

(5) #include <stdio.h>

int main ()

{

int no = 1231, rev = 0, temp = 0;

temp = no;

while (no > 0)

{

rev = (rev * 10) + (no % 10);

no = no / 10;

}

if (temp == rev)

{

printf ("It is Palindrome");

}

else

{

printf ("Not Palindrome");

}

return 0;

}

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(6) #include <stdio.h>
int main ()
{
    int i, j = 3, count = 0, n;
    printf("\n
```

```
(6) #include <stdio.h>
int main ()
{
    int no, start = 2, end = 25;
    for (i = 2; i < no; i++)
    {
        if (no % i == 0)
        {
            break;
        }
    }
    if (no == i)
    {
        printf("%d", no);
    }
    return 0;
}
```

(7) #include <stdio.h>

int main ()

{

int no = 25, r = 0, t, i;

t = no;

for (i = 1; i < no; i++)

{

if (no % i == 0)

{

r = r + i;

}

}

if (t == r) {

printf ("It is Perfect no")

}

else {

printf ("It is Not perfect no");

}

return 0;

}

(8) #include <stdio.h>

int main ()

{

int fib [25] ;

int i ;

fib [0] = 0 ;

fib [1] = 1 ;

for (i = 2 ; i < 15 ; i++)

fib [i] = fib [i-1] + fib [i-2] ;

for (i = 0 ; i < 15 ; i++)

printf ("%d\n", fib [i]);

return 0 ;

}

~~(9) #include <stdio.h>~~

~~int main ()~~

~~{~~

~~int i, j, k, row, col ;~~

~~printf~~