

Name: Shashank Bagda	Roll No: 92100133020
Experiment No :	Date of Experiment:

TERMS

Write the letter of the term that matches the provided definition. Each term is used only once.

	Definition	Term Choices
1.	These devices “listen” to the physical world. They convert varied forms of physical energy into a range of electrical signals. Examples: Buttons, knobs, photo-resistors.	A. Pulse Width Modulation PWM
2.	A sketch instruction that requests a LOW or HIGH reading from a specified input pin	B. Pin
3.	The name of a complete code in Arduino programming	C. analogRead
4.	These devices are outputs; they “take action” in the physical world. They take electrical energy and convert it into physical energy like emitting light or moving control arms.	D. Sensor
5.	A sketch instruction that specifies a 0v / Gnd signal to an Arduino pin	E. HIGH
6.	A sketch instruction that specifies a 5v signal to an Arduino pin	F. Microcontroller
7.	A connection point on the Arduino board.	G. digitalRead
8.	A sketch instruction that specifies an Arduino pin as an input	H. INPUT
9.	A sketch instruction that specifies an Arduino pin as an output	I. Sketch
10.	A sketch instruction that sets any value from 0 – 255 on an analog output pin.	J. analogWrite
11.	These devices “listen” to sensors and “talk” to actuators. They decide what to do based on a set of code instructions.	K. OUTPUT
12.	A method of creating an analog signal on a digital pin. Only available on pins marked with ~ tilde symbol.	L. LOW
13.	Get an analog value from 0 – 1023 from an analog sensor. Must be on Analog pins.	M. Actuator
14.	A sketch instruction that sends a LOW or HIGH voltage to a specified output pin	N. digitalWrite

Answers :

1 –D	8 –H
2 –G	9 -K
3 –I	10 -J
4 –M	11 -F
5 –L	12 -A
6 –E	13 -C
7 -B	14 -N

Sketch Programming

Fill in the blank lines to properly complete this Arduino code.

USE PROPER IDE Syntax. IE: if the code line requires the word “high” you must write it as “HIGH” (all capital letters)

Code Objective:

Light a green LED connected to pin 3 until the switch is pressed on pin 2. If the switch is pressed, toggle flash two red LEDs connected to pins 4 & 5.

```
int switchstate = 0;

void setup(){

    pinMode(3,OUTPUT);                // declare the LED pins as outputs

    pinMode(4,OUTPUT);

    pinMode(5,OUTPUT);

    pinMode(2,INPUT);                 // declare the switch pin as an input
}

void loop(){                          // runs continuously

    switchstate = digitalRead(2);      // read the value of the switch
```

```
if (switchstate == LOW) {  
    digitalWrite(3, HIGH);  
    digitalWrite(4, LOW);  
    digitalWrite(5, LOW);  
}  
else {  
    digitalWrite(3, LOW);  
    digitalWrite(4, LOW);  
    digitalWrite(5, HIGH);  
    delay(250);  
    digitalWrite(4, HIGH);  
    digitalWrite(5, LOW);  
    delay(250);  
}}
```

// if the button is not pressed (LOW) light green LED
// turn the green LED on pin 3 on
// turn the red LED on pin 4 off
// turn the red LED on pin 5 off

// if the button is pressed (HIGH), off on green, on red.
// turn the green LED on pin 3 off
// turn the red LED on pin 4 off
// turn the red LED on pin 5 on
// delay quarter second
// turn the red LED on pin 4 on
// turn the red LED on pin 5 off
// wait for a quarter second before changing the light