code

December 12, 2022

```
[2]: import matplotlib.pyplot as plt
      import matplotlib.animation as animation
      import matplotlib.patches as patches
      import numpy as np
      from math import atan
[17]: # car dimensions
      LENGTH = 20
      WIDTH = 10
      # landmark co-ordinates
      X1 = 150
      Y1 = 75
      X2 = 175
      Y2 = 160
 [4]: def car(coords, angle, length=LENGTH, width=WIDTH):
          car = patches.Rectangle(coords, length, width, angle=angle, facecolor='b', u
       ⇔rotation point='center')
          return car
 [8]: # create plots
      fig = plt.figure(figsize=(7, 7))
      ax = fig.add_subplot(111)
      ax.set_xlim(0, 200)
      ax.set_ylim(0, 200)
      ax.add_patch(patches.Circle((X1, Y1), 5))
      ax.add_patch(patches.Circle((X1, Y2), 6))
      # polynomial function
      t = np.array(np.arange(1, 100, 0.5))
      x = np.array(t**2/100+2)
      y = np.array(x**2/50+4)
      slopes = np.array(2*x/50)
      radian_angles = np.arctan(slopes)
      angles = np.rad2deg(radian_angles)
```

```
# print(slopes, angles)

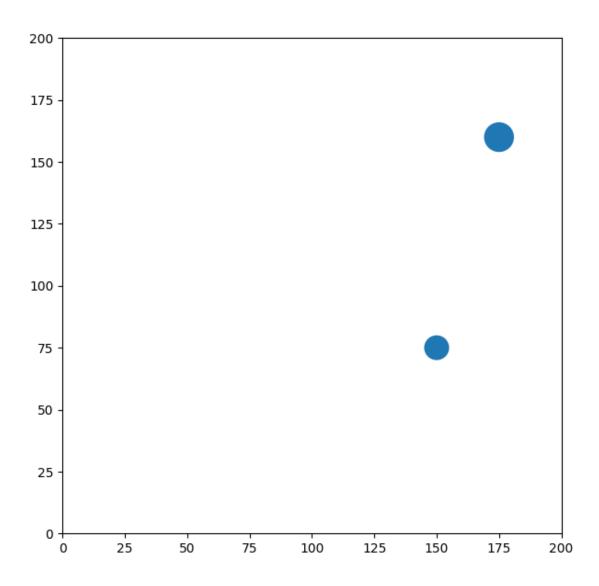
# create car
current_car = car((x[0], y[0]), angles[0])

# animation functions
def init():
    ax.add_patch(current_car)
    return current_car,

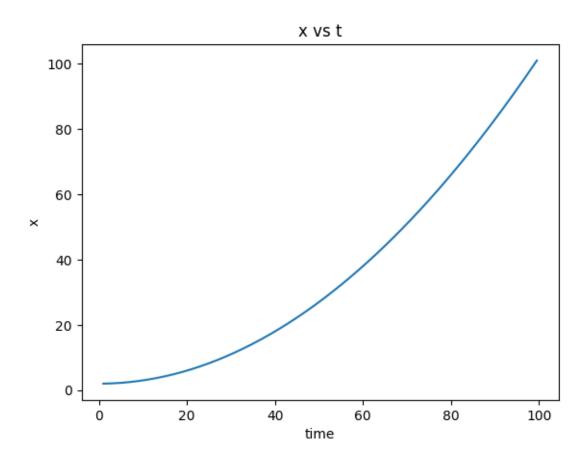
def animate(i):
    current_car.set_xy([x[i], y[i]])
    current_car.set_angle(angles[i])
    return current_car,

anim = animation.FuncAnimation(fig, animate, init_func=init, frames=len(t),u
    oblit=True)

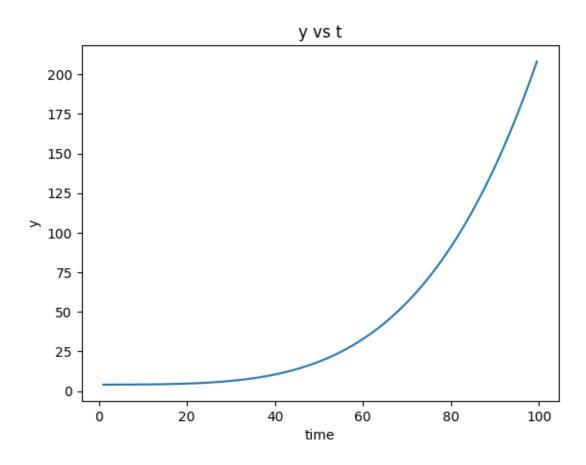
anim.save('car-traversal.mp4', writer = 'ffmpeg', fps = 10)
```



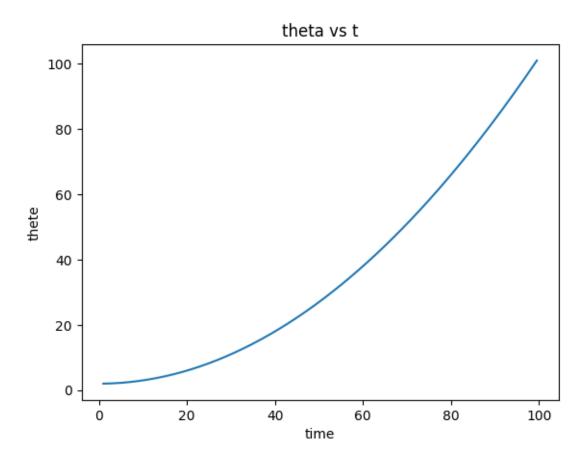
```
[14]: plt.plot(t, x)
    plt.title('x vs t')
    plt.xlabel('time')
    plt.ylabel('x')
    plt.show()
```



```
[15]: plt.plot(t, y)
  plt.title('y vs t')
  plt.xlabel('time')
  plt.ylabel('y')
  plt.show()
```



```
[16]: plt.plot(t, x)
    plt.title('theta vs t')
    plt.xlabel('time')
    plt.ylabel('thete')
    plt.show()
```



```
[21]: # distance between car and landmarks
    d1_raw = np.sqrt((x-X1)**2 + (y-Y1)**2)
    d2_raw = np.sqrt((x-X2)**2 + (y-Y2)**2)

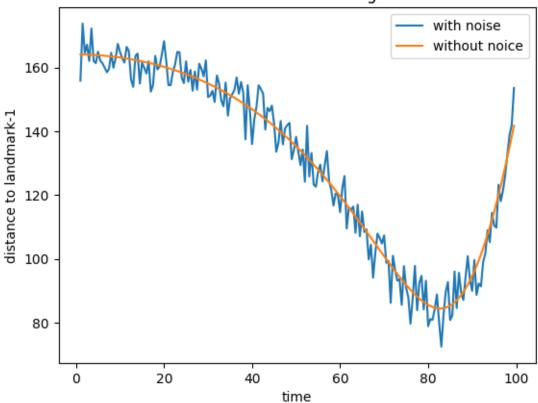
# noise
    noice = np.random.normal(0, 5, len(t))

# add noise to distances
    d1 = d1_raw + noice
    d2 = d2_raw + noice

# NOICE
```

```
[30]: plt.plot(t, d1)
   plt.plot(t, d1_raw)
   plt.title('distance to landmark-1 against t')
   plt.xlabel('time')
   plt.ylabel('distance to landmark-1')
   plt.legend(['with noise', 'without noice'])
   plt.show()
```

distance to landmark-1 against t



```
[31]: plt.plot(t, d2)
  plt.plot(t, d2_raw)
  plt.title('distance to landmark-2 against t')
  plt.xlabel('time')
  plt.ylabel('distance to landmark-2')
  plt.legend(['with noice', 'without noise'])
  plt.show()
```

