

Week 6: OS Lab

Earlier

```
1 #include <stdio.h>
   #include <stdlib.h>
   #include <math.h>
```

```
void sort(int p[], int d[], int b[], int pt[], int n){
    int temp;
```

```
    for(int i=0; i<n; i++){
```

```
        for(int j=0; j<n; j++){
```

```
            if(d[j] < d[i]){
```

```
                temp = d[j];
```

```
                d[j] = d[i];
```

```
                d[i] = temp;
```

```
                temp = pt[i];
```

```
                pt[i] = pt[j];
```

```
                pt[j] = temp;
```

```
                temp = b[j];
```

```
                b[j] = b[i];
```

```
                b[i] = temp;
```

```
                temp = p[i];
```

```
                p[i] = p[j];
```

```
                p[j] = temp;
```

```
            }
```

```
        }
```

```
    }
```

```
}
```

```

int gcd(int a, int b) {
    int r;
    while (b > 0) {
        r = a % b;
        a = b;
        b = r;
    }
    return a;
}

```

```

}
int lcmul(int p[], int n) {
    int lcm = p[0];
    for (int i = 1; i < n; i++) {
        lcm = lcm * p[i] / gcd(lcm, p[i]);
    }
    return lcm;
}

```

```

void main() {
    int n;
    printf("Enter the no. of processors");
    scanf("%d", &n);
    int p[n], b[n], pt[n], d[n], rem[n];
    printf("Enter the CPU burst time");
    for (int i = 0; i < n; i++) scanf("%d", &b[i]);
    printf("Enter the deadline");
    for (int i = 0; i < n; i++) scanf("%d", &d[i]);
    printf("Enter the time period");
    for (int i = 0; i < n; i++) scanf("%d", &pt[i]);
}

```

```
sort(p, d, b, pt, n);
```

print(C in Earliest Deadline Scheduling In?)

```
printf("PID %d Burst %d Deadline %d\n", pid, burst, deadline);
```

```
printf("%d %d %d %d %d %d\n",
```

$$, p[i], b[i], d[i], p[i])$$

```
print("Scheduling occurs for id me in",)
```

```
for (int i = 0; i < n; i++) {
```

$$\text{rem}(i) = b[i];$$

3

```
for (int i = 0; i < n; i++) {
```

~~at time  $t$  pt  $C_i$  == 0~~ 44
$$\text{time} = 0 \} \{$$
$$\text{nextD}[i] = \text{time} + d[i];$$
$$g \cdot \text{num} = \text{b[i]};$$

3

```
int minD = (+), taskToExecute = -;
```

```

for (int i = 0; i < n; i++) {
    if (rem[i] > 0 && nextD[i] < minD) {
        minD = nextD[i];
        taskToExecute = i;
    }
}

```

```

if (taskToExecute != -1) {
    printf("%d ms: Task %d is running!\n",
           t, p[taskToExecute]);
    rem[taskToExecute]--;
}

```

```

} else {
    printf("%d ms: CPU is idle\n", time);
}
time++;
}
}

```

Enter no. of processor: 3

Enter CPU burst time:

3

2

2

Enter deadlines:

7

4

8

Enter time period

20

5

Earliest Deadline	Deadline	Period
EDD	Best	
2	2	5
1	3	10
3	2	10

Scheduling Occurs 20 ms

0ms : Task 2 running

2ms : Task 1 running

5ms : Task 3 running

7ms : Task 2 running

9 : CPU is idle

10ms : Task 2 running

12ms : Task 3 running

14ms : idle

15ms : Task 2 running

17 : CPU idle

~~Rate monotonic~~ scheduling

Rate monotonic scheduling:

~~#include <stdio.h>~~

~~#include <stdlib.h>~~

#include <math.h>

void swap(int \*a, int \*b){

int temp = \*a;

\*a = \*b;

\*b = temp;

```

void sort (int p[], int b[], int pt[], int n) {
    int temp = 0;
    for (int i = 0; i < n; i++) {
        for (int j = i; j < n; j++) {
            if (pt[j] < pt[i]) {
                swap(&pt[i], &pt[j]);
                swap(&b[i], &b[j]);
                swap(&p[i], &p[j]);
            }
        }
    }
}

```

```

int gcd (int a, int b) {
    int r;
    while (b > 0) {
        r = a % b;
        a = b;
        b = r;
    }
    return a;
}

```

```

lcmul (int p[], int n) {
    int lcm = p[0];
    for (int i = 1; i < n; i++) {
        lcm = (lcm * p[i]) / gcd(lcm, p[i]);
    }
}


```

```

void main () {
    int n;
    printf("Enter no. of processor");
    scanf("%d", &n);
    int p[n], b[n], pt[n], rem[n];
    printf("Enter the CPU burst times\n");
    for (int i = 0; i < n; i++)
    {
        scanf("%d", &b[i]);
        rem[i] = b[i];
    }
    printf("Enter time period of n");
    for (int i = 0; i < n; i++)
        scanf("%d", &pt[i]);
    for (int i = 0; i < n; i++)
        p[i] = i + 1;
    sort(p, b, pt, n);
    int l = lcm_u(p, n);
    printf("LCM = %d\n", l);
    printf("Rate monotonic scheduling\n");
    printf("PBD of Burst 1st period\n");
    for (int i = 0; i < n; i++)
        printf("%d\t", p[i] * l / pt[i]);
}

```

```

double rhs = n * (pow(2, n), sum, rhs);
printf("n! = %d\n", sum, rhs);
sum = rhs;

```

```

if (sum > rhs)
    exit(0);

```

```

printf("Scheduling occurs for %d ms\n", l);
int time = 0, prev = 0, x = 0;
while (time < l) {

```

```

    int f = 0;
    for (int i = 0; i < n; i++) {
        if (time & p[i] >= 0)
            run[i] = b[i];
        if (run[i] > 0) {
            if (prev != p[i])

```

```

                printf("Process %d runs\n", i, time, p[i]);
                prev = p[i];
            }
            run[i]--;
            f++;
            break;

```

```

        }
    }
    break;

```



```

if(!f){
    if(x!=1)
    {
        printf("Admu onwards;
        CPU is idle in %d time);
        x=0;
    }
}
time++;
}
}
}

```

Output:

Enter no. of processor: 2

Enter the CPU burst time;

50

25

Enter time periods:

50

100

LCM = 100

Rate monotonic scheduling:

PID	Burst	period
1	20	50
2	25	100

$0.65000 \leq 0.828427 \Rightarrow \text{true}$

Scheduling occurs for 100 ms

0ms onwards: processor 1 running

20ms onwards: processor 2 running

50ms onwards: processor 1 running

some other ...  
20 Proportional Scheduling

```
#include <stdlib.h>  
#include <time.h>
```

```
int main() {
```

```
    srand(time(NULL));
```

```
    int n;
```

```
    printf("Enter no. of processors");
```

```
    scanf("%d", &n);
```

```
    int p[n], t[n], cum[n], m[n];
```

```
    int c = 0; int total = 0, count = 0;
```

```
    printf("Enter tickets of processors");
```

```
    for (int i = 0; i < n; i++) {
```

```
        scanf("%d", &t[i]);
```

```
        c += t[i];
```

```
        cum[i] = c;
```

```
        p[i] = i + 1;
```

```
        m[i] = 0;
```

```
        total += t[i];
```

```
    }
```

```
    while (count < n)
```

```
    {  
        int wt = rand() % total;
```

```
        for (int i = 0; i < n; i++)
```

```
        {
```

```
printf("The winning number is  
%d and winning participant  
is %d\n", wt, p[i]);
```

```
m[i] = 1;  
count = 1;
```

```
}  
}  
printf("\n Probabilities: \n");  
for (int i = 0; i < n; i++)  
{  
    printf("The probability of P %d  
winning: %.2f %\n", p[i],  
((double) m[i] / total * 100));  
}
```

Output:

Enter no. of processors : 3

Enter tickets of the processes;

10

20

30

~~The winning~~ <sup>number</sup> probability of  
Probabilities

The probability of P1 winning : 16.67

The probability of P2 winning : 33.33

The probability of P3 winning : 50.00.

2) Write a program to simulate producer consumer problem using semaphore

```
#include <stdio.h>
```

```
int mutex = 1, h = 0, empty = 3, i = 0;
```

```
int main()
```

```
{
```

```
    int n;
```

```
    void producer();
```

```
    void consumer();
```

```
    int wait(int);
```

```
    int signal(int);
```

```
    printf("\n producer (n 2 consumer (3 exit)");
```

```
    while(1)
```

```
    {
```

```
        printf("Enter your choice: \n");
```

```
        scanf("%d", &n);
```

```
        switch(n)
```

```
        {
```

```
            case 1: if (mutex == 1) & (empty != 0)
```

```
                producer();
```

```
            else
```

```
                printf("Buffer is full");
```

```
                break;
```

```
            case 2: if (mutex == 1) & (h != 0)
```

```
                consumer
```

```
            else
```

```
                printf("Buffer is empty");
```

```
                break;
```

```
            case 3: exit(0);
```

```
                break;
```

```
        }
```

```
    }
```

```
    return 0;
```

```
}
```

```
int wait(int s) {  
    return(--s);  
}
```

```
}  
int signal(int s) {  
    return(++s);  
}
```

```
}  
void producer() {  
    mutex = wait(mutex);  
    h = signal(h);  
    empty = wait(empty);  
    x++;  
    printf("producer produce the item %d", x);  
    mutex = signal(mutex);  
}
```

```
}  
void consumer() {  
    mutex = wait(mutex);  
    h = wait(h);  
    empty = signal(empty);  
    printf("consumer consume item %d", x);  
    x--;  
    mutex = signal(mutex);  
}
```

adpt:

1) producer      2. consumer      3. exit.

Enter your choice: 1

producer produce item 1

Enter your choice: 1

producer produce item 2

Enter your choice: 1

producer produce item 3

Buffer is full

Enter your choice: 2

consumer consume item 3

continue continue item-2  
later you chose : 2  
continue choice item 2  
buffer is empty

6. write a C program to simulate the concept of dining-philosophers problem

```
#include <stdio.h>
#include <stdlib.h>
#include <pthread.h>
#include <unistd.h>
#include <semaphore.h>
```

```
#define NUM-Phil 3
```

```
sem_t forks [NUM-Phil]
```

```
pthread_t p [NUM-Phil];
```

```
void * philosopher (void * arg) {
```

```
    int id = *(int *) arg;
```

```
    int left-fork = id;
```

```
    int right-fork = (id + 1) % NUM-Phil;
```

```
    while (1) {
```

```
        printf("philosopher %d is thinking\n", id);
```

```
        sleep (rand() % 3 + 1);
```

```
        printf("philosopher %d is hungry and trying to pick forks\n",
```