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### EDUCATION

| Degree/Certificate | ${\bf Institute/Board}$                 | CGPA/Percentage | Year         |
|--------------------|---|-----------------|--------------|
| B.Tech             | Indian Institute Of Technology, Jodhpur | 5.27            | 2021-Present |
| Senior Secondary   | GSEB Board(State Board)                 | 71.38%          | 2020         |
| Secondary          | GSEB Board(State Board)                 | 85.86%          | 2018         |

#### Projects

• Fruit & Vegetables Recognition

Apr 2023 - May 2023

 $Recognize\ fruits\ and\ vegetables\ by\ images\ (using\ device\ or\ camera)\ using\ different\ ML-DL\ models$ 

Github

Tools & technologies used: Python, tensorflow, sklearn, numpy, keras, kaggle, ML and DL

• 3rd Person Enemies Shooting Game

Aug 2023 - Aug 2023

Going from the entry point to the ending point in between encounters enemies attack you.

Game

- Tools & technologies used: Unreal Engine 5.2.1

• 3rd Person Target Shooting Game

May 2024 - May 2024

For clear the level by shooting several targets and get point in restricted time.

Game

- Tools & technologies used: Unreal Engine 5.2

• Face Mask Detection

Dec 2024 - Dec 2024

Detecting the person wear mask or not using CNN model.

GitHub

Paper

- Tools & technologies used: Python, Numpy, Pandas, Matplotlib, Sklearn

# RESEARCH PAPER

• Exact and Parameterized Algorithms for Window Minimization in Bipartite Arrangement

Jul. '24 - Nov. '24

Developed two exact exponential algorithms for 2-layer Window Width Minimization in bipartite graphs. Designed a fixed-parameter tractable algorithm with significant runtime and space improvements.

Highlighted key differences from the Bandwidth Minimization problem.

### KEY COURSES TAKEN

-Data Structure and Algorithms, Deep Learning, Pattern Recognition and Machine Learning, ML Ops, Artificial Intelligence, Design and Analysis of Algorithms, Intro. to Financial Engineering, Optimization for ML, Data Engineering, PCS 1 and 2.

## TECHNICAL SKILLS

-Programming: C/C++,Python, HTML, CSS, JAvaScript

-Tools & OS: Github, Jupyter Notebook, Google Colab, Windows

-Libraries/Frameworks: Pandas, Numpy, Tensorflow, Sklearn, Keras, Pytorch, Matplotlib.

-Game Development Skill: Unreal Engine 5

-Web Development Skill: HTML, CSS, JavaScript, React JS

### Positions of Responsibility

Member of Board of Academic Interaction, IIT Jodhpur

Dec. 2021 - Present

- Class Representative of B21 Artificial Intelligence and Data Science, IIT Jodhpur

Dec. 2021 - Present

- Head of the Aaftaab Fest PR and Marketing Team, IIT Jodhpur

Jan. 2024 - Feb. 2024

- Assistant Head of the Prometeo (Tech Fest) fest PR Team, IIT Jodhpur

### Nov. 2022 - Jan. 2023

#### ACHIEVEMENTS

- Secured 3rd Position Kabbadi Compition of Varchas 2024, IIT Jodhpur

2024