Given a singly linked list, delete **middle** of the linked list. For example, if given linked list is 1->2->**3**->4->5 then linked list should be modified to 1->2->4->5. If there are **even** nodes, then there would be **two middle** nodes, we need to delete the second middle element. For example, if given linked list is 1->2->3->4->5->6 then it should be modified to 1->2->3->5->6. If the input linked list is NULL or has 1 node, then it should return NULL

Soln:

```
class ListNode:
    def __init__(self, val=0, next=None):
        self.val = val
        self.next = next

def delete_middle_node(head):
    if not head or not head.next:
        return None

dummy = ListNode(0)
    dummy.next = head

slow = fast = dummy

while fast and fast.next:
    slow = slow.next
    fast = fast.next.next

slow.next = slow.next.next

return dummy.next
```

Question 2

Given a linked list of N nodes. The task is to check if the linked list has a loop. Linked list can contain self loop.

Soln:

```
class ListNode:
    def __init__(self, val=0, next=None):
        self.val = val
```

```
self.next = next

def has_cycle(head):
    slow = fast = head

while fast and fast.next:
    slow = slow.next
    fast = fast.next.next

if slow == fast:
    return True

return False
```

Given a linked list consisting of L nodes and given a number N. The task is to find the Nth node from the end of the linked list.

Soln:

```
class ListNode:
    def __init__(self, val=0, next=None):
        self.val = val
        self.next = next

def nth_from_end(head, n):
    if not head:
        return None

first = second = head

# Move first pointer N nodes ahead
```

```
for _ in range(n):
     if not first:
       return None
     first = first.next
  # Move both pointers together until first reaches the end
  while first:
     first = first.next
     second = second.next
  return second
Question 4
```

Given a singly linked list of characters, write a function that returns true if the given list is a palindrome, else false.

Examples:

Input: R->A->D->A->R->NULL

Output: Yes

Input: C->O->D->E->NULL

Output: No

Soln:

class Node:

```
def __init__(self, data):
```

```
def ispalindrome(head):
       # Temp pointer
       slow = head
       # Declare a stack
       stack = []
       ispalin = True
       # Push all elements of the list
       # to the stack
       while slow != None:
              stack.append(slow.data)
              # Move ahead
              slow = slow.ptr
       # Iterate in the list again and
       # check by popping from the stack
       while head != None:
```

self.data = data

self.ptr = None

```
# Get the top most element
              i = stack.pop()
              # Check if data is not
              # same as popped element
              if head.data == i:
                     ispalin = True
              else:
                     ispalin = False
                      break
              # Move ahead
              head = head.ptr
       return ispalin
# Driver Code
# Addition of linked list
one = Node(1)
two = Node(2)
three = Node(3)
four = Node(4)
five = Node(3)
```

```
six = Node(2)
seven = Node(1)
# Initialize the next pointer
# of every current pointer
one.ptr = two
two.ptr = three
three.ptr = four
four.ptr = five
five.ptr = six
six.ptr = seven
seven.ptr = None
# Call function to check palindrome or not
result = ispalindrome(one)
print("isPalindrome:", result)
```

Given a linked list of N nodes such that it may contain a loop.

A loop here means that the last node of the link list is connected to the node at position X(1-based index). If the link list does not have any loop, X=0.

Remove the loop from the linked list, if it is present, i.e. unlink the last node which is forming the loop.

```
Soln:
class ListNode:
  def __init__(self, val=0, next=None):
     self.val = val
     self.next = next
def detect_and_remove_loop(head):
  if not head or not head.next:
     return
  slow = fast = head
  # Detect the loop using Floyd's Cycle Detection algorithm
  while fast and fast.next:
     slow = slow.next
     fast = fast.next.next
     if slow == fast:
       break
  if slow == fast:
     # Loop exists, find the meeting point of tortoise and hare
     slow = head
     while slow.next != fast.next:
```

```
slow = slow.next

fast = fast.next

# Break the loop

fast.next = None
```

Given a linked list and two integers M and N. Traverse the linked list such that you retain M nodes then delete next N nodes, continue the same till end of the linked list.

Difficulty Level: Rookie

```
Soln:
```

```
class ListNode:
    def __init__(self, val=0, next=None):
        self.val = val
        self.next = next

def retain_delete(head, M, N):
    if not head:
        return None

    current = head
    previous = None

while current:
```

```
# Retain M nodes
  for in range(M):
     if not current:
       return head
     previous = current
     current = current.next
  # Delete N nodes
  for _ in range(N):
    if not current:
       break
    current = current.next
  # Update the previous node's next pointer
  previous.next = current
return head
```

Given two linked lists, insert nodes of second list into first list at alternate positions of first list. For example, if first list is 5->7->17->13->11 and second is 12->10->2->4->6, the first list should become 5->12->7->10->17->2->13->4->11->6 and second list should become empty. The nodes of second list should only be inserted when there are positions available. For example, if the first list is 1->2->3 and second list is 4->5->6->7->8, then first list should become 1->4->2->5->3->6 and second list to 7->8.

Use of extra space is not allowed (Not allowed to create additional nodes), i.e., insertion must be done in-place. Expected time complexity is O(n) where n is number of nodes in first list.

Soln: class ListNode: def __init__(self, val=0, next=None): self.val = val self.next = nextdef insert_at_alternate_positions(first, second): if not second: return first current first = first current second = second while current first and current second: next_first = current_first.next next_second = current_second.next

current_first.next = current_second

current_second.next = next_first

current_first = next_first

```
current_second = next_second
```

return first

Question 8

Given a singly linked list, find if the linked list is <u>circular</u> or not.

A linked list is called circular if it is not NULL-terminated and all nodes are connected in the form of a cycle. Below is an example of a circular linked list.

Soln:

```
class ListNode:

def __init__(self, val=0, next=None):

self.val = val

self.next = next

def is_circular(head):

if not head or not head.next:

return False

slow = head

fast = head.next

while fast and fast.next:

if slow == fast:

return True
```

slow = slow.next

fast = fast.next.next

return False