

# Pre-interview questionnaire

This questionnaire intends to collect a few data points about you, your experience as a software developer, and your perceptions/knowledge about designing user interfaces in apps for senior end-users before the interview session.

\* Indicates required question

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# MONASH University

1. What is your age? \*

*Mark only one oval.*

- ☐ < 20 years
- ☐ 21 - 34 years
- ☐ 35 - 59 years
- ☐ > 60 years

2. How many years of experience do you have in the **software industry**? \*

*Mark only one oval.*

- ☐ < 1 years  
☐ 2 - 4 years  
☐ 5 - 10 years  
☐ > 10 years

3. How many years of software development experience do you have in developing **mobile applications**? \*

*Mark only one oval.*

- ☐ < 1 years  
☐ 2 - 4 years  
☐ 5 - 10 years  
☐ > 10 years

4. How many years of experience do you have in the **Flutter framework**? \*

*Mark only one oval.*

- ☐ < 1 years  
☐ 2 - 3 years  
☐ 3 - 4 years  
☐ > 5 years

5. Do you use **accessibility standards** (e.g., Web Content Accessibility Guidelines (WCAG)) when developing mobile applications? \*

*Mark only one oval.*

- ☐ Yes  
☐ No  
☐ Maybe

6. How would you rate the importance of addressing the **age-specific needs of older users** (such as vision and hearing impairments, cognitive and mobility challenges, computer literacy, and language preferences) in **user interface** design? \*

*Mark only one oval.*

- ☐ Essential
- ☐ Important
- ☐ Somewhat important
- ☐ Not important

7. What strategies would you employ to personalise user interfaces for older users? \*

*Tick all that apply.*

- ☐ Capture the personalisation needs of older users during the requirements gathering stage through methods like user interviews and developing detailed personas.
- ☐ Design a universally accessible interface based on established accessibility guidelines and expert opinions on user experience.
- ☐ Provide a configuration dashboard that allows users to adjust the UI according to their personal preferences.
- ☐ Ensure the user interface integrates well with the native personalisation and accessibility settings of the target device and test these integrations thoroughly before deployment.
- ☐ Rarely take any steps to personalise the user interface due to time and resource constraints.
- ☐ Would not consider any strategies to personalise UI for older users.
- ☐ Other: \_\_\_\_\_

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