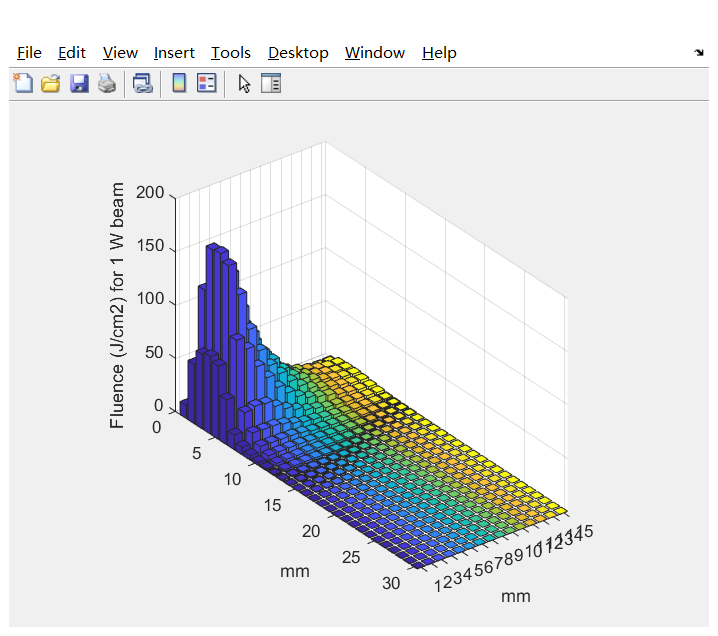


Method1

Uniform beam



Gaussian beam

