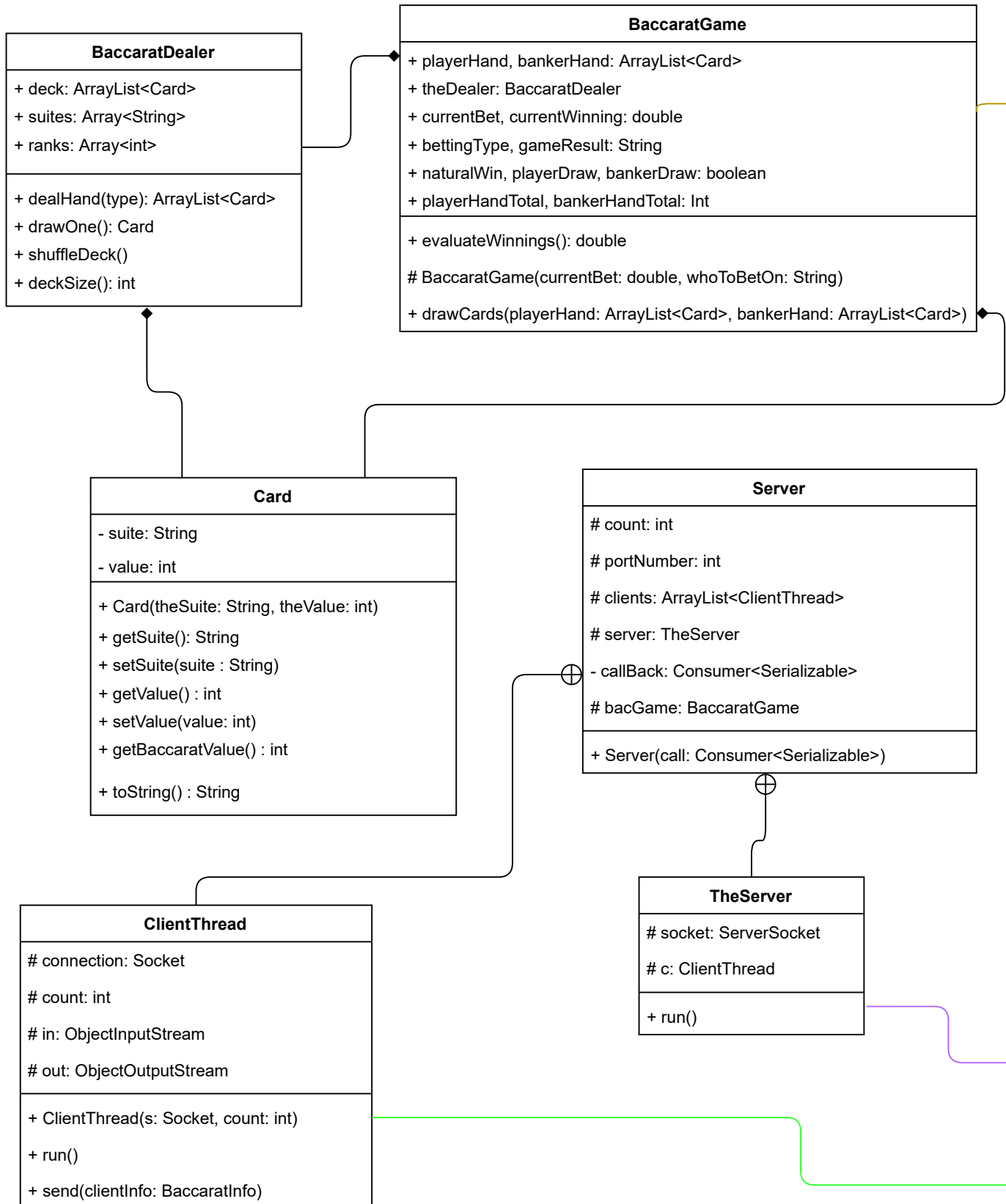
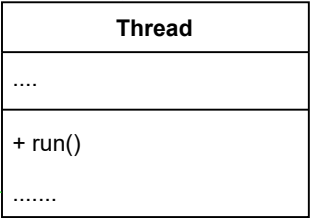
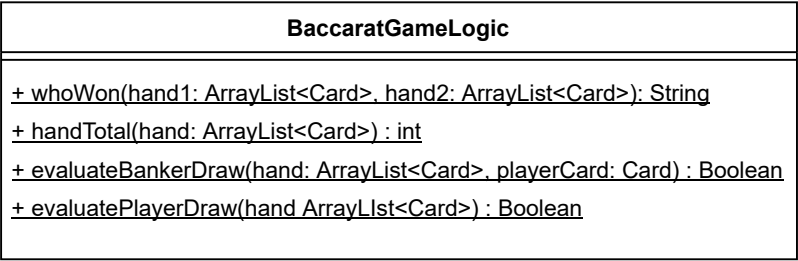
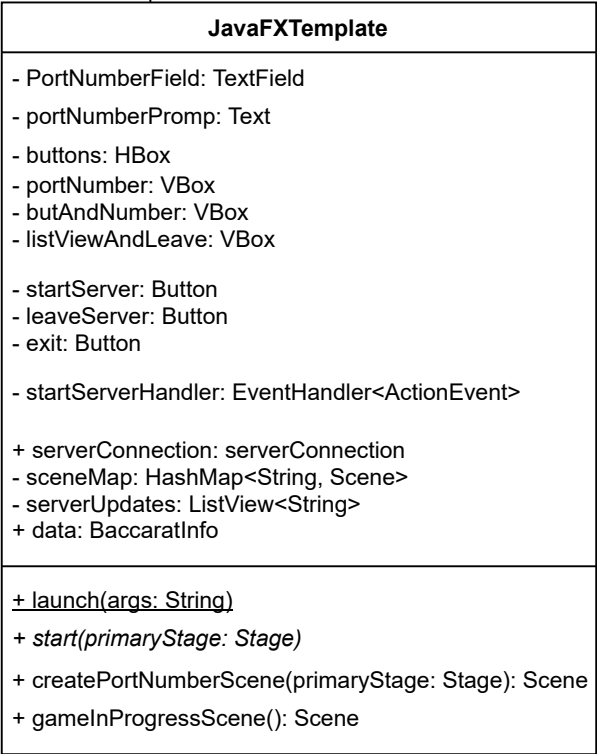
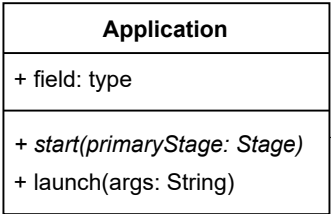
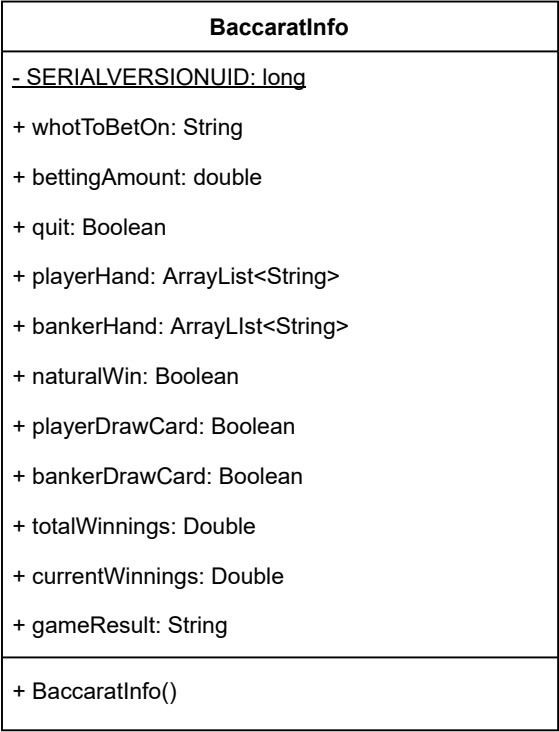


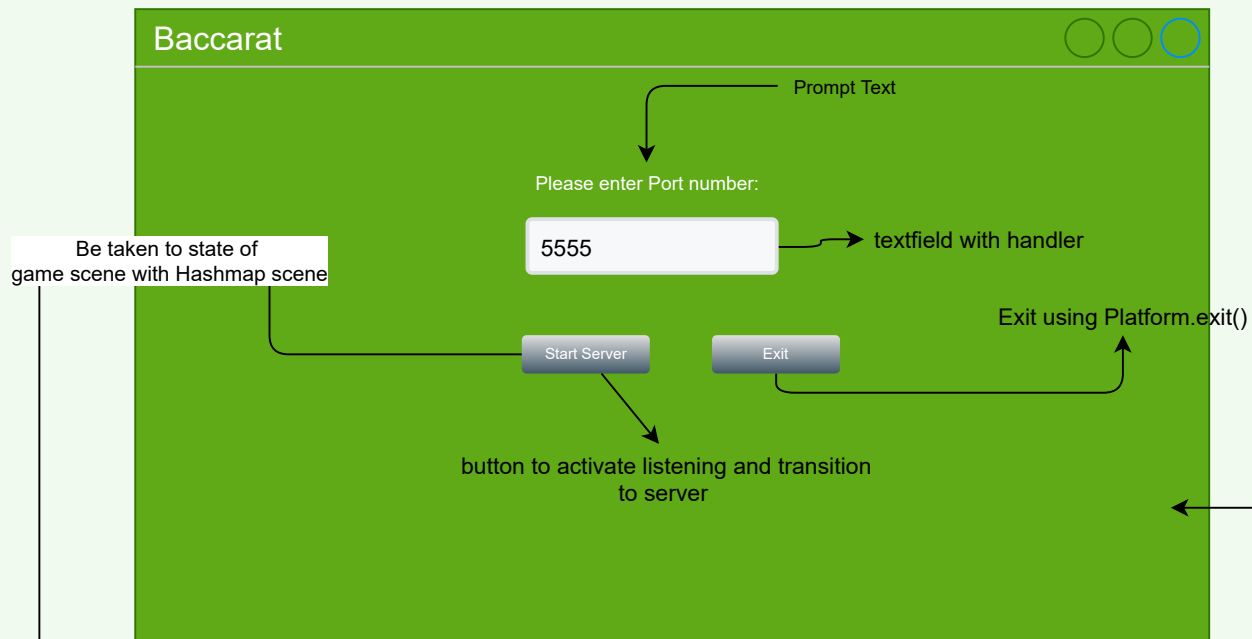
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**Serializable**

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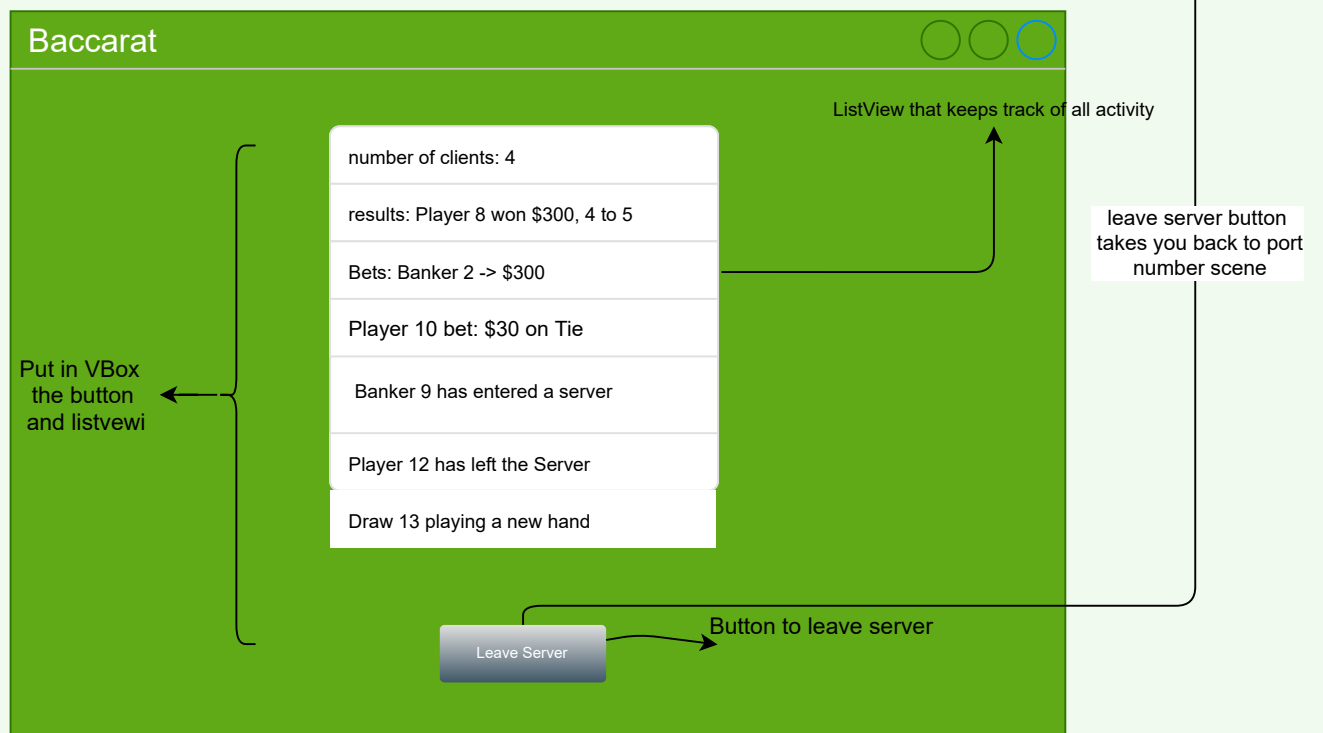




## Port number Scene (Intro)



## State of the game Scene



## Game flow

