Explanatory Notes for 6.390

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Independent and Identically Distributed

Let's look at our underlying assumptions: the rest of this class relies on these assumptions.

1. An assumption about data

Let's return back to our original goal: we want to use **data** to teach our machine to give us **results** we want. Just like how a person might learn from their **experience** and use it to make **judgments**.

However, there's an **assumption** built in to this statement, one we need to look at more closely: we are assuming that **past** data allows us to predict **future** data.

This may seem obvious, but it isn't always: past data may not be **representative** of the future, for example.

• Example: We can't use the weather over the month of July to predict the weather in the month of December.

This often called the problem of **induction**: using the past to predict the future.

2. Is our data representative?

First, let's solve the problem presented above:

• Example: We got our weather from a different month than we're trying to predict.

So, it seems our problem is that our **data** and what we're trying to **predict** are from **two different sources**.

We want them to come from the **same source**, then. In this case, we could say we want them to be from the **same** month. Great. But how do we say this in general?

3. How do we compare data?

We got down to the real problem: we want our new data to be from a similar source to the old data. One month couldn't **represent** another, because they **behave** differently.

• Example: For different months, we get different rainy days, different temperature ranges, so on: they can't be compared.

In general, we need a way to describe what we mean by "different": what describes one of these months?

• Example: To us, all that matters is the weather: how likely are we have a rainy day, for example? In fact, we'd like to know how likely every outcome is.

We represent this with something called a **distribution**. A distribution gives us exactly what we just described: **how likely** different events are to occur.

This is how our system "behaves", in a way.

Definition 1

A **distribution** is a **function** that gives us the **probability** of different **outcomes**.

Example: The **distribution** of outcomes on a coin is 50% chance of heads, 50% chance of tails.

Notice that distributions are **probabilistic**: outcomes have a certain **chance** of occurring. Otherwise, these problems would be simple.

Why is it called a distribution? Well, we're taking the **odds**, and spreading them out (or **distributing** them) over multiple different outcomes!

4. Identically Distributed Data

We can think of this distribution as a **simplified** view of the **source** of our data. Each "outcome" is a data point; one we can use to **learn**.

We want our **past** data we **learn** from, and our **future** data with **test** with, to have the **same** distribution.

We also want different points in the **same** dataset (past *or* future) to be from the same **distribution**: if they aren't, then why are we lumping them together?

one problem at a time ch one distribution.

We want to focus on

We want them to be the "same", or **identical**: they have **exactly** the same chances for each outcome.

In other words: we want our sets of data to be **identically distributed**.

Definition 2

If two data points(or datasets) are identically distributed, then they have the same underlying distributions.

In other words, they have the same probabilities for each possible outcome.

Example: Two fair coins will behave the same as each other: they both have 50-50 odds. Thus, they're **identically distributed**.

5. Independence (Review)

There's a second assumption that is just as important: when we draw two different data points, we are also **assuming** that the results of one do not **affect** the other.

If one point **depended** on another, then there's no **new** information: you could have used the last point to guess this one.

This means you're **not learning**, which is a problem: you need many experiences to come to a good **conclusion**, that will apply well in the future.

Because we don't want the result of one data point to **depend** on another, we call this assumption **independence**.

Definition 3

Two data points are independent if knowledge of the outcome for one data point does not affect the probabilities for the other.

Example: If you flip two coins, knowing that one coins comes up heads does not tell you anything about the other coin: the two coin tosses are **independent**.

This definition is a bit informal: the proper definition is to say that, for two events A and B, P(A)P(B) = P(A and B)

6. Independent and Identically Distributed

We combine both of these assumptions into our final result: we want our data points and data sets to be both **independent and identically distributed.**

Definition 4

IID, or **Independent and Identically Distributed**, means that if you draw two data points, they

- Come from the same distribution: they have the same probabilities for each outcome,
- They aren't related in any other way: they are independent, meaning the outcome of one does not affect the other.

Example: Based on the two examples above, flipping two coins (or rolling a die twice) is IID.

We shorten this to one acronym, which tells you how important it is: it is the base assumption in many different statistics, inference, and machine learning settings.

We will assume this to be true, and use that assumption throughout the class. We expect our data to be IID in most cases.