SHASHANK SONI

IT Student

ABOUT ME:

Date of Birth: April 25, 1999
Age: 20
Gender: Male
Birth Place: Umaria (M.P)

CONTACT:

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SKILLS:

Attentive Listening and Effective Oral Communication Skills

Great at Problem Solving Creative thinking

Ability to Quickly Learn, Create and Apply Ideas and Solutions

PROGRAMMING LANGUAGES:

- C++
- C
- JAVA (Android)
- C# (Unity)
- MySQL

TOOLS AND LIBRARIES:

- Android Studio
- Unity3D
- Git / GitHub
- Tensorflow (Lite)

CAREER OBJECTIVE

I aim to be able to find an exciting and challenging entry level position in the Information and Technology industry alongside a company who will continuously motivate and drive me to do my best and improve on my skills and abilities in order to be able to assist the company in achieving its company mission and goals.

ACADEMIC BACKGROUND

2016 - 2020

BACHELOR OF ENGINEERING
CGPA: 7.66 (current)
Branch: Information Technology
Technocrats institute of technology (Excellence)
City: Bhopal (M.P)

2015 - 2016

HIGHER SECONDARY (12th)
Score: 55.40 %
Robertson convent senior secondary school
City: Umaria (M.P)

2013 - 2014

HIGH SCHOOL (10th)
Score: 88.17%
Robertson convent senior secondary school
City: Umaria (M.P)

PROJECTS

The Third Eye: Currency classification   *(Personal)*

Third-Eye is a Machine Learning based real-time currency classification application for Android mobile devices. It helps Visually impaired people by recognizing the currency and giving an audio output. Works on Tensorflow libraries and made using Android studio.

GitHub: http://tiny.cc/v2mg9y
Google Play: http://tiny.cc/l5mg9y

COMPETETIVE PROGRAMMING:

HACKEREARTH:

Rating: **1587**

Global rank: **261**

Profile: https://www.hackerearth.com/@4Shashank

SPOJ:

Points: **3.6**

Global rank: **9444**

Profile: https://www.spoj.com/users/shashank_soni4

TECHGIG:

Global rank: **4688** (C++)

Profile: https://www.techgig.com/shashanksoni18

IT MAJOR:

- Data Structures
- Algorithms
- DBMS

LANGUAGES:

- English
- Hindi

HOBBIES:

- Programming
- Gaming
- Learning new things

Endless runner game   (Academic)

An Indie game made using Unity3D. The game features a ghost character moving against series of never ending obstacles, the goal is to reach the farthest.

GitHub: **http://tiny.cc/l8zi9y**
Google play: **http://tiny.cc/fd0i9y**

Geometric Visualization   (Personal)

Visualization of Geometrical shapes in order to understand their physical structure deployed in Augmented reality (AR) for education purposes. The project was made using Unity3D along with Vuforia engine to perform this.

GitHub: **http://tiny.cc/740i9y**

Other Projects: Join-it, Traveller's translater.

ACHIEVEMENTS:

TCS Codevita season 8:

- Round 1: Zonal rank 803

Google Kickstart 2019:

- Round A: Global rank **2059**
- Round B: Global rank **1580**
- Round C: Global rank **1658**

Google Hash code 2019:

- Round 1: Global rank **1500**

Google Code Jam 2019:

- Qualification Round: Global rank **5484**
- Round 1A: Global rank **4807**
- Round 1B: Global rank **5329**
- Round 1C: Global rank **3897**

Codechef Snackdown 2019:

- Cleared 3 rounds up to Round 1B

Code Gladiators 2019 (Techgig):

- Open round: Global rank **355**

Hackwithinfy 2019 (Infosys):

- Cleared Round 1

Codechamp 6 2018 (Techgig):

- Global rank: **185**

Other:

- Participated in various college level coding challenges with respectful ranks.