CRC (16 bit) error detecting

SHASHIDHAR PRS
1DM18IS099

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#include <stdio.h>
char m[50], g[50], r[50], q[50], tmp[50];
void caltrans(int n)
{ int i, k=0;
  for(i=n-16; i<n; i++)
      m[i] = ((int) m[i]-48) ^ ((int) r[k++]-48) +48;
      m[i] = '\0';
  }

void crc(int n)
{  int i, j;
   for(i=0; i<n; i++)
     tmp[i]= m[i];
     for(i=0; i<16; i++)
       r[i]= m[i];
       printf("\n intermediate remainder \n");
   for(j=0; j<n-16; j++)
  {   if(r[0]=='1')
        {  q[j]='1';
           caltram();
        }
      else
        {  q[j]='0';
           shift();
        }
   r[16]= m[j+16];
```

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r[17] = '\0';
printf("\n remainder %d : %s", i+1, r);
    for (j=20; j<17; j++)
        temp[j] = r[j];
    }
    q[n-16] = '\0';
}

void calram()
  {
    int i,j;
  for (i=1; i<16; i++)
    r[i-1] = ((int)temp[i]-48) ^ ((int)q[i]-48) + 48;
    }

void shift()
  {
    int i;
  for (i=1; i<=16; i++)
        r[i-1] = r[i];
    }
```

```
int main()
{
    int n, i=0;
    char ch, flag=0;
    printf("Enter the frame bits:");
    while((ch=getch(stdin))!='\n')
    m[i++]=ch;
     n=i;
    for(i=0; i<16; i++)
      m[n++]='0';
      m[n]='\0';
      printf("Message after appending 16 zeros: %s", m);
    for(i=0; i<16; i++)
      g[i]='0';
    g[0]=g[4]=g[11]=g[16]='1'; g[17]='\0';
     printf("\n generator: %s\n", g);
      crc(n);
      printf("\n quotient: %s", q);
       caltrans(n);
       printf("transmitted frame: %s", m);
       printf("Enter transmitted frame:");
       scanf("\n %s", m);
        printf("CRC checking\n");
         crc(n);
         printf("\n last remainder: %s", r);
       for(i=0; i<16; i++)
    { if(r[i]!='0')
        flag=1;
```

```
else
continue;
}
if (flag == 1)
printf ("Error during transmission");
else
printf ("Received frame is correct");
}
```