Experiment 12 Develop an android application that runs (i)audio file (ii) video file

Layout.xml

```
1. <?xml version="1.0" encoding="utf-8"?>
2. <androidx.constraintlayout.widget.ConstraintLayout xmlns:android="http:</pre>
  //schemas.android.com/apk/res/android"
3.
       xmlns:app="http://schemas.android.com/apk/res-auto"
       xmlns:tools="http://schemas.android.com/tools"
4.
5.
       android:layout width="match parent"
       android:layout height="match parent"
6.
7.
       tools:context=".MainActivity">
8.
9.
       <FrameLayout</pre>
10.
                 android:id="@+id/frameLayout"
                 android:layout width="match parent"
11.
12.
                 android:layout height="250dp"
13.
                 android:layout marginStart="16dp"
14.
                 android:layout marginEnd="16dp"
                 app:layout constraintEnd toEndOf="parent"
15.
16.
                 app:layout constraintHorizontal bias="0.5"
17.
                 app:layout constraintStart toStartOf="parent"
                 app:layout constraintTop toBottomOf="@+id/textView2">
18.
19.
20.
                 <VideoView
21.
                     android:id="@+id/vw box"
22.
                     android:layout width="match parent"
                     android:layout height="wrap content" />
23.
24.
25.
             </frameLayout>
26.
             <TextView
27.
                 android:id="@+id/textView2"
28.
29.
                 android:layout width="0dp"
30.
                 android:layout_height="wrap_content"
                 android:layout marginTop="8dp"
31.
                 android:fontFamily="casual"
32.
33.
                 android:text="Lucas the spider"
34.
                 android:textAlignment="center"
35.
                 android:textColor="#3949AB"
36.
                 android:textSize="24sp"
                 android:textStyle="bold"
37.
                 app:layout constraintEnd toEndOf="parent"
38.
39.
                 app:layout_constraintHorizontal_bias="0.5"
40.
                 app:layout constraintStart toStartOf="parent"
41.
                 app:layout_constraintTop_toTopOf="parent" />
42.
             <TextView
43.
44.
                 android:id="@+id/textView3"
```

Experiment 12

Develop an android application that runs

```
(i)audio file (ii) video file
```

```
45.
                 android:layout width="0dp"
46.
                 android:layout height="wrap content"
47.
                 android:fontFamily="casual"
                 android:text="The Cupcake Song"
48.
49.
                 android:textAlignment="center"
                 android:textColor="#3949AB"
50.
51.
                 android:textSize="24sp"
52.
                 android:textStyle="bold"
53.
                 app:layout constraintBottom toTopOf="@+id/imageView"
54.
                 app:layout constraintEnd toEndOf="parent"
55.
                 app:layout constraintHorizontal bias="0.0"
56.
                 app:layout constraintStart toStartOf="parent"
57.
                 app:layout constraintTop toBottomOf="@+id/frameLayout"
58.
                 app:layout constraintVertical bias="1.0" />
59.
60.
             <ImageView</pre>
61.
                 android:id="@+id/imageView"
62.
                 android:layout width="0dp"
                 android:layout_height="183dp"
63.
                 app:layout constraintBottom toBottomOf="parent"
64.
                 app:layout_constraintEnd_toEndOf="parent"
65.
                 app:layout constraintHorizontal bias="0.0"
66.
                 app:layout constraintStart toStartOf="parent"
67.
68.
                 app:layout constraintTop toTopOf="parent"
                 app:layout constraintVertical bias="0.793"
69.
70.
                 app:srcCompat="@drawable/cupcakealbumart" />
71.
72.
             <Button
                 android:id="@+id/btnPlay"
73.
74.
                 android:layout width="wrap content"
75.
                 android:layout height="wrap_content"
76.
                 android:onClick="playSong"
77.
                 android:text="Play"
                 app:layout constraintBottom toBottomOf="parent"
78.
79.
                 app:layout constraintEnd toStartOf="@+id/btnStop"
80.
                 app:layout constraintHorizontal bias="0.5"
                 app:layout constraintStart toEndOf="@+id/btnPause"
81.
                 app:layout_constraintTop_toBottomOf="@+id/imageView"
82.
83.
                 app:layout constraintVertical bias="0.147" />
84.
85.
             <Button
86.
                 android:id="@+id/btnPause"
                 android:layout width="wrap content"
87.
88.
                 android:layout_height="wrap_content"
89.
                 android:onClick="pauseSong"
                 android:text="Pause"
90.
91.
                 app:layout constraintBaseline toBaselineOf="@+id/btnPlay"
92.
                 app:layout constraintEnd toStartOf="@+id/btnPlay"
```

Experiment 12 Develop an android application that runs (i)audio file (ii) video file

```
93.
                 app:layout constraintHorizontal bias="0.5"
94.
                 app:layout constraintStart toStartOf="parent" />
95.
96.
             <Button
97.
                 android:id="@+id/btnStop"
98.
                 android:layout_width="wrap_content"
99.
                 android:layout height="wrap content"
100.
                 android:onClick="stopSong"
101.
                 android:text="Stop"
102.
                 app:layout constraintBaseline toBaselineOf="@+id/btnPlay"
103.
                 app:layout constraintEnd toEndOf="parent"
                 app:layout_constraintHorizontal bias="0.5"
104.
105.
                 app:layout constraintStart toEndOf="@+id/btnPlay" />
106.
107.
108.
         </androidx.constraintlayout.widget.ConstraintLayout>
```

Layout.java

```
    package com.example.audiovideomediaplayerapp;

2.
3. import androidx.appcompat.app.AppCompatActivity;
4.
5. import android.media.MediaPlayer;
import android.os.Bundle;
7. import android.util.Log;
8. import android.view.View;
9. import android.widget.MediaController;
         import android.widget.Toast;
10.
11.
         import android.widget.VideoView;
12.
13.
         public class MainActivity extends AppCompatActivity {
14.
             MediaPlayer player; //for playing mp3 song
15.
             VideoView vw; //video container
16.
17.
             MediaController mc; //for video controls
18.
             @Override
             protected void onCreate(Bundle savedInstanceState) {
19.
20.
                 super.onCreate(savedInstanceState);
21.
                 setContentView(R.layout.activity main);
22.
                 vw = findViewById(R.id.vw box);
23.
24.
                 playVideo();
25.
26.
```

Experiment 12

64. 65.

66.

67. 68. 69.

Develop an android application that runs

```
(i)audio file (ii) video file
   27.
   28.
                public void playVideo(){
   29.
   30.
                    try {
   31.
                         String vp = "android.resource://" + getPackageName()
      + "/" + R.raw.lucas;
                         vw.setVideoPath(vp);
   32.
   33.
                         mc = new MediaController(this);
                         vw.setMediaController(mc);
   34.
   35.
                         mc.setAnchorView(vw);
   36.
                         vw.start();
   37.
                         vw.setOnCompletionListener(new MediaPlayer.OnCompleti
      onListener() {
   38.
                             @Override
   39.
                             public void onCompletion(MediaPlayer mp) {
                                 Toast.makeText(MainActivity.this, "Completed!
   40.
      ", Toast.LENGTH LONG).show();
   41.
                             }
   42.
                         });
   43.
                     } catch (Exception ex) {
   44.
                         Log.d("Playtime Error:", ex.getMessage());
   45.
   46.
   47.
                }
   48.
   49.
                public void playSong(View view){
   50.
                         if(player == null) {
   51.
                             player = MediaPlayer.create(this, R.raw.cupcakeso
      ng);
   52.
                             player.setOnCompletionListener(new MediaPlayer.On
      CompletionListener() {
   53.
                                 @Override
   54.
                                 public void onCompletion(MediaPlayer mediaPla
      yer) {
   55.
                                      stopPlayer();
   56.
   57.
                             });
   58.
   59.
                         player.start();
   60.
   61.
                public void pauseSong(View v){
   62.
                         if(player != null){
   63.
                             player.pause();
```

public void stopSong(View v){

stopPlayer();

Experiment 12

Develop an android application that runs (i)audio file (ii) video file

```
70.
             public void stopPlayer(){
71.
                      if(player != null){
72.
                          player.stop();
73.
                          player.release();
74.
                          player = null;
                          Toast.makeText(getApplicationContext(), "Player St
75.
   opped!",Toast.LENGTH_LONG).show();
76.
77.
                  }
78.
79.
80.
             //as soon as we leave the app, the media player will release
   all the resources
81.
             @Override
82.
             protected void onStop() {
83.
                  super.onStop();
84.
                  stopPlayer();
85.
86.
```

Snapshot:

on start!

