Shashwat Sharma

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Education

Dr. A.P.J Abdul Kalam Technical University

2021 - 2025

7.3 CGPA

B.Tech in Computer Science & Engineering

Work Experience

Careernet Technologies Pvt. Ltd.

June 2025 - Aug 2025

Software Development Intern

Guraaor

• Developed and optimized the resume upload feature in the internal recruitment portal using **Node.js**, **Express.js**, and MongoDB, reducing upload errors by 35%.

- Built a **RESTful API** with Node.js, Express.js, and **Multer** to handle 5,000+ resume uploads monthly with validation and multi-format support.
- Enhanced system performance on AWS S3 storage, cutting resume processing time by 40% and boosting recruiter efficiency by 25%

Defence Research and Development Organisation (DRDO)

Jul 2024 - Aug 2024

Android Security Trainee | Certificate

Delhi

- Collaborated with 3 fellow trainees at DRDO on Android security research projects during the program.
- Studied five core mobile security principles and applied three communication protocols in practical applications.
- Used Android features like **Services**, **Broadcast Receivers**, and **Intents** for smooth app communication and message handling.

Projects

Fnatic Store | Node.js, Express.js, Cloudinary, MongoDB

Source Code

- Created an e-commerce platform serving 500+ monthly active users with a catalog of 150+ products, increasing student engagement by 25%
- Implemented authentication and authorization using JWT tokens, enhancing security and enabling personalized experiences.
- Developed User, Product, and Cart schemas using Mongoose for efficient data modeling.
- Improved code efficiency by 20%, cut response time by 40%, and enhanced user experience.

Face-Recognition System

Source Code

- \bullet Integrated $\mathbf{real\text{-}time}$ face $\mathbf{detection}$ on the site, compatible with any webcam or phone camera.
- Utilized a face recognition API for the browser and Node.js, built on TensorFlow.js core.
- Utilized Cloudinary for cloud storage to efficiently manage and store images.
- Detects the face with the highest confidence score in an image, estimates age, and recognizes gender.

Game of Chess Source Code

- Designed and implemented a chess game with an intuitive user interface and responsive design.
- Created an optimized **RESTful API** for 20% faster interaction between players.
- Constructed a scalable Socket.IO framework that supported cross-platform compatibility.
- Refactored the chess game architecture, improving real-time gameplay by 30% and enhancing multiplayer responsiveness.

Technical Skills

Languages: Python, C++, JavaScript, Golang.

Backend: Node.js, Express.js, OAuth.

Frontend: TailwindCSS, HTML, CSS, React.js, Redux Toolkit.

Clouds & Databases: AWS, PostgreSQL, MongoDB

Web Technologies: Docker, Socket.IO, Redis. Developer Tools: Postman, VS Code, GitHub.

Awards & Achievements

- Successfully completed 3 months course in **Data Structures and Algorithms** through C++ Language.
- Secured 7th place among 100 teams in HackHound Hackathon, developing a full-stack solution under tight deadlines.
- Solved more than **500+ problems** across multiple coding platforms.
- Successfully completed 3 months course in 'Data Structures and Algorithms through C++ Language.
- Led a team of 3 members to victory in multiple coding contests during the Accelerator Camp, competing against top students from top engineering colleges.