

# Microcontrollers the Hard Way

Worksheet by Shawn Hymel (License: CC BY 4.0)

Presented by DigiKey Electronics

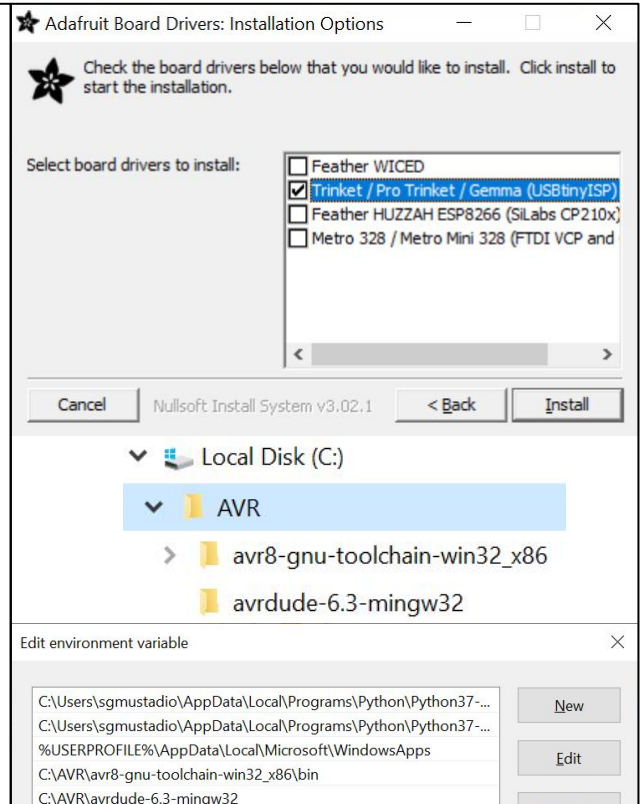
Name: \_\_\_\_\_

Date: \_\_\_\_\_

## Toolchain Setup

### Installation (Windows)

- Install driver: [bit.ly/adafruit-drivers-install](https://bit.ly/adafruit-drivers-install)
  - Select **Trinket...(USBtinyISP)**
  - Now plug in AVR Programmer
- Create folder C:\AVR
- Download AVR 8-bit Toolchain for Windows (v3.62) from: [bit.ly/avr-toolchain-install](https://bit.ly/avr-toolchain-install)
  - Unzip into C:\AVR
- Download *avrdude-6.3-mingw32.zip* from: <http://bit.ly/avrdude-install>
  - Unzip into C:\AVR\avrdude-6.3-mingw32
- Update Path
  - Control Panel > System and Security > System > Advanced System Settings > Advanced tab > Environment Variables
  - *User Variables*, select **Path**, click **Edit**
  - Click **New**, Click **Browse...**, add C:\AVR\avr8-gnu-toolchain-win32\_x86\bin
  - Click **New**, Click **Browse...**, add C:\AVR\avrdude-6.3-mingw32



### Installation (Mac)

- Install Homebrew:

```
$ ruby -e "$(curl -fsSL https://raw.githubusercontent.com/Homebrew/install/master/install)"
```
- Install AVR toolchain:

```
$ brew tap osx-cross/avr
$ brew install avr-gcc
```
- Install avrdude:

```
$ brew install avrdude
```

### Installation (Linux)

- Install AVR toolchain and avrdude:

```
$ sudo apt update
$ sudo apt install -y gcc-avr binutils-avr avr-libc avrdude
```

## Test It!

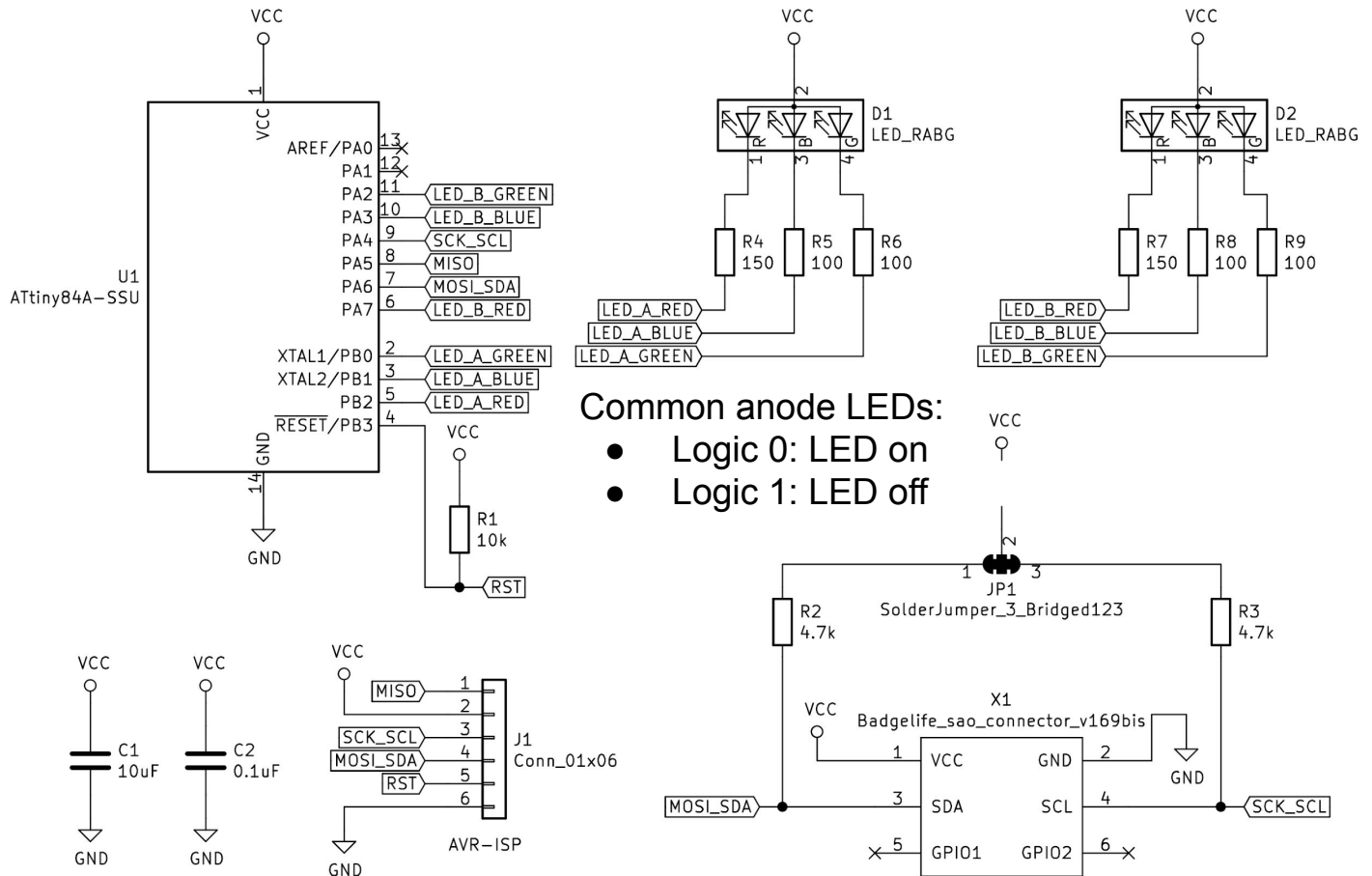
- In a terminal, enter `$ avr-gcc`
  - You should see an error: **avr-gcc: fatal error: no input files**
- Next, enter `$ avrdude`
  - You should see an error: **Usage: avrdude [options]**

## Project Files

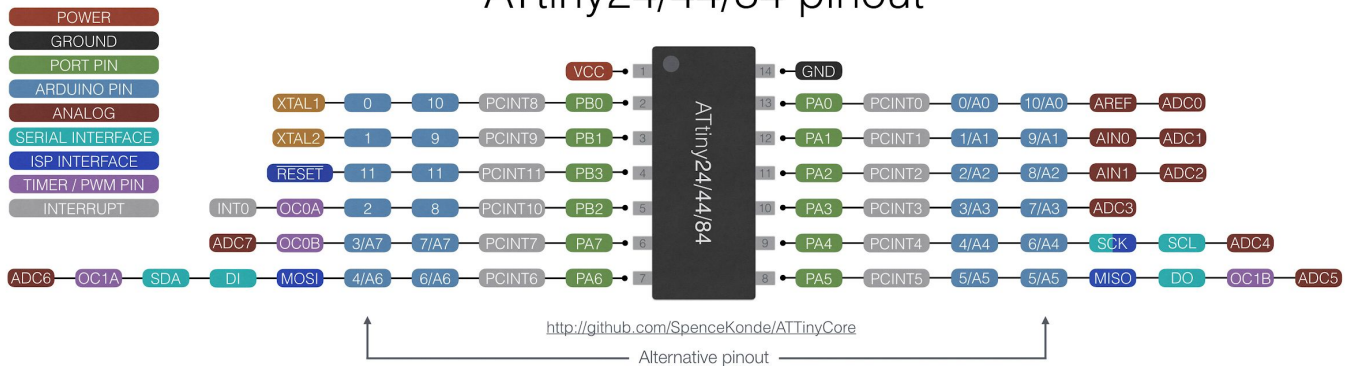
- Download ZIP from [github.com/ShawnHymel/wenk-sao](https://github.com/ShawnHymel/wenk-sao)
- Unzip somewhere on your computer

## References

- Datasheet: **datasheet-avr-attiny-24a-44a-84a.pdf** in *wenk-sao/Documentation*
- Schematic:



## ATtiny24/44/84 pinout



```
PORTA |= (1 << 7);
```

Sets bit 7 to 1 while keeping rest  
 $(1 \ll 7) = \text{b}10000000$

PORTA  $\rightarrow$  00011010  
 OR 10000000  


---

 10011010

```
PORTA &= ~(1 << 7);
```

Clears bit 7 to 0 while keeping rest  
 $\sim (1 \ll 7) = \text{b}01111111$

PORTA → 10111010  
 AND 01111111  
 —————  
 00111010

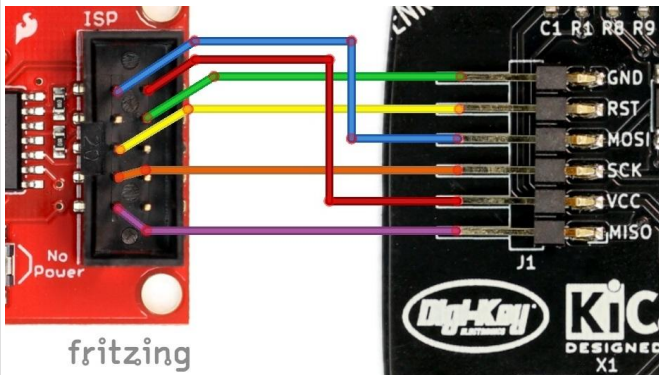
```
PORTA ^= (1 << 7);
```

Toggles just bit 7  
 $(1 \ll 7) = \text{b}10000000$

PORTA → 10011010  
 XOR 10000000  
 —————  
 00011010

## Exercise 01 - Blinky!

### Hardware Connections



### Write Code

- Create AVR Projects folder somewhere on your computer
- In it, create *blinky.c*
- Open *blinky.c* with your favorite editor (not WordPad)
- In *blinky.c*, enter the code on the right
- Save

```
#ifndef F_CPU
#define F_CPU 1000000UL // 1 MHz clock speed
#endif

#include <avr/io.h>
#include <util/delay.h>

int main(void) {

    // Make Ports A and B all output
    DDRA = 0b11111111;
    DDRB = 0b11111111;

    // Infinite loop
    while(1) {

        // Turn on all LEDs
        PORTA = 0x00;
        PORTB = 0x00;

        // Wait 1 second
        _delay_ms(1000);

        // Turn off all LEDs
        PORTA = 0xFF;
        PORTB = 0xFF;

        // Wait 1 second
        _delay_ms(1000);

    }
}
```

### Compile and Upload

Open new terminal, enter commands:

```
$ cd <location of your AVR Projects directory>
$ avr-gcc -Os -mmcu=attiny84 -o blinky.elf blinky.c
$ avr-objcopy -j .text -j .data -O ihex blinky.elf blinky.hex
$ avrdude -c usbtiny -p t84 -U flash:w:blinky.hex
```

Or if you have Python (from wenk-sao directory):

```
$ python upload.py <path/to/blinky.c>
```

**Hint:** up arrow is your friend in the terminal to replay commands

**Challenge:** Flash only the green LED instead of all 3 LEDs

## Exercise 02 - Blinky with Timer 1

### Write Code

- Create *timer-blinky.c*
- Open *timer-blinky.c* with your favorite editor (not WordPad)
- In *timer-blinky.c*, enter the code on the right
- Save

### Important Datasheet Sections

- 9.1 - Interrupt Vectors
- 10.3 - Register Descriptions for I/O Ports
- 12.11 - Register Descriptions for Timer/Counter 1

```
#include <avr/io.h>
#include <avr/interrupt.h>

// Timer values (1 sec with prescaler of 64)
const uint16_t t1_load = 0;
const uint16_t t1_comp = 15625;

int main(void) {

    // Make only red LED pins output (PA7, PB2)
    DDRA = (1 << 7);
    DDRB = (1 << 2);

    // Set Timer 1 to normal operation
    TCCR1A = 0;
    TCCR1B = 0;

    // Set prescaler to 64
    TCCR1B |= (1 << CS11) | (1 << CS10);

    // Reset Timer 1 and set compare values
    TCNT1 = t1_load;
    OCR1A = t1_comp;

    // Enable Timer 1 compare interrupt
    TIMSK1 = (1 << OCIE1A);

    // Enable global interrupts
    sei();

    // Infinite loop
    while(1) {
        // Do nothing
    }
}

// Interrupt service routine
ISR(TIM1_COMPA_vect) {

    // Reset Timer 1
    TCNT1 = t1_load;

    // Toggle red LEDs
    PORTA ^= (1 << 7);
    PORTB ^= (1 << 2);
}
```

### Compile and Upload

```
$ avr-gcc -Os -mmcu=attiny84 -o timer-blinky.elf timer-blinky.c
$ avr-objcopy -j .text -j .data -O ihex timer-blinky.elf timer-blinky.hex
$ avrdude -c usbtiny -p t84 -U flash:w:timer-blinky.hex
```

Or if you have Python (from wenk-sao directory):

```
$ python upload.py <path/to/timer-blinky.c>
```

**Challenge:** Flash green LED with a delay of 500 ms instead of 1 second.



## Exercise 03 - Hardware PWM

### Write Code

- Create *hardware-pwm.c*
- Open *hardware-pwm.c* with your favorite editor (not WordPad)
- In *hardware-pwm.c*, enter the code on the right
- Save

### Important Datasheet Sections

- 10.3 - Register Descriptions for I/O Ports
- 11.9 - Register Descriptions for Timer/Counter 0

```
// Need to define clock speed for delay functions
#ifndef F_CPU
#define F_CPU 1000000UL // 1 MHz clock speed
#endif

#include <avr/io.h>
#include <util/delay.h>

int main(void) {

    // Make only red LED pins output (PA7, PB2)
    DDRA = (1 << 7);
    DDRB = (1 << 2);

    // Set Timer 0 to fast PWM
    TCCR0A = (1 << WGM01) | (1 << WGM00);

    // Set Compare Output modes to inverting PWM
    TCCR0A |= (1 << COM0A1) | (1 << COM0A0);
    TCCR0A |= (1 << COM0B1) | (1 << COM0B0);

    // Set prescaler to 1 (no prescaling)
    TCCR0B = (1 << CS00);

    // Infinite loop
    while(1) {

        int16_t d;

        // Increase left eye, decrease right eye
        for ( d = 0; d <= 255; d++ ) {
            OCR0A = (uint8_t)d;           // Left eye
            OCR0B = (uint8_t)255 - d;     // Right eye
            _delay_ms(2);
        }

        // Decrease left eye, increase right eye
        for ( d = 255; d >= 0; d-- ) {
            OCR0A = (uint8_t)d;           // Left eye
            OCR0B = (uint8_t)255 - d;     // Right eye
            _delay_ms(2);
        }

    }
}
```

### Compile and Upload

```
$ avr-gcc -Os -mmcu=attiny84 -o hardware-pwm.elf hardware-pwm.c
$ avr-objcopy -j .text -j .data -O ihex hardware-pwm.elf hardware-pwm.hex
$ avrdude -c usbtiny -p t84 -U flash:w:hardware-pwm.hex
```

Or if you have Python (from wenk-sao directory):

```
$ python upload.py <path/to/hardware-pwm.c>
```

**Challenge:** Notice that a duty cycle of 0% does not completely turn off LED. This is because in Fast PWM mode, at least 1 clock cycle happens while pin is low (LED on). Fix this by using Phase Correct PWM.

**Hint:** Read about the WGM0 bits in the TCCR0A register (datasheet section 11.9.1)

## Exercise 04 - Software PWM

**This is more for fun!** Open `wenk-sao/Firmware/04-software-pwm/software-pwm.c` and play around with it.

### Compile and Upload

```
$ avr-gcc -Os -mmcu=attiny84 -o software-pwm.elf software-pwm.c
$ avr-objcopy -j .text -j .data -O ihex software-pwm.elf software-pwm.hex
$ avrdude -c usbtiny -p t84 -U flash:w:software-pwm.hex
```

Or if you have Python (from `wenk-sao` directory):

```
$ python upload.py <path/to/software-pwm.c>
```

**Challenge:** Make some fun color patterns with the eyes. Check out `rainbow-pattern.c` to see how to remove LED flicker.