

```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
6
7 namespace SportsProBLLClassLibrary
8 {
9     public class Technician
10    {
11        //Private variables from Technician Table
12        private int techID;
13        private string name;
14        private string email;
15        private string phone;
16
17        //Property Methods
18        public int TechID
19        {
20            get { return techID; }
21            set { techID = value; }
22        }
23
24        public string Name
25        {
26            get { return name; }
27            set { name = value; }
28        }
29
30        public string Email
31        {
32            get { return email; }
33            set { email = value; }
34        }
35
36        public string Phone
37        {
38            get { return phone; }
39            set { phone = value; }
40        }
41
42        //Constructor methods for initial values.
43        public Technician()
44        {
45
46        }
47    }
48 }
49
```