

SHASHANK BAGDA

Software Engineer | Full-Stack (Backend-Focused) | DevSecOps

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SUMMARY

Master's student in Software Engineering with hands-on experience building **scalable backend** and **full-stack systems**, distributed service architectures, and performance-optimized APIs. Proficient in **C++**, **Python**, and **Java**, with experience developing cloud-ready services, secure REST APIs, and end-to-end applications. Strong foundation in **DevSecOps**, secure **SDLC**, and system performance optimization, with a focus on building reliable, maintainable, and production-oriented software systems.

EDUCATION

NATIONAL UNIVERSITY OF SINGAPORE | ISS

Aug 2025 -
Sep 2026

Master of Technology - [Software Engineering](#)

- Coursework: Software Architecture & Design, Cloud-Native & Platform Engineering, DevSecOps, Secure SDLC, Agile Methodologies

MARWADI UNIVERSITY

Sep 2021 -
May 2025

Bachelor of Technology - [Information and Communication Technology](#)

- Honors: First Class with Distinction
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PROJECTS

1. Gomoku – Online Multiplayer Game

- Built a distributed backend for real-time multiplayer gameplay with secure REST APIs.
- Implemented game-state management and matchmaking for concurrent users.
- Designed modular services for scalability and maintainability.

2. Handwriting to G Code

- Developed an AI-driven pipeline converting handwritten input into machine-readable control instructions.
- Implemented preprocessing workflows to improve robustness and output reliability.

3. Lab Component Manager

- Built a backend system for managing laboratory assets and workflows.
 - Implemented CRUD APIs and access control for operational efficiency.
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RESEARCH EXPERIENCE

INDIAN INSTITUTE OF TECHNOLOGY - GUWAHATI

Research Intern

May 2024 - Aug 2024

- Designed scalable system architectures for **AI workloads**, reducing training time and GPU utilization.
- Improved system performance using **parallel processing** and **in-memory computing** on multicore platforms.
- Built and optimized hybrid processing pipelines to improve inference responsiveness.
- Performed system integration and performance tuning using the **SIAM simulator**.
- Developed high-performance utilities in **C++** and **Python** to streamline computational pipelines.

- Implemented security and reliability mechanisms in multicore **Network-on-Chip (NoC)** systems.
 - Conducted threat modeling and performance analysis to identify system-level vulnerabilities.
 - Optimized on-chip communication using dynamic routing algorithms in **C++** and **Python**, improving latency and throughput.
 - Evaluated system performance using **GEM5** and **Garnet simulators**.
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SKILLS

Programming & Software Development

- Languages: C++, Python, Java
- Backend & APIs: REST APIs, Java (JSP/Servlets), MySQL
- Web Technologies: ReactJS, HTML, CSS, JavaScript

Systems & Performance

- Distributed & Multicore Systems, Performance Optimization, System Profiling
- Secure SDLC, DevSecOps, Agile Development Practices

Machine Learning (Supporting)

- Frameworks: PyTorch, TensorFlow
- Libraries: Pandas, NumPy, Matplotlib

Hardware & Embedded (Supporting)

- Computer Architecture, Digital Systems
 - Embedded Systems: Arduino, Raspberry Pi, ESP8266/ESP32, Zigbee
 - Circuit Design & Simulation: PCB Design, Logic Design
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INTELLECTUAL PROPERTIES

Patent

- [Method for Converting Handwritten Characters into Machine-Readable Instructions \(202421033236\)](#)

Copyright

- [Telecom Architecture \(8416/2023-CO/SW\)](#)
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AWARDS, HONOURS & ACHIEVEMENTS

- Student Startup and Innovation Policy (SSIP) Hackathon 2022 - Second Highest Honour (Government of Gujarat, India)
 - Club Founder Award 2024 - Circuitology Club, Marwadi University
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LEADERSHIP & STEM ACTIVITIES

- Chair - IEEE MEFGI Student Branch (2024): Led student operations, coordinated technical events, and collaborated with industry professionals.
- Founder - Circuitology Club (2021): Built a 110+ member technical community, secured USD 3,500+ in funding, and organized 30+ technical sessions and STEM outreach programs.