

12/6/24

Write a C program to simulate Real Time CPU scheduling Algorithms:

a) Rate-Monotonic

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <math.h>
```

```
void sort (int proc[], int b[], int pt[], int n)
{
```

```
    int temp = 0;
```

```
    for (int i = 0; i < n; i++)
```

```
        for (int j = i; j < n; j++)
```

```
            if (pt[j] < pt[i])
```

```
                temp = pt[i];
```

```
                pt[i] = pt[j];
```

```
                pt[j] = temp;
```

```
                temp = b[j];
```

```
                b[j] = b[i];
```

```
                b[i] = temp;
```

```
                temp = proc[i];
```

```
                proc[i] = proc[j];
```

```
                proc[j] = temp;
```

```
}
```

```
}
```

```
int gcd (int a, int b)
```

```
{
```

```
    int r;
```

```
while (b > 0)
{
    r = a % b ;
    a = b ;
    b = r ;
}
return a ;
}

int lcmuf (int p[], int n)
{
    int lcm = p[0];
    for (int i=1; i<n; i++)
    {
        lcm = (lcm*p[i]) / gcd(lcm, p[i]);
    }
    return lcm;
}

void main()
{
    int n;
    printf ("Enter the number of processes : ");
    scanf ("%d", &n);
    int proc[n], b[n], pt[n], rem[n];
    printf ("Enter the CPU burst times :\n");
    for (int i=0; i<n; i++)
    {
        scanf ("%d", &b[i]);
        rem[i] = b[i];
    }
    printf ("Enter the time periods :\n");
    for (int i=0; i<n; i++)
    {
        scanf ("%d", &pt[i]);
    }
}
```

```

for(int i=0; i<n; i++)
    proc[i] = i+1;
sort(proc, b, pt, n);
int l = lcm(lcm(pt, n));
printf("LCM = %.d\n", l);
printf("InRate Monotonic scheduling:\n");
printf("PJD It Burst It Period\n");
for(int i=0; i<n; i++)
    printf("%.d It %.d It %.d\n", proc[i], b[i],
          pt[i]);
double sum = 0.0;
for(int i=0; i<n; i++)
{
    sum += (double) b[i] / pt[i];
}
double rhs = n * (pow(2.0, (1.0/n)) - 1.0);
printf("In %.lf <= %.lf => %.5f\n", sum, rhs,
      (sum <= rhs) ? "true" : "false");
if (sum > rhs)
    exit(0);
printf("Scheduling occurs for %.d ms\n", l);
int time = 0, prev = 0, x = 0;
while (time < l)
{
    int f = 0;
    for(int i=0; i<n; i++)
    {
        if (time + pt[i] == 0)
            rem[i] = b[i];
        if (rem[i] > 0)
            if (prev != proc[i])

```

```
d  
    printf("./dms onwards: Process %d running\n",  
           time, proc[i]);  
    prev = proc[i];  
}  
  
rem[i]--;  
f = 1;  
break;  
x = 0;  
}  
}  
if (!f)  
{  
    if (x != 1)  
    {  
        printf("./dms onwards: CPU is idle\n",  
               time);  
        x = 1;  
    }  
}  
time++;  
}  
}  
}
```

Output :-

Enter the number of processes : 2

Enter the CPU burst times :

20 35

Enter the time period :

50 100

LCM = 100

Rate Monotonic Scheduling :

PID	Burst Period	Time Period
1	20	50
2	35	100

0.750000 <= 0.828427 >= true

Scheduling occurs for 100ms

0ms onwards: Process 1 running

20ms onwards: Process 2 running

50ms onwards: Process 1 running

70ms onwards: Process 2 running

75ms onwards: CPU is idle

b) Earliest Deadline First

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <math.h>
```

```
void sort(int proc[], int d[], int b[], int pt[])
           int n)
```

}

```
int temp = 0;
```

```
for (int i = 0; i < n; i++)
```

{

```
    for (int j = i; j < n; j++)
```

```
        if (d[i] < d[j])
```

{

```
            temp = d[j];
```

```
            d[j] = d[i];
```

```
            d[i] = temp;
```

```
            temp = pt[i];
```

```
            pt[i] = pt[j];
```

```
            pt[j] = temp;
```

```
            temp = b[j];
```

```
b[j] = b[i];
```

```
b[i] = temp;
```

```
temp = parr[i];
```

```
parr[i] = parr[j];
```

```
parr[j] = temp;
```

{

}

```
int gcd (int a , int b )
```

{

```
int r ;
```

```
while (b>0)
```

{

```
r = a % b ;
```

```
a = b ;
```

```
b = r ;
```

}

```
return a ;
```

}

```
int lcmul (int p[],int n)
```

{

```
int lcm = p[0];
```

```
for (int i=1;i<n;i++)
```

{

```
lcm = (lcm * p[i])/gcd(lcm,p[i]);
```

}

```
return lcm;
```

```
void main()
```

{

```
int n;
```

```

printf("Enter the number of processes:");
scanf("%d", &n);
int proc[n], b[n], pt[n], d[n], rem[n];
printf("Enter the CPU burst times:\n");
for(int i=0; i<n; i++)
{
    scanf("%d", &b[i]);
    rem[i] = b[i];
}

printf("Enter the deadlines:\n");
for(int i=0; i<n; i++)
    scanf("%d", &d[i]);

printf("Enter the time periods:\n");
for(int i=0; i<n; i++)
    scanf("%d", &pt[i]);
for(int i=0; i<n; i++)
    proc[i] = i+1;

sort(proc, d, b, pt, n);
int l = lcmv1(pt, n);

printf("In Earliest Deadline Scheduling:\n");
printf("PDT + Burst + Deadline + Period\n");
for(int i=0; i<n; i++)
    printf("%d + %d + %d + %d\n",
          proc[i], b[i], d[i], pt[i]);
printf("scheduling occurs for %d ms\n\n", l);
int time = 0, prev = 0, x = 0;
int nextDeadlines[n];
for(int i=0; i<n; i++)
{
    nextDeadlines[i] = d[i];
    rem[i] = b[i];
}
    
```

```
while (time < 1)
{
    for (int i=0; i<n; i++)
    {
        if (time - pt[i] == 0 && time != 0)
            nextDeadlines[i] = time + d[i];
        rem[i] = b[i];
    }
    int minDeadline = l + 1;
    int taskToExecute = -1;
    for (int i=0; i<n; i++)
    {
        if (rem[i] > 0 && nextDeadlines[i] < minDeadline)
            minDeadline = nextDeadlines[i];
        taskToExecute = i;
    }
    if (taskToExecute != -1)
        printf("y.dms: Task %d is running.\n", time,
               proc[taskToExecute]);
    rem[taskToExecute] -= 1;
}
else
{
    printf("y.dms: CPU is idle.\n", time);
}
time++;
}
```

Output:-

Enter the number of processes : 3

Enter the CPU burst times :

3

2

2

Enter the deadlines :

7

4

8

Enter the time periods :

20

5

10

Earliest Deadline Scheduling

PID	Burst	Deadline	Period
2	2	4	5
1	3	7	20
3	2	8	10

Scheduling occurs for 20ms

0ms : Task 2 is running.

1ms : Task 2 is running.

2ms : Task 1 is running.

3ms : Task 1 is running.

4ms : Task 1 is running.

5ms : Task 3 is running.

6ms : Task 3 is running.

7ms : Task 2 is running.

8ms : Task 2 is running.

9ms : CPU is idle.

10ms : Task 2 is running

11ms : Task 2 is running

12ms : Task 3 is running

13ms : Task 2 is running.

14ms : CPU is idle.

15ms : Task 2 is running

16ms : Task 2 is running.

17ms : CPU is idle

18ms : CPU is idle.

19ms : CPU is idle.

c) Proportional Scheduling

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <time.h>
```

```
int main()
```

```
{
```

```
    srand (time(NULL));
```

```
    int n;
```

```
    printf ("Enter number of processes: ");
```

```
    scanf ("%d", &n);
```

```
    int p[n], t[n], cum[n], m[n];
```

```
    int c = 0;
```

```
    int total = 0, count = 0;
```

```
    printf ("Enter tickets of the processes: \n");
```

```
    for (int i = 0; i < n; i++)
```

```
        scanf ("%d", &t[i]);
```

```
        c += t[i];
```

```
        cum[i] = c;
```

```
        p[i] = i + 1;
```

```
        m[i] = 0;
```

```
        total += t[i];
```

```
}
```

```
while (count < n)
```

```
{
```

```
    int wt = rand() % total;
```

```
    for (int i = 0; i < n; i++)
```

```
        if (wt >= cum[i] && m[i] == 0)
```

```
{
```

printf("The winning number is %d and
winning participant is : %d\n",
 p[i]);

```
        m[i] = 1;
```

```
        count++;
```

```
}
```

```
    }
```

```
    }
```

```
    printf("In Probabilities: \n");
```

```
    for (int i = 0; i < n; i++)
```

```
{
```

printf("Probability of P%d winning: %.2f\n",
 p[i], ((double)t[i] / total * 100));

```
}
```

Output :-

Enter the number of processes : 3

Enter tickets of the processes : 10 20 30

The winning number is 10 & winning participant is : 2

The winning number is 10 & winning participant is : 3

The winning number is ? & winning participant is : 1

Probabilities :

The probability of P1 winning : 16.67

The probability of P2 winning : 33.33

The probability of P3 winning : 50.00

write a C program to simulate producer-consumer problem using semaphores.

```
#include <stdio.h>
void main()
{
    int buffer[10], bufsize, in, out, produce, consume,
        choice = 0;
    in = 0;
    out = 0;
    bufsize = 10;
    while(choice != 3)
    {
        printf("1. Produce It 2. consume It 3. Exit");
        printf("Enter your choice:");
        scanf("%d", &choice);
        switch(choice)
        {
            case 1:
                if((in+1) > bufsize)
                    printf("In Buffer is Full");
                else
                {
                    printf("Enter the value:");
                    scanf("%d", &produce);
                    buffer[in] = produce;
                    in = (in+1) % bufsize;
                }
                break;
            case 2:
                if(in == out)
                    printf("In Buffer is Empty");
                else
                    consume = buffer[out];
                    out = (out+1) % bufsize;
                    printf("Consumed Value is %d", consume);
        }
    }
}
```

```
    else
    {
        consume = buffer[out];
        printf("The consumed value is %d", consume);
        out = (out + 1) % bufsize;
    }
    break;
}
}
```

Output :-

1. Produce 2. Consume 3. Exit

Enter your choice : 1

Enter the value : 1

1. Produce 2. consume 3. Exit

Enter your choice : 1

Enter the value : 2

1. Produce 2. consume 3. Exit

Enter your choice : 2

The consumed value is 1

1. Produce 2. consume 3. Exit

Enter your choice : 2

The consumed value is 2.

1. Produce 2. consume 3. Exit

Enter your choice : 2

Buffer is empty

1. Produce 2. consume 3. Exit

Enter your choice : 3