

Title:- Alarm System using 8051 Microcontroller

Abstract:-

With the help of an 8051 microcontroller, this project aims to help detect and notify when the temperature reaches a certain value. In this case, the temperature to be detected is set as 100. On detection, the microcontroller will turn the LED, connected to one of its ports, on (or set to a high state). The microcontroller is connected to the sensor via an analog-to-digital converter (ADC), which helps convert the value from analog form to digital form.

Methodology:

Required Components:

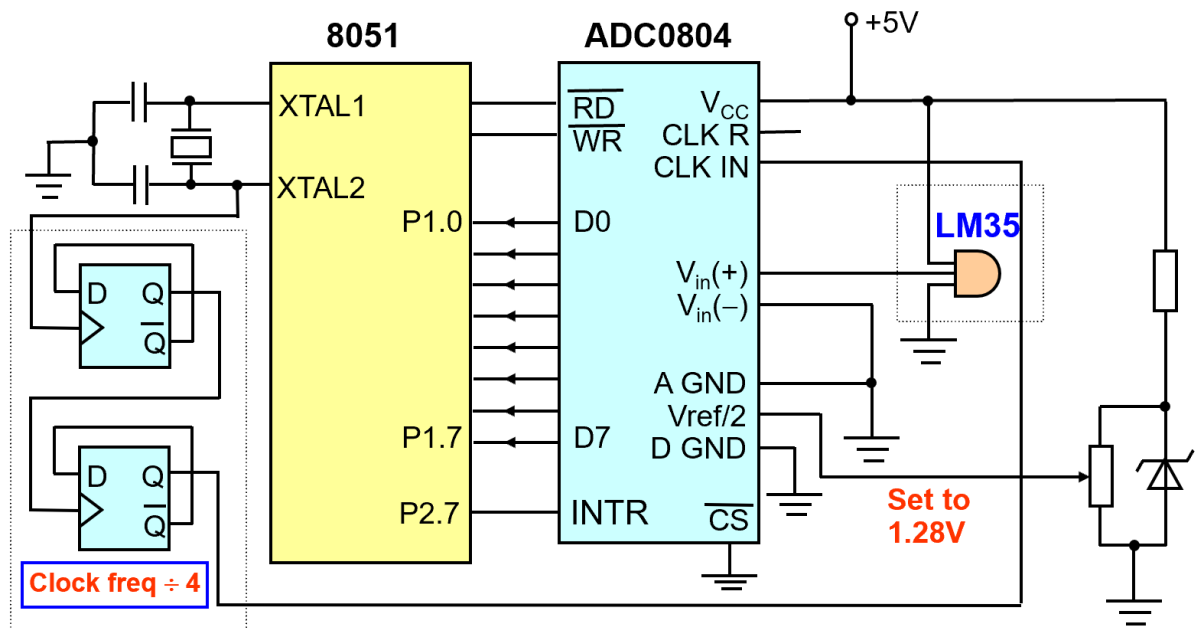
- 8051 Microcontroller(P89V51RD2)
- ADC 0804
- LED
- LM35 Temperature Sensor

Software Used:-

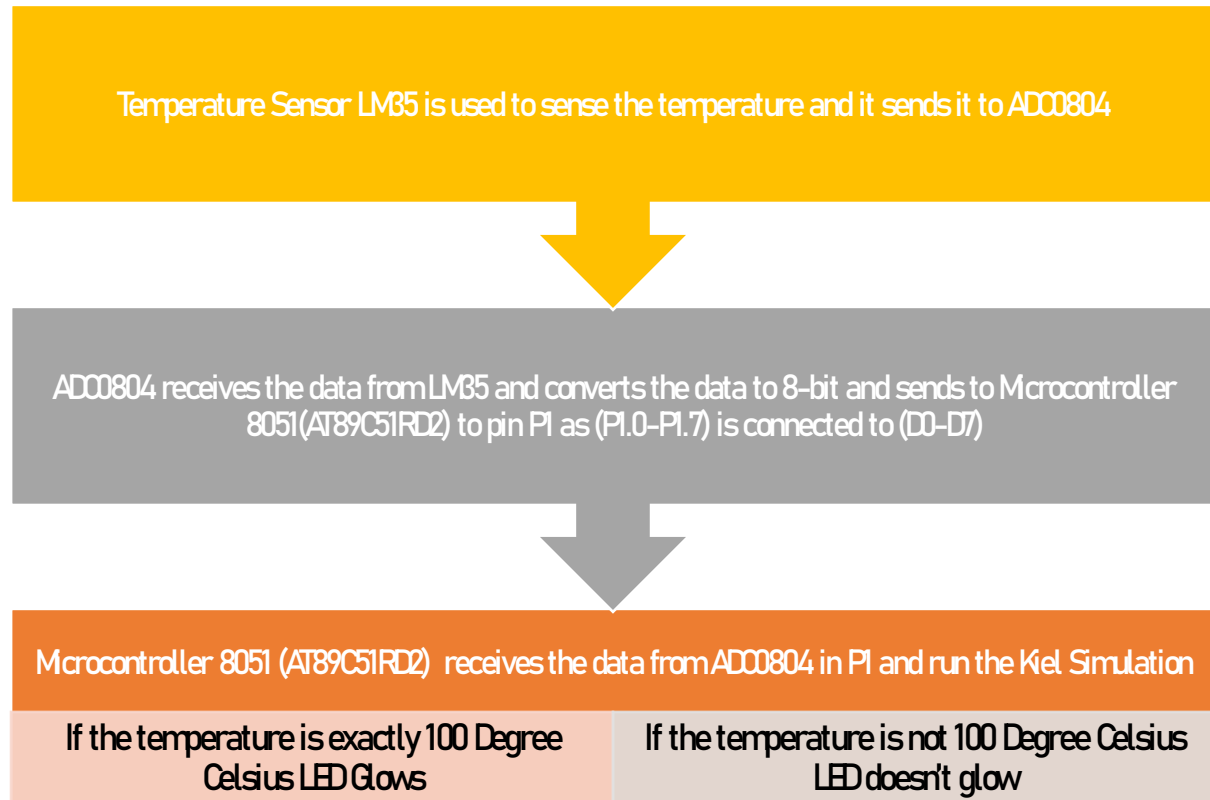
- Kiel uVision
- Proteus

The LED is connected to the microcontroller via port pin P3.0. The ADC is connected to the microcontroller via port P2 and P1. The temperature data is continuously sent as input to the ADC. The ADC is further connected to the microcontroller. 8051 constantly compares the value of the temperature to the required value, and turns on the LED (set to high state) when the temperature reaches the desired value. A delay is called to ensure the status of the LED is visible to the user. The LED is off (or set

- **Block diagram (Hardware)**



- Flow chart (software)



Program with comments

D:\C51\Examples\HELLO\alarm.uvproj - µVision [Non-Commercial Use License]

File Edit View Project Flash Debug Peripherals Tools SVCS Window Help

Target 1

Project

- Project: alarm
 - Target 1
 - Source Group 1
 - STARTUP.A51
 - alarm4.asm

```
1 ORG 0000H
2 LJMP MAIN
3
4 ORG 30H
5 MAIN:
6
7
8 REC:;ADC
9 CLR P2.6;clearing p2.6
10 SETB P2.6;generating square wave
11 HERE: JNB P2.7, HERE;loop
12 CLR P2.5;clearing p2.5
13 MOV A, P1;moving from p1 to a
14 SETB P2.5;setting p2.5=1
15
16 CHECK_TEMPERATURE:
17 CJNE A, #100B, TEMPERATURE_LOW; comparing the bit with given temperature
18 SETB P3.3;switch ON the LED
19 LCALL FHFUHD; calling the function
20 SJMP REC;in a loop until it is true
21
22 TEMPERATURE_LOW:
23 CLR P3.3; switch OFF the led
24 LCALL FHFUHD
25 SJMP REC;in the loop until it's true
26
27
28 FHFUHD:MOV R0, #255;loop can iterate upto 256 times
29 HERE2: MOV R1, #255;loop can iterate upto 256 times
30 HERE1: DJNZ R1, HERE1;decrement R1
31 DJNZ R0, HERE2;Decrement R0
32 RET
33 FEND
```

Build Output

TO: 005BH

Program Size: data=8.0 xdata=0 code=179

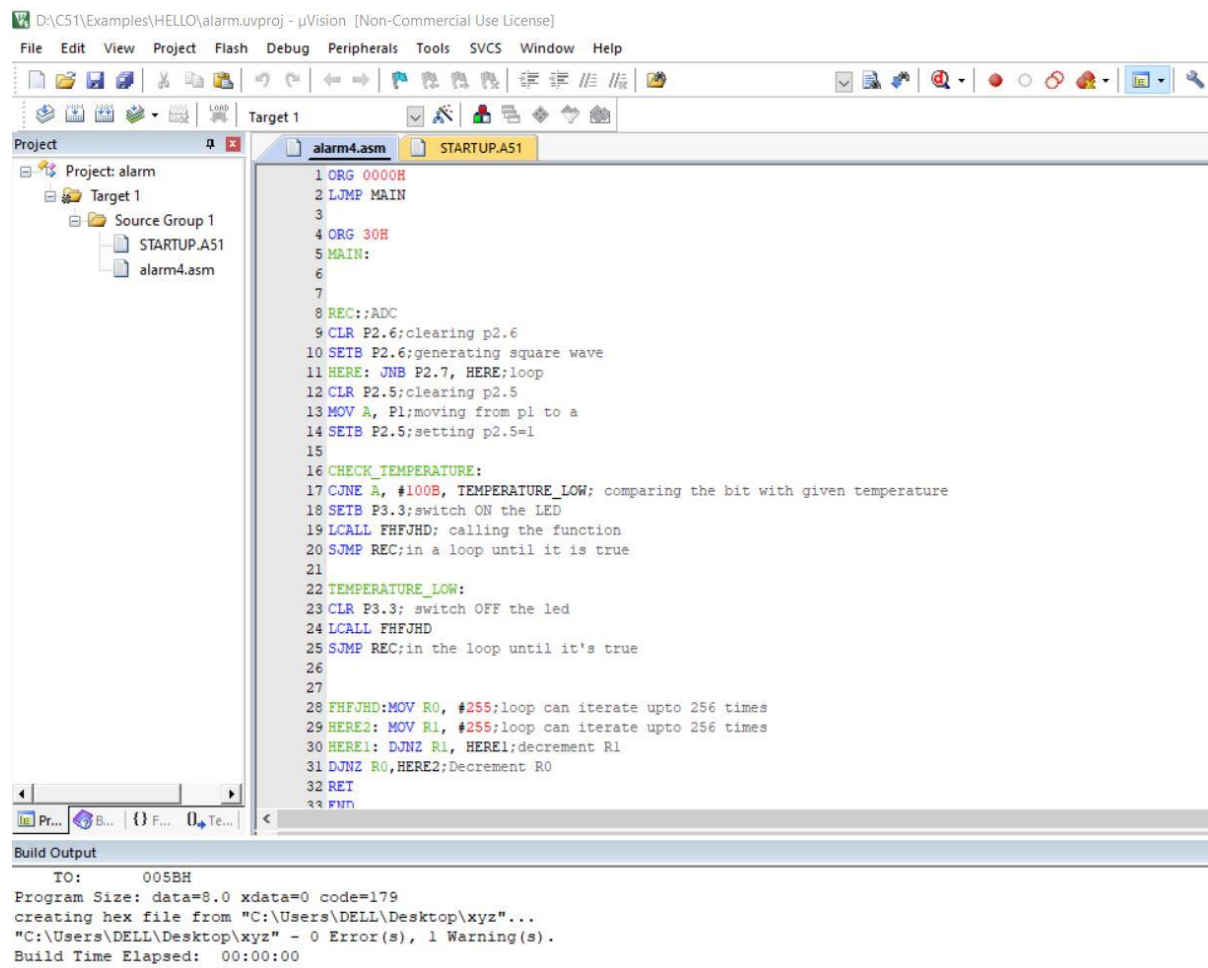
creating hex file from "C:\Users\DELL\Desktop\xyz"...

"C:\Users\DELL\Desktop\xyz" - 0 Error(s), 1 Warning(s).

Build Time Elapsed: 00:00:00

Results

- Screen shot showing program with zero syntax error(KEIL)



The screenshot displays the KEIL uVision IDE interface. The main window shows the assembly code for 'alarm4.asm'. The code is as follows:

```
1 ORG 0000H
2 LJMP MAIN
3
4 ORG 30H
5 MAIN:
6
7
8 REC::ADC
9 CLR P2.6;clearing p2.6
10 SETB P2.6;generating square wave
11 HERE: JNB P2.7, HERE;loop
12 CLR P2.5;clearing p2.5
13 MOV A, P1;moving from p1 to a
14 SETB P2.5;setting p2.5=1
15
16 CHECK_TEMPERATURE:
17 CJNE A, #100B, TEMPERATURE_LOW; comparing the bit with given temperature
18 SETB P3.3;switch ON the LED
19 LCALL FHFJHD; calling the function
20 SJMP REC;in a loop until it is true
21
22 TEMPERATURE_LOW:
23 CLR P3.3; switch OFF the led
24 LCALL FHFJHD
25 SJMP REC;in the loop until it's true
26
27
28 FHFJHD:MOV R0, #255;loop can iterate upto 256 times
29 HERE2: MOV R1, #255;loop can iterate upto 256 times
30 HERE1: DJNZ R1, HERE1;decrement R1
31 DJNZ R0,HERE2;Decrement R0
32 RET
33 END
```

The left sidebar shows the project structure: 'Project: alarm' containing 'Target 1' and 'Source Group 1' with files 'STARTUP.A51' and 'alarm4.asm'. The bottom status bar indicates 'Build Output' with the following text:

```
TO: 005BH
Program Size: data=8.0 xdata=0 code=179
creating hex file from "C:\Users\DELL\Desktop\xyz"...
"C:\Users\DELL\Desktop\xyz" - 0 Error(s), 1 Warning(s).
Build Time Elapsed: 00:00:00
```

- Screen shot of the result (KEIL)

D:\CS1\Examples\HELLO\alarm.uvproj - µVision [Non-Commercial Use License]

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Registers

Register	Value
r0	0x00
r1	0x00
r2	0x00
r3	0x00
r4	0x00
r5	0x00
r6	0x00
r7	0x00
a	0x00
b	0x00
sp	0x00
sp_max	0x07
dptr	0x0000
PC	0x0000
states	0
sec	0.00000000
psw	0x00

Disassembly

```

C:0x0000 020030 L JMP MAIN(C:0030)
C:0x0003 00 NOP
C:0x0004 00 NOP
C:0x0005 00 NOP

```

alarm4.asm STARTUP.AS1

```

1  ORG 0000H
2  L JMP MAIN
3
4
5
6
7  ORG 30H
8  MAIN:
9
10
11
12 REC:
13 MOV P1, #0FFH ; make P1=input
14 BACK: CLR P2.6
15 SETB P2.6
16 HERE1: JNB P2.7, HERE1
17 CLR P2.5
18 MOV A, P1
19 SETB P2.5
20 ACALL CHECK_TEMPERATURE
21 SJMP BACK
22

```

Parallel Port 1

Port 1

P1: 0xFF 7 Bits 0

Pins: 0xFF

Parallel Port 2

Port 2

P2: 0xFF 7 Bits 0

Pins: 0xFF

Parallel Port 3

Port 3

P3: 0xFF 7 Bits 0

Pins: 0xFF

Command

Running with Code Size Limit: 2K

Load "C:\\Users\\DELL\\Desktop\\xyz"

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Registers

Register	Value
r0	0x09
r1	0x04
r2	0x00
r3	0x00
r4	0x00
r5	0x00
r6	0x00
r7	0x00
a	0x05
b	0x00
sp	0x09
sp_max	0x09
dptr	0x0000
PC	0x0052
states	1924672700
sec	2088.403537
psw	0x00

Disassembly

```

30: HERE1: DJNZ R1, HERE1;decrement R1
C:0x0052 D9FE DJNZ R1,HERE1(C:0052)
31: DJNZ R0,HERE2;Decrement R0
C:0x0054 D8FA DJNZ R0,HERE2(C:0050)

```

alarm4.asm STARTUP.AS1

```

12 CLR P2.5;clearing p2.5
13 MOV A, P1;moving from p1 to a
14 SETB P2.5;setting p2.5=1
15
16 CHECK_TEMPERATURE:
17 CINE A, #100B, TEMPERATURE_LOW; compare
18 SETB P3.3;switch ON the LED
19 LCALL FHFJHD; calling the function
20 SJMP REC;in a loop until it is true
21
22 TEMPERATURE_LOW:
23 CLR P3.3; switch OFF the led
24 LCALL FHFJHD
25 SJMP REC;in the loop until it's true
26
27
28 FHFJHD:MOV R0, #255;loop can iterate upto 256 times
29 HERE2: MOV R1, #255;loop can iterate upto 256 times
30 HERE1: DJNZ R1, HERE1;decrement R1
31 DJNZ R0,HERE2;Decrement R0
32 RET
33 END

```

Parallel Port 1

Port 1

P1: 0x04 7 Bits 0

Pins: 0x04

Parallel Port 2

Port 2

P2: 0xFF 7 Bits 0

Pins: 0xFF

Parallel Port 3

Port 3

P3: 0xFF 7 Bits 0

Pins: 0xFF

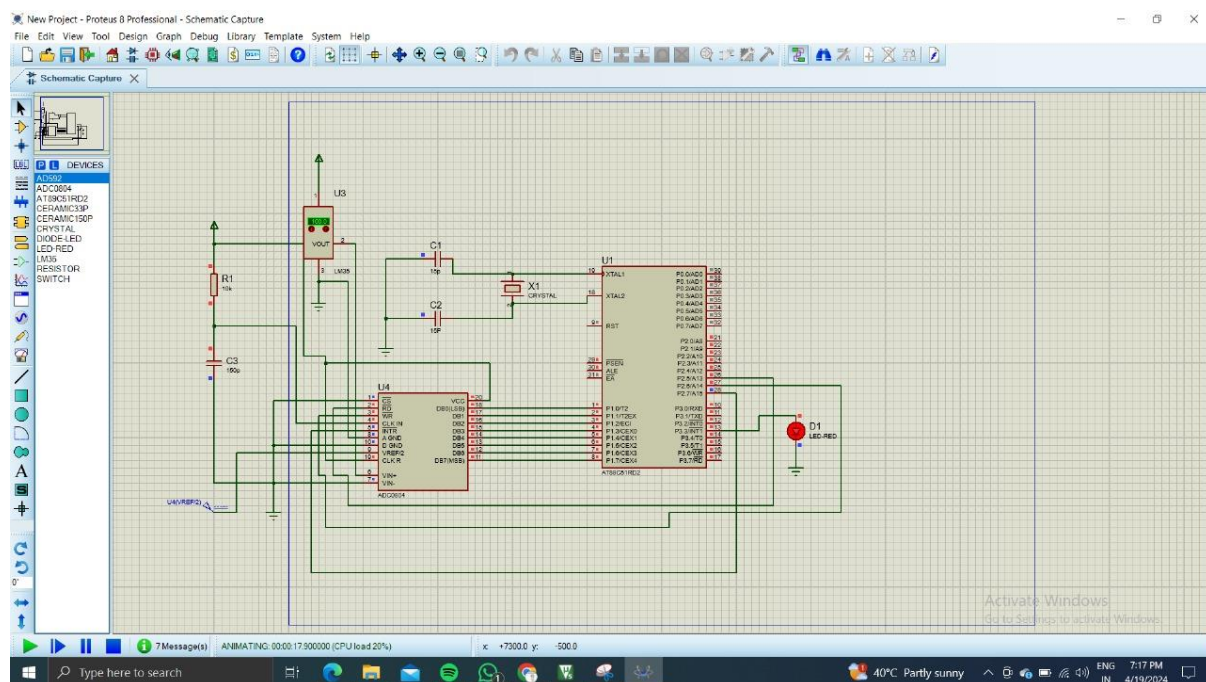
Command

Running with Code Size Limit: 2K

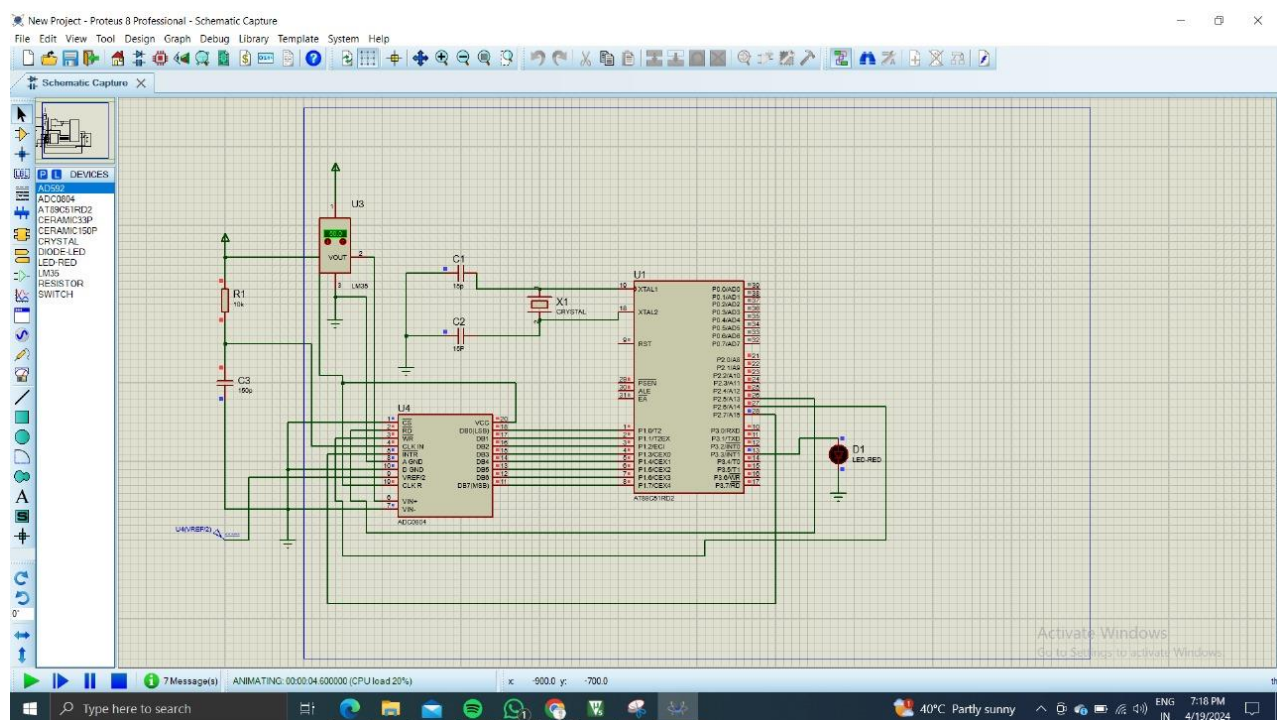
Load "C:\\Users\\DELL\\Desktop\\xyz"

- **Screen shot of Proteus simulation**

Temperature= 100⁰ C



Temperature= 60⁰ C



Temperature = 120° C

