

# FLAPPY BIRD



## TEAM MEMBER :

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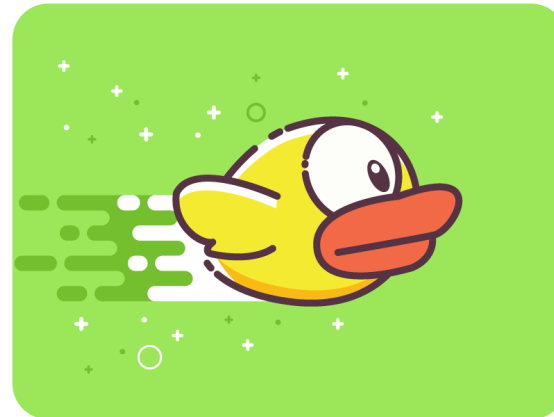
# GAMES

## Introduction :

Flappy Bird is an endless game that involves a bird that the player can control. The player has to save the bird from colliding with the hurdles like pipes. Each time the bird passes through the pipes, the score gets incremented by one. The game ends when the bird collides with the pipes or falls down due to gravity

# SPECIFIC COMPONENT

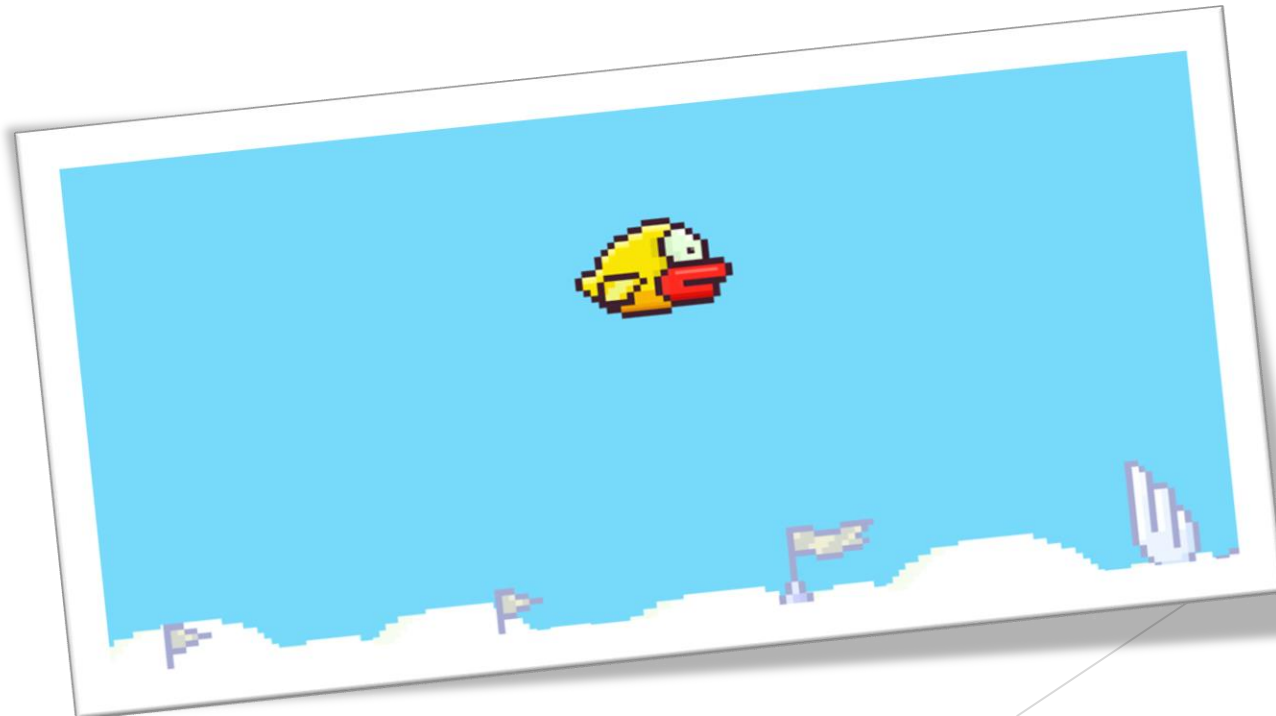
- 1. Goal :** Flappy Bird is a side scrolling game, like the popular game Super Mario Brothers, where the player controls a bird in a 2D environment. The main goal is for the bird to travel as far as it can without hitting any green pipes.



**2. Rules :** You are the player and you have to flap your way through all the obstacles to get as much points as you can. My game is regular Flappy Bird. You try to fly Flappy through the obstacles. When you hit an obstacle the game ends, or if you hit the ground the game ends

**3. Challenges :** The game of Flappy Bird gives a score if I just make it halfway through a pipe. This means that I could get a score of 1 after crashing into the second pipe. I could get the same score by hitting the end of the first pipe.

**4. Entertainment :** The gameplay was inspired by the challenge of bouncing a ping pong ball on a paddle as many times as you can. The motion of Flappy Bird follows a similar concept of controlling a bird to flap up and down as many times as you can. It has the foundation of many platformer games like Doodle Jump or Super Mario Bros.



# GAMES EXAMPLE:



# Get Ready!



TAP

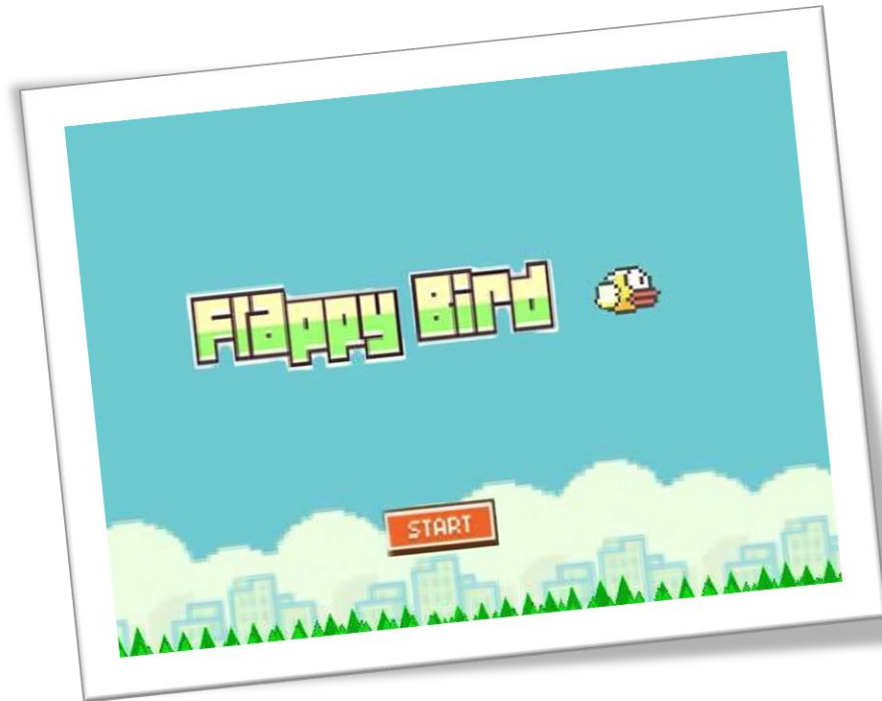


TAP



# HOW TO PLAY

**#1: Start the game.** Tap the arrow to start. Tap the screen again to allow you bird to fly and to start the game



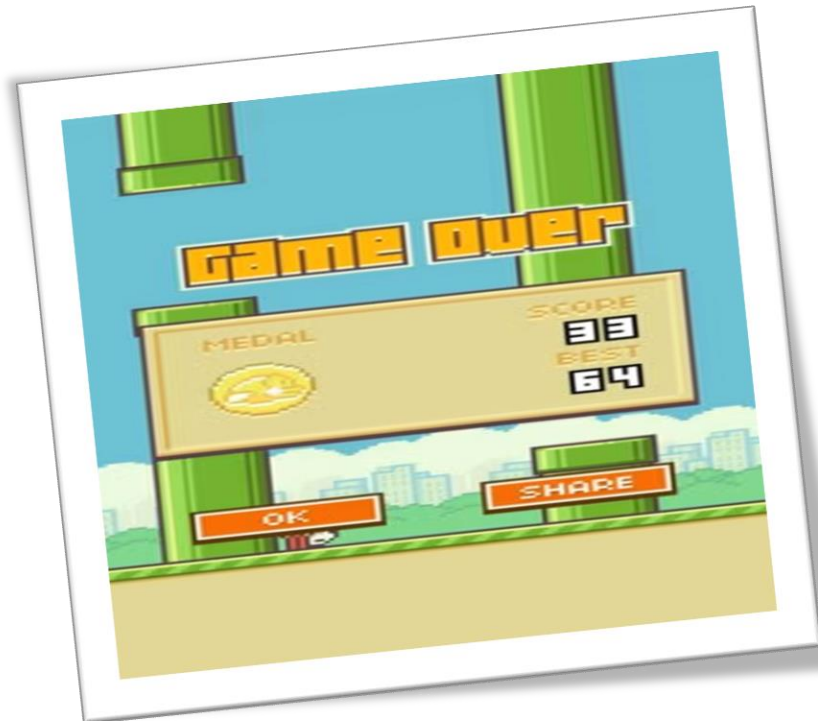


**#2: Stay in the middle of screen until the first set of pipes appears.** Measure your tap heights to go between the two pipes. The faster you tap, the higher you go. Each tap represents a wing flap and higher flight. Once you stop, you drop towards the ground

**#3: Stay in the middle of the pipes.** This is the main objective of the game. If you hit a pipe or the ground, the game ends

**#4: Find your rhythm for higher and lower pipes.** This is important when you need to go higher or drop, or else you will hit a pipe.

**#5: Try not to go high.** You can still bump into a pipe



# Thank You

