## **Sprint 1 Report**

Product/Team name: Gym Essentials Sprint Completion Date: 7/7/2023

Revision Number: 0 Revision Date: 7/6/2023

## **Actions to stop doing:**

- The team should stop holding scrum meetings that are too long, because they are not as effective, and try to keep them within 6-8 minutes
- The team should stop creating merge conflicts when using git because it adds unnecessary delays to our sprint.

## Actions to start doing:

- The team needs to commit code more often on GitHub to keep better track of changes and improvements,
- The team needs to get better at solving merge conflicts to ease the development process. The team should learn new git commands that will allow us to revert changes, get code from a specific commit, and anything else that will ease conflicts.

# Actions to keep doing:

- The team should continue to be consistent with the meeting schedule. Meeting online and in person consistently has improved our workflow and ensures everyone is on the same page.
- The team should continue to research and learn on their own time. The team has done a great job so far at picking up new tools and implementing them.
- The team should continue to stay on task in the meetings and not waste time.

#### Work completed:

- User Story 1: As a Gym-Bro, I want a way to set up my account so that the app remembers my data and the state of my app.
- User Story 2: As a Gym-Bro, I want a way to navigate to the different pages of the app so that I can use all the features it has to offer.

## Work not completed:

• All user stories were completed for sprint 1.

#### **Work completion rate:**

- Total number of user stories completed during sprint 1: 2 main user stories were completed (5 tasks total).
- Total number of estimated ideal work hours completed during sprint 1: 16 hours
- Total number of days during sprint 1: 5 days
- Average number of user stories completed per day: 0.4 user stories per day, 1 task per day
- Ideal work hours per day for sprint 1: 3.2
- Average number of user stories to complete per day for future sprints: 0.4 user stories per day, 1 task per day
- Ideal work hours per day for future sprints: 3.2

# **Final Sprint 1 Burnup Chart:**

