SHASHANK SONI

IT Professional

ABOUT ME:

Date of Birth: April 25, 1999

Gender: Male

Address: 36, Adarsh ganj, Main road, Chandia, Distt-Umaria (M.P)(484660)

PROGRAMMING LANGUAGES:

C++

JAVA

MvSQL

C#

IT MAJOR:

- Data Structures
- Algorithms
- DBMS

TOOLS AND LIBRARIES:

- **Spring Boot**
- AngularJS
- Android Studio
- Git / GitHub
- Unity3D

SKILLS:

- Attentive Listening and **Effective Communication** Skills
- Great at Problem Solving.
- Creative thinking.
- Ability to Quickly Learn, Create and Apply Ideas and Solutions.

COMPETETIVE PROGRAMMING:

HACKEREARTH:

Highest Rating: 1587

Profile Link:

https://www.hackerearth.com/@4Shashank

CODECHEF:

Profile Link:

https://www.codechef.com/users/shashanksoni06

HOBBIES:

- Gaming.
- Programming.
- Travelling.
- Learning and making new things.

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Linkedin: https://www.linkedin.com/in/shashank-soni-

02330a156/

CAREER OBJECTIVE

I aim to be able to find an exciting and challenging position in the Information and Technology industry alongside a company who will continuously motivate and drive me to do my best and improve on my skills and abilities in order to be able to assist the company in achieving its company mission and goals.

WORK EXPERIENCE:

Bank of New York Mellon - SDE Intern (Jan 2020- July 2020) - Chennai

Worked in an Innovation project on predicting the possible outage of applications deployed in the company's environment using internal data.

Tata Consultancy Services - System Engineer (Feb 2021- Ongoing) - Pune Working on providing various full stack development solutions on Spring boot and Angular as per the client requirements.

PROJECTS:

The Third Eye: Indian currency classification

(Personal)

Third-Eye is a Machine Learning based real-time currency classification application for Android devices which detects amount of money contained in a physical note.

Github: https://github.com/men-in-stack/The-Third-Eye

Endless runner game

(Academic)

An Indie game made using Unity3D.

Github: https://github.com/Shashanksoni06/Endless-runner-ghost

Geometric Visualization

(Personal)

Visualization of Geometrical shapes in Augmented Reality (AR) made using Unity3D. Github: https://github.com/the-trouble-shooters/Geometric-visualization

ACADEMICS:

Bachelor's of Engineering (Information Technology) (2016-2020)

Institute: Technocrats institute if technology (Excellence), Bhopal (M.P.)

Score: 7.8 CGPA

Senior Secondary Education (12th)

(2014-2016)

Robertson convent senior secondary school, Umaria, (M.P.)

Score: 55.4%

High School Education (10th)

(2013-2014)

Robertson convent senior secondary school, Umaria (M.P.)

Score: 88.1%

ACHIEVEMENTS:

- Hackerearth Elite (4410 points)
- Participated in various coding competitions worldwide with good ranks.
- Best global ranks: Google Codejam (3897), Hash code (1500), Kickstart (1580) Codechef Snackdown (cleared 1b), TCS Codevita(803), Techgig Code gladiators (355), Codechamp (185), Infosys Hackwithinfy (round 2).