CSE 326: Software Engineering

Final Project Proposal

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1 Introduction

1.1 Project Overview and Statement of Proposal

OCR (Optical Character Recognition) is a technique that a program can use to parse individual or stream images into a matched set of some written alphabet; often just a set of alphanumeric characters. OCR is used in banking, note taking applications, and many other services used on a daily basis. One of the most common implementations of OCR is the use of neural networks, often through supervised learning methods. We propose to create a simple neural network that will be trained and tested to classify a single image into an alphanumeric character using one such supervised learning technique. In the process of developing the neural network, we'll develop a host of tools to test and view the networks created and some performance metrics to gauge effectiveness.

1.2 Project Scope and Objectives

The initial scope of the project, as outlined in the overview, will be to create a simple Optical Character Recognition (OCR) system using a neural network and employ supervised learning techniques to test and train our model. Our main objectives for the project include:

- (a.) Build the components of neural network using object-oriented design principles and programming language (like Java).
- (b.) A training and test environment for our neural network.
- (c.) A graphical user interface (GUI) that the user can draw characters for the model to classify them.
- (d.) A graphical user interface (GUI) to view the created neural networks to visually see how each model works.

2 Risk Management Strategy

2.1 Risk Table

Category Values

- BU Business Impact Risk
- \bullet CU Customer Risk
- **DE** Development Environment Risk
- \bullet $\,{\bf PR}$ Process Risk
- $\bullet~\mathbf{PS}$ Product Size Risk
- **ST** Risk Associated with Staff Size and Experience
- \bullet **TE** Technology Risk

Impact Values:

- 4 catastrophic
- **3** critical
- 2 marginal
- \bullet 1 negligible

Table 1: Risk Table

Risks	Category	Probability	Impact	RMMM	
Project scope	BU	Possible	2	Mitigation - Define strict requirements at the beginning and	
may increase due to feature				have periodic reviews to control	
additions				feature creep.	
Model may not	CU	Likely	3	Management - Incorporate	
generalize well				diverse training data, test edge	
to unseen char-				cases, and implement validation	
acters				methods.	
Members on the	DE	Very	1	Mitigation - Use a virtual ma-	
project use a		Likely		chine to help simplify the pro-	
variety of dif-				cess of developing the software	
ferent hardware				and make diagnosing issues eas-	
and software,				ier by sticking to one platform.	
complicating					
the development					
process					
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Risks	Category	Probability	Impact	RMMM	
No robust method for test- ing whether our model works	PR	Very Likely	2	Mitigation - Introduce unit tests to test the functioning of individual components of the neural network to avoid errors made earlier in the development	
Neural network may be too computation- ally expensive to run efficiently	PS	Likely	2	Mitigation - Optimize the network design to reduce complexity using different algorithms.	
Most members on the project do not have a lot of experience with NNs	ST	Likely	3	Mitigation - Hold meetings to review neural network knowl- edge and carefully plan the learning strategy, including which technologies to involve.	
Technology stack may not support required performance	TE	Possible	3	Monitoring - Evaluate and select technologies that are proven for neural network applications, conduct early performance tests to not be stuck later.	

2.2 Discussion of Risks to Be Managed

The risk to be managed for this project will primarily involve managing the technical complexity, and dealing with public-facing risks like product size or customer relations. The risks for this project require mitigation, management, and monitoring measures that attempt to alleviate primarily technical or staff risks. For example, one mitigation effort requires unit testing to help ensure the behavior of each component of the neural network is functioning as expected.

2.3 Risk Mitigation, Monitoring, and Management Plan

2.3.1 Risk Mitigation

1. No Robust Testing Method to Evaluate the Whole Neural Network - Process Risk:

It's very difficult to evaluate how a neural network is flawed, since it's connections are often elaborate and difficult to understand (the black box effect). Instead, to help mitigate this risk we propose to introduce unit testing inside the components, and test smaller version of the models we will ultimately create.

2. Inexperience in Neural Networks - Staff Risk:

If this risk becomes a problem, our mitigation efforts involve holding meetings to review relevant information about neural networks. Writing unit tests should also help, since they help the writer understand how each component is supposed to function

3. Team Members Use a Variety Different Hardware and Software - Development Environment Risk:

If different hardware and software environments poses a risk, we can use a virtual machine to create a single development environment.

2.3.2 Risk Monitoring

Risk monitoring involves gauging understanding of each component of the project, ensure that each part is properly understood and that tests are written properly to ensure each component is working as intended and understood by members of the project.

2.3.3 Risk Management (Contingency Plans)

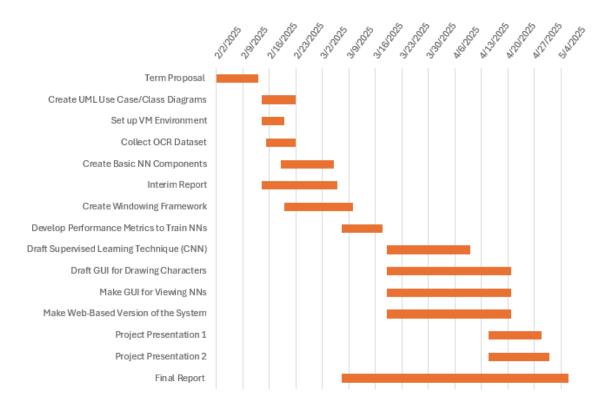
Contingency plans to reduce risk involve creating and utilizing many different neural network performance metrics, like hamming distances and F1 scores, the ensure the accuracy of our model and the soundness of our training process. If we encounter issues implementing the supervised learning process, we can try different objective functions and performance metric that are easier to evaluate and control – allowing for some degree of freedom in implementation and the development of contingencies as required.

3 Schedule

3.1 Task List

- 1. Term Proposal
- 2. Create UML Use Case/Class Diagrams
- 3. Set up VM Environment
- 4. Collect OCR Dataset
- 5. Create Basic NN Components
- 6. Interim Report
- 7. Create Windowing Framework
- 8. Develop Performance Metrics to Train NNs
- 9. Draft Supervised Learning Technique (CNN)
- 10. Draft GUI for Drawing Characters
- 11. Make GUI for Viewing NNs
- 12. Make Web-Based Version of the System
- 13. Project Presentation 1
- 14. Project Presentation 2
- 15. Final Report

3.2 Timeline Chart



3.3 Resource Table

Table 2: Resource Table

Task	People	Hardware and Software	Special
Term Proposal	Group	Latex and Excel	None
Create UML	Group	Dia and draw.io	None
Use Case/Class			
Diagrams			
Set Up VM En-	John	Computer and	None
vironment	Runyon	VM	
Collect OCR	Colin	Computer and	None
Dataset	and	VM	
	John		

Create Basic	Cole	openJDK22 and	None
NN Components	Johnson	Java Language	
Interim Report	Group	LaTex	None
Create Window-	Lauren	openJDK22 and	None
ing Framework		Java Language	
Develop Perfor-	Cole	openJDK22 and	None
mance Metrics	and	Java Language	
to Train NNs	John		
Draft Super-	Group	Computer and	None
vised Learn-		VM	
ing Technique			
(CNN)			
Draft GUI for	Lauren	openJDK22 and	None
Drawing Char-		Java Language	
acters			
Make GUI for	Cole	openJDK22 and	None
Viewing NNs	and	Java Language	
	Lauren		
Make Web-	John	nginx, JSweet,	None
Based Version		and React	
of the System			
Project Presen-	Group	Google Slides	None
tation		and LaTex	
Final Report	Group	Latex	None

4 Project Resources

4.1 People

- 1. Colin Grandjean
- 2. Lauren Giles
- 3. Cole Johnson (Team Leader)
- 4. John Runyon

4.2 Hardware and Software Resources

We plan to create our project using Java, version 22. To help automate our build and deployment processes, we are using Gradle. In order to facilitate version control, we use GitHub with Jira to keep track of our development process and task management. Each team member uses different code editors, depending on their preferences. We will be using primarily Latex to write our reports and keep track of documentation.

4.3 Special Resources

The only possible special resource we may need for the project is a Virtual Machine to manage the development environment. Later, we will use special software to try and port our java application to web, which may need special considerations.

5 Appendices

5.1 Tasks Completed by Group Members

Cole:

Drafted section 1 and section 2 of the proposal, and wrote some entires of the risk table. Organized meetings and maintained a git repository for work on the final project. Brainstormed ideas and organized a task list along with all the other members of the project.

Colin: [Write here]

John:

Assisted in overall document formatting, including extended tables, alphabetical organization, and the risk table. Reviewed and improved grammar throughout the document. Contributed to meeting planning and organization to enhance workflow, streamline ideas and scope, and suggested process management strategies and software for project completion.

Lauren:

Created the Jira project for tracking issues and overall development process using an Agile workflow as well as configuring the project to prepare for the start of the development process. Added information for the Project requirements section and aided in some of the planning of needed tasks during team meetings.