WAP TO SORT, REVERSE AND CONCAT TWO LISTS

```
#include <stdio.h>
#include <stdlib.h>
struct node
{
  int data;
  struct node *next;
};
void insertatbeg(struct node** head,int value)
{
  struct node* new_node=(struct node*)malloc(sizeof(struct node));
  new_node->data=value;
  new_node->next=*head;
  *head=new_node;
}
void concat(struct node *head1,struct node *head2)
{
  if (head1->next == NULL)
    head1->next = head2;
  else
    concat(head1->next,head2);
}
void sortlist(struct node** head1)
{
  struct node *temp,*i;
```

```
for(temp=*head1;temp!=NULL;temp=temp->next)
  {
    for(i=temp->next;i!=NULL;i=i->next)
    {
      if(i->data < temp->data)
      {
        int tem=i->data;
        i->data=temp->data;
        temp->data=tem;
      }
    }
  }
}
void reverse(struct node** head1)
{
  struct node *prev=NULL;
  struct node *current=*head1;
  struct node* next=NULL;
  while(current!=NULL)
  {
    next=current->next;
    current->next=prev;
    prev=current;
    current=next;
  }
  *head1=prev;
```

```
}
void printlist(struct node* node)
{
  struct node* temp=node;
  while(temp!=NULL)
  {
    printf("%d-->",temp->data);
    temp=temp->next;
  }
  printf("NULL\n");
}
int main()
{
  struct node *head1=NULL;
  insertatbeg(&head1,10);
  insertatbeg(&head1,90);
  insertatbeg(&head1,20);
  insertatbeg(&head1,80);
  printf("List 1:");
  printlist(head1);
  struct node *head2=NULL;
  insertatbeg(&head2,30);
  insertatbeg(&head2,70);
  insertatbeg(&head2,40);
```

```
printf("List 2:");
  printlist(head2);
  concat(head1,head2);
  printf("List after concatenation:");
  printlist(head1);
  sortlist(&head1);
  printf("List after sorting:");
  printlist(head1);
  reverse(&head1);
  printf("Reversed Linked list");
  printlist(head1);
}
OUTPUT:
 List 1:80-->20-->90-->10-->NULL
List 2:40-->70-->30-->NULL
List after concatenation:80-->20-->90-->10-->40-->70-->30-->NULL
List after sorting:10-->20-->30-->40-->70-->80-->90-->NULL
Reversed Linked list90-->80-->70-->40-->30-->20-->10-->NULL
Process returned 0 (0x0)
                               execution time : 0.031 s
```

Press any key to continue.