349: Machine Learning

Machine Learning in a Nutshell



What is machine learning?





ChatGPT

Machine learning, a subset of artificial intelligence, involves the development of algorithms enabling computers to learn and improve performance without explicit programming. Unlike traditional programming, machine learning relies on data-driven learning, where models are trained on labeled datasets for supervised learning or discover patterns in unlabeled data for unsupervised learning. Reinforcement learning involves decision-making through interaction with an environment. The process includes training the model, testing its performance, and refining it to make accurate predictions on new data. Widely applied in image recognition, natural language processing, recommendation systems, and more, machine learning has become essential for solving complex problems and extracting insights from diverse datasets across various domains.

- "A set of methods that can automatically detect patterns in data, then use the uncovered patterns to predict future data."
- "Using experience to gain expertise."
- "Fitting a function to data."

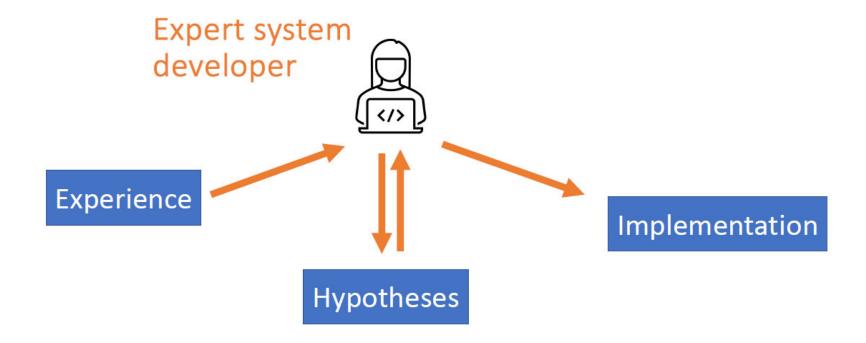
Source: Murphy, Machine Learning: A Probabilistic Perspective Shalev-Shwartz and Ben-David, Understanding Machine Learning

Is Machine Learning different from an Expert System?

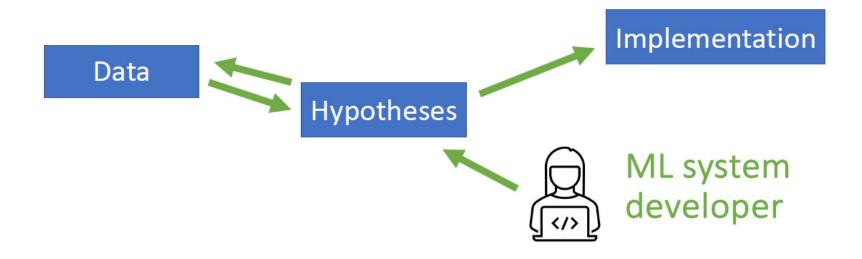
"Expert system" for predicting your grade:

```
if points >= 93.0:
    return "A"
elif points >= 90.0:
    return "A-"
elif points >= 87.0:
    return "B+"
elif points >= 83.0:
    return "B"
```

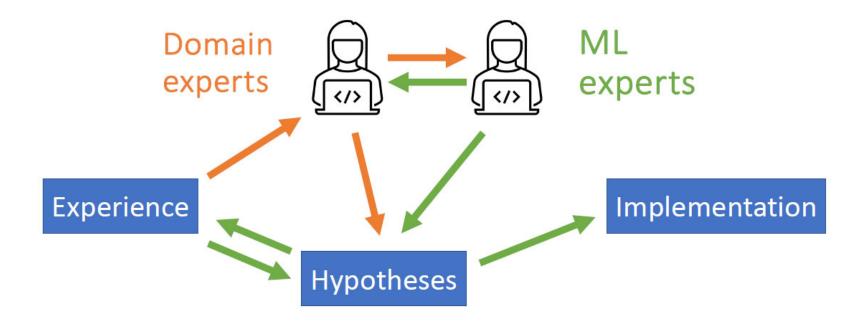
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What Can Machine Learning Do?



Computer Chess



Computer Go



DALL·E 3



Self-Driving Car

What Can Machine Learning Do?

- Recognizing patterns:
 - o Facial identities or facial expressions
 - o Handwritten or spoken words, sentiment
 - o Medical images
- Recognizing anomalies:
 - o Unusual credit card transactions
 - o Unusual patterns of sensor readings in a nuclear power plant
- Prediction:
 - o Next word in a sequence of natural language text
 - o Future stock prices or currency exchange rates
- Generating patterns
 - o Generating text, images or audio
 - o Question answering (factual recall, reasoning, planning)?

Types of Learning

Supervised (inductive) learning

training data + desired outputs (labels)

Unsupervised learning

training data (without desired outputs)

Semi-supervised learning

• training data + a few desired outputs

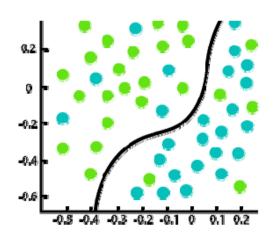
Reinforcement learning

rewards from sequence of actions

Types of Learning

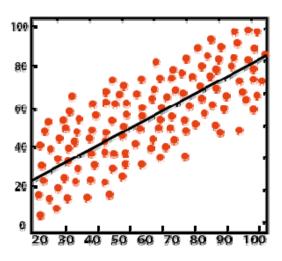
Classification:

Learning a function to map from a n-tuple to a *discrete* value from a finite set



• Regression:

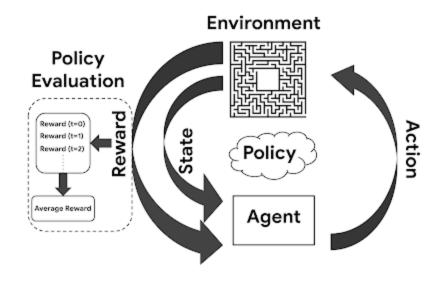
Learning a function to map from a n-tuple to a **continuous** value



Types of Learning

• Reinforcement Learning:

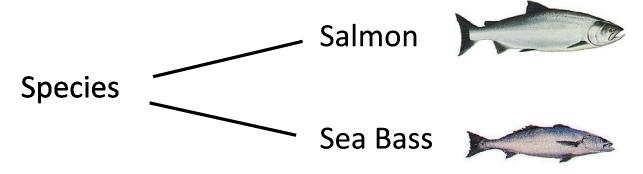
Learning a *policy* to maximize a reward from an agent interacting with its environment through actions and state transitions



Source: Google Research

Fish Example: Task

"Sorting incoming fish on a conveyor according to species using optical sensing"



Risk: Finding sea bass in a package of salmon annoys customers!

Fish Example: Problem Analysis

Set up a camera and take some sample images Extract characteristics that make distinction between species possible

- Length
- Lightness
- Width
- Number and shape of fins
- Position of the mouth, etc.

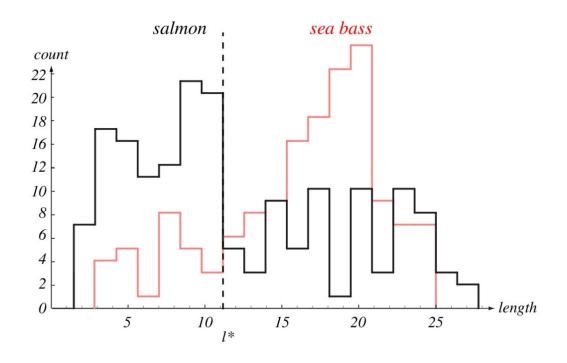




This is the set of all suggested features to explore for use in our classifier!

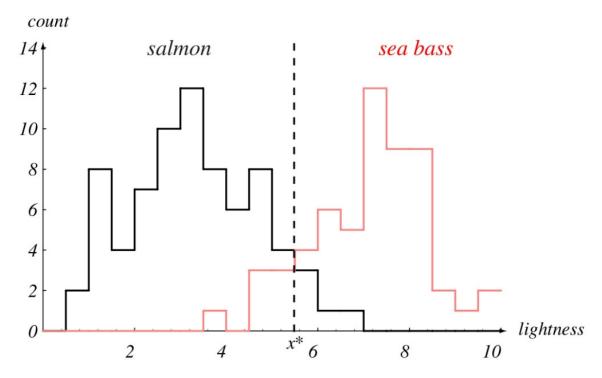
Fish Example: Feature Extraction

Possible feature for discrimination: length of a fish



Fish Example: Consider other Features

Another possible feature: lightness of a fish



Relationship between decision boundary and costs!

- Move decision boundary in response to lightness to reduce costs
- Reduces number of sea bass that are classified as salmon

Fish Example: Use Two Features

Adopt lightness (x_1) and width of the fish (x_2)

Fish
$$\longrightarrow \mathbf{X} = [x_1, x_2]$$

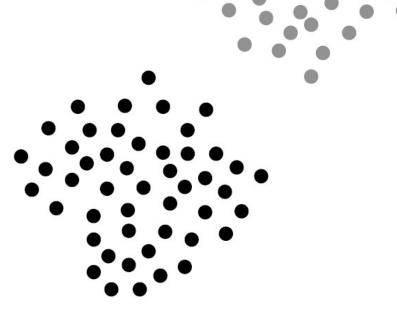
$$\vec{\mathbf{x}} = \begin{bmatrix} 1.8 & 14.5 \\ 2.5 & 15.6 \\ 3.6 & 15.4 \\ 4.5 & 15.5 \\ 5.0 & 14.8 \\ \vdots & \vdots \\ 6.7 & 21.9 \end{bmatrix}$$

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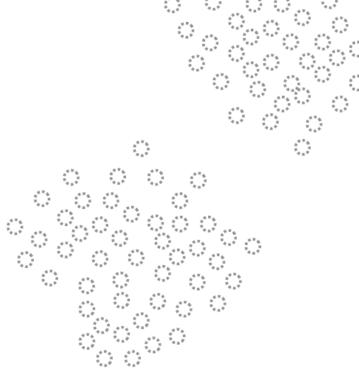
Machine Learning in One Slide

- 1. Pick data **D**, model **M(w)** and an objective function **J(D,w)**.
- 2. Initialize model parameters w somehow.
- 3. Measure model performance with the objective function J(D,w).
- 4. Modify the parameters w somehow, hoping to improve J(D,w).
- 5. Repeat steps 3 and 4 until you stop improving (or run out of time).

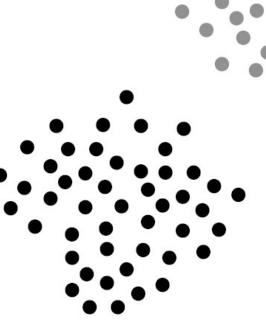
- Data **D**: the black and gray dots
- Goal: based upon location, classify whether a dot is black or gray



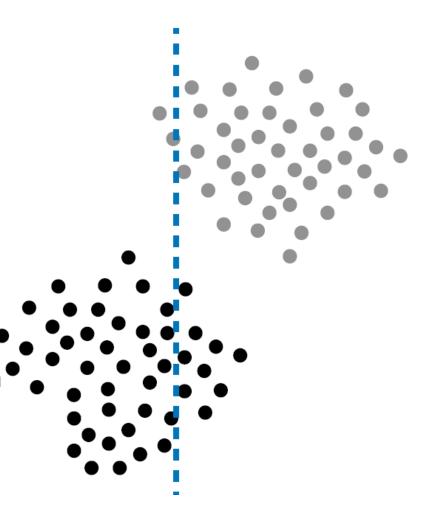
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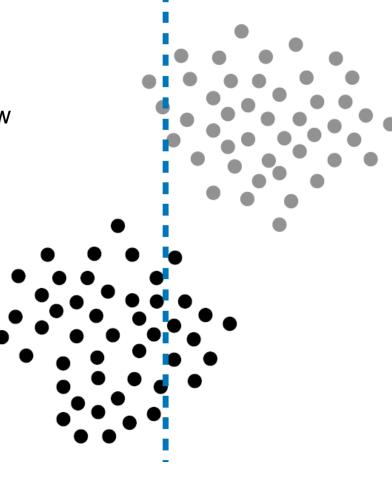


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- Dots can be an abstract representation of anything
- Our initialize model M(w) can be a line through the data
- Dots to the right are classified as gray, otherwise dots are classified as black

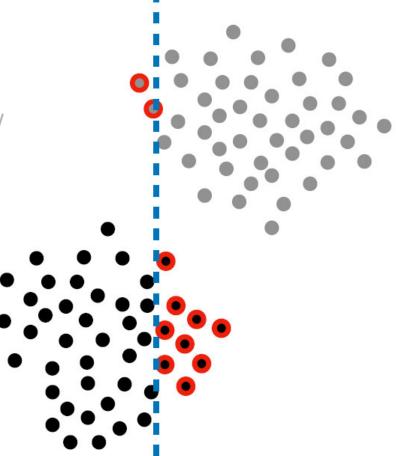


How good is the model:

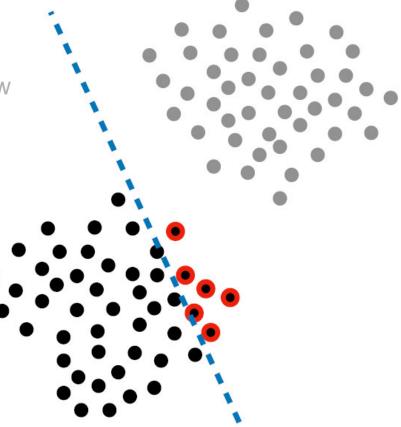
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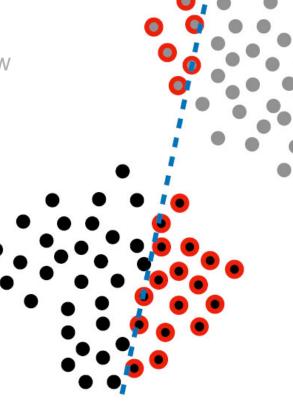
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- Some lines perform better **J(D,w) = 6**



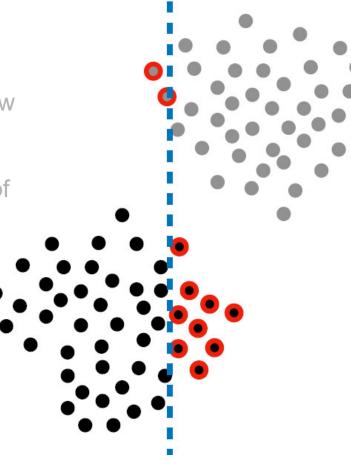
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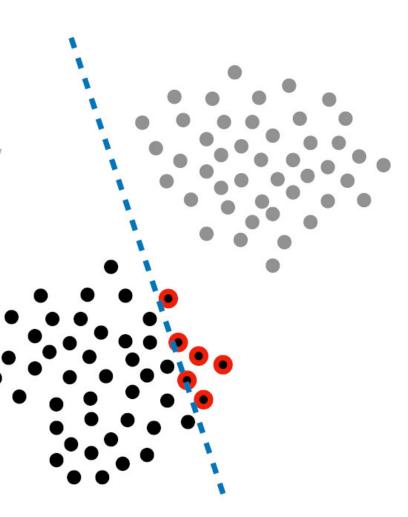
• Some lines perform worse **J(D,w) = 23**



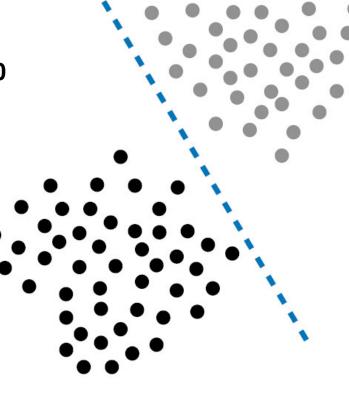
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- Our goal is to move the line M(w) such that it reduces the objective function
- Updating M(w) is done according to a learning algorithm

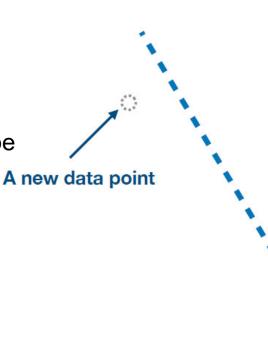


- We have a model M(w) that fits the training data D perfectly, with J(D,w) = 0
- This called a minima of the objective function J(D,w), and in this case is also a global minima
- In most learning algorithms, this is also called convergence



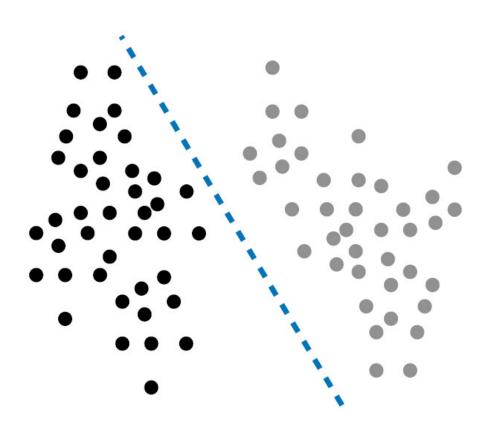
Using the model:

- Once the model is trained, it can be applied to unseen data
- New data Is classified using the learned line
- This is called *inference*



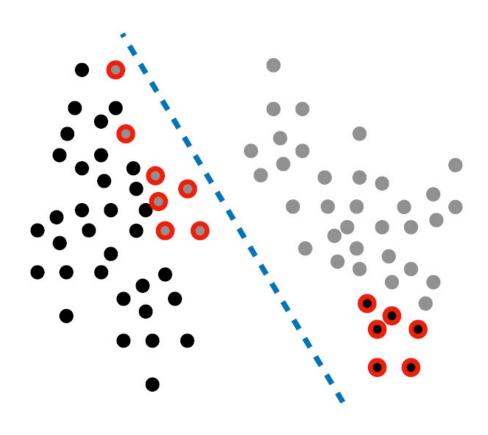
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- Once the model is trained, it can be applied to *unseen* data
- New data Is classified using the learned line
- This is called *inference* and generates *predicted labels*
- The unseen data is often called the test set
- If you know the actual labels, then you can measure how well your model generalizes

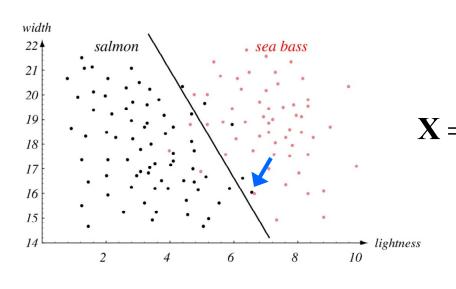


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Fish
$$\longrightarrow \boldsymbol{x}^T = [x_1, x_2]$$



$$\begin{bmatrix} 1.8 & 14.5 \\ 2.5 & 15.6 \\ 3.6 & 15.4 \\ 4.5 & 15.5 \end{bmatrix} \quad \mathbf{Y} = \begin{bmatrix} B \\ B \\ B \\ B \\ \end{bmatrix}$$

$$5.0 \quad 14.8$$

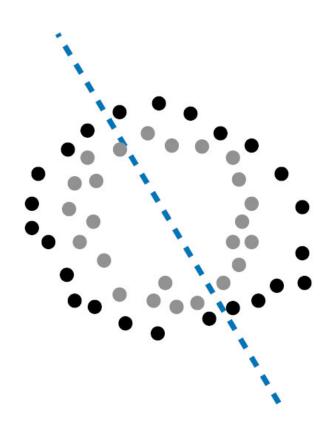
$$\vdots \quad \vdots$$

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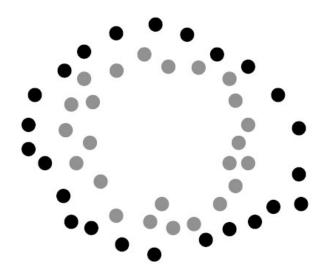
$$\begin{bmatrix} B \\ B \\ B \\ B \\ B \\ \end{bmatrix} \quad \hat{\mathbf{Y}} = \begin{bmatrix} B \\ B \\ B \\ R \\ \vdots \\ R \end{bmatrix}$$

Inductive Bias

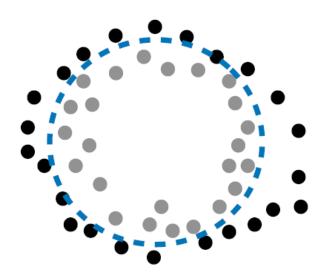
What if your data looks like this? Can the "line" model **M(w)** learn to separate this data?



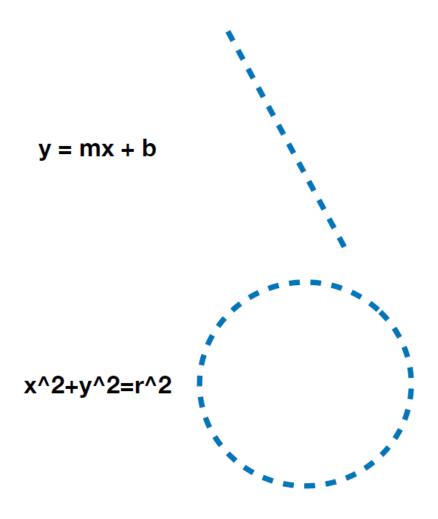
What sort of shape should we use to learn this data?



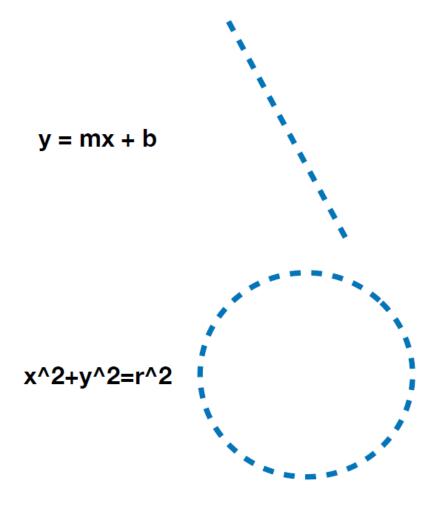
A circle!



The "shapes" a model can make in the feature space is called the hypothesis space.



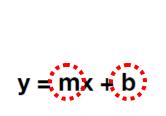
The type of shapes a model can make is a form of *inductive bias*.



y = mx + b

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$$r^2 = a (x - x_0)^2 + b (y - y_0)^2$$



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