need 3 identification steps.

- a. Identify the Network
- b. Identify the host with in the network i.e. among all computer one computer is Identified.
- c. Identify the process with in the Host.

- a.** Solution for identification of network is IP Address or logical Address. Now we get destination IP using DNS.
- b.** Solution For Identification of Host within the Network is physical Address or MAC Address. given an IP Address we get MAC address using ARP (Address Resolution protocol).
- c.** Solutions for the identification of process within the Host is Port Number



NID = 10.0.0.0



2

S.IP

—

157.153.240.31

NID

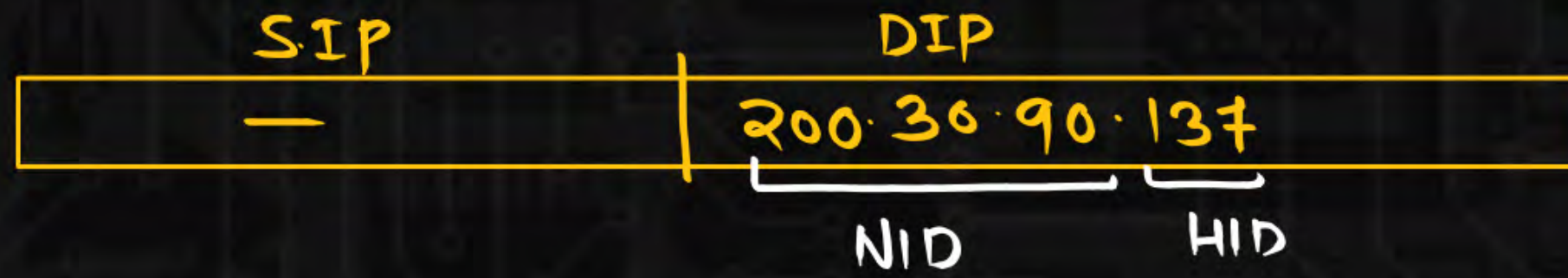
HID

NID = 157.153.0.0

157.153.0.0



3



NID = 200.30.90.0

200.30.90.0



ARP
Request

IP Address	MAC Add
10.35.92.155	?

Note ① ARP Request is

Broadcasting

② ARP Reply is unicasting

ARP → Address Resolution Protocol

IP Address = 32 bit 8 . 8 . 8 . 8

MAC Address = 48 bits : A3:B7:F2:D5:E7:DF

↓
10100011

Port No = 16 bit

↓
0 to $2^{16} - 1$
0 to 65,535

0
↓
1023

} Well Known Port No
Assigned & Control
by IANA

SMTP → 25

FTP [20
21

HTTP → 80

DNS → 53

POP → 110

IMAP → 143

Hyd



Delhi

Hi, Janu...
I Love you
♡

To Rani, Flat No-902 (H-B block)
Supertech Ecocity
CP, Delhi

Connection Problem

There are various ways to connect the system

- ✓ (i) Bus topology
- ✓ (ii) Ring topology
- ✓ (iii) Mesh topology
- ✓ (iv) Tree topology
- ✓ (v) Star topology

