

```
#include <stdio.h>
struct student
{
    int regno;
    char Name[50];
    float marks;
};

struct student s[10];

int main() {
    int n, i;
    printf("enter the size\n");
    scanf("%d",&n);
    printf("Enter information of students:\n");

    // storing information
    for (i = 0; i < n; i++)
    {

        printf("\nenter roll number\n");
        scanf("%d", &s[i].regno);
        printf("Enter Name: ");
        scanf("%s", s[i].Name);
        printf("Enter marks: ");
        scanf("%f", &s[i].marks);
    }
    printf("Displaying Information:\n\n");

    // displaying information
    for (i = 0; i < n; i++) {
```

```
    printf("\nRegister Number: %d\n", s[i].regno);  
    printf("Student name: ");  
    puts(s[i].Name);  
    printf("\nMarks: %f", s[i].marks);  
    printf("\n");  
}  
return 0;  
}
```