2023 Digital IC Design Homework 4

NAME 吳欣航								
Simulation Result								
Functional		Scor	Score		Gate-level simulation		Score	
simulation								
# START!!! Simulation Start					# # START!!! Simulation Start			
# Layer 0 output is correct ! # Layer 1 output is correct!			-		#			
# S U M M A R Y					# Layer 1 output is correct! #			
# Congratulations! Layer 0 data have been generated successfully! # Congratulations! Layer 1 data have been generated successfully!					# SUMMARY # Congratulations! Layer 0 data have been gene		lly! The result is PASS!!	
terminate at 57350 cycle					# Congratulations! Layer 1 data have been gene			
** Note: Sfinish : D:/NCKUCollege/111-2/DIC/HH4/file/testfixture.v(175) ** Time: 2867500 ns Iteration: 0 Instance: /testfixture			e.v(175)	# terminate at 57350 cycle				
<pre># ** Note: ffinish : D:/MCXUCollege/111-2/DIC/HH4/file/testfixture.v(175) # Time: 2867508150 ps Iteration: 0 Instance: /testfixture</pre>								
Synthesis Result								
Total logic elements				661				
Total memory bits			(0				
Embedded multiplier 9-bit			(0				
elements								
Total cycle used			4	57350				
Flow Status Suc					ful - Man May 22 18:24:10 2	022		
				Successful - Mon May 22 18:34:19 2023 20.1.1 Build 720 11/11/2020 SJ Lite Edition				
Revision Name			ATCONV					
				ATCONV				
				yclone IV E				
•		-	EP4CE55F23A7					
			Fina					
				61 / 55,856 (1 %)				
_			324					
Total pins 8			82 /	2 / 325 (25 %)				
Total virtual pins	Total virtual pins 0							
Total memory bits 0			0/2	/ 2,396,160 (0 %)				
Embedded Multiplier 9-bit elements 0			0/3	/ 308 (0 %)				
Total PLLs 0			0/4	/4(0%)				
Description of your design								

使用了 INPUT 將每個 kernel 的數值抓出來存到 k1-k9 暫存器,這邊判斷若 kenel 在 64*64 的 column 和 row 超過 0, address 就等於 0, 超過 63 就等於 63,並使用 blocking 的寫法可以減少 cycle。之後進到 CONV 的 state 進行運算,由於 kernel 的數值都可以用 shift 完成,因此直接使用 shift 做乘法,小數點在哪裡並不會影響加減法,使用這個方法克服小數點問題,做完 CONV 在下一個 state 寫入 L0。下一個 state 讀 L0 的值,一次讀 4 個存到 k1-k4,下一個 state 進行 maxpooling 寫到 L1,進位的問題用右移 4 將最右邊 4 為溢出並 +1,之後再左移 4 位。

 $Scoring = (Total\ logic\ elements + Total\ memory\ bits + 9*Embedded\ multipliers\ 9-bit\ elements)\ X\ Total\ cycle\ used$

* Total logic elements must not exceed 1000.