

Question-1

You are given a binary tree. The binary tree is represented using the `TreeNode` class. Each `TreeNode` has an integer value and left and right children, represented using the `TreeNode` class itself. Convert this binary tree into a binary search tree.

Input:

```
      10
     /  \
    2    7
   /  \
  8    4
```

Output:

```
      8
     /  \
    4    10
   /  \
  2    7
```

Soln:

```
class TreeNode:
```

```
    def __init__(self, val=0, left=None, right=None):
        self.val = val
        self.left = left
        self.right = right
```

```
def inorderTraversal(root, values):
```

```
    if root is None:
        return
```

```
    inorderTraversal(root.left, values)
    values.append(root.val)
```

```
inorderTraversal(root.right, values)
```

```
def convertToBST(root, values):  
    if root is None:  
        return  
  
    convertToBST(root.left, values)  
    root.val = values.pop(0)  
    convertToBST(root.right, values)
```

```
def binaryTreeToBST(root):  
    if root is None:  
        return None  
  
    values = []  
    inorderTraversal(root, values)  
    values.sort()  
    convertToBST(root, values)  
  
    return root
```

Question 2:

Given a Binary Search Tree with all unique values and two keys. Find the distance between two nodes in BST. The given keys always exist in BST.

SOIn:

```
class TreeNode:  
    def __init__(self, val=0, left=None, right=None):  
        self.val = val  
        self.left = left  
        self.right = right
```

```
def findDistance(root, node1, node2):  
    if root is None:  
        return 0  
  
    if node1 < root.val and node2 < root.val:  
        return findDistance(root.left, node1, node2)  
    elif node1 > root.val and node2 > root.val:
```

```

        return findDistance(root.right, node1, node2)
    else:
        return distanceFromNode(root, node1) + distanceFromNode(root, node2)

```

```

def distanceFromNode(root, target):
    if root.val == target:
        return 0

    if target < root.val:
        return 1 + distanceFromNode(root.left, target)
    else:
        return 1 + distanceFromNode(root.right, target)

```

Question-3:

Write a program to convert a binary tree to a doubly linked list.

Input:

```

    10
   /  \
  5    20
 /  \
30   35

```

Output:

5 10 30 20 35

Soln:

```

class Node:
    def __init__(self, value):
        self.val = value
        self.left = None
        self.right = None

```

```

def convertToDoublyLinkedList(root):
    if root is None:
        return None

    # Create a dummy node to represent the head of the doubly linked list
    dummy = Node(None)
    prev = dummy

    # Perform in-order traversal
    stack = []
    current = root

    while current or stack:
        while current:
            stack.append(current)
            current = current.left

        current = stack.pop()

        # Update the pointers for the doubly linked list
        prev.right = current
        current.left = prev
        prev = current

        current = current.right

    # Set the last node's right pointer to None
    prev.right = None

    # Set the left pointer of the head to None
    dummy.right.left = None

    # Return the head of the doubly linked list
    return dummy.right

# Create the binary tree
root = Node(10)
root.left = Node(5)
root.right = Node(20)
root.right.left = Node(30)
root.right.right = Node(35)

# Convert the binary tree to a doubly linked list
head = convertToDoublyLinkedList(root)

```

```
# Traverse the doubly linked list and print the values
current = head
while current:
    print(current.val, end=" ")
    current = current.right
```

Question-4:

Write a program to connect nodes at the same level.

Input:

```
      1
    /  \
   2    3
  / \  / \
 4  5 6  7
```

Output:

```
1 → -1
2 → 3
3 → -1
4 → 5
5 → 6
6 → 7
7 → -1
```

Soln:

```
class Node:
```

```

def __init__(self, value):
    self.val = value
    self.left = None
    self.right = None
    self.next = None

def connectNodes(root):
    if root is None:
        return

    # Initialize the queue with the root node
    queue = [root]

    while queue:
        level_size = len(queue)

        # Connect the nodes at the same level
        for i in range(level_size):
            current = queue.pop(0)

            # Set the next pointer to the next node in the queue
            if i < level_size - 1:
                current.next = queue[0]

            # Add the left and right child nodes to the queue
            if current.left:
                queue.append(current.left)
            if current.right:
                queue.append(current.right)

    # Create the binary tree
    root = Node(1)
    root.left = Node(2)
    root.right = Node(3)
    root.left.left = Node(4)
    root.left.right = Node(5)
    root.right.left = Node(6)
    root.right.right = Node(7)

    # Connect the nodes at the same level
    connectNodes(root)

    # Print the connections
    current = root

```

```
while current:
    temp = current
    while temp:
        if temp.next:
            print(temp.val, "→", temp.next.val)
        else:
            print(temp.val, "→ -1")
        temp = temp.next
    current = current.left
```