# 01\_Long\_Short\_Term\_Memory\_Gated\_Recurrent\_Unit

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### 1 Vanishing/exploding gradients

- In order to study the vanishing/exploding gradients problem, consider a multilayer perceptron with L > 2 layers and a single unit per layer.
- More concretely, let  $a_0 \in \mathbb{R}$  denote the input to the multilayer perceptron and let  $a_L \in \mathbb{R}$  denote the corresponding output.
- For every  $l \in \{1, ..., L\}$ , let  $a_l$  be given by

$$a_l = \sigma(w_l a_{l-1} + b_l),$$

where  $\sigma$  is an activation function,  $w_l \in \mathbb{R}$  is the weight for layer l, and  $b_l \in \mathbb{R}$  is the bias for layer l.

• For convenience, for every  $l \in \{1, ..., L\}$ , let  $z_l$  be given by

$$z_l = w_l a_{l-1} + b_l,$$

so that

$$a_l = \sigma(z_l).$$

- We will compute the partial derivative  $\partial a_L/\partial w_1$ , which intuitively represents the impact of an infinitesimally small increase in  $w_1$  on the output of the network  $a_L$  for a given input  $a_0$ .
- First, note that  $w_1$  only affects  $a_L$  through  $a_1$ . By the chain rule,

$$\frac{\partial a_L}{\partial w_1} = \frac{\partial a_L}{\partial a_1} \frac{\partial a_1}{\partial w_1}.$$

• Second, note that  $w_1$  only affects  $a_1$  through  $z_1$ . By the chain rule,

$$\frac{\partial a_1}{\partial w_1} = \frac{\partial a_1}{\partial z_1} \frac{\partial z_1}{\partial w_1} = \sigma'(z_1) a_0,$$

where  $\sigma'$  is the derivate of the activation function  $\sigma$ .

• Third, for every  $l \in \{1, ..., L-1\}$ , note that  $a_l$  only affects  $a_L$  through  $a_{l+1}$ . By the chain rule,

$$\frac{\partial a_L}{\partial a_l} = \frac{\partial a_L}{\partial a_{l+1}} \frac{\partial a_{l+1}}{\partial a_l}.$$

• Inductively, the previous result implies that

$$\frac{\partial a_L}{\partial a_1} = \frac{\partial a_L}{\partial a_{L-1}} \frac{\partial a_{L-1}}{\partial a_{L-2}} \cdots \frac{\partial a_3}{\partial a_2} \frac{\partial a_2}{\partial a_1} = \prod_{l=2}^L \frac{\partial a_l}{\partial a_{l-1}}.$$

• Fourth, note that  $a_{l-1}$  only affects  $a_l$  through  $z_l$  for every  $l \in \{1, \dots, L\}$ . By the chain rule,

$$\frac{\partial a_l}{\partial a_{l-1}} = \frac{\partial a_l}{\partial z_l} \frac{\partial z_l}{\partial a_{l-1}} = \sigma'(z_l) w_l.$$

• Finally, by combining the previous results.

$$\frac{\partial a_L}{\partial w_1} = \left[ \prod_{l=2}^L \sigma'(z_l) w_l \right] \sigma'(z_1) a_0.$$

- The expression above is a product of L terms, each of which is a product of two terms.
- If L = 16, consider that  $(1/2)^L \approx 0.000015$  and  $2^L \approx 65536$ .
- There are many situations where  $\partial a_L/\partial w_1$  may vanish (become close to zero). For example,
  - If  $\sigma = \text{ReLU}$ , then  $|\sigma'(z_l)w_l| = 0$  whenever  $z_l < 0$  and  $w_l \in \mathbb{R}$ .
  - If  $\sigma = \text{sigmoid}$ , then  $|\sigma'(z_l)w_l| \approx 0$  whenever  $|z_l| \gg 0$  and  $|w_l| \ll 1/|\sigma'(z_l)|$ .
- There are may situations where  $\partial a_L/\partial w_1$  may explode (become very large in magnitude). For example,
  - If  $\sigma = \text{ReLU}$ , then  $|\sigma'(z_l)w_l| \gg 1$  whenever  $z_l > 0$  and  $|w_l| \gg 1$ .
  - If  $\sigma = \text{sigmoid}$ , then  $|\sigma'(z_l)w_l| \gg 1$  whenever  $z_l \in \mathbb{R}$  and  $|w_l| \gg 1/|\sigma'(z_l)|$ .
- Because the weight  $w_1$  only affects the loss through the output of the network  $a_L$  for a given input  $a_0$ , the magnitude of the partial derivative  $\partial a_L/\partial w_1$  is related to how much the weight  $w_1$  is updated in a given iteration of gradient descent.
- A vanishing partial derivative may lead to slow progress, whereas an exploding partial derivative may lead to unstable progress.
- The previous analysis can be generalized to show that any parameter in a multilayer perceptron can have issues with vanishing/exploding partial derivatives, specially when the number of layers L is large.
- Unfolding a recurrent neural network to compute a prediction for a sequence of T input vectors is roughly related to employing a multilayer perceptron with at least T layers.
- Therefore, recurrent neural networks trained to make predictions for long input sequences are highly susceptible to vanishing/exploding gradients problems.
- Based on a careful mathematical analysis of the gradients (of the loss with respect to the parameters) of recurrent neural networks, long short-term memory networks (LSTMs) were developed to mitigate the vanishing gradients problem.

Long short-term memory networks are one of the most influential neural network architectures
of all time.

#### 2 Sequence Element Classification

- We will study how long short-term memory networks can be used for sequence element classification.
- A sequence element classification dataset is a sequence of examples. Each example is a pair of sequences of vectors. Both sequences in an example have the same number of elements.
- For instance, if the first element of an example is a sequence of vectors  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_T$  with T elements, where  $\mathbf{x}_i \in \mathbb{R}^d$ , then the second element of the same example may be a sequence of (one-hot encoded) vectors  $\mathbf{y}_1, \mathbf{y}_2, \dots, \mathbf{y}_T$ , where  $\mathbf{y}_i \in \mathbb{R}^q$ .
- Assuming the previous example is part of the training dataset, a sequence element classification model would attempt to predict the target vector  $\mathbf{y}_t \in \mathbb{R}^q$  given the sequence of input vectors  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_t$ , for every t. In this context, t is called the number of *time steps*.
- As always, the objective is to find a model that generalizes well (makes good predictions for unseen input sequences).

#### 3 Long Short-Term Memory Networks: Overview

- Long short-term memory networks are able to make predictions based on an entire sequence of input vectors rather than a single vector.
- A long short-term memory network summarizes a given sequence  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_t$  using a hidden state  $\mathbf{h}_t \in \mathbb{R}^h$  and a cell state  $\mathbf{c}_t \in \mathbb{R}^h$ , where h is a hyperparameter.
- More concretely, the initial states are typically given by  $\mathbf{h}_0 = \mathbf{0}$  and  $\mathbf{c}_0 = \mathbf{0}$  and, for every t > 0, the hiden state  $\mathbf{h}_t$  and the cell state  $\mathbf{c}_t$  are obtained by using a (learned) function f to compute

$$\mathbf{h}_t, \mathbf{c}_t = f(\mathbf{x}_t, \mathbf{h}_{t-1}, \mathbf{c}_{t-1}).$$

• After computing the hidden state  $\mathbf{h}_t$  based on the input sequence  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_t$ , one or more fully connected layers can be used to compute the logits vector  $\mathbf{o}_t$  and the corresponding prediction  $\hat{\mathbf{y}}_t = \operatorname{softmax}(\mathbf{o}_t)$ .

## 4 Long Short-Term Memory Networks

- We will present the vectorized implementation of long short-term memory networks, which enables minibatch stochastic gradient descent.
- Suppose that a batch of n examples from the (sequence element classification) dataset is organized into a sequence of input matrices  $\mathbf{X}_1, \mathbf{X}_2, \dots, \mathbf{X}_T$  and a sequence of target matrices  $\mathbf{Y}_1, \mathbf{Y}_2, \dots, \mathbf{Y}_T$ , where  $\mathbf{X}_i \in \mathbb{R}^{n \times d}$  and  $\mathbf{Y}_i \in \mathbb{R}^{n \times q}$ .

- More concretely, the input matrices  $\mathbf{X}_1, \mathbf{X}_2, \dots, \mathbf{X}_T$  contain a single sequence of (transposed) input vectors in a given row, and the target matrices  $\mathbf{Y}_1, \mathbf{Y}_2, \dots, \mathbf{Y}_T$  contain the corresponding sequence of (transposed) target vectors in the same row.
- Note that the input matrices could be further organized into a single  $T \times n \times d$  tensor  $[\mathbf{X}_1, \mathbf{X}_2, \dots, \mathbf{X}_T]$ . Similarly, the target matrices could be organized into a single  $T \times n \times q$  tensor  $[\mathbf{Y}_1, \mathbf{Y}_2, \dots, \mathbf{Y}_T]$ .
- Let the initial hidden state matrix  $\mathbf{H}_0 \in \mathbb{R}^{n \times h}$  and the the initial cell state matrix  $\mathbf{C}_0 \in \mathbb{R}^{n \times h}$  be matrices filled with zeros, where h is a hyperparameter.
- A long short-term memory network layer has three so-called gates: input gate, forget gate, and output gate.
- For any time step t > 0, the input gate matrix  $\mathbf{I}_t \in \mathbb{R}^{n \times h}$  is given by

$$\mathbf{I}_{t} = \operatorname{sigmoid} \left( \mathbf{X}_{t} \mathbf{W}^{(II)} + \mathbf{H}_{t-1} \mathbf{W}^{(RI)} + \mathbf{B}^{(I)} \right),$$

where  $\mathbf{W}^{(II)} \in \mathbb{R}^{d \times h}$ ,  $\mathbf{W}^{(RI)} \in \mathbb{R}^{h \times h}$ , and  $\mathbf{B}^{(I)} \in \mathbb{R}^{n \times h}$  are parameter matrices, and the parameter matrix  $\mathbf{B}^{(I)}$  is obtained by transposing and replicating the same parameter vector  $\mathbf{b}^{(I)} \in \mathbb{R}^h$  across n rows.

• For any time step t > 0, the forget gate matrix  $\mathbf{F}_t \in \mathbb{R}^{n \times h}$  is given by

$$\mathbf{F}_t = \operatorname{sigmoid} \left( \mathbf{X}_t \mathbf{W}^{(IF)} + \mathbf{H}_{t-1} \mathbf{W}^{(RF)} + \mathbf{B}^{(F)} \right),$$

where  $\mathbf{W}^{(IF)} \in \mathbb{R}^{d \times h}$ ,  $\mathbf{W}^{(RF)} \in \mathbb{R}^{h \times h}$ , and  $\mathbf{B}^{(F)} \in \mathbb{R}^{n \times h}$  are parameter matrices, and the parameter matrix  $\mathbf{B}^{(F)}$  is obtained by transposing and replicating the same parameter vector  $\mathbf{b}^{(F)} \in \mathbb{R}^h$  across n rows.

• For any time step t > 0, the output gate matrix  $\mathbf{O}_t \in \mathbb{R}^{n \times h}$  is given by

$$\mathbf{O}_t = \operatorname{sigmoid} \left( \mathbf{X}_t \mathbf{W}^{(IO)} + \mathbf{H}_{t-1} \mathbf{W}^{(RO)} + \mathbf{B}^{(O)} \right),$$

where  $\mathbf{W}^{(IO)} \in \mathbb{R}^{d \times h}$ ,  $\mathbf{W}^{(RO)} \in \mathbb{R}^{h \times h}$ , and  $\mathbf{B}^{(O)} \in \mathbb{R}^{n \times h}$  are parameter matrices, and the parameter matrix  $\mathbf{B}^{(O)}$  is obtained by transposing and replicating the same parameter vector  $\mathbf{b}^{(O)} \in \mathbb{R}^h$  across n rows.

• For any time step t > 0, the **candidate** cell state matrix  $\tilde{\mathbf{C}}_t \in \mathbb{R}^{n \times h}$  is given by

$$\tilde{\mathbf{C}}_t = \tanh\left(\mathbf{X}_t\mathbf{W}^{(IC)} + \mathbf{H}_{t-1}\mathbf{W}^{(RC)} + \mathbf{B}^{(C)}\right),$$

where  $\mathbf{W}^{(IC)} \in \mathbb{R}^{d \times h}$ ,  $\mathbf{W}^{(RC)} \in \mathbb{R}^{h \times h}$ , and  $\mathbf{B}^{(C)} \in \mathbb{R}^{n \times h}$  are parameter matrices, and the parameter matrix  $\mathbf{B}^{(C)}$  is obtained by transposing and replicating the same parameter vector  $\mathbf{b}^{(C)} \in \mathbb{R}^h$  across n rows.

• For any given time step t > 0, the cell state matrix  $\mathbf{C}_t \in \mathbb{R}^{n \times h}$  is given by

$$\mathbf{C}_t = \mathbf{F}_t \odot \mathbf{C}_{t-1} + \mathbf{I}_t \odot \mathbf{\tilde{C}}_t,$$

where  $\odot$  denotes elementwise multiplication.

- Intuitively, the forget gate decides whether the previous cell state should be kept, and the input gate controls whether the current candidate cell state should be added to the cell state.
- Finally, for a given time step t > 0, the hidden state matrix  $\mathbf{H}_t \in \mathbb{R}^{n \times h}$  is given by

$$\mathbf{H}_t = \mathbf{O}_t \odot \tanh(\mathbf{C}_t),$$

where  $\odot$  denotes elementwise multiplication.

- Intuitively, the output gate decides whether the current cell state should become the current output of the layer.
- The following image illustrates a long short-term memory layer. The so-called input node corresponds to what we called the candidate cell state.
- In summary, a long short-term memory layer can be interpreted as a differentiable electronic circuit that can learn when to store, erase, update, and output a state stored in a memory cell.
- For the sake of simplicity, suppose that this so-called long short-term memory network layer is followed by a single fully connected layer. In that case, for every t > 0, the logits matrix  $\mathbf{O}_t$  is given by

$$\mathbf{O}_t = \mathbf{H}_t \mathbf{W}^{(2)} + \mathbf{B}^{(2)},$$

where  $\mathbf{W}^{(2)} \in \mathbb{R}^{h \times q}$  and  $\mathbf{B}^{(2)} \in \mathbb{R}^{n \times q}$  are parameter matrices, and the matrix  $\mathbf{B}^{(2)}$  is obtained by transposing and replicating the same parameter vector  $\mathbf{b}^{(2)} \in \mathbb{R}^q$  across n rows.

• For every t > 0, the prediction matrix  $\mathbf{\hat{Y}}_t$  is given by

$$\mathbf{\hat{Y}}_t = \operatorname{softmax}(\mathbf{O}_t),$$

where the softmax function is applied individually to each **row** of the logits matrix  $\mathbf{O}_t$ .

- Let  $l(\hat{\mathbf{Y}}, \mathbf{Y})$  denote the cross-entropy loss between a prediction matrix  $\hat{\mathbf{Y}} \in \mathbb{R}^{n \times q}$  and a target matrix  $\mathbf{Y} \in \mathbb{R}^{n \times q}$ .
- A long short-term memory network can be trained by minimizing the average loss across time steps given by

$$\frac{1}{T} \sum_{t=1}^{T} l(\mathbf{\hat{Y}}_t, \mathbf{Y}_t),$$

where each prediction matrix  $\mathbf{\hat{Y}}_t$  depends on the parameters of the network and the sequence of input matrices  $\mathbf{X}_1, \dots, \mathbf{X}_t$ .

#### 5 Gated Recurrent Unit

- A gated recurrent unit (GRU) network is a simplified alternative to the (much older) long short-term memory network.
- We will present the vectorized implementation of gated recurrent unit networks, which enables minibatch stochastic gradient descent.
- Suppose that a batch of n examples from the (sequence element classification) dataset is organized into a sequence of input matrices  $\mathbf{X}_1, \mathbf{X}_2, \dots, \mathbf{X}_T$  and a sequence of target matrices  $\mathbf{Y}_1, \mathbf{Y}_2, \dots, \mathbf{Y}_T$ , where  $\mathbf{X}_i \in \mathbb{R}^{n \times d}$  and  $\mathbf{Y}_i \in \mathbb{R}^{n \times q}$ .
- Let the initial hidden state matrix  $\mathbf{H}_0 \in \mathbb{R}^{n \times h}$  be a matrix filled with zeros, where h is a hyperparameter.
- A gated recurrent unit layer has two so-called gates: reset gate and update gate.
- For any time step t > 0, the reset gate matrix  $\mathbf{R}_t \in \mathbb{R}^{n \times h}$  is given by

$$\mathbf{R}_{t} = \operatorname{sigmoid} \left( \mathbf{X}_{t} \mathbf{W}^{(IR)} + \mathbf{H}_{t-1} \mathbf{W}^{(RR)} + \mathbf{B}^{(R)} \right),$$

where  $\mathbf{W}^{(IR)} \in \mathbb{R}^{d \times h}$ ,  $\mathbf{W}^{(RR)} \in \mathbb{R}^{h \times h}$ , and  $\mathbf{B}^{(R)} \in \mathbb{R}^{n \times h}$  are parameter matrices, and the parameter matrix  $\mathbf{B}^{(R)}$  is obtained by transposing and replicating the same parameter vector  $\mathbf{b}^{(R)} \in \mathbb{R}^h$  across n rows.

• For any time step \$ t > 0\$, the update gate matrix  $\mathbf{Z}_t \in \mathbb{R}^{n \times h}$  is given by

$$\mathbf{Z}_t = \operatorname{sigmoid} \left( \mathbf{X}_t \mathbf{W}^{(IZ)} + \mathbf{H}_{t-1} \mathbf{W}^{(RZ)} + \mathbf{B}^{(Z)} \right),$$

where  $\mathbf{W}^{(IZ)} \in \mathbb{R}^{d \times h}$ ,  $\mathbf{W}^{(RZ)} \in \mathbb{R}^{h \times h}$ , and  $\mathbf{B}^{(Z)} \in \mathbb{R}^{n \times h}$  are parameter matrices, and the parameter matrix  $\mathbf{B}^{(Z)}$  is obtained by transposing and replicating the same parameter vector  $\mathbf{b}^{(Z)} \in \mathbb{R}^h$  across n rows.

• For any time step t > 0, the **candidate** hidden state matrix  $\mathbf{\tilde{H}}_t \in \mathbb{R}^{n \times h}$  is given by

$$\mathbf{\tilde{H}}_t = \tanh \left( \mathbf{X}_t \mathbf{W}^{(IH)} + \left( \mathbf{R}_t \odot \mathbf{H}_{t-1} \right) \mathbf{W}^{(RH)} + \mathbf{B}^{(H)} \right),$$

where  $\odot$  denotes elementwise multiplication,  $\mathbf{W}^{(IH)} \in \mathbb{R}^{d \times h}$ ,  $\mathbf{W}^{(RH)} \in \mathbb{R}^{h \times h}$ , and  $\mathbf{B}^{(H)} \in \mathbb{R}^{n \times h}$  are parameter matrices, and the parameter matrix  $\mathbf{B}^{(H)}$  is obtained by transposing and replicating the same parameter vector  $\mathbf{b}^{(H)} \in \mathbb{R}^h$  across n rows.

- Intuitively, the reset gate decides whether the previous hidden state will be used to compute the current candidate hidden state.
- Finally, for a given time step t > 0, the hidden state matrix  $\mathbf{H}_t \in \mathbb{R}^{n \times h}$  is given by

$$\mathbf{H}_t = \mathbf{Z}_t \odot \mathbf{H}_{t-1} + (1 - \mathbf{Z}_t) \odot \mathbf{\tilde{H}}_t,$$

where  $\odot$  denotes elementwise multiplication.

- Intuitively, the update gate decides how much of the current hidden state comes from the previous hidden state and how much comes from the current candidate hidden state.
- The following image illustrates a gated recurrent unit layer.
- For the sake of simplicity, suppose that this so-called gated recurrent unit layer is followed by a single fully connected layer. In that case, for every t > 0, the logits matrix  $\mathbf{O}_t$  is given by

$$\mathbf{O}_t = \mathbf{H}_t \mathbf{W}^{(2)} + \mathbf{B}^{(2)},$$

where  $\mathbf{W}^{(2)} \in \mathbb{R}^{h \times q}$  and  $\mathbf{B}^{(2)} \in \mathbb{R}^{n \times q}$  are parameter matrices, and the matrix  $\mathbf{B}^{(2)}$  is obtained by transposing and replicating the same parameter vector  $\mathbf{b}^{(2)} \in \mathbb{R}^q$  across n rows.

• For every t > 0, the prediction matrix  $\mathbf{\hat{Y}}_t$  is given by

$$\mathbf{\hat{Y}}_t = \text{softmax}(\mathbf{O}_t),$$

where the softmax function is applied individually to each row of the logits matrix  $\mathbf{O}_t$ .

- Let  $l(\hat{\mathbf{Y}}, \mathbf{Y})$  denote the cross-entropy loss between a prediction matrix  $\hat{\mathbf{Y}} \in \mathbb{R}^{n \times q}$  and a target matrix  $\mathbf{Y} \in \mathbb{R}^{n \times q}$ .
- A gated recurrent unit network can be trained by minimizing the average loss across time steps given by

$$\frac{1}{T} \sum_{t=1}^{T} l(\mathbf{\hat{Y}}_t, \mathbf{Y}_t),$$

where each prediction matrix  $\mathbf{\hat{Y}}_t$  depends on the parameters of the network and the sequence of input matrices  $\mathbf{X}_1, \dots, \mathbf{X}_t$ .

## 6 Recommended reading

- Neural networks and deep learning: Chapter 5 (The vanishing gradient problem).
- Dive into Deep Learning: Chapters 10.1 and 10.2.

# 7 [Storing this notebook as a pdf]

• In order to store this notebook as a pdf, you will need to hide the images included in the previous cells using the following syntax:

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- <!--- ![Image caption.](https://link.to.image) --->
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- # Set the path to this notebook below (add \ before spaces). The output `pdf`  $\sqcup$   $\hookrightarrow$  will be stored in the corresponding folder.
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