# BLOCKCHAINS ARCHITECTURE, DESIGN AND USE CASES

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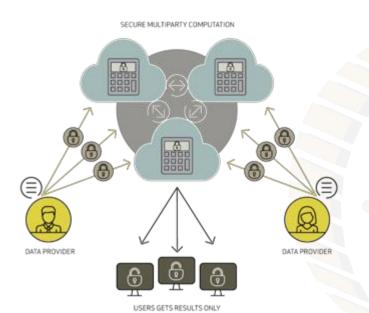
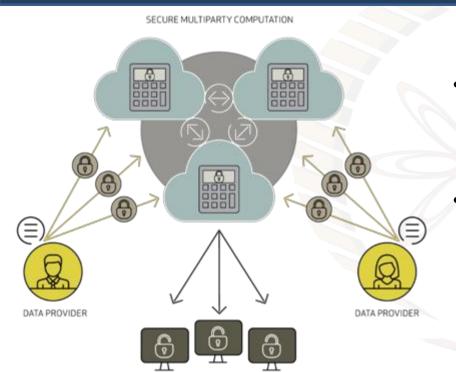


Image source: https://thehub.dk/jobs/company/partisia

# Secured Multiparty Computation over Blockchain



# **Multiparty Computation (MPC)**



- Information/data is distributed among multiple authorities with different data share or data distribution policies
- Users want to run a computation however, the computation involves access to data from multiple sources

Image source: https://thehub.dk/jobs/company/partisia

# **Dining Cryptographer Problem**

 Three cryptographers are sitting down to dinner at their favorite restaurant

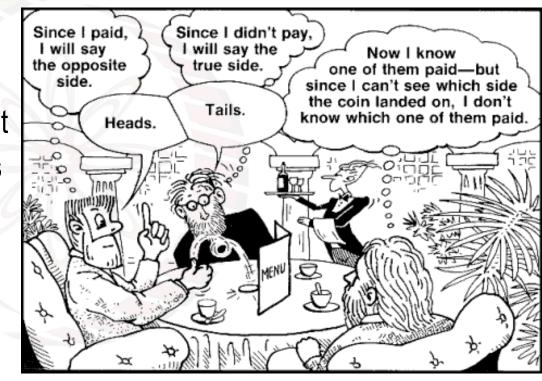
 Any of the cryptographer can pay the bill, or the bill can be directly paid by the National Security Council (NSC)



# **Dining Cryptographer Problem**

- The three cryptographers respect each other's right to make an anonymous payment
  - But they wonder if NSA is paying

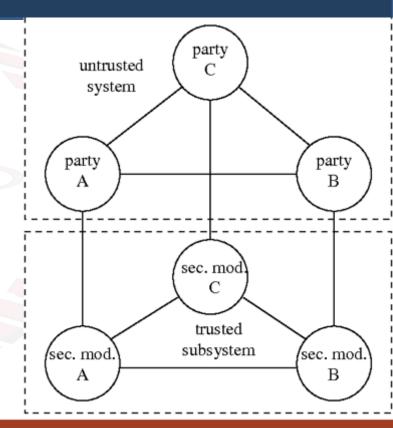
 This payment protocol can be designed using secured Multiparty Computation





## **Formal Definition**

- There are *n* players  $p_1, p_2, ..., p_n$
- They wish to evaluate a function  $f(x_1, x_2, ..., x_n)$
- x<sub>i</sub> is a secret value provided by p<sub>i</sub>
- Goal:
  - Preserve the privacy of the player's input
  - Guarantee the correctness of the computation



#### **Decentralized Solution**

 The problem is trivial if we assume the pretense of a trusted third party but we do not want to have one

- Two types of faulty behaviors in a decentralized system
  - Players may try to learn additional information (private computation)
  - Faulty players may try to disrupt the computation (secure computation)

## **Yao's Millionaire Problem**

Two millionaires wish to find out who is wealthier

They do not want to reveal any other information



#### **Preconditions**

• We know the range of the inputs: (0,N)

- A: Public key e, Private key d
- B: Can access e, not d

- $D_d(E_e(X)) = X$
- $D_d(E_e(X)+Y)$  = some random looking thing if you do not know d

# **Protocol Step 1**

- A has i and B has j
- B generates a random *x* of *m* bits
- $C=E_e(X)$
- *u*=*C*-(*j*-1)
- Send u to A

# **Protocol Step 2**

• A Computes: for  $(t = 1 \text{ to } N) y_m = D_d(u+t)$ 

A takes a prime p of size sqrt(m) and computes

$$-z_i = y_i \mod p$$
 for  $i = 1$  to  $N$ 

• p is chosen such that  $|z_m-z_n| >= 2$  for any m,n in [1 to N]

# **Protocol Step 3**

A sends B the following list

$$-p, z_1, z_2, ..., z_i, (z_{i+1}+1), (z_{i+2}+1), ..., (z_N+1)$$

B compares the j<sup>th</sup> entry of this list excluding prime p with (x mod p)

• If  $(x \mod p) = i^{th}$  entry of the list, then  $i \ge j$ 

# **Other Protocols**

- Oblivious Transfer
- EGL Protocol
- Yao's Garbled Circuit



#### **Problems with MPC**

- MPC has poor scaling properties
  - Performance in the malicious setting is worse than the semi-honest case
- Depends on the assumption that majority of the parties are always honest and share the correct information
  - How will you ensure that the parties have shared the correct information?
  - The parties can deny the sharing of information as well

#### Fair MPC

- Either all parties receive the protocol output or no party does
  - Extremely important for applications like auctions or contract signing

- Example:
  - Alice participates in an auction
  - She learns first that she did not win the auction
  - She aborts and claims a network failure tries again with a new bid

#### Fair MPC

- [Cleve '86] Fair MPC is impossible to realize for general functions when a majority of the parties are dishonest.
  - Also holds when the parties have access to a trusted setup, such as a common reference string

Richard Cleve. Limits on the security of coin flips when half the processors are faulty (extended abstract). In STOC, pages 364–369, 1986

#### Solve Fair MPC - Use a Public Bulletin Board

- Parties have access to a public ledger
  - Allows anyone to publish arbitrary strings used for MPC protocol
  - The strings contain proof about who has published the string anyone can verify

 Run an unfair MPC protocol to compute an encryption of the function output - design a fair decryption protocol using the public ledger - either everyone can decrypt or no one can

# Witness Encryption

- The parties first run a standard MPC protocol to compute a randomized function that takes the private inputs  $(y_1, y_2)$  of the parties an returns a witness encryption cyphertext
- To access the cyphertext, the parties need to post a "release token" on the public ledger
  - Obtain the corresponding proof of positing the witness
- The witness is used to decrypt the cyphertext and obtain the result of the MPC

#### **Further Read**

Choudhuri, A. R., Green, M., Jain, A., Kaptchuk, G., & Miers, I. (2017, October). Fairness in an unfair world: Fair multiparty computation from public bulletin boards. In *Proceedings of the 2017 ACM SIGSAC Conference on Computer and Communications Security* (pp. 719-728). ACM.

