

Android Mobile App Development

Submitted by:

Nusrath Jahan Shawon (C233449)
Skills Development And Job Preparation

App name: NEXT STEP

Submitted to:

Radiathun Tasnia
Assistant Lecturer
CSE, IIUC





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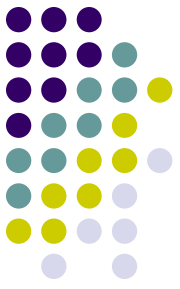
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Introduction

NEXT STEP is the Skills Development and Job Preparation Hub that is designed to help users find and access courses, government programs, or internships, along with daily tips on skills like CV building, interview prep, and language learning.

NEXT STEP is for high school students, undergraduates, and graduates seeking career-building skills. It offers resources for job prep, skill development, and language learning to support early career growth, making it ideal for anyone preparing to enter or advance in the workforce.



Problem Statement

Many job seekers in Bangladesh lack access to comprehensive platforms for skill development, career guidance, and job preparation.

Objective

To bridge the gap in resource availability, supporting users in navigating the job market, upskilling effectively, and preparing thoroughly for employment.

Use Cases



Skill Development Courses: Courses in technical and soft skills.

Job Listings and Alerts: Local and international job opportunities.

CV and Portfolio Builder: Tools for CV and portfolio management.

Interview Preparation: Mock interviews with AI feedback.

Mentorship Matching: Connect with industry professionals.

Industry Updates and Resources: Curated job market content.

Custom Learning Paths: Tailored experiences for job roles.



LAYOUT & FEATURES

Layout & Features (1) Manifest.java



```
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    <application
        android:exported="false" />
        <activity
            android:name=".LanguageLearning"
            android:exported="false" />
        <activity
            android:name=".CareerGuidelines"
            android:exported="false" />
        <activity
            android:name=".MakeCV"
            android:exported="false" />
        <activity
            android:name=".SkillsDevelopment"
            android:exported="false" />
        <activity
            android:name=".JobPreparation"
            android:exported="false" />
        <activity
            android:name=".MainActivity"
            android:exported="false" />
        <activity
            android:name=".SplashScreen"
            android:configChanges="orientation|keyboardHidden|screenSize"
            android:exported="true"
            android:label="NEXT STEP"
            android:theme="@style/Theme.MyApplication">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />

                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
    </application>

</manifest>
```

```
"1.0" encoding="utf-8"?>
s:android="http://schemas.android.com/apk/res/android"
s="http://schemas.android.com/tools">

    <permission android:name="android.permission.WRITE_EXTERNAL_STORAGE" />

    <activity
        android:allowBackup="true"
        android:dataExtractionRules="@xml/data_extraction_rules"
        android:fullBackupContent="@xml/backup_rules"
        android:icon="@drawable/logo"
        android:label="NEXT STEP"
        android:roundIcon="@drawable/logo"
        android:supportsRtl="true"
        android:theme="@style/Theme.MyApplication"
        android:targetApi="31">
        <provider
            android:name=".ChecklistProvider"
            android:authorities="com.yourapp.checklistprovider"
            android:exported="true" />
        <activity
            android:name=".ChecklistActivity"
            android:windowSoftInputMode="adjustResize"
            android:exported="false" />
        <activity
            android:name=".DisplayCV"
            android:exported="false" />
        <activity
            android:name=".BaseActivity"
            android:exported="false" />
        <activity
            android:name=".Home"
            android:exported="false" />
```

```
<activity
    android:name=".LanguageLearning"
    android:exported="false" />
```

Layout & Features (2) Activity Lifecycle tracked



```
@Override
protected void onResume() {
    super.onResume();
    Log.i("state", "onResume() Method is Called");
}

@Override
protected void onPause() {
    super.onPause();
    Log.i("state", "onPause() Method is Called");
}

@Override
protected void onStop() {
    super.onStop();
    Log.i("state", "onStop() Method is Called");
}

@Override
protected void onRestart() {
    super.onRestart();
    Log.i("state", "onRestart() Method is Called");
}

@Override
protected void onDestroy() {
    super.onDestroy();
    Log.i("state", "onDestroy() Method is Called");
}
```

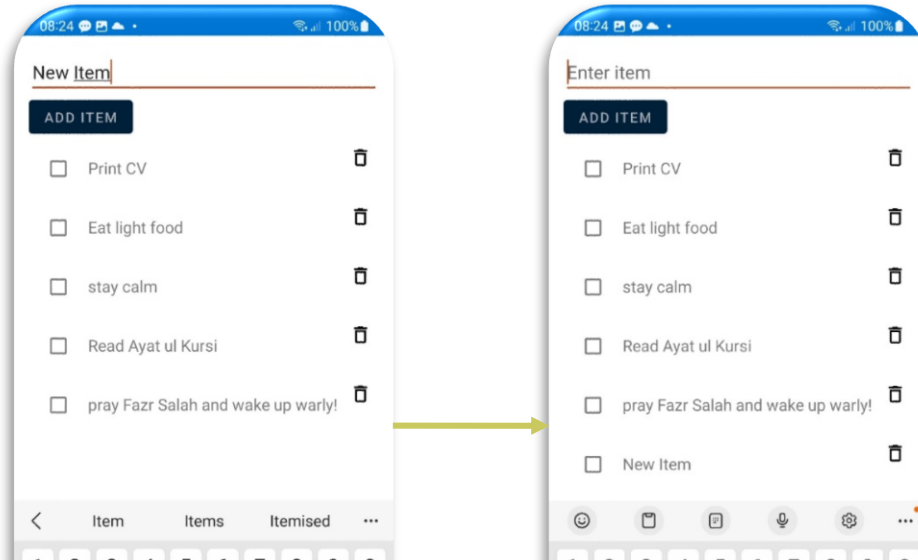
```
2024-11-02 08:16:02.357 1447-1447 state com.example.myapplication
2024-11-02 08:16:02.364 1447-1447 state com.example.myapplication
2024-11-02 08:16:02.365 1447-1447 MSHandlerLifeCycle com.example.myapplication
2024-11-02 08:16:02.365 1447-1447 MSHandlerLifeCycle com.example.myapplication
2024-11-02 08:16:02.371 1447-1538 NativeCust...ncyManager com.example.myapplication
2024-11-02 08:16:02.373 1447-1447 DecorView com.example.myapplication
2024-11-02 08:16:02.380 1447-1447 InsetsController com.example.myapplication
2024-11-02 08:16:02.384 1447-1447 ViewRootIm...nActivity] com.example.myapplication
2024-11-02 08:16:02.386 1447-1447 MSHandlerLifeCycle com.example.myapplication
2024-11-02 08:16:02.389 1447-1447 state com.example.myapplication
2024-11-02 08:16:02.400 1447-1447 MSHandlerLifeCycle com.example.myapplication
2024-11-02 08:16:02.401 1447-1538 OpenGLRenderer com.example.myapplication
```

```
location I [INFO] isPopOver=false config=true
location I updateCaptionType: isFloating=false isApplication=true hasWindowDecorCapt
location D setCaptionType = 0, this = DecorView@a076bab[]
location I getCurrentDensityDpi: from real metrics. densityDpi=420 msg=resources_loa
location I setWindowBackground: isPopOver=false color=ffffffff d=android.graphics.dr
location D forceLight changed to false [] from com.android.internal.policy.PhoneWind
location D Compat change id reported: 171228096; UID 10335; state: ENABLED
location D initGoToTop
location I App is created!
location I onResume() Method is Called
location I check: return. pkg=com.example.myapplication parent=null callers=com.andr
location I removeMultiSplitHandler: no exist. decor=DecorView@a076bab[]
location D [NativeCFMS] BpCustomFrequencyManager::BpCustomFrequencyManager()
location I notifyKeepScreenOnChanged: keepScreenOn=false
location D onStateChanged: InsetsState: {mDisplayFrame=Rect(0, 0 - 1080, 2400), mDis
location I setView = com.android.internal.policy.DecorView@a076bab TM=true
location I removeMultiSplitHandler: no exist. decor=DecorView@a076bab[MainActivity]
location I onPause() Method is Called
location I removeMultiSplitHandler: no exist. decor=DecorView@c4912df[SplashScreen]
location D setSurface called with nullptr
```


Layout & Features (3) Content Provider (attempted; future vision)



Inserting data, Loading Data,
Deleting Data from SQLite



```
//into ChecklistItem.java
private void loadChecklistItems() {
    Cursor cursor = getContentResolver().query(ChecklistProvider.CONTENT_URI, null, null, null, null);
    if (cursor != null) {
        while (cursor.moveToNext()) {
            String itemText = cursor.getString(cursor.getColumnIndex("item")); // Use the correct column name
            checklistItems.add(new ChecklistItem(itemText, false));
        }
        cursor.close();
    }
    checklistAdapter.notifyDataSetChanged();
}
```

Layout & Features (4) Layout

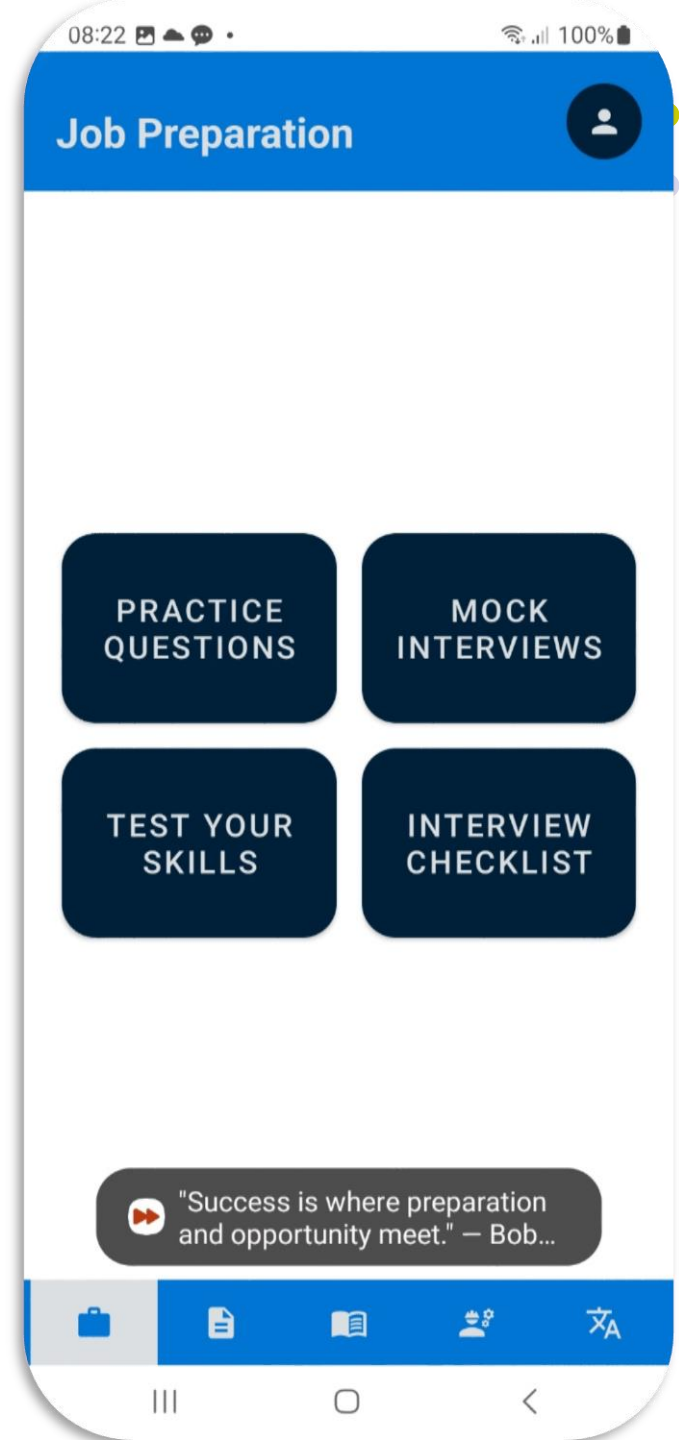
```
<androidx.constraintlayout.widget.ConstraintLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/job_preparation"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".JobPreparation">

    <!-- Top Bar -->
    <LinearLayout

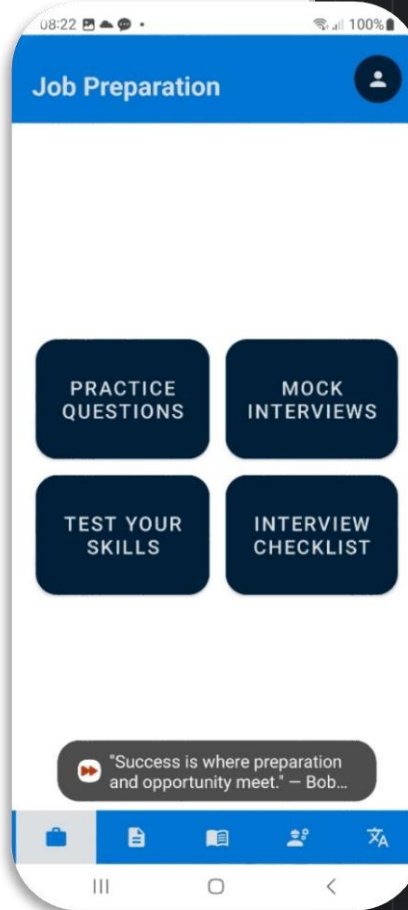
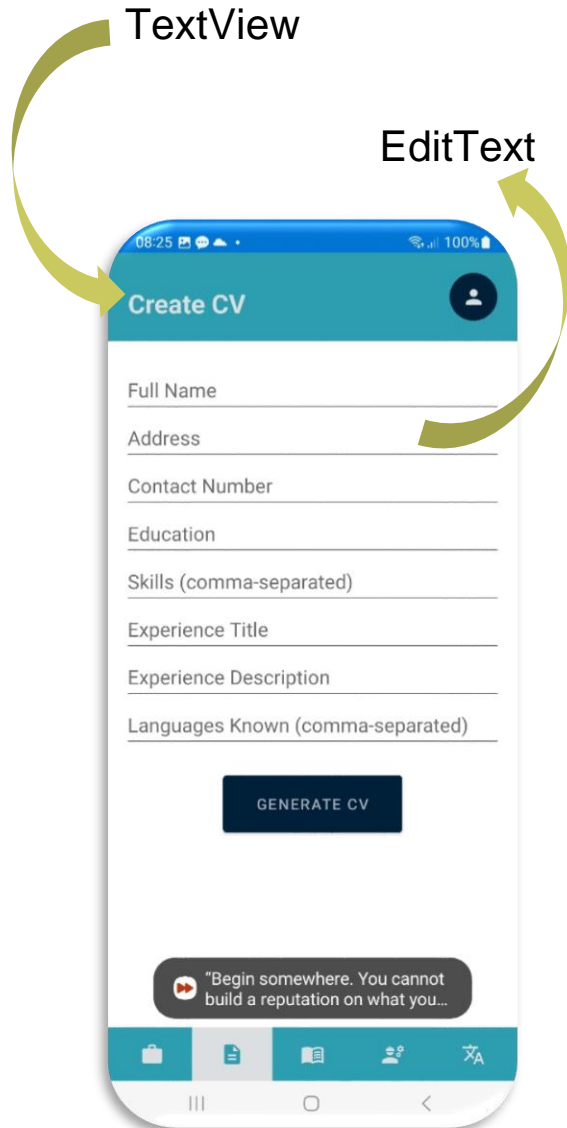
    <!-- Grid Layout for Buttons -->
    <GridLayout

    <!-- Bottom Nav Bar-->
    <LinearLayout

</androidx.constraintlayout.widget.ConstraintLayout>
```



Layout & Features (5) Views



```
<androidx.constraintlayout.widget.ConstraintLayout  
<GridLayout
```

```
<Button
```

```
    android:id="@+id/btn_mock_interviews"  
    android:layout_width="0dp"  
    android:layout_height="120dp"  
    android:layout_columnWeight="1"  
    android:layout_margin="8dp"  
    android:background="@drawable/button_background"  
    android:padding="16dp"  
    android:text="Mock Interviews"  
    android:textColor="@color/asset_light"  
    android:textSize="18sp" />
```

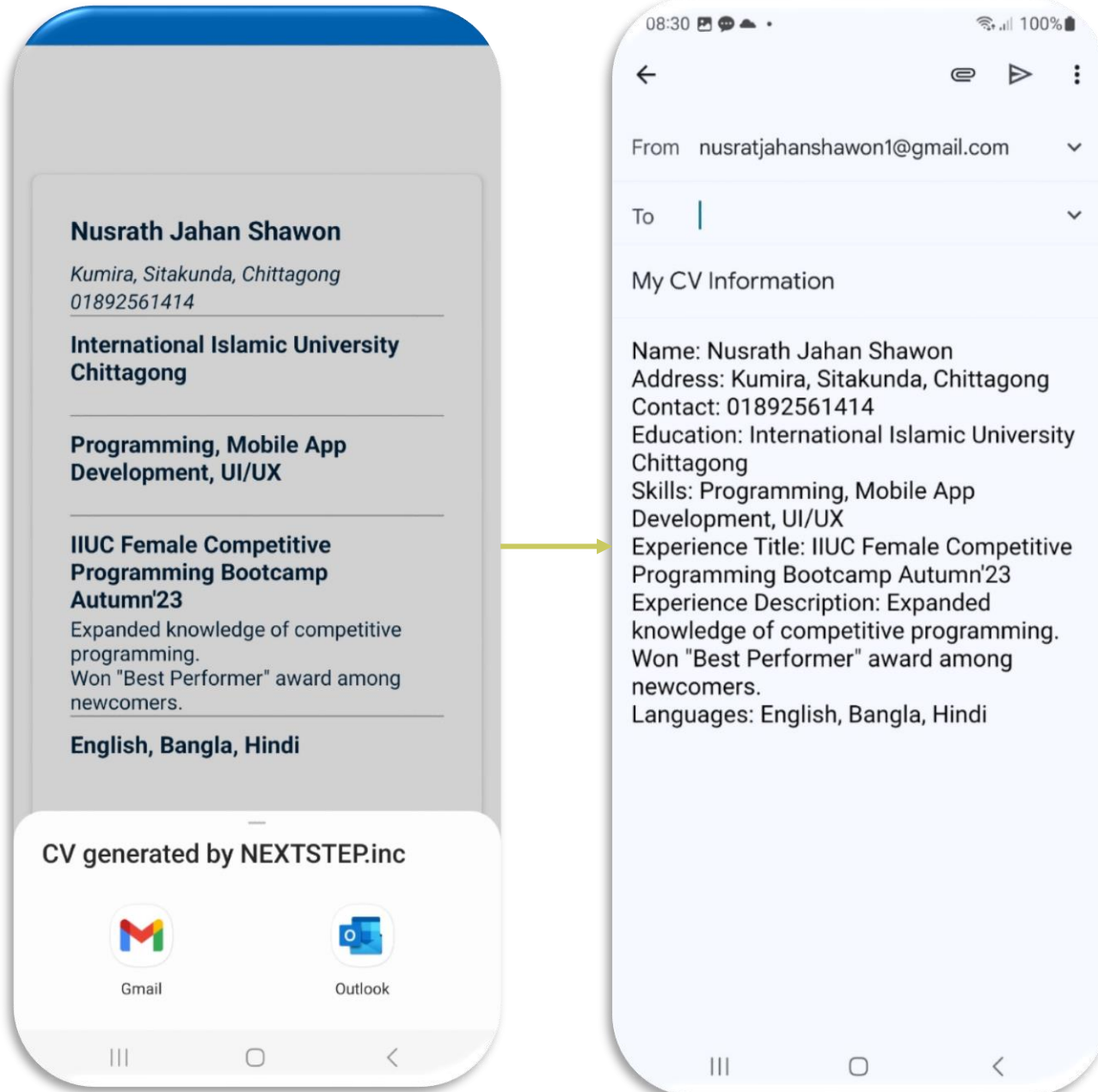
```
<Button
```

```
    android:id="@+id/btn_skill_tests"  
    android:layout_width="0dp"  
    android:layout_height="120dp"  
    android:layout_columnWeight="1"  
    android:layout_margin="8dp"  
    android:background="@drawable/button_background"  
    android:padding="16dp"  
    android:text="Test Your Skills"  
    android:textColor="@color/asset_light"  
    android:textSize="18sp" />
```

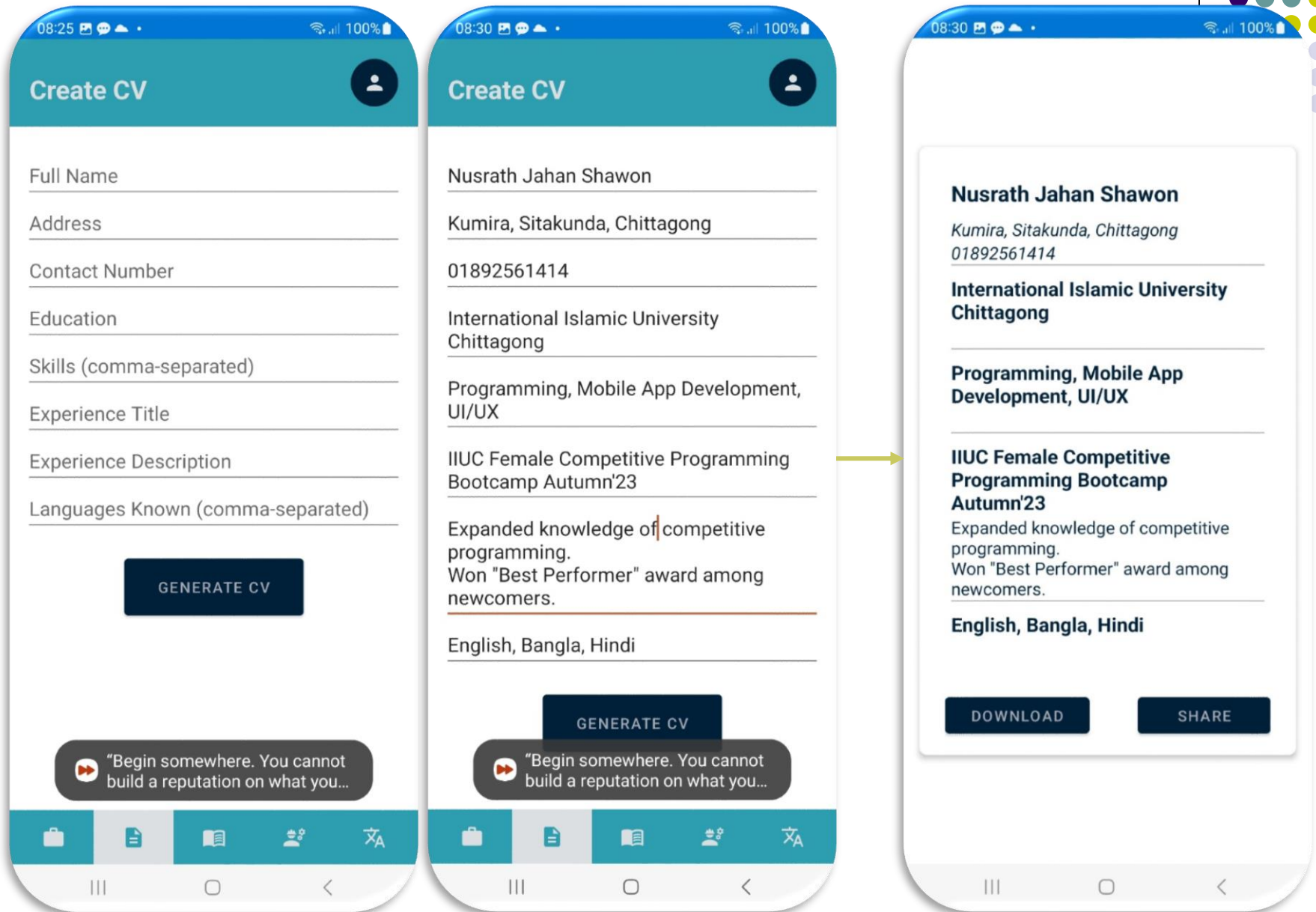
```
<Button
```

```
    android:id="@+id/btn_checklist"  
    android:layout_width="0dp"  
    android:layout_height="120dp"  
    android:layout_columnWeight="1"  
    android:layout_margin="8dp"  
    android:background="@drawable/button_background"  
    android:padding="16dp"  
    android:text="Interview Checklist"  
    android:textColor="@color/asset_light"  
    android:textSize="18sp" />
```

Layout & Features (6) Implicit Intent



Layout & Features (7) Bundle Data Passing



Layout & Features (8) Bundle Data Passing



```
package com.example.myapplication;

import ...

public class DisplayCV extends AppCompatActivity {

    private static final int REQUEST_CODE = 1; 2 usages
    private TextView tvFullName, tvAddress, tvContact, tvEducation, tvSkills, tvExperienceTitle, tvExperienceDescription, tvLanguages;
    private Button btnDownload; 2 usages
    private Button btnShare; 2 usages

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_display_cv);

        // Initialize TextViews
        tvFullName = findViewById(R.id.tv_full_name);
        tvAddress = findViewById(R.id.tv_address);
        tvContact = findViewById(R.id.tv_contact);
        tvEducation = findViewById(R.id.tv_education);
        tvSkills = findViewById(R.id.tv_skills);
        tvExperienceTitle = findViewById(R.id.tv_experience_title);
        tvExperienceDescription = findViewById(R.id.tv_experience_description);
        tvLanguages = findViewById(R.id.tv_languages);

        // Initialize Buttons
        btnDownload = findViewById(R.id.btn_download);
        btnShare = findViewById(R.id.btn_share);

        // Get the CV data from the Intent
        Bundle extras = getIntent().getExtras();
        if (extras != null) {
            setCvData(extras);
        }
    }
}
```

Layout & Features (9) List View

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/checklist"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".CheckListActivity">

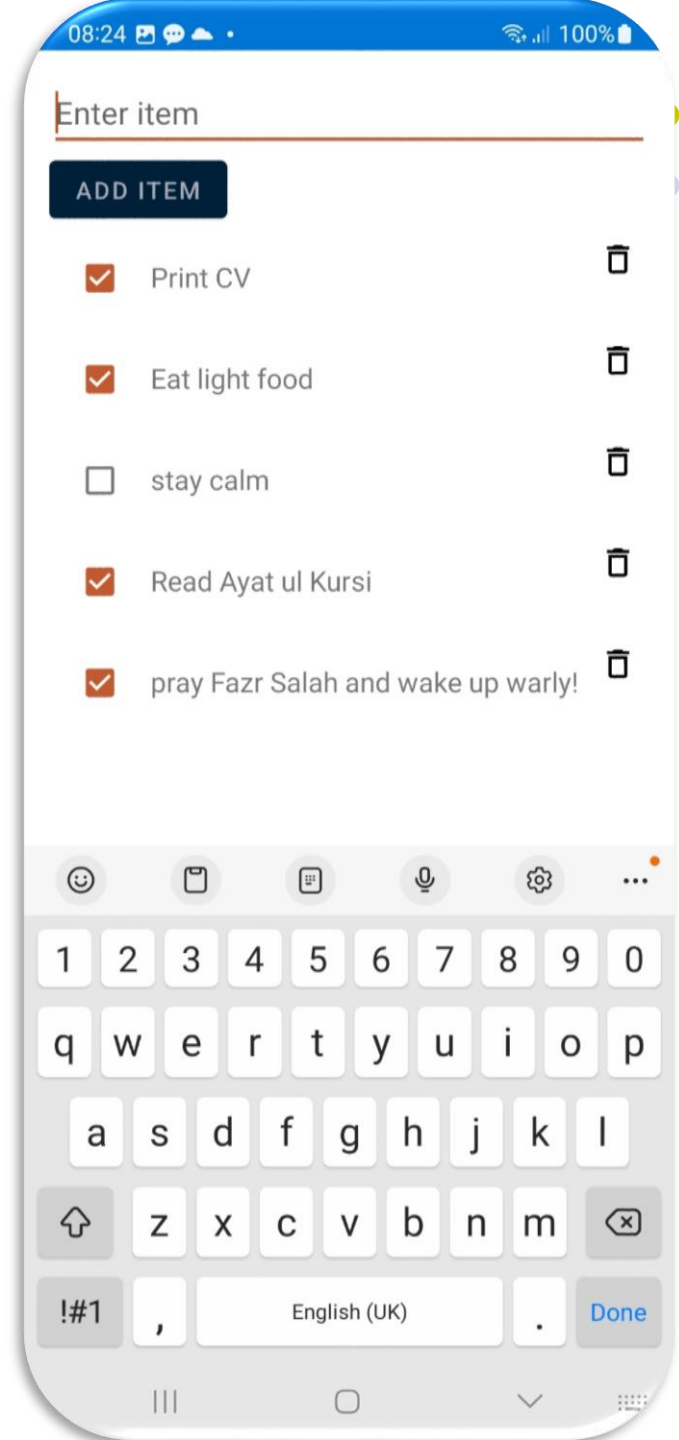
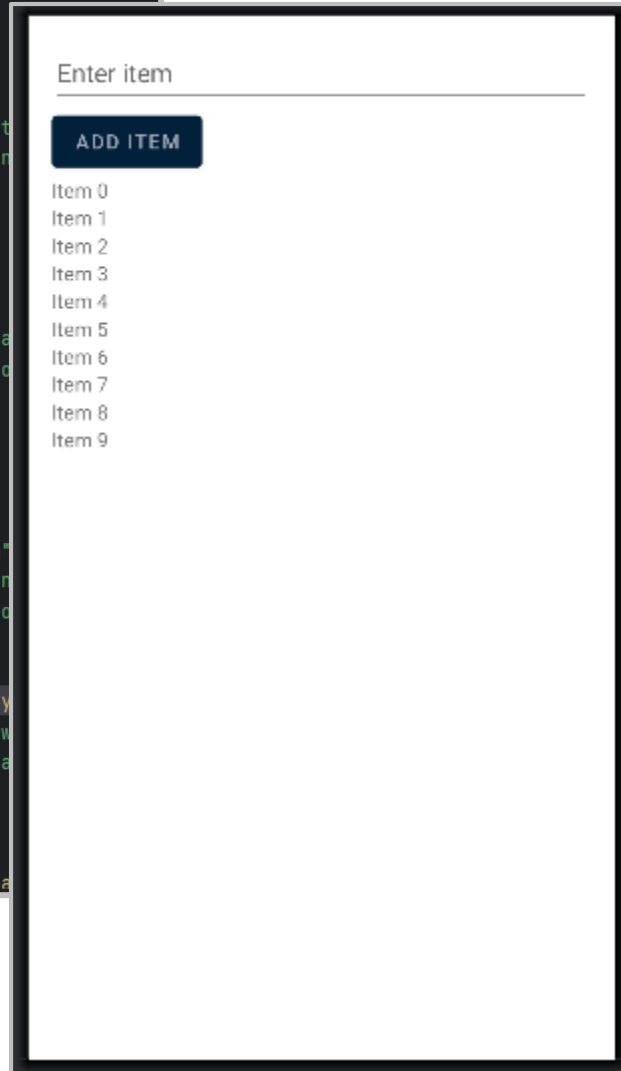
    <LinearLayout
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:orientation="vertical"
        android:padding="16dp">

        <EditText
            android:id="@+id/et_new_item"
            android:layout_width="match_parent"
            android:layout_height="wrap_content"
            android:hint="Enter item"
            android:inputType="text"
            android:minHeight="48dp" />

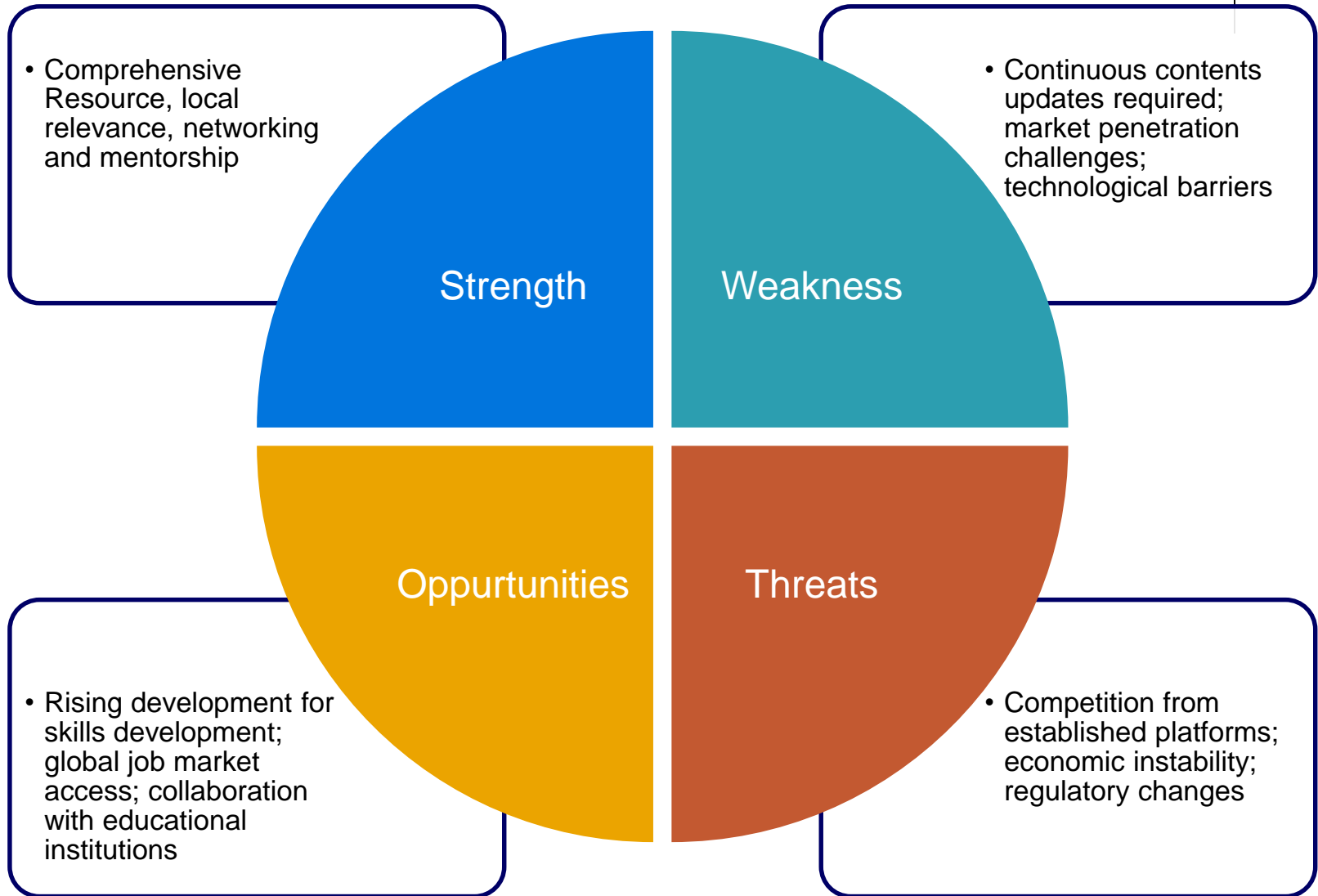
        <Button
            android:id="@+id/btn_add_item"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:text="Add Item" />

        <androidx.recyclerview.widget.RecyclerView
            android:id="@+id/recycler_view"
            android:layout_width="match_parent"
            android:layout_height="0dp"
            android:layout_weight="1" />

    </LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
```



SWOT Analysis





Cost Overview

Google Play Store Fee: ~2,700 BDT (one-time)

Backend Infrastructure: 1,000–3,000 BDT/month

Testing: 2,000–5,000 BDT (one-time)

For quality assurance and a seamless user experience.

Content Creation: 5,000–15,000 BDT (optional)

For professional content to enhance the app's value.

Marketing & Promotion: 3,000–10,000 BDT (optional)

Ongoing Maintenance & Updates: 1,500–3,000 BDT/month

Total Estimated Cost

Initial Launch Costs (one-time):

Minimum: 14,700 BDT

Maximum: 34,700 BDT

Ongoing Monthly Costs (if needed):

Minimum: 2,500 BDT/month

Maximum: 6,000 BDT/month



**“Best android app developer is
the one who is best at decoding.”**

~~~ Radia Thun Tasnia



## Assalamu Alaikum

**Thank you for your time and attention!**

I appreciate the opportunity to share this project with you. Now, let's bring it to life—let's run the app on a real device and see it in action!