# Explanatory Notes for 6.390

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Fall 2022

## Regularization

So far, we've shown how to make the **best** model for our **training data**. But now, we want to move to our **real** goal: performing well on **test data**.

This means we want to make a model that is **general**: it can apply well to **new data**.

## Regularizers

Only focusing on training data is a **weakness** for our model - if by chance, we have a training data that doesn't **match** our overall distribution, we are likely to make a **bad model**.

**Example:** You flip **4 coins**, and get **3 heads**. You determine that this coin has a **75% chance** of landing heads. It turns out this **isn't true**: it's a fair coin, and you got **unlucky**.

We may need a **second** way to measure our performance: one that focuses **less** on **current** performance, and **more** on predicting how **generalizable** it is.

You can also increase sample size (flip more times), but for complex problems this isn't always an option!

We call this type of function a **regularizer**.

#### **Definition 1**

A **regularizer** is an added term to our **loss function** that helps measure how **general** our hypothesis is.

By **optimizing** with this term, we hope to create a model that works better with **new** data.

This function takes in our vector of parameters  $\Theta$  as an input:  $R(\Theta)$ 

**Example:** You figure that the coin is **equally likely** to bias towards heads or tails: even if it's **weighted**, you don't know **which way**. So, you start with **50-50** odds, and **adjust** that based on evidence.

Instead of just focusing on the **specific** data for our coin, we consider how coins act in **general**.

#### **Regularizer for Regression: Prior Knowledge**

Now, the question is, **how** do we choose our regularizer? What will make our model more **general**?

We want to **resist** the effects of random **chance**, like in the **coin** example above. In that example, we improved our guess by starting with a **prior assumption**.

If you have some **previous** guess, or past experience, you might have some **model** you **expect** to work well: the data has to **convince** you otherwise.

So, we might consider a model **more different** from that past one,  $\Theta_{prior}$ , to be **suspicious**, and less likely to be good.

#### Concept 2

If we have a prior hypothesis  $\Theta_{prior}$  to work with, we might improve our new model by encouraging it to be **closer** to the old one.

$$R(\Theta) = \|\Theta - \Theta_{prior}\|^2$$

We measure how similar they are using square distance.

**Example:** You have a **pretty good** model for **predicting** company profits, but it isn't perfect. You decide to train a **better** one, but you expect it to be **similar** to your old one.

## **Regularizer for Regression: No Prior Hypothesis**

But, what if we don't have a prior hypothesis? What if we have no clue what a good solution looks like?

Well, just like in the coin example, we don't expect it to be more likely to be weighted towards heads or tails.

So, even if we didn't know most coins are fair coins, we still would've chosen 50-50 as our guess.

In this case, as far as we know, every  $\theta_k$  term is **equally likely** to be **positive or negative** we have no clue.

So, on average, we could push for it to be closer to zero, so it doesn't drift in any direction too strongly.

#### **Key Equation 3**

In general, our regularizer for regression will be given by square magnitude of  $\theta$ :

$$R(\Theta) = \|\theta\|^2 = \theta \cdot \theta$$

This approach is called **Ridge Regression**.

## Why not include $\theta_0$ ?

One thing you might immediately notice is that we used the magnitude of  $\theta$  instead of  $\Theta$ : this omits  $\theta_0$ . Why would we do that?

We'll show that we need to allow the offset to have whatever value works best, and we shouldn't **punish** it.

This is best shown with a **visual** example. Let's take an example with one input  $x_1$ . So, we have a **linear** function:  $h(x) = \theta_1 x_1 + \theta_0$ .

We'll discuss why it's called "ridge" regression once we find our solu-

tion.

For simplicity, we won't do any regularization here: we can make our point without it.

images/regression\_images/Regression\_Keep\_Offset.png

Our regression example.

Let's suppose we **push** for a **much lower** (offset)  $\theta_0$  term, while keeping everything else the **same**:

images/regression\_images/Regression\_Remove\_Offset.png

Reducing our offset pulls our line further away from all of our data! That's not helpful.

This shows that we **need** our offset! We use it to **slide** our hyperplane around the space: if all of our data is **far** from (0,0), we need to be able to **move** our **entire line**.

And regularizing  $\theta_1$  wouldn't make this any better: it would just be flatter.

So, we'll keep  $\theta_0$  **separate** and **allow** it to take whatever value is **best**.

#### Concept 4

We do not regularize our offset term,  $\theta_0$ .

Instead, we allow  $\theta_0$  to shift our hyperplane wherever it needs to be.

The other terms  $\theta$  control the **orientation** of the hyperplane: the **direction** it is **facing**. We **regularize** this to push it towards less "complicated" orientations.

This will be discussed more in-depth in the Classification chapter!

## A second benefit of regularization

Another benefit of regularization is that it solves a second problem: having **multiple optimal solutions**.

If we have **multiple** best outcomes, we have to pick which one to **choose**. We can make this choice by **picking** the one with the **smallest** magnitude.

We can visualize the problem of "multiple best solutions" a couple different ways:

images/regression\_images/Regularizer\_Multiple\_Soluti

There are many planes that can go through this line: multiple equally good solutions!

images/regression\_images/Regression\_Multiple\_Solutions\_Example.png

This compares different hypotheses  $(\theta_1)$  and sees how well they perform (J): two are equally good!

Either way, we can pick a solution based on lowest  $\theta$  magnitude!

## A Math Perspective: Unique Solutions

We can also view this problem more mathematically.

Let's look at our analytical solution:

$$\theta = (XX^{\mathsf{T}})^{-1}XY^{\mathsf{T}} \tag{1}$$

This solution only works if  $(XX^T)^{-1}$  is **valid**. But we have a problem: **not all matrices** have **inverses**.

If  $XX^T$  has a **determinant** of **zero**, then we cannot find an inverse.

Without an inverse, we have **no unique solution**! This is a problem.

This is one thing our **regularizer**  $R(\Theta)$  helps us solve: we'll see that our **new solution** will not have this problem!

This is an important idea in linear algebra! If you don't know what this means, here's a great video.

The reason will be clear in the **algebra**, but it's **equivalent** to the reason we discussed the above: we take the best **models** that are all **equally good**, and pick the one with **lowest magnitude**.

#### **Concept 5**

Ridge Regression helps improve our model by

- Making our model more general and resistant to overfitting
- Making sure solutions are unique
- Keeping our matrix XX<sup>T</sup> invertible, so we can find a solution.

## Lambda, a.k.a. $\lambda$

We now have a term that can help us choose a more **general** hypothesis. One important question is, **how general** do we want it to be?

The more general we make our model, the **less specific** to our current data it is. This may seem like a good thing, but too much can make our model **worse**!

If  $\lambda$  is **too large**, then your model will stay **very close** to  $\|\theta\| = 0$ . This probably isn't a good solution for most cases.

But if it's **too small**, then it **won't** have enough of an **effect**. So, we need to be able to adjust how **much** we're regularizing.

To do this, we will **scale** our regularizer by a **constant** factor,  $\lambda$ .

#### **Definition 6**

**Lambda**, or  $\lambda$ , is the constant we scale our regularizer by.

It represents how strongly we want to regularize: how much we prioritize general understanding over specific understanding.

## Our new objective function

Now that we have our regularizer,

$$R(\Theta) = \lambda \|\theta\|^2 \tag{2}$$

We can add it to our objective function:

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#### **Key Equation 7**

The objective function for ridge regression is given as

$$J(\theta) = \frac{1}{n} \sum_{i=1}^{n} \left( \underbrace{(\theta^{\mathsf{T}} \mathbf{x}^{(i)} + \theta_{0})}_{\text{guess}} - \underbrace{\mathbf{y}^{(i)}}_{\text{answer}} \right)^{2} + \underbrace{\lambda \|\theta\|^{2}}_{\text{Regularizer}}$$

This is the form we will **solve**.

## **Matrix Form Ridge Regression**

Just like before, we'll switch from a **sum** to a **matrix** in order to solve this problem.

Creating an **equation** for both  $\theta$  and  $\theta_0$  is, frankly, **annoying** to **derive**. **Instead**, we'll cheat a little, and keep  $\theta_0$  in and create our **matrix-form** objective function:

$$J = \frac{1}{n} (\tilde{X}\theta - \tilde{Y})^{T} (\tilde{X}\theta - \tilde{Y}) + \lambda (\theta^{T}\theta)$$
(3)

Our work begins. Let's take the **gradient**: what we want to set to zero.

$$\nabla_{\theta} \mathbf{J} = \frac{2}{n} \tilde{\mathbf{X}}^{\mathsf{T}} \left( \tilde{\mathbf{X}} \theta - \tilde{\mathbf{Y}} \right) + 2\lambda \theta = 0 \tag{4}$$

We do some algebra and **solve** as we do in the **official notes**:

#### **Key Equation 8**

The solution for ridge regression optimization is

$$\theta = \left(\tilde{X}^T \tilde{X} + n\lambda I\right)^{-1} \tilde{X}^T \tilde{Y}$$

Or, in our original notation,

$$\theta = \left(XX^{\mathsf{T}} + \mathfrak{n}\lambda I\right)^{-1}XY^{\mathsf{T}}$$

#### Our new term, nλI

So, we already established that **regularization** helps us create more **general** hypotheses that are lower in magnitude.

But, how does this mathematically solve our invertibility problem?

$$\theta = (XX^{\mathsf{T}} + \mathfrak{n}\lambda I)^{-1}XY^{\mathsf{T}} \tag{5}$$

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This term,  $n\lambda I$ , is added to the matrix we want to invert. Let's see what this matrix looks like. We'll use a  $(3 \times 3)$  example:

I is the **identity matrix** in our notation.

$$n\lambda I = n\lambda \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = n \begin{bmatrix} \lambda & 0 & 0 \\ 0 & \lambda & 0 \\ 0 & 0 & \lambda \end{bmatrix}$$
 (6)

This visual, having a "ridge" of  $\lambda$ s along the diagonal, is why we call it ridge regression.

## Invertibility

This term  $n\lambda I$  shifts the values of  $XX^T$  so that we avoid having a determinant of zero.

Since the **determinant is nonzero**, we don't have to worry about an **uninvertible matrix**: we now have a **unique** inverse, and thus a **unique** solution.

#### **Concept 9**

**Ridge Regression** solves the problem of **matrix invertibility** (non-unique solutions) by adding a term  $n\lambda I$ , our **ridge** of diagonals.

This turns the inverse  $(XX^T)^{-1}$  into

$$(XX^T + n\lambda I)^{-1}$$

Which can prevent a **determinant** of zero in our solution, given  $\lambda > 0$ .