1.) Initialize Population [Current Iteration (t) = 0]

Population Size = 4;

$$xi$$
: (i = 1,2,3,4) and (t = 0)

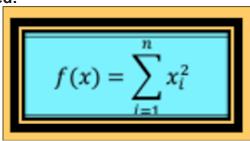
x1 = 1.3;

x2=4.3;

x3=0.4;

x4 = -1.2

2.) Fitness Function used:



Compute Fitness Values for Each Particle using fitness function.

*f*1=1.69;

f2=18.49;

*f*3=0.16;

f4=1.44;

3.) Initialize Velocity for each particle in the current Population.

v1=0;

*v*2=0;

v3=0;

v4=0;

4.) Find Personal Best & Global Best (*G_Best*=0.4;) for each Particle.

 $G_Best=0.4$;

$$P_{Best,1}^{1} = 1.3;$$

$$P_{Rest,2}^{1} = 4.3;$$

$$P_{Best,3}^{1} = 0.4$$

$$P_{Best,4}^{1} = -1.2$$

5.) Calculate Velocity for each Particle.

Calculate Velocity by:

$$v_i^{t+1} = wv_i^t + c_1r_1(P_{Best,i}^t - x_i^t) + c_2r_2(G_{Best}^t - x_i^t)$$

$$v_1^{0+1}=1*0+1*0.233(1.3-1.3)+1*0.801(0.4-1.3)$$
;

$$v = 2^1 = -3.1229;$$

$$v_3^1=0$$
;

$$v_4^1=1.2816$$
;

6.) Calculate Position for each Particle.

Calculate Particles Position by:

$$x_i^{t+1} = x_i^t + v_i^t$$

$$x_1^{0}=1.3+0.7209=2.0209$$
;

$$x = 2^{(0+1)}=4.3 -3.1229=1.1771;$$

$$x = 3^{(0+1)}=0.4+0=0.4$$
;

$$x = 4^{(0+1)} = -1.2 + 1.2816 = 0.0819$$
;

7.) Calculate Fitness Values for each Particle (t = 1).

$$f_1^1=4.084$$
;

$$f_2^1=1.3855$$
;

$$f_3^1=0.16$$
;

$$f_4^1=0.0067$$
;

8.) Repeat Until Stopping Criteria is met.

```
Iteration 87: Best Cost = 0.20362

Iteration 88: Best Cost = 0.14245

Iteration 90: Best Cost = 0.12074

Iteration 91: Best Cost = 0.10434

Iteration 92: Best Cost = 0.10298

Iteration 93: Best Cost = 0.084605

Iteration 94: Best Cost = 0.070687

Iteration 95: Best Cost = 0.063776

Iteration 96: Best Cost = 0.055252

Iteration 97: Best Cost = 0.055252

Iteration 98: Best Cost = 0.055252

Iteration 99: Best Cost = 0.035831

Iteration 100: Best Cost = 0.030934
```

(Output after 100 iterations)

For More details watch this video:

Link: https://youtu.be/Dds5CQGwxIM

