MSBD 5007 HW1

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Question1

Given two vectors $\mathbf{a} = [a_0, a_1, \dots, a_{N-1}]$ and $\mathbf{b} = [b_0, b_1, \dots, b_{N-1}]^T$, their *circular convolution* is defined by

$$(\boldsymbol{a} \circledast \boldsymbol{b})_k = \sum_{j=0}^{N-1} a_j b_{k-j}, k = 0, 1, \cdots, N-1,$$

where **b** is extended periodically, i.e., $b_{k-j} = b_{(k-j)+N}$ if $-N \le k-j \le -1$. Let f, g, and h be vectors in \mathbb{R}^N . Prove that the circular convolution satisfies:

- (a) $\mathbf{f} \circledast \mathbf{g} = \mathbf{g} \circledast \mathbf{f}$.
- (b) $f \circledast (g \circledast h) = (f \circledast g) \circledast h$.

(a)

$$(f \circledast g)_{k}$$

$$= \sum_{j=0}^{N-1} f_{j}g_{k-j}$$

$$= \sum_{j=k+1}^{N-1} f_{j}g_{k-j} + \sum_{j=0}^{k} f_{j}g_{k-j}$$

$$= \sum_{j=k+1}^{N-1} f_{j}g_{N+k-j} + \sum_{j=0}^{k} f_{j}g_{k-j}$$

$$= \sum_{i=k+1}^{N-1} f_{N+k-i}g_{i} + \sum_{j=0}^{k} f_{j}g_{k-j}$$

$$= \sum_{i=k+1}^{N-1} g_{i}f_{k-i} + \sum_{i=0}^{k} f_{k-i}g_{i}$$

$$= \sum_{i=k+1}^{N-1} g_{i}f_{k-i} + \sum_{i=0}^{k} g_{i}f_{k-i}$$

$$= \sum_{i=0}^{N-1} g_{i}f_{k-i}$$

$$= (g \circledast f)_{k}$$

Therefore, we can conclude that: $f \circledast g = g \circledast f$.

(b)

$$(\boldsymbol{f} \circledast (\boldsymbol{g} \circledast \boldsymbol{h}))_{k} = (\boldsymbol{f} \circledast (\boldsymbol{h} \circledast \boldsymbol{g}))_{k}$$

$$= \sum_{j=0}^{N-1} f_{j} (\boldsymbol{h} \circledast \boldsymbol{g})_{k-j}$$

$$= \sum_{j=0}^{N-1} f_{j} \sum_{i=0}^{N-1} h_{i} g_{k-j-i}$$

$$= \sum_{j=0}^{N-1} \sum_{i=0}^{N-1} f_{j} h_{i} g_{k-j-i}$$

$$= \sum_{i=0}^{N-1} \sum_{j=0}^{N-1} f_{j} h_{i} g_{k-j-i}$$

$$= \sum_{i=0}^{N-1} h_{i} \sum_{j=0}^{N-1} f_{j} g_{k-j-i}$$

$$= \sum_{i=0}^{N-1} h_{i} (\boldsymbol{f} \circledast \boldsymbol{g})_{k-i}$$

$$= (\boldsymbol{h} \circledast (\boldsymbol{f} \circledast \boldsymbol{g}))_{k}$$

$$= ((\boldsymbol{f} \circledast \boldsymbol{g}) \circledast \boldsymbol{h})_{k}$$

Therefore, we can conclude that: $f \circledast (g \circledast h) = (f \circledast g) \circledast h$.

Question2

Let
$$\mathbf{A} = \begin{bmatrix} 2 & -1 & 3 \\ 1 & 2 & 1 \\ -3 & -1 & 2 \end{bmatrix}$$
 be a 3×3 matrix.

(a) Find the LU decomposition of the matrix \boldsymbol{A} . The final result will look like this:

$$\mathbf{A} = \begin{bmatrix} 1 & 0 & 0 \\ l_{21} & 1 & 0 \\ l_{31} & l_{32} & 1 \end{bmatrix} \begin{bmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & 0 & u_{33} \end{bmatrix}$$

(b) Use the result in (a) to solve the system:

$$2x_1 - x_2 + 3x_3 = 3$$
$$x_1 + 2x_2 + x_3 = 4$$
$$-3x_1 - x_2 + 2x_3 = 5$$

(a)

$$\begin{bmatrix} 2 & -1 & 3 \\ 1/2 & 5/2 & -1/2 \\ -3/2 & -5/2 & 13/2 \end{bmatrix}_{k=1}$$

$$\begin{bmatrix} 2 & -1 & 3 \\ 1/2 & 5/2 & -1/2 \\ -3/2 & -1 & 6 \end{bmatrix}_{k=2}$$

From this, we can get:

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 1/2 & 1 & 0 \\ -3/2 & -1 & 1 \end{bmatrix} \begin{bmatrix} 2 & -1 & 3 \\ 0 & 5/2 & -1/2 \\ 0 & 0 & 6 \end{bmatrix}$$

(b)

From (a), we know:

$$\begin{bmatrix} 1 & 0 & 0 \\ 1/2 & 1 & 0 \\ -3/2 & -1 & 1 \end{bmatrix} \begin{bmatrix} 2 & -1 & 3 \\ 0 & 5/2 & -1/2 \\ 0 & 0 & 6 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix}$$

Assume LUx = b as Ly = b, s.t.: From (a), we know:

$$\begin{bmatrix} 1 & 0 & 0 \\ 1/2 & 1 & 0 \\ -3/2 & -1 & 1 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix}$$

From these, we can solve:

$$y_1 = 3$$
$$y_2 = 5/2$$
$$y_3 = 12$$

s.t.

$$\begin{bmatrix} 2 & -1 & 3 \\ 0 & 5/2 & -1/2 \\ 0 & 0 & 6 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 3 \\ 5/2 \\ 12 \end{bmatrix}$$

From these, we can solve:

$$x_1 = -4/5$$
$$x_2 = 7/5$$
$$x_3 = 2$$

Question3

Let $\mathbf{A} \in \mathbb{R}^{n \times n}$ be a tri-diagonal matrix (i.e. $a_{ij} = 0$ if |i - j| > 1). The pattern of nonzero entries is illustrated below:

$$\begin{bmatrix} \times & \times & & & & \\ \times & \times & \times & & & \\ & \ddots & \ddots & \ddots & \\ & & \times & \times & \times \end{bmatrix}$$

Develop an algorithm with complexity O(n) to compute the LU decomposition of A, assuming all the pivots are non-zero.

Algorithm 1 LU Decomposition

- 1: for k = 1 to n do
- 2: $a_{k,k+1} \leftarrow \frac{a_{k,k+1}}{a_{k,k}}$
- 3: $a_{k+1,k+1} \leftarrow a_{k+1,k+1} a_{k,k+1} \cdot a_{k+1,k}$
- 4: end for

According to the LU decomposition algorithm, we can get the updated matrix A^* , and we can get the matrix L and U as follows:

$$\boldsymbol{L} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & \cdots & 0 \\ a_{21}^* & 1 & 0 & 0 & 0 & \cdots & 0 \\ a_{31}^* & a_{32}^* & 1 & 0 & 0 & \cdots & 0 \\ a_{41}^* & a_{42}^* & a_{43}^* & 1 & 0 & \cdots & 0 \\ a_{51}^* & a_{52}^* & a_{53}^* & a_{54}^* & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{n1}^* & a_{n2}^* & a_{n3}^* & a_{n4}^* & a_{n5}^* & \cdots & 1 \end{bmatrix}$$

and

$$\boldsymbol{U} = \begin{bmatrix} a_{11}^* & a_{12}^* & a_{13}^* & a_{14}^* & a_{15}^* & \cdots & a_{1n}^* \\ 0 & a_{22}^* & a_{23}^* & a_{24}^* & a_{25}^* & \cdots & a_{2n}^* \\ 0 & 0 & a_{33}^* & a_{34}^* & a_{35}^* & \cdots & a_{3n}^* \\ 0 & 0 & 0 & a_{44}^* & a_{45}^* & \cdots & a_{4n}^* \\ 0 & 0 & 0 & 0 & a_{55}^* & \cdots & a_{5n}^* \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & 0 & 0 & \cdots & a_{nn}^* \end{bmatrix}$$

Therefore, the algorithm has a complexity of O(n)

Question4

To accelerate matrix multiplications, the *Coppersmith Winograd* algorithm reduces the number of scalar multiplications by cleverly reformulating the inner product. Assume that n is even and define, for any vector $x \in \mathbb{R}^n$,

$$f(\mathbf{x}) = \sum_{i=1}^{n/2} x_{2i-1} x_{2i}$$

(a) Prove that for all vectors $x, y \in \mathbb{R}^n$, the inner product can be re-expressed as

$$\mathbf{x}^T \mathbf{y} = \sum_{i=1}^{n/2} ((x_{2i-1} + y_{2i})(x_{2i} + y_{2i-1})) - f(\mathbf{x}) - f(\mathbf{y}).$$

(b) Now consider the matrix product C = AB, where $A, B \in \mathbb{R}^{n \times n}$. Devise an algorithm to compute C using $\frac{n^3}{2} + O(n^2)$ scalar multiplications.

Note: A standard matrix multiplication requires n^3 scalar multiplications. By combining this method with other techniques, one can obtain the Coppersmith Winograd algorithm, which has an asymptotic complexity of $O(n^{2.375})$.

(a)

$$\sum_{i=1}^{n/2} ((x_{2i-1} + y_{2i})(x_{2i} + y_{2i-1}))$$

$$= \sum_{i=1}^{n/2} x_{2i-1}x_{2i} + y_{2i}x_{2i} + x_{2i-1}y_{2i-1} + y_{2i}y_{2i-1}$$

$$= \sum_{i=1}^{n/2} x_{2i-1}x_{2i} + \sum_{i=1}^{n/2} y_{2i}x_{2i} + \sum_{i=1}^{n/2} x_{2i-1}y_{2i-1} + \sum_{i=1}^{n/2} y_{2i}y_{2i-1}$$

$$= \mathbf{x}^T \mathbf{y} + f(\mathbf{x}) + f(\mathbf{y})$$

So we can conclude that:

$$\mathbf{x}^T \mathbf{y} = \sum_{i=1}^{n/2} ((x_{2i-1} + y_{2i})(x_{2i} + y_{2i-1})) - f(\mathbf{x}) - f(\mathbf{y}).$$

(b)

For each row $a_i \in A$, calculating $f(a_i)$ costs $\frac{n}{2}$ scalar multiplications. Therefore, the total cost of calculating $f(a_i)$, $\forall a_i \in A$ is $n \times \frac{n}{2} = \frac{n^2}{2}$ scalar multiplications. Similarly, the total cost of calculating $f(b_i)$, $\forall b_i \in B$ is $\frac{n^2}{2}$ scalar multiplications, too.

For each multiplication between row in \boldsymbol{A} and column in \boldsymbol{B} , we need to calculate $\frac{n}{2}$ times multiplication, if the $f(\boldsymbol{a}_i)$ and $f(\boldsymbol{b}_i)$ is given. Therefore, the total cost of calculating $\boldsymbol{A} \times \boldsymbol{B}$ is $n \times n \times \frac{n}{2} + O(n^2) = \frac{n^3}{2} + O(n^2)$ scalar multiplications.

Therefore, the algorithm to compute C = AB is as follows:

Algorithm 2 Matrix Multiplication

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1: Input: Matrices A, B \in \mathbb{R}^{n \times n}

2: Output: Matrix C = AB

3: Compute f(a_i) for each row a_i in A

4: Compute f(b_i) for each column b_i in B

5: for each row a_i in A do

6: for each column b_j in B do

7: Compute \sum_{k=1}^{n/2} ((a_{i,2k-1} + b_{2k,j})(a_{i,2k} + b_{2k-1,j}))

8: Compute c_{i,j} = \sum_{k=1}^{n/2} ((a_{i,2k-1} + b_{2k,j})(a_{i,2k} + b_{2k-1,j})) - f(a_i) - f(b_j)

9: end for

10: end for

11: return C
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