



Arrays in C

Introduction

What is an Array?

An **array** is a **collection of elements of the same data type** stored in **contiguous memory locations**.

Memory storage

Elements are stored in contiguous memory locations

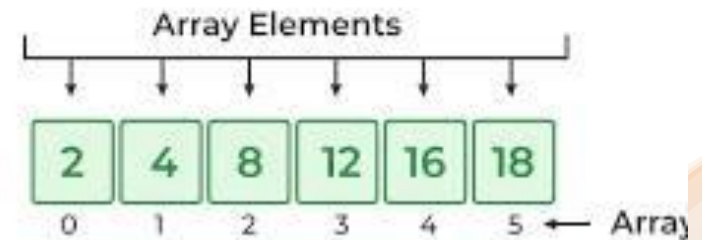
Element Access

Accessed using an index (starting from 0).

Example

Row of lockers storing numbers.

Array in C



Need for Arrays

To store multiple values under a single variable.



Simplifies code (instead of multiple variables).



Allows iteration using loops.



Efficient for data manipulation.



Array Syntax

Syntax of Array

`data_type array_name[size];`

`data_type` → type of elements (int, float, char, etc.)

`array_name` → name of the array

`size` → number of elements

Example:

`int numbers[5];`

`int` → data type

`numbers` → array name

`5` → size (number of elements)

Declaring and Initializing Arrays


1. DECLARATION ONLY: `INT ARR[5];`



2. DECLARATION WITH INITIALIZATION:
`INT ARR[5] = {10,20,30,40,50};`



3. WITHOUT SPECIFYING SIZE: `INT
ARR[] = {10,20,30,40};`



4. PARTIAL INITIALIZATION: `INT ARR[5]
= {1,2}; → {1,2,0,0,0}`

Memory Representation of 1D Array

Example: `int arr[5] = {10, 20, 30, 40, 50};`

Index: 0 1 2 3 4

Value: 10 20 30 40 50

Elements are stored in contiguous blocks.

Accessing Array Elements

Use index starting from 0.

Example: `printf("First element = %d", arr[0]);`

`arr[0]` → first element

`arr[2]` → third element



Input & Output of Arrays

```
#include <stdio.h>
int main() {
    int arr[5];
    for(int i=0; i<5; i++) scanf("%d", &arr[i]);
    for(int i=0; i<5; i++) printf("%d ", arr[i]);
}
```

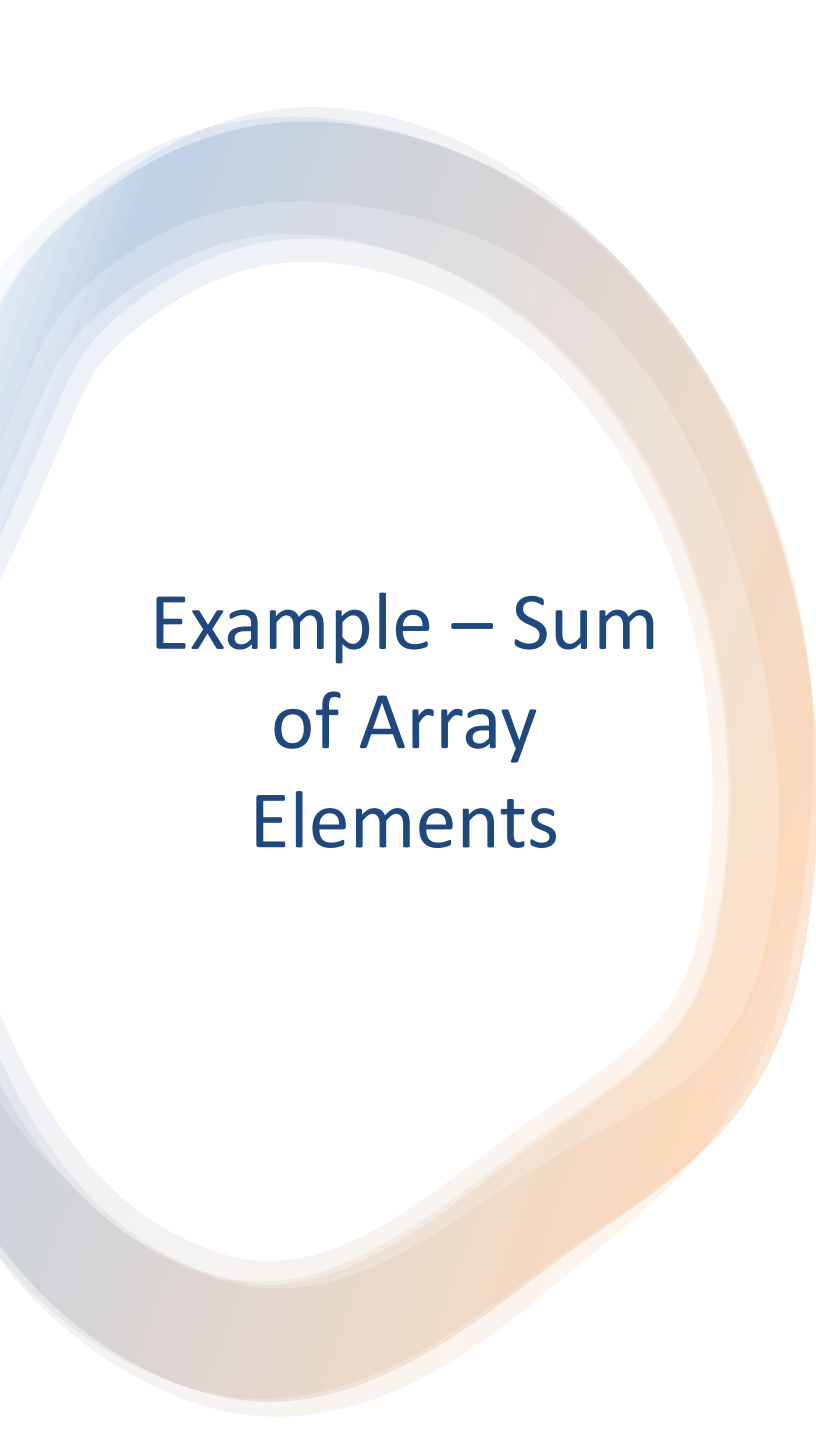

Types of Arrays

One-Dimensional Array: `int arr[5];`

Two-Dimensional Array: `int matrix[2][2] = {{1,2},{3,4}};`

Memory Representation: `[0][0]=1, [0][1]=2, [1][0]=3, [1][1]=4`

Multi-Dimensional Arrays: `int arr[3][4][5];`



Example – Sum of Array Elements

```
#include <stdio.h>
int main() {
    int arr[5] = {10, 20, 30, 40, 50};
    int sum=0; for(int i=0;i<5;i++)
        sum+=arr[i];
    printf("Sum = %d", sum);
}
```

Advantages of Arrays

Easy to store multiple values.

Random access using index.

Simplifies code with loops.

Contiguous memory allocation.

Limitations of Arrays



Fixed size (cannot grow/shrink).



Same data type only.



Insertion/Deletion requires shifting.



No built-in bounds checking.

Real-Life Example

STORING MARKS OF
50 STUDENTS IN AN
ARRAY.

EXAMPLE: INT
MARKS[50];

INSTEAD OF
DECLARING 50
SEPARATE VARIABLES,
WE USE ONE ARRAY.

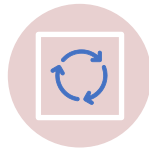
Summary



Arrays store multiple values of same type.



Access using index (0-based).



Can be 1D, 2D, or multi-dimensional.



Advantages:
Easy access,
compact code.



Limitations:
Fixed size,
insert/delete.