

DAY : 18

Max Area of Island :

Problem Link : <https://leetcode.com/problems/max-area-of-island/>

Test Cases Passed : 728 / 728

Time Used : 04.10

Difficulty Level : MEDIUM

Approach Used :

DFS() :

- Calculating the dimensions of the grid
- Marking the node as visited
- Incrementing the area of component
- Traversing for adjacent elements :
 - Checking validity of indexes :
 - Checking if the component element is adjacent and unvisited :
 - Making dfs call to mark it and adjacent of it as
dfs(adjrow,adjcol,visited,grid,area)

MakeConnected() :

- Calculating the dimensions of the grid
- Creating a visited vector initialized with 0
- Creating a maxarea variable to store max area initialized with 0
- Traversing through all components :
 - Checking if unvisited element ie. new component and element is 1 :
 - Calculating area of component
 - Updating max area
- Returning the max area

Solution :

```
void dfs(int row,int col,vector<vector<int>>&visited,vector<vector<int>>&grid,int
&area)
{
    // calculating the dimensions of the grid
    int n = grid.size();
    int m = grid[0].size();
    // marking the node as visited
    visited[row][col] = 1;
    // updating the area
    area+=1;
    // traversing for the adjacent components
    int delRow[] = {-1,0,1,0};
    int delCol[] = {0,1,0,-1};
    for(int i=0;i<4;i++)
    {
        // calculating the adjacent indexes
        int nrow = row+delRow[i];
        int ncol = col+delCol[i];

        // checking for validity of the adjacent indexes
        if(nrow<n && ncol<m && nrow>=0 && ncol>=0)
        {
            // checking if the adjacent is unvisited and is an element
            if(!visited[nrow][ncol] && grid[nrow][ncol]==1)
            {
                dfs(nrow,ncol,visited,grid,area);
            }
        }
    }
}

int maxAreaOfIsland(vector<vector<int>>& grid) {
    // calculating the dimensions of the grid
    int n = grid.size();
    int m = grid[0].size();
    // creating a visited vector
    vector<vector<int>> visited(n,vector<int>(m,0));
    // creating a maxarea variable and initializing it with 0
    int maxarea = 0;
    // traversing through all components to check for which component could
    result in maxarea

    for(int i=0;i<n;i++)
    {
        for(int j=0;j<m;j++)
        {
```

```
        // if the component is unvisited and is a component
        if(!visited[i][j] && grid[i][j]==1)
        {
            // calculate the area of the grid components
            int area = 0;
            dfs(i,j,visited,grid,area);
            // updating the max area
            maxarea = max(maxarea,area);
        }
    }
    // returning the max area
    return maxarea;
}
```