

UART Loopback Project Documentation

1. Study of the Existing Code

The `uart_loopback` project from the `VSDSquadron_FM` repository implements a basic UART loopback system. The Verilog code provided consists of several key components:

Key Components:

1. `top.v` (Top-Level Module):

- Connects input UART RX (`uartrx`) directly to output UART TX (`uarttx`).
- Includes an internal oscillator using the `SB_HFOSC` primitive.
- Implements an RGB LED driver (`SB_RGBA_DRV`) to provide visual feedback using received UART data.
- Uses a simple counter for internal timing.

2. `uart_tx_8n1.v` (UART Transmitter):

- Implements an 8N1 (8 data bits, no parity, 1 stop bit) UART transmission protocol.
- Contains a finite state machine (FSM) to manage the transmission process.

- Includes states for idle, start bit, data transmission, and stop bit.

3. VSDSquadronFM.pcf (Pin Constraint File):

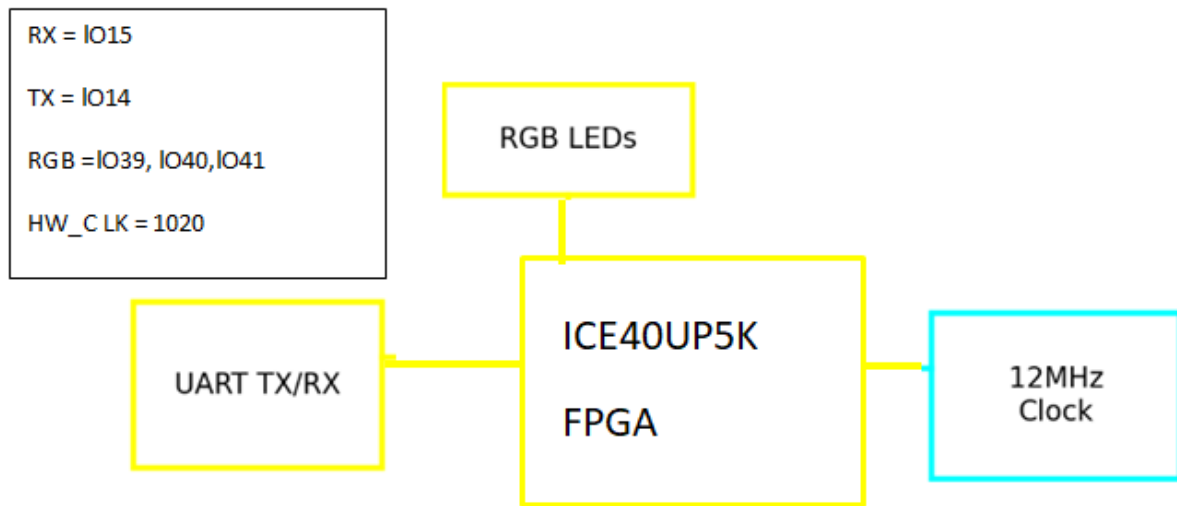
- Defines FPGA pin assignments:
 - UART TX: Pin 14
 - UART RX: Pin 15
 - RGB LED pins: 39, 40, 41
 - Clock input: Pin 20

4. Makefile (Build System):

- Automates synthesis, place & route, timing analysis, and FPGA programming.
- Uses yosys, nextpnr-ice40, icepak, and iceprog tools.
- Provides a UART terminal setup using picocom for communication.

2. Design Documentation

Block Diagram



Circuit Diagram

- The FPGA receives data from a serial terminal via the RX pin.
- The received data is directly assigned to the TX pin, ensuring a loopback mechanism.
- RGB LEDs are controlled based on received data for debugging purposes.

3. Implementation Steps

Hardware Setup

1. Connect the FPGA board to the PC via USB.

- 2.Ensure that the correct FPGA pins are connected to the UART device.
- 3.Use picocom or a similar serial terminal to send data to the FPGA.

Synthesis & Upload

- 1.Run make to synthesize and generate the FPGA bitstream.
 - 2.Flash the FPGA using sudo make flash.
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4. Testing & Verification

Test Procedure

- 1.Open a serial terminal using:
- 2.sudo picocom -b 9600 /dev/ttyUSB0
- 3.Send test characters via the terminal.
- 4.Observe if the same characters are received back.
- 5.Check if RGB LEDs respond to received data.

Expected Outcome

- Sent characters should be echoed back in the terminal.
 - RGB LEDs should show changes based on received data.
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5. Documentation Summary

The final documentation includes:

- **Block Diagram**
- **Circuit Diagram**
- **Code Explanation**
- **Testing Results**

This ensures a comprehensive understanding of the UART loopback project and its implementation on the VSDSquadron FPGA Mini.