

6.3 - Custom Program Pitch

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Target Grade: HD.

Proposal

Platformer Game.

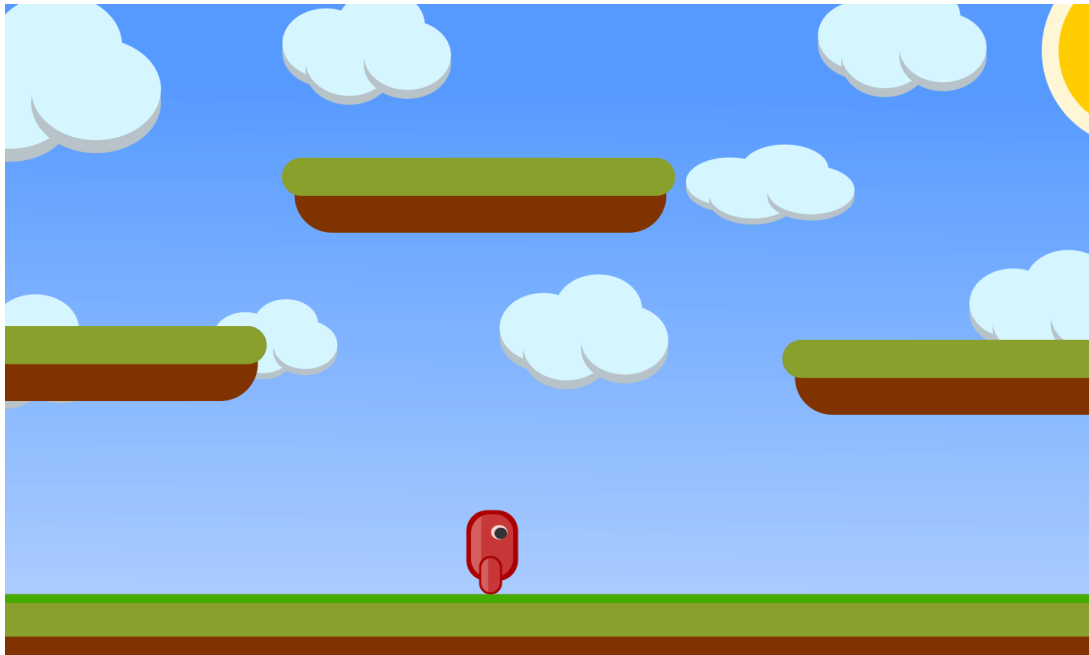
Will have multiple levels, and the user has to jump around to get to the goal as quickly as possible in each level. They will get a score which is given to them once they have won the game.

Graphics will start off as simple boxes, and will be improved using bitmaps later on.

Images



https://api.arcade.academy/en/latest/examples/platform_tutorial/index.html



<https://generalistprogrammer.com/godot/godot-2d-platformer-tutorial/>



<https://codeincomplete.com/articles/tiny-platformer/>