# **Chapter – 3 Design**

## 3.1 Structural Design

### 3.1.1 Final class diagram

### 3.1.2 Flowchart

## 3.2 Behavioral Design

### 3.2.1 Activity Diagram

### 3.2.2 Sequence Diagram

## 3.3 Database Modelling

### 3.3.1 Data Dictionary

### 3.3.2 ER Diagram

## 3.4 Architectural Model

## 3.5 Prototype Design