

Write a C program to simulate the concept of Dining-Philosophers problem

```
#include <pthread.h>
```

```
#include <semaphore.h>
```

```
#include <stdio.h>
```

```
#define N 5
```

```
#define THINKING 2
```

```
#define HUNGRY 1
```

```
#define EATING 0
```

```
#define LEFT (phnum + 4) % N
```

```
#define RIGHT (phnum + 1) % N
```

```
int state[N];
```

```
int phil[N] = {0, 1, 2, 3, 4};
```

```
sem_t mutex;
```

```
sem_t s[N];
```

```
void test(int phnum)
```

```
{
```

```
    if (state[phnum] == HUNGRY && state[LEFT] != EATING && state[RIGHT] != EATING)
```

```
        state[phnum] = EATING;
```

```
        sleep(2);
```

```
        printf("Philosopher %d takes fork %d and %d\n", phnum + 1, LEFT + 1, phnum + 1);
```

```
        printf("Philosopher %d is Eating\n", phnum + 1);
```

```
        sem_post(&s[phnum]);
```

```
}
```

```
}
```

```
void take_fork(int phnum)
{
```

```
    sem_wait(&mutex);
```

```
    state[phnum] = HUNGRY;
```

```
    printf("Philosopher %d is Hungry\n", phnum+1);
```

```
    test(phnum);
```

```
    sem_post(&mutex);
```

```
    sem_wait(&s[phnum]);
```

```
    sleep(1);
```

```
}
```

```
void put_fork(int phnum)
{
```

```
    sem_wait(&mutex);
```

```
    state[phnum] = THINKING;
```

```
    printf("Philosopher %d putting fork %d and %d down\n", phnum+1, LEFT+1, phnum+1);
```

```
    printf("Philosopher %d is thinking\n", phnum+1);
```

```
    test(LEFT);
```

```
    test(RIGHT);
```

```
    sem_post(&mutex);
```

```
}
```

```
void * philosopher (void * num)
{
```

```
    while (1)
```

```
    {
```

```
        int * i = num;
```

```
        sleep(1);
```

```
        take_fork(*i);
```

```
        sleep(0);
```

```
        put_fork(*i);
```

```
    }
```

```
}
```



```
int main ( )
```

```
{
```

```
    int i;
```

```
    pthread_t thread_id[N];
```

```
    sem_init(&mutex, 0, 1);
```

```
    for(i=0; i<N; i++)
```

```
        sem_init(&s[i], 0, 0);
```

```
    for(i=0; i<N; i++)
```

```
{
```

```
        pthread_create(&thread_id[i], NULL, philosopher,
                        &phil[i]);
```

```
        printf("Philosopher %d is thinking\n", i+1);
```

```
}
```

```
    for(i=0; i<N; i++)
```

```
        pthread_join(thread_id[i], NULL);
```

```
}
```

Output :-

Philosopher 1 is thinking

Philosopher 2 is thinking

Philosopher 3 is thinking

Philosopher 4 is thinking

Philosopher 5 is thinking

Philosopher 5 is hungry

Philosopher 4 is hungry

Philosopher 3 is hungry

Philosopher 1 is hungry

Philosopher 2 is hungry

Philosopher 2 takes fork 1 and 2

Philosopher 2 is eating

Philosopher 2 putting fork 1 and 2 down

Philosopher 2 is thinking

Philosopher 1 takes fork 5 and 1

Sur
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Write a C program to simulate Banker's algorithm for the purpose of deadlock avoidance.

```
#include <stdio.h>

int main()
{
    int n, m, i, j, k;
    n = 5;
    m = 3;

    int alloc[5][3] = { { 0, 1, 0 },
                        { 2, 0, 0 },
                        { 3, 0, 2 },
                        { 2, 1, 1 },
                        { 0, 0, 2 } };

    int max[5][3] = { { 7, 5, 3 },
                      { 3, 2, 2 },
                      { 9, 0, 2 },
                      { 2, 2, 2 },
                      { 4, 3, 3 } };

    int avail[3] = { 3, 3, 2 };
    int f[n], ans[n], ind = 0;
    for (k = 0; k < n; k++) {
        f[k] = 0;
    }

    int need[n][m];
    for (i = 0; i < n; i++)
    {
        for (j = 0; j < m; j++)
        {
            need[i][j] = max[i][j] - alloc[i][j];
        }
    }

    int y = 0;
    for (k = 0; k < 5; k++)
```

{

for (i = 0; i < n; i++)

{ if (f[i] == 0) {

int flag = 0;

for (j = 0; j < m; j++)

{ if (need[i][j] > avail[j]) {

flag = 1;

break;

}

}

if (flag == 0)

ans[ind++] = i;

for (y = 0; y < m; y++)

avail[y] += alloc[i][y];

f[i] = 1;

}

}

}

}

int flag = 1;

for (int i = 0; i < n; i++)

{ if (f[i] == 0)

flag = 0;

printf("The following system is not safe");

break;

}

}

if (flag == 1)

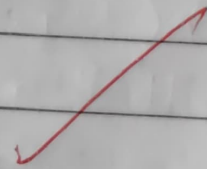
d

```
printf("Following is the SAFE sequence\n");  
for(i=0; i<n-1; i++)  
    printf("P%d →", ans[i]);  
printf("P%d", ans[n-1]);  
}  
return(0);
```

}

Output :-

Following is the SAFE sequence
P1 → P3 → P4 → P0 → P2



Write a C program to simulate deadlock detection

```
#include <stdio.h>
```

```
void main()
```

```
{
```

```
    int n, m, i, j;
```

```
    printf("Enter the number of processes and number of  
types of resources: \n");
```

```
    scanf("%d %d", &n, &m);
```

```
    int max[n][m], need[n][m], all[n][m], avail[m],  
        finish[n], dead[n];
```

```
    int flag = 1, c;
```

```
    for(i = 0; i < n; i++)
```

```
        finish[i] = 0;
```

```
    printf("Enter the maximum number of each type of  
resource needed by each process: \n");
```

```
    for(i = 0; i < n; i++)
```

```
        for(j = 0; j < m; j++)
```

```
            scanf("%d", &max[i][j]);
```

```
        }
```

```
    }
```

```
    printf("Enter the allocated number of each type of  
resource for each process: \n");
```

```
    for(i = 0; i < n; i++)
```

```
        for(j = 0; j < m; j++)
```

```
            scanf("%d", &all[i][j]);
```

```
        }
```

```
    }
```

```
    for(i = 0; i < n; i++)
```

```
        for(j = 0; j < m; j++)
```

```
            need[i][j] = max[i][j] - all[i][j];
```

```
        }
```

```

4
while(flag) {
    flag = 0;
    for(i=0; i<n; i++) {
        if(finish[i] == 0) {
            c = 0;
            for(j=0; j<m; j++) {
                if(need[i][j] <= ava[j]) {
                    c++;
                }
            }
            if(c == m) {
                for(j=0; j<m; j++) {
                    ava[j] += all[i][j];
                }
                finish[i] = 1;
                flag = 1;
            }
        }
    }
}

```

```

int deadlock = 0;
for(i=0; i<n; i++) {
    if(finish[i] == 0) {
        dead[deadlock] = i;
        deadlock++;
    }
}

if(deadlock > 0) {
    printf("Deadlock has occurred : \n");
    printf("The deadlocked processes are : \n");
    for(i=0; i<deadlock; i++) {

```



```

        printf("P%d", dead[i]);
    }
    printf("\n");
} else {
    printf("No deadlock has occurred!\n");
}
}

```

Output :-

Enter the number of processes and number of types of resources : 5 4

Enter the maximum number of each type of resource needed by each process :

5	1	1	7
3	2	1	1
3	3	2	1
4	6	1	2
6	3	2	5

Enter the allocated number of each type of resource for each process :

3	0	1	4
2	2	1	0
3	1	2	1
0	5	1	0
4	2	1	2

Enter the available number of each types of resource :

0	3	0	1
---	---	---	---

Deadlock has occurred :

The deadlocked processes are :

P0 P4