Microservice frontend (checkOut)

Author (s):	_•	Date:	11/24/2021
		Versio	n:

USE CASE NAME:	Check Out		USE CASE TYPE		
USE CASE ID:	R-003		Business Requirements:		
PRIORITY:	High		System Analysis:	\square	
SOURCE:	User	·			
PRIMARY BUSINESS	User				
ACTOR					
PRIMARY SYSTEM	Website / Bank				
ACTOR					
OTHER PARTICIPATING	•				
ACTORS:					
OTHER INTERESTED	•				
STAKEHOLDERS:					
DESCRIPTION:	User pays for the items inside of their shopping cart.				
PRE-CONDITION:	User has selected items in their shopping cart.				
TRIGGER:	User clicks the checkout button.				
TYPICAL COURSE	Actor Action	System Response			
OF EVENTS:	Step 1: User clicks the checkout		System loads the checkout page		
	button		, , ,		
	Step 3: User enters payment	Step 4 : System confirms payment information.			
	information				
		Step 5: System validates payment has been received			
			System returns a receipt of purchase to		
	the User.				
ALTERNATE COURSES:	4a.) System cannot confirm payment information. System informs user of error and				
	returns user to step 3. 5a.) System is not able to validate payment. System tries running the same information			•	
	again and upon a second verification	ianure inic	orms the user and returns them to st	tep 3.	
CONCLUSION:	User has successfully purchased item	S.			
POST-CONDITION:	• •				
BUSINESS RULES	•				
IMPLEMENTATION	•				
CONTRAINTS AND					
SPECIFICATIONS					
ASSUMPTIONS:	•				
OPEN ISSUES:					