IOT LAB PROGRAMES 1 TO 10

Program 1:

```
#include <DHT.h>
#define DHTPIN 2
#define DHTTYPE DHT11
DHT dht(DHTPIN, DHTTYPE);
void setup() {
 Serial.begin(9600);
 dht.begin();
void loop() {
 delay(2000);
 float h = dht.readHumidity();
 float t = dht.readTemperature();
 if (isnan(h) | | isnan(t)) {
  Serial.println("Sensor error");
  return;
 Serial.print("Humidity: "); Serial.print(h);
 Serial.print(" % Temp: "); Serial.print(t); Serial.println(" °C");
(https://github.com/adafruit/DHT-sensor-library.git) adafruit library
```

Program 2:

```
void setup() {
 pinMode(8, OUTPUT); // Red
 pinMode(10, OUTPUT); // Yellow
pinMode(12, OUTPUT); // Green
void loop() {
 digitalWrite(8, HIGH); // Turn on Red for 3 sec
 delay(3000);
 digitalWrite(10, HIGH); // Turn on Yellow for 1 sec
 delay(1000);
 digitalWrite(8, LOW); // Turn off Red
 digitalWrite(10, LOW); // Turn off Yellow
 digitalWrite(12, HIGH); // Turn on Green 3 sec
 delay(3000);
 digitalWrite(12, LOW); // Turn off Green 3 sec
 delay(500);
 // Blinking of LEDs
 digitalWrite(12, HIGH); // Turn on Green for 0.5 sec ......(1)
 delay(500);
 digitalWrite(12, LOW); // Turn off Green for 0.5 sec
 delay(500);
 digitalWrite(12, HIGH); // Turn on Green for 0.5 sec .......(2)
 delay(500);
 digitalWrite(12, LOW); // Turn off Green for 0.5 sec
 delay(500);
 digitalWrite(12, HIGH); // Turn on Green for 0.5 sec .......(3)
 delay(500);
 digitalWrite(12, LOW); // Turn off Green for 0.5 sec
 delay(1000);
```

```
Program3:
```

```
const int ledPin = 2; // LED connected to pin 2
const int buttonPin = 4; // Push button connected to pin 4
// Variable to store the button state
int buttonState = 0;
void setup() {
 Serial.begin(9600);
                          // Initialize serial communication
 pinMode(ledPin, OUTPUT); // Set LED pin as OUTPUT
pinMode(buttonPin, INPUT); // Set button pin as INPUT
void loop() {
// Read the state of the button
 buttonState = digitalRead(buttonPin);
// Print button state to Serial Monitor (for debugging)
 Serial.println(buttonState);
 // Turn LED ON when button is pressed
 if (buttonState == HIGH) {
  digitalWrite(ledPin, HIGH);
} else {
  digitalWrite(ledPin, LOW);
}
Program4:
const int pirPin = 5; // PIR sensor connected to digital pin 5
void setup() {
 pinMode(pirPin, INPUT);
Serial.begin(9600);
 delay(2000); // Small startup delay
 Serial.println("Motion Detector Initialized");
}
void loop() {
if (digitalRead(pirPin) == HIGH) {
  Serial.println("Motion detected!");
  delay(1000); // Debounce delay
 } else {
  Serial.println("No motion.");
  delay(1000);
}
```

Program5:

```
const int ledPin1 = 2;
const int ledPin2 = 7;
const int ledPin3 = 8;
const int buttonPin = 4;
int buttonState = 0;
void setup() {
 Serial.begin(9600);
 pinMode(ledPin1, OUTPUT);
 pinMode(ledPin2, OUTPUT);
 pinMode(ledPin3, OUTPUT);
 pinMode(buttonPin, INPUT);
void loop() {
 buttonState = digitalRead(buttonPin);
 if (buttonState == HIGH) {
  digitalWrite(ledPin1, HIGH);
  digitalWrite(ledPin2, HIGH);
  digitalWrite(ledPin3, HIGH);
 } else {
  digitalWrite(ledPin1, LOW);
  digitalWrite(ledPin2, LOW);
  digitalWrite(ledPin3, LOW);
 }
}
```

Program6:

```
#define ledPin 6
#define sensorPin A0
void setup() {
 Serial.begin(9600);
 Serial.println("Demonstration of Smoke Experiment:");
 pinMode(ledPin, OUTPUT);
 digitalWrite(ledPin, LOW);
void loop() {
 int analogValue = readSensor(); // Call sensor reading function
 Serial.println("Smoke has been Detected:");
 Serial.print("Analog output: ");
 Serial.println(analogValue);
 delay(500);
}
// This function returns the analog data to the calling function
int readSensor() {
 unsigned int sensorValue = analogRead(sensorPin); // Read analog value
 unsigned int outputValue = map(sensorValue, 0, 1023, 0, 255); // Map 10-bit to 8-bit
 if (outputValue > 30) {
  analogWrite(ledPin, outputValue); // Generate PWM signal
  digitalWrite(ledPin, LOW); // Turn off LED
 }
 return sensorValue; // Return original analog value
}
```

```
Program7:
#define ctsPin 2 // Pin for capacitive touch sensor
#define ledPin 13 // Pin for the LED
void setup() {
 Serial.begin(9600);
 Serial.println("Demonstration of Touch Sensor Experiment!!!");
 Serial.println("Welcome to Touch Sensor");
 pinMode(ledPin, OUTPUT);
 pinMode(ctsPin, INPUT);
void loop() {
 int ctsValue = digitalRead(ctsPin);
 if (ctsValue == HIGH) {
  digitalWrite(ledPin, HIGH);
  Serial.println("TOUCHED");
 } else {
  digitalWrite(ledPin, LOW);
  Serial.println("Not touched");
 delay(500);
Program8:
const int trigPin = 9;
const int echoPin = 10;
void setup() {
 pinMode(trigPin, OUTPUT);
 pinMode(echoPin, INPUT);
 Serial.begin(9600);
 delay(2000);
 Serial.println("Ultrasonic Sensor Initialized");
}
void loop() {
 digitalWrite(trigPin, LOW);
 delayMicroseconds(2);
 digitalWrite(trigPin, HIGH);
 delayMicroseconds(10);
 digitalWrite(trigPin, LOW);
```

long duration = pulseIn(echoPin, HIGH); float distance = (duration * 0.0343) / 2;

```
Serial.print("Distance: ");
 Serial.print(distance);
 Serial.println(" cm");
 delay(500);
Program9:
const int sensorPin = A0; // Soil moisture sensor connected to analog pin A0
const int ledPin = 6; // LED connected to digital pin 6
void setup() {
 Serial.begin(9600);
 pinMode(ledPin, OUTPUT);
 delay(2000);
 Serial.println("Soil Moisture Sensor with LED Ready");
}
void loop() {
 int moisture = analogRead(sensorPin);
 Serial.print("Moisture Level: ");
 Serial.println(moisture);
 if (moisture < 500) { // Adjust threshold as needed (lower = wetter)
  digitalWrite(ledPin, HIGH); // Turn on LED (soil is dry)
  digitalWrite(ledPin, LOW); // Turn off LED (soil is wet)
 delay(1000);
```

Program10:

```
const int sensorPower = 7;
const int sensorPin = A0;
const int ledPin = 6; // LED connected to pin 6
void setup() {
 pinMode(sensorPower, OUTPUT);
 pinMode(ledPin, OUTPUT);
 digitalWrite(sensorPower, LOW);
 Serial.begin(9600);
 delay(2000);
 Serial.println("Water Level Sensor with LED Ready");
}
void loop() {
 digitalWrite(sensorPower, HIGH);
 delay(10); // Allow sensor to stabilize
 int level = analogRead(sensorPin);
 digitalWrite(sensorPower, LOW);
 Serial.print("Water Level: ");
 Serial.println(level);
 if (level < 400) { // Threshold for low water level
  digitalWrite(ledPin, HIGH); // LED ON: Low water
  digitalWrite(ledPin, LOW); // LED OFF: Water OK
 delay(1000);
```