# JS Advanced: Regular Exam

# **Problem 3. Computer**

```
class Computer {
    // TODO: implement this class...
}
```

#### **Your Task**

Write a **Computer class** which supports the described functionality below.

### **Functionality**

#### constructor()

Receives **3** parameters at initialization of the class (**ramMemory**, **cpuGHz**, **hddMemory**), where each of them is a **number**.

Should have these 5 properties:

- ramMemory number (should be the same as the received ramMemory)
- cpuGHz number (should be the same as the received cpuGHz)
- hddMemory number (should be the same as the received hddMemory)
- taskManager empty array
- installedPrograms empty array

## installAProgram({name}, {requiredSpace})

This **function** should **install a new program** on the computer and **save** it in the **installedPrograms property**.

- If the **total hddMemory** is **exceeded** while trying to install a new program, **new error** should be **thrown** with the following message:
  - "There is not enough space on the hard drive"
- If there is available space to install the given program, a **new object** with the given **name** and **requiredSpace** should be created and stored to the **installedPrograms** array property.

Keep in mind that when you successfully install a program you must **decrease** the total **hdd memory** on the computer with the **capacity** for the **currently installed program**!

The following function should **return** the **newly created object**.

## uninstallAProgram({name})

This **function** should **uninstall** an **already installed** program on the computer (**remove** the **first program** with the **given name** from the **installedPrograms property**).

• If there are no installed programs with the given name, a new error should be thrown with the following message:

"Control panel is not responding"

• If **installedPrograms property** contains an object with the **given name**, that object should be **removed** from the array.

Also logically reversed move is to **increase** the total **hdd memory** with the **capacity** of the **currently uninstalled program**!

This function should **return** the **installedPrograms** array where the given program name is excluded.

#### openAProgram({name})

This **function** should **open** an already installed program on the computer.

Receives a **string** (name of that program)

• If the given **name** is **not** present in the **installedPrograms property**, a **new error** should be **thrown** with the following message:

```
"The ${name} is not recognized"
```

• If the given name is an installed program and it is already open, a new error should be thrown with the following message:

```
The ${name} is already open"
```

To open an installed program, you must **calculate** how much **RAM memory** and **CPU usage** the program will need.

To find out how much:

- ram memory the current program will need, use the following formula:
   (programRequiredSpace / totalRamMemory) \* 1.5
- **cpu usage** the current program will need, use the following formula:

```
( ( programRequiredSpace / CPU GHz ) / 500) * 1.5
```

Keep in mind the both formulas calculate a numbers in **percent** (%) for the current ram and cpu usage.

If the **total ram usage reaches or exceeds 100%** (the ram usage for all opened programs), the function should throw a **new error** with the following message:

```
"{programName} caused out of memory exception"
```

If the **total cpu usage reaches or exceeds 100%** (the cpu usage for all opened programs), the function should throw a **new error** with the following message:

```
"{programName} caused out of cpu exception"
```

If both (ram usage and cpu usage) reaches or exceeds 100% return the ram memory exception case.

When ram and cpu usages is calculated, create a new object with:

- **name** (name of the program)
- ramUsage (current ram usage that the program uses in %)

• cpuUsage (current cpu usage that the program uses in %).

The properties must be exactly as they are mentioned! Also, you don't have to round the numbers!

When the object is created, push it in the taskManager array property.

The function must return the newly created object.

#### taskManagerView()

This function prints all opened programs (the objects in the taskManager array property). Keep in mind that the percentages for (cpu and ram usages) must be shown without any decimal part (You can use the .toFixed(0)).

- If there is no opened program, the function **returns** a **string** with the following message: "All running smooth so far"
- If there is at least one opened program, visualize it in the following format:

```
"Name - {programName} | Usage - CPU: {cpuUsage}%, RAM: {ramUsage}%"
```

If there is more than one opened program, each of them must be in **new line**.

This function **returns** a **string** in the format mentioned above.

#### Submission

Submit only your Computer class.

## **Examples**

This is an example how the code is **intended to be used**:

```
Sample code usage

let computer = new Computer(4096, 7.5, 250000);

computer.installAProgram('Word', 7300);
computer.installAProgram('Excel', 10240);
computer.installAProgram('PowerPoint', 12288);
computer.uninstallAProgram('Word');
computer.installAProgram('Solitare', 1500);

computer.openAProgram('Excel');
computer.openAProgram('Solitare');

console.log(computer.installedPrograms);
console.log(('-').repeat(50)) // Separator
console.log(computer.taskManager);
Corresponding output
```

```
Sample code usage

let computer = new Computer(4096, 7.5, 250000);

computer.installAProgram('Word', 7300);
computer.installAProgram('Excel', 10240);
computer.installAProgram('PowerPoint', 12288);
computer.installAProgram('Solitare', 1500);

computer.openAProgram('Word');
computer.openAProgram('Excel');
computer.openAProgram('PowerPoint');
computer.openAProgram('Solitare');
computer.openAProgram('Solitare');
console.log(computer.taskManagerView());
Corresponding output
```

```
Name - Word | Usage - CPU: 3%, RAM: 3%

Name - Excel | Usage - CPU: 4%, RAM: 4%

Name - PowerPoint | Usage - CPU: 5%, RAM: 5%

Name - Solitare | Usage - CPU: 1%, RAM: 1%
```

