

# SHASHANK VINAYAK

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## PROFILE

### ■ EDUCATION

CGPA : 9.3  
2012 - 2016  
Bachelor of Engineering in  
Computer Science and Engineering  
B.M.S College of Engineering

### ■ WORK EXPERIENCE

2016 - Present  
System Engineer I  
Hewlett Packard Enterprise  
Developing automation scripts to  
test JAVA(jdk)

### ■ AWARDS

SG GSC Hackathon 2015 Winner  
Best Academic Project 2016 Runner-up  
Letter Of Recognition From  
- Nimhans  
- University Of Liverpool

### ■ INTERESTS

Web Development  
Game Development

## SKILLS

HTML5

CSS3

JAVASCRIPT

REACT

Sass

GULP

BLENDER3D

UNITY3D

PHOTOSHOP

## PROJECTS

### LOW POLY ARTS

2018  
www.lowpolyarts.xyz  
Website built on react, showcasing 3d  
models

### TO-DO

2017  
Tiny Todo Offline Web App

### STREAK

2016  
Fast Paced Arcade Game

### CUBE DOWN

2016  
Two Player Android Game

### DOTS

2016  
An Assistive Reading/Writing Device for  
the Blind  
Built as part of Academic Project

### VAULT

2015  
Stock Recommendation App  
Built as part of a 24 hour Hackathon

### MATH TUSSLE

2015  
Simple Android Math Game which tests  
players basic arithmetic knowledge

### RESPONSE INHIBITION GAME

2015  
2D game built for research on concentration  
and cognitive abilities