Guide2Code - Kotlin Programming Roadmap

Phase I: Beginner Level

E Topics to Learn:

- 1. Introduction to Kotlin (Setup, IDEs, First Program)
- 2. Variables & Data Types (Nullable & Non-Nullable Types)
- 3. Control Flow (if-else, when, loops)
- 4. Functions & Lambdas (Higher-Order Functions, Inline Functions)
- 5. Collections (Lists, Sets, Maps, Iterators)
- 6. Object-Oriented Programming (Classes, Objects, Constructors)
- 7. Exception Handling (try-catch, throw, finally)
- 8. File Handling (Reading & Writing Files)
- 9. Coroutines (Introduction to Asynchronous Programming)
- 10. Debugging & Logging (Logging, Breakpoints, Stack Trace)

Reginner Project Ideas:

- **Simple Calculator** Perform basic arithmetic operations
- **To-Do List App** Create a simple task manager
- Unit Converter Convert between different units (length, weight)
- Basic Weather App Fetch and display weather data
- **Expense Tracker** Track daily expenses using file storage

Phase 2: Intermediate Level

E Topics to Learn:

- I. Advanced Functions & Extension Functions
- 2. Data Classes & Sealed Classes
- 3. Lambda Expressions & Higher-Order Functions
- 4. Working with APIs (Retrofit, OkHttp)
- 5. Database Management (SQLite, Room Database)
- 6. Jetpack Components (ViewModel, LiveData, Navigation)

- 7. Dependency Injection (Dagger, Hilt, Koin)
- 8. Multithreading & Coroutines (Flows, Channels)
- 9. Working with Firebase (Authentication, Firestore, Storage)
- 10. Unit Testing & Debugging (JUnit, Mocking, Logging)

% Intermediate Project Ideas:

- Notes App Store and manage notes using Room database
- News App Fetch and display news articles via API
- Weather Forecast App Show real-time weather data with Retrofit
- Chat Application Implement a real-time chat with Firebase
- E-commerce Product Catalog Display product lists with filtering

Phase 3: Advanced Level

E Topics to Learn:

- 1. Advanced Coroutines (StateFlow, SharedFlow, Coroutine Scope)
- 2. Custom Views & Animations (Canvas, Motion Layout)
- 3. Advanced Dependency Injection (Dagger, Hilt, Koin)
- 4. Kotlin Multiplatform (KMP for Android, iOS, Web)
- 5. Jetpack Compose (Declarative UI for Modern Android Development)
- 6. Security & Encryption (Keystore API, Encryption Libraries)
- 7. Performance Optimization (Profiling, Memory Management)
- 8. Modular Architecture & Clean Code Principles
- 9. App Deployment & CI/CD (Play Store Deployment, GitHub Actions)
- 10. Machine Learning with Kotlin (TensorFlow Lite, ML Kit)

Advanced Project Ideas:

- Al-Powered Image Recognition App Implement ML Kit in Kotlin
- Fitness Tracker App Step counter and workout planner
- Stock Market Analyzer Analyze and visualize stock trends
- Kotlin Multiplatform App Develop an app for Android & iOS