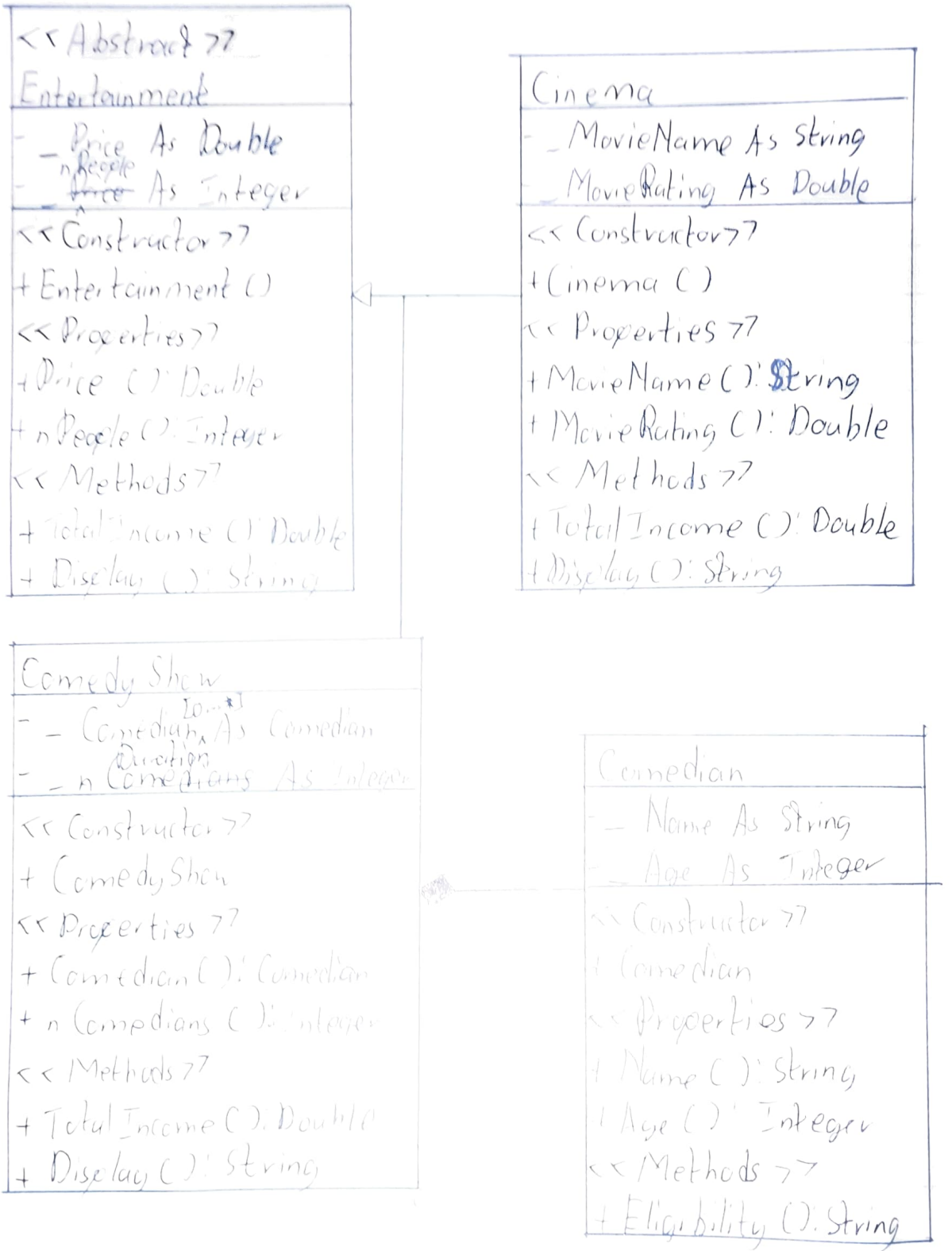
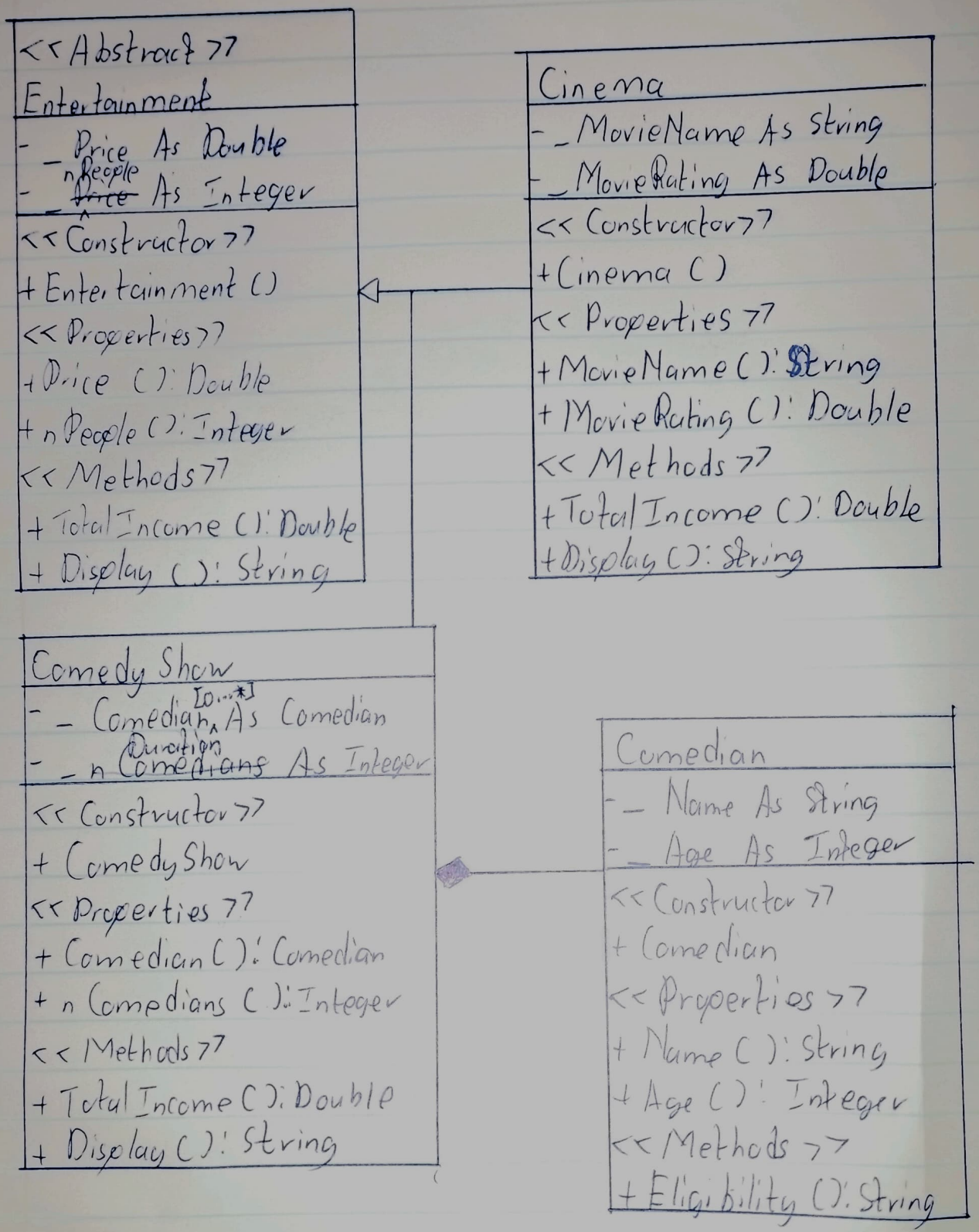
UML


<<Abstract>>
Entertainment
- _Price As Double
- _nPeople As Integer
<<Constructor>>
+Entertainment()
<<Properties>>
+Price(): Double
+nPeople(): Integer
<<Methods>>
+TotalIncome(): Double
+Display(): String
Cinema
- _MovieName As String
- _MovieRating As Double
<<Constructor>>
+Cinema()
<<Properties>>
+MovieName(): String
+MovieRating(): Double
<<Methods>>
+TotalIncome(): Double
+Display(): String
Comedy Show
- _Comedian As Comedian
- _nComedians As Integer
<<Constructor>>
+ComedyShow
<<Properties>>
+Comedian(): Comedian
+nComedians(): Integer
<<Methods>>
+TotalIncome(): Double
+Display(): String
Comedian
- _Name As String
- _Age As Integer
<<Constructor>>
+Comedian
<<Properties>>
+Name(): String
+Age(): Integer
<<Methods>>
+Eligibility(): String

UML


<<Abstract>>
Entertainment
- _Price As Double
- _nPeople As Integer
<<Constructor>>
+Entertainment()
<<Properties>>
+Price(): Double
+nPeople(): Integer
<<Methods>>
+TotalIncome(): Double
+Display(): String
Cinema
- _MovieName As String
- _MovieRating As Double
<<Constructor>>
+Cinema()
<<Properties>>
+MovieName(): String
+MovieRating(): Double
<<Methods>>
+TotalIncome(): Double
+Display(): String
Comedy Show
- _Comedian[0...*] As Comedian
- _nComedians As Integer
<<Constructor>>
+ComedyShow
<<Properties>>
+Comedian(): Comedian
+nComedians(): Integer
<<Methods>>
+TotalIncome(): Double
+Display(): String
Comedian
- _Name As String
- _Age As Integer
<<Constructor>>
+Comedian
<<Properties>>
+Name(): String
+Age(): Integer
<<Methods>>
+Eligibility(): String