```csharp
1  using System;
2  using System.Collections.Generic;
3  using System.ComponentModel;
4  using System.Data;
5  using System.Drawing;
6  using System.Linq;
7  using System.Text;
8  using System.Threading.Tasks;
9  using System.Windows.Forms;
10 using SportsProBLLClassLibrary;
11
12 namespace SportsProUserInterfaceLayer
13 {
14     public partial class FrmViewIncidentsByTechnician : Form
15     {
16         public FrmViewIncidentsByTechnician()
17         {
18             InitializeComponent();
19         }
20
21         private void btnGetIncidents_Click(object sender, EventArgs e)
22         {
23             IncidentBLL incBLL = new IncidentBLL();
24             dgvIncidentsByTechnician.DataSource =
                   incBLL.GetIncidentsByTechnician(int.Parse(txtTechnician.Text));
25         }
26
27         private void btnReturnToMainMenu_Click(object sender, EventArgs e)
28         {
29             this.Hide();
30         }
31     }
32 }
33
```