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NPTEL (https://swayam.gov.in/explorer?ncCode=NPTEL) » Problem solving through Programming In C (course)

Announcements (announcements) About the Course (https://swayam.gov.in/nd1\_noc20\_cs06/preview) Ask a Question (forum)

Progress (student/home) Mentor (student/mentor)

## Unit 3 - Week 1

Course outline	Assignment 1	
ow does an NPTEL online ourse work?	The due date for submitting this assignment has passed. As per our records you have not submitted this assignment.	Due on 2020-02-12, 23:59 IST.
/eek 0	1) C language was developed by	1 point
/eek 1	a) Dennis Ritchie (https://www.google.com/search?client=firefox-b-	·
Lecture 1 : Introduction (unit?unit=2&lesson=15)	d&q=Dennis+Ritchie&stick=H4sIAAAAAAAAAAAONgVuLQz9U3MLI0Nn7E6Mgt8PLHPWEpi0lrTl5jNOLiCs7	
Lecture 2: Idea of Algorithms (unit? unit=2&lesson=16)	<ul> <li>c) James Gosling (https://www.google.com/search?client=firefox-b-d&amp;q=James+Gosling&amp;stick=H4sIAAAAAAAAAAAONgVuLQz9U3SMkzjH_E6Mgt8PLHPWEpi0lrTl5jNOLiCs7I</li> <li>d) Guido van Rossum</li> </ul>	
Lecture 3: Flow Chart and Pseudocode (unit? unit=2&lesson=17)	No, the answer is incorrect. Score: 0 Accepted Answers:	
Lecture 4 : Introduction to Programming Language Concepts (unit?	a) Dennis Ritchie (https://www.google.com/search?client=firefox-b-d&q=Dennis+Ritchie&stick=H4sIAAAAAAAAONgVuLQz9U3MLI0Nn/	7E6Mgt8PLHPWEpi0lrTl5jNOLiCs7IL3fl
unit=2&lesson=18)	2) A 2D diagram to represent the steps to be followed to solve a problem	is known as 1 point
Lecture 5 : Variables and Memory (unit? unit=2&lesson=19)	<ul><li>a) Flow-chart</li><li>b) Pseudo-code</li></ul>	
Quiz : Assignment 1 (assessment?name=93)	<ul><li>Both (a) and (b)</li><li>d) None of these</li></ul>	
Feedback For Week 1 (unit? unit=2&lesson=96)	No, the answer is incorrect. Score: 0 Accepted Answers:	
eek 2	a) Flow-chart	
eek 3	3) Which one of the following statement is the most appropriate?	1 point
eek 4	<ul> <li>a) Flowchart is diagrammatic representation of the algorithm. Pseudo code is just another name of algorithm.</li> <li>b) Flowchart is basically a diagrammatic representation of the algorithm. Whereas in pseudo code normal</li> </ul>	
eek 5	English language is translated into the programming languages to be wo	
ek 6	o) Pseudo code is basically a diagrammatic representation of the algor English language is translated into the programming languages to be wo	rked on.
eek 7	d) Pseudo code is another name of programming. Whereas in flowchar algorithm.	rt is diagrammatic representation of
eek 8	No, the answer is incorrect.	
eek 9	Score: 0 Accepted Answers:	
eek 10	b) Flowchart is basically a diagrammatic representation of the algorithm Whereas in pseudo code normal English language is translated into the	1.
eek 11	programming languages to be worked on.	
ek 12	4) The ALU of a computer	1 point
DWNLOAD VIDEOS	<ul><li>a) Can perform logical operation only</li><li>b) Can perform arithmetic operation only</li></ul>	
ssignment Solution	<ul><li>c) Can perform both arithmetic and logical operations</li><li>d) None of the above.</li></ul>	
	No, the answer is incorrect.	

Accepted Answers:

- c) Can perform both arithmetic and logical operations
- 5) When we write X=10 and Y=X, which of the following memory assignment is correct

1 point

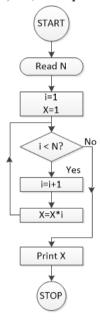
- a) X and Y will have same location and 10 will be stored.
- b) X and Y will have two distinct locations and 10 will be stored in both.
- o c) X and Y will have same location and only X will contain value 10
- d) X and Y will have two distinct locations and only X will contain value 10

No, the answer is incorrect. Score: 0

Accepted Answers:

- b) X and Y will have two distinct locations and 10 will be stored in both.
- If input from the user (for Read N) is 6, the output of the following algorithm will be



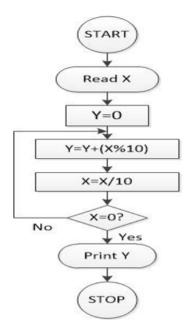


- a) 120
- **b)** 720
- oc) 5040
- (d) 1

No, the answer is incorrect. Score: 0

Accepted Answers: b) 720

X is an integer (X=1234). The print value of Y of the algorithm below is (note: '%' is the modulo operator, which calculates the reminder and '/' gives the quotient of a division operation)



- a) 4321
- **b**) 10
- 0 c) 4
- d) 9

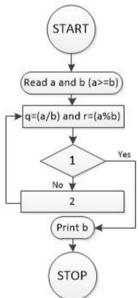
No, the answer is incorrect. Score: 0

Accepted Answers:

b) 10

The flow chart calculates the HCF of two numbers a and b (where a is greater than or

Which of the following conditions need to be put inside the blanks 1 and 2 to calculate the HCF?



- a) 1. r!=0 2. a=r and b=q
- b) 1. q=0 2. a=b and b=r
- o c) 1. r=0 2. a=q and b=r
- (a) 1. r=0 2. a=b and b=r

No, the answer is incorrect. Score: 0

Accepted Answers:

1 point

1 point

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d) 1. $r=0$ 2. $a=b$ and $b=r$	
9) Compiler helps in the translation from	1 point
<ul> <li>a) Integer to binary</li> <li>b) High-level program to binary digits</li> <li>c) High-level language to machine level language</li> <li>d) Pseudo code to computer program</li> </ul>	
No, the answer is incorrect. Score: 0	
Accepted Answers: c) High-level language to machine level language	
<sup>10)</sup> Computer memory which is used to store programs and data currently being processed by CPU is	1 point
<ul><li>a) ROM</li><li>b) RAM</li><li>c) Cache memory</li><li>d) PROM</li></ul>	
No, the answer is incorrect. Score: 0	
Accepted Answers: b) RAM	