

PAPER CODE - 5

(17) void swap (int, int)  
(i) Call int main ()  
by {  
Values int i, j ;

printf (" Enter two numbers : ");  
scanf (" %d %d ", &i, &j);

printf (" In Before Interchanging : i = %d j = %d ",  
i, j);  
swap (i, j);

printf (" In After Interchanging : i = %d j = %d ", i, j);

return 0 ;

}

void swap (int a, int b)

{

a = a + b ;

b = a - b ;

a = a - b ;

}

(ii) Call

by

Address

```
void swap (int*, int*)
```

```
int main ()
```

```
{
```

```
    int i, j;
```

```
    printf ("Enter 2 numbers : ");
```

```
    scanf ("%d %d", &i, &j);
```

```
    printf ("\n Before : i = %d , j = %d", i, j);
```

```
    swap (&i, &j);
```

```
    printf ("\n After : i = %d , j = %d", i, j);
```

```
    return 0;
```

```
}
```

```
void swap (int* a, int* b)
```

```
{
```

```
    *a = *a + *b;
```

```
    *b = *a - *b;
```

```
    *a = *a - *b;
```

```
}
```

(18) double fact (double);

```
int main ()
```

```
{
```

```
    int n;
```

```
    printf ("Enter a number: ");
```

```
    scanf ("%d", &n);
```

```
    printf ("Factorial of %d = %d", n, fact(n));
```

```
    return 0;
```

```
}
```

```
double fact (double n)
```

```
{
```

```
    if (n >= 1)
```

```
    {
```

```
        return n * fact (n-1);
```

```
    }
```

```
    else
```

```
    {
```

```
        return 1;
```

```
    }
```

```
}
```

(19) struct data

```
{  
    int dd;  
    int mm;  
    int yy;  
}
```

int main ()

```
{
```

```
    int i;
```

```
    struct data *d;
```

```
    d = (struct data *) malloc (size of (struct data)*)
```

```
    for (i = 0; i < 2; i++)
```

```
    {
```

```
        printf ("Enter Today's Date & Day : ");
```

```
        scanf ("%d %d %d", &(d+i) → dd, (d+i) → mm,  
                (d+i) → yy);
```

```
    }
```

```
    for (i = 0; i < 2; i++)
```

```
    {
```

```
        printf ("Date - %d : %d - %d - %d",
```

```
                i+1, (d+i) → dd,
```

```
                (d+i) → mm, (d+i) → yy);
```

```
    }
```

```
    return 0;
```

```
}
```



(20) typedef struct

{

int roll no;

char name [20] ;

float mark ;

} students;

int main ()

{

students \*s ;

int choice, numbers;

FILE \*fp

int loop;

printf ("In How many records of student want  
to Add in file : ");

scanf ("%d", &numbers);

stu = (students\*) malloc (students \* numbers);

for (loop=0; loop < numbers; loop++)

{

printf ("In Enter roll no : ");

scanf ("%d", &(stu+loop) → roll no);

printf ("In Enter name : ");

scanf ("%s", (stu+loop) → name);

printf ("In Enter JCP mark : ");

scanf ("%f", &(stu+loop) → mark);

}

```
fp = fopen ("students Data.txt", "w");  
fwrite (stu, size of (students), numbers, fp);  
fclose (fp);
```

```
free (stu);
```

```
printf ("\n Which Record you want to print : ");  
scanf ("%d", & choice);
```

```
stu = (students*) malloc (size of (students)*1);
```

```
fp = fopen ("students Data.txt", "r");  
fseek (fp, size of (students) * (choice - 1), SEEK_SET);
```

```
fread (stu, size of (students), 1, fp);
```

```
printf ("\n Roll no. %d Name %s Mark %f", stu → roll no,  
stu → name, stu → mark);  
return 0;
```

```
}
```