

Question 1:

Given two strings *s* and *t*, *determine if they are isomorphic*.

Two strings *s* and *t* are isomorphic if the characters in *s* can be replaced to get *t*.

All occurrences of a character must be replaced with another character while preserving the order of characters. No two characters may map to the same character, but a character may map to itself.

Example 1:

Input: *s* = "egg", *t* = "add"

Output: true

Soln:

```
def isIsomorphic(s, t):
    if len(s) != len(t):
        return False

    s_to_t = {}
    t_to_s = {}

    for char_s, char_t in zip(s, t):
        if (char_s in s_to_t and s_to_t[char_s] != char_t) or (char_t in t_to_s and t_to_s[char_t] != char_s):
            return False
        s_to_t[char_s] = char_t
        t_to_s[char_t] = char_s

    return True
```

Question 2:

Given a string *num* which represents an integer, return true *if num is a **strobogrammatic number***.

A **strobogrammatic number** is a number that looks the same when rotated 180 degrees (looked at upside down).

Example 1:

Input: *num* = "69"

Output:

true

Soln:

```
def isStrobogrammatic(num):
    mapping = {'0': '0', '1': '1', '6': '9', '8': '8', '9': '6'}
    left = 0
    right = len(num) - 1

    while left <= right:
        if num[left] not in mapping or mapping[num[left]] != num[right]:
            return False
        left += 1
        right -= 1

    return True
```

Question 3

Given two non-negative integers, num1 and num2 represented as string, return *the sum of num1 and num2 as a string*.

You must solve the problem without using any built-in library for handling large integers (such as BigInteger). You must also not convert the inputs to integers directly.

Example 1:

Input: num1 = "11", num2 = "123"

Output:

"134"

Soln:

```
def addStrings(num1, num2):
    p1 = len(num1) - 1
    p2 = len(num2) - 1
    carry = 0
```

```
result = ""

while p1 >= 0 or p2 >= 0:

    digit1 = int(num1[p1]) if p1 >= 0 else 0
    digit2 = int(num2[p2]) if p2 >= 0 else 0

    digit_sum = digit1 + digit2 + carry
    carry = digit_sum // 10
    result = str(digit_sum % 10) + result

    p1 -= 1
    p2 -= 1

if carry:
    result = str(carry) + result

return result
```

Question 4

Given a string s, reverse the order of characters in each word within a sentence while still preserving whitespace and initial word order.

Example 1:

Input: s = "Let's take LeetCode contest"

Output: "s'teL ekat edoCteeL tsetnoc"

Soln:

```
def reverseWords(s):  
    words = s.split()  
    reversed_words = [word[::-1] for word in words]  
    reversed_sentence = ' '.join(reversed_words) # Join the reversed words back together  
    return reversed_sentence
```

Question 5

Given a string *s* and an integer *k*, reverse the first *k* characters for every *2k* characters counting from the start of the string.

If there are fewer than *k* characters left, reverse all of them. If there are less than *2k* but greater than or equal to *k* characters, then reverse the first *k* characters and leave the other as original.

Example 1:

Input: *s* = "abcdefg", *k* = 2

Output:

"bacdfeg"

Soln:

```
def reverse_string(s, k):  
    # Convert the string into a list since strings are immutable in Python  
    s = list(s)  
  
    # Iterate over the string in steps of size 2k  
    for i in range(0, len(s), 2 * k):  
        # Reverse the first k characters if there are at least k characters remaining
```

```
if i + k <= len(s):  
    s[i:i+k] = reversed(s[i:i+k])
```

```
# Convert the list back to a string and return the result  
return "".join(s)
```

Question 6

Given two strings *s* and *goal*, return true *if and only if s can become goal after some number of shifts* on *s*.

A **shift** on *s* consists of moving the leftmost character of *s* to the rightmost position.

- For example, if *s* = "abcde", then it will be "bcdea" after one shift.

Example 1:

Input: *s* = "abcde", *goal* = "cdeab"

Output:

true

Soln:

```
def can_shift(s, goal):  
    # Checking if goal is a substring of s + s  
    if goal in s + s:  
        return True  
    else:  
        return False
```

Question 7

Given two strings *s* and *t*, return true *if they are equal when both are typed into empty text editors*. '#' means a backspace character.

Note that after backspacing an empty text, the text will continue empty.

Example 1:

Input: *s* = "ab#c", *t* = "ad#c"

Output: true

Explanation:

Both *s* and *t* become "ac".

Soln:

```
def process_string(s):
```

```
    stack = []
```

```
    for char in s:
```

```
        if char != '#':
```

```
            stack.append(char)
```

```
        elif char == '#':
```

```
            stack.pop()
```

```
    return ''.join(stack)
```

```
def backspace_compare(s, t):
```

```
    return process_string(s) == process_string(t)
```

Question 8

You are given an array `coordinates`, `coordinates[i] = [x, y]`, where `[x, y]` represents the coordinate of a point. Check if these points make a straight line in the XY plane.

Soln:

```
def check_straight_line(coordinates):  
    if len(coordinates) <= 2:  
        return True  
  
    x0, y0 = coordinates[0]  
    x1, y1 = coordinates[1]  
  
    # Calculate the slope between the first two points  
    if x1 - x0 == 0:  
        slope = float('inf')  
    else:  
        slope = (y1 - y0) / (x1 - x0)  
  
    # Check the slope between subsequent points  
    for i in range(2, len(coordinates)):  
        x, y = coordinates[i]  
  
        if x1 - x == 0:  
            current_slope = float('inf')  
        else:  
            current_slope = (y1 - y) / (x1 - x)
```

```
# If the slope is not the same, the points do not form a straight line
```

```
if current_slope != slope:
```

```
    return False
```

```
return True
```