Explanatory Notes for 6.390

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MIT 6.036 Spring 2022 1

Learning Algorithms

Evaluating Hypotheses

So, we know that we have these **two** types of **error**. But it's **difficult** to **measure** them separately.

So instead, we just want to measure the **overall performance** of our hypothesis.

We do this using our **testing error**: this tells us how good our hypothesis is **after** training.

$$\mathcal{E}(h) = \frac{1}{m} \sum_{i=n+1}^{n+m} \left(h(x^{(i)}) - y^{(i)} \right)^2$$
 (1)

Note that, before, we were using **regularization**. This is so we can **make** a more **general** model.

But here, we've **removed** it, because training is **done**: we're **not** going to make our hypothesis **better**. We just care about how **good** it came out.

We're already measuring the **generalizability** by using **new data**!

Clarification 1

When we evaluate a hypothesis using testing error, we are done training: our hypothesis will not change.

Because of this, we **do not** include the **regularizer** when **evaluating** our hypothesis.

λ 's purpose: learning algorithms

Notice that we **removed** regularization when we were **evaluating** our hypothesis: regularization was used to **create** our hypothesis, but it is not **part** of that hypothesis.

That's because λ is part of our **algorithm**: it determines how we run our algorithm. So, let's talk about that.

Our hypothesis only includes the parameters Θ : not λ !

Definition 2

A **learning algorithm** is our procedure for **learning** from data. It uses that data to create a **hypothesis**. We can diagram this as:

$$\mathcal{D}_{n} \longrightarrow \boxed{\text{learning alg (H)}} \longrightarrow h$$

In a way, it's a function that takes in data \mathcal{D}_n , and outputs a hypothesis h.

We're choosing **one hypothesis** h from the hypothesis class \mathcal{H} : this is why \mathcal{H} appears in the notation above.

We can write this as $h \in \mathcal{H}$

MIT 6.036 Spring 2022 2

Comparing Hypotheses and Learning Algorithms

We can take our learning algorithm

$$\mathcal{D}_{n} \longrightarrow \boxed{\text{learning alg } (\mathcal{H})} \longrightarrow h$$

And compare it to our hypothesis h:

$$x \rightarrow \boxed{h} \rightarrow y$$

In a way, our learning algorithm is a function, that outputs another function!

This is similar to \mathcal{E}_n , which instead **takes in** a function!

Our **hypothesis** can be adjusted with our **parameter** Θ : if we change Θ , we change our **a function! performance**.

Our **learning algorithm** depends on λ : so, it's like a **parameter**. But, it's different from Θ : Θ is our model, λ controls how we **choose** our model.

So, it's a parameter (λ) that affects other parameters (Θ). Because of that, we call it a **hyper-parameter**.

It affects our hypothesis by pressuring it to have lower magnitude!

Definition 3

Parameters are variables that adjust the behavior of our model: our hypothesis.

A hyperparameter is a variable that can adjust how we make models: our learning algorithm.

The **only** hyperparameter we have for now is λ , but the **development** of hyperparameters is an ongoing area of **research**.

Concept 4

Lambda, or λ , is a **hyperparameter**: it controls our **learning algorithm**.

Evaluating our Learning Algorithm

So, while we can evaluate each **hypothesis**, it's also important to measure how our **learning algorithm** is performing.

How do we measure it? Well, the job of our learning algorithm is to pick good hypotheses.

Concept 5

We can **evaluate** the performance of a **learning algorithm** using **testing loss**: a good learning algorithm will create **hypotheses** with **low testing loss**.

You could think of this as measuring the **skill** of a **teacher** (the learning algorithm) by the **success** of their **student** (the hypothesis) on a **test** (testing loss).

Validation: Evaluating with lots of data

When we were creating hypotheses, **randomness** caused some problems: you might not get **training data** that matched the **testing data** very well.

The **same** can happen here, when **evaluating** your **algorithm**: maybe your model happened to create a bad (or unusually good!) hypothesis because of **luck**.

The easy solution to randomness is to add more data: we get more consistency that way.

So, we **repeatedly** get new training data and test data. For each, we **train** a different hypothesis. We can **average** their performance out, and use that to **estimate** the quality of our algorithm.

Definition 6

Validation is a way to evaluate a learning algorithm using large amounts of data.

We do this by running our algorithm many times with new data, and averaging the testing error of all the hypotheses.

This process is often requires having **lots of data** to train with, but is a **provably** good approach.

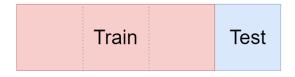
Our Problem: When data is less available

As mentioned, this takes up **lots of data**. What if we can't get as much: it's **expensive**, or not even possible? In this case, we have some **finite** data, \mathfrak{D}_n . We **can't get more**.

We solved the **randomness** problem by using **more** training and testing **data**. So, we need some way to **get** more **distinct** hypotheses.

One set of data gives us one **hypothesis**. But, what if, rather than using **completely** new data, we used **slightly different** data each time?

First, need to break \mathcal{D}_n into a chunk for training, and a chunk for testing.



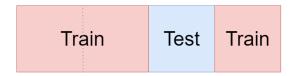
How do we get more hypotheses from this dataset?

Cross-Validation

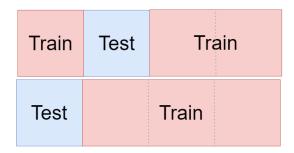
We mentioned that we just want **different** hypotheses. Our hypotheses depend on our **training data**. So we want to **change** our training data.

We can't **add** data to it, because then we **lose** testing data. We shouldn't **remove** data, because then we're just making a hypothesis that's **less well-informed**.

Instead, we'll **swap** some of the training data for testing data.



This will create a new hypothesis, and the data is partially different! In fact, we can do this for each of our chunks:



We now have four different hypotheses for the price of one!

Definition 7

Cross-validation is a way to evaluate a learning algorithm using limited data.

We do this by **breaking** our data it into **chunks** to create **multiple hypotheses** from one dataset.

For each **chunk**, we train one dataset on all the data **not in that chunk**. We get our **test error** using the chunk **we left out**.

For k chunks, we end up with k hypotheses. By **averaging** out their performance, we can **approximate** the quality of our algorithm.

This approach is much **less expensive**, and very common in machine learning! But, some of the theoretical **benefits** of validation are not **proven** to be true for cross-validation.

Clarification 8

Note that the goal of validation and cross-validation is **not** to evaluate **one hypothesis**.

Instead, it is instead meant to evaluate a **learning algorithm**. This is why we have to create **many** hypotheses: we want to see that our algorithm is **generally** good!