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DISTRIBUTED COMPUTING (DC) EXPERIMENT 04

AIM: Implement group communication using JAVA.

```
CODE:
GCServer.java
import java.util.*;
import java.io.*;
import java.net.*;
public class GCServer {
  // List to store client handlers
  static ArrayList<ClientHandler> clients = new ArrayList<ClientHandler>();
  public static void main(String[] args) throws Exception {
    // Server listens on port 25
    ServerSocket server = new ServerSocket(25);
    Message msg = new Message();
    int count = 0;
    // Accepting clients continuously
    while (true) {
      Socket ss = server.accept();
      DataInputStream din = new DataInputStream(ss.getInputStream());
      DataOutputStream dout = new DataOutputStream(ss.getOutputStream());
      // Creating a new client handler thread
      ClientHandler chlr = new ClientHandler(ss, din, dout, msg);
      clients.add(chlr);
      chlr.start();
      count++;
    }
  }
// Class to handle message broadcasting
class Message {
  String msg;
  public void setMsg(String msg) {
    this.msg = msg;
  public void getMsg() {
    System.out.println("\nNEW GROUP MESSAGE: " + this.msg);
```

// Broadcasting message to all connected clients

```
for (int i = 0; i < GCServer.clients.size(); i++) {
      try {
         System.out.println("Client: " + GCServer.clients.get(i).ip + "; ");
         GCServer.clients.get(i).out.writeUTF(this.msg);
         GCServer.clients.get(i).out.flush();
      } catch (Exception e) {
         System.out.println(e);
    }
  }
// Class to handle individual client connections
class ClientHandler extends Thread {
  DataInputStream in;
  DataOutputStream out;
  Socket socket;
  boolean conn;
  Message msg;
  String ip;
  public ClientHandler(Socket s, DataInputStream din, DataOutputStream dout, Message msg) {
    this.socket = s;
    this.in = din;
    this.out = dout;
    this.msg = msg;
    this.conn = true;
    this.ip = (((InetSocketAddress) s.getRemoteSocketAddress()).getAddress()).toString().replace("/",
  public void run() {
    while (conn) {
      try {
         // Reading message from client and broadcasting
         String input = this.in.readUTF();
         this.msg.setMsg(input);
         this.msg.getMsg();
      } catch (Exception e) {
         conn = false;
         System.out.println(e);
      }
    }
    closeConn();
  }
  // Method to close client connection
  public void closeConn() {
    try {
      this.in.close();
      this.out.close();
```

```
this.socket.close();
    } catch (Exception e) {
      System.out.println(e);
    }
 }
}
GCMaster.Java
import java.util.*;
import java.io.*;
import java.net.*;
public class GCMaster {
  public static void main(String[] args) throws Exception {
    // Connecting to the server on localhost at port 25
    Socket client = new Socket("127.0.0.1", 25);
    DataInputStream din = new DataInputStream(client.getInputStream());
    DataOutputStream dout = new DataOutputStream(client.getOutputStream());
    System.out.println("Connected as Master");
    Scanner sc = new Scanner(System.in);
    String send = "";
    // Sending messages to server until "stop" is entered
      System.out.print("Enter message: ");
      send = sc.nextLine();
      dout.writeUTF(send);
      dout.flush();
    } while (!send.equals("stop"));
    // Closing connections
    dout.close();
    din.close();
    client.close();
    sc.close();
  }
}
GCSlave.Java
import java.util.*;
import java.io.*;
import java.net.*;
public class GCSlave {
  public static void main(String[] args) throws Exception {
    // Connecting to the server on localhost at port 25
    Socket client = new Socket("127.0.0.1", 25);
    DataInputStream din = new DataInputStream(client.getInputStream());
```

```
System.out.println("Connected as Slave");
String recv = "";

// Receiving messages from server until "stop" is received
do {
    recv = din.readUTF();
    System.out.println("Master Message: " + recv);
} while (!recv.equals("stop"));

// Closing connection
din.close();
client.close();
}
```

OUTPUT:

• Compile GCServer.java, GCMaster.java and GCSlave.java

```
Windows PowerShell
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PS C:\Users\savla\Documents\SEM 7 PRACS\DC> javac GCServer.java GCMaster.java GCSlave.java

PS C:\Users\savla\Documents\SEM 7 PRACS\DC> javac GCServer
```

• Execute GCMaster.java

```
PS C:\Users\savla\Documents\SEM 7 PRACS\DC> java GCMaster Connected as Master Enter message:
```

• Execute GCSlave.java in multiple command prompts

```
PS C:\Users\savla\Documents\SEM 7 PRACS\DC> java GCSlave Connected as Slave

Windows PowerShell × + ~

PS C:\Users\savla\Documents\SEM 7 PRACS\DC> java GCSlave Connected as Slave
```

• Type Message in GCMaster.java





