

Green University of Bangladesh

Department of Computer Science and Engineering(CSE)

Faculty of Sciences and Engineering

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LAB REPORT NO 04

Course Title: Artificial Intelligence Lab
Course Code: CSE-316 Section: 221-14

Name	ID
Abu Bakkar Siddik	221902265

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Course Teacher's Name :Md. Sabbir Hosen Mamun

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Lab Report Status	
Marks: Comments:	Signature: Date:

Lab Report Name: Modified K-Means Clustering Using Manhattan Distance.

1. Introduction

In this lab, we explored clustering in unsupervised learning by implementing a K-Means algorithm using Manhattan distance instead of Euclidean. The results were displayed as a 2D grid using only the print() function, without any graphical tools.

2. Objectives

- Implement a modified K-Means clustering algorithm in Python.
- Use Manhattan distance for cluster assignment.
- Generate 100 points and 10 initial cluster centers on a 2D grid.
- Visualize final clusters as a matrix printed to the console.

3. Problem Statement

The standard K-Means algorithm uses Euclidean distance to group points, but in grid-based environments like urban pathfinding, Manhattan distance is more suitable.

In this lab, we modified K-Means to use Manhattan distance in Python by:

- 1. Generating 100 unique points and 10 random cluster centers on a 2D grid.
- 2. Assigning each point to the nearest cluster based on Manhattan distance.
- 3. Updating cluster centers as the average of their points until convergence.

The final clusters are visualized in a console-printed 2D matrix, showing points by cluster number and centers with capital letters. This approach adapts K-Means for grid-based applications.

4. Procedure

First, 100 unique random points are generated on a 10×10 grid, and 10 cluster centers are initialized randomly. Each point is assigned to the nearest cluster based on Manhattan distance. Cluster centers are then updated to the mean position of their assigned points. This process repeats until the centers no longer change. Finally, the grid is displayed, showing points with their cluster numbers and cluster centers labeled with letters A–J.

5. Implementation

Code:

```
import random
class Point:
   def __init__(self, x, y):
     self.x = x
     self.v = v
     self.cluster = None
def manhattan distance(p1, p2):
   return abs(p1.x - p2.x) + abs(p1.y - p2.y)
class KMeans:
   def __init__(self, total_points, total_clusters, grid_size=15):
     self.total_points = total_points
     self.total_clusters = total_clusters
     self.grid size = grid size
     all_{positions} = [(x, y) \text{ for } x \text{ in range}(grid_{size}) \text{ for } y \text{ in range}(grid_{size})]
     random.shuffle(all_positions)
     if total_points > len(all_positions):
        raise ValueError("Grid too small for the number of points!")
     self.points = [Point(x, y) for x, y in all_positions[:total_points]]
     self.clusters = [
        Point(random.randint(0, grid_size - 1), random.randint(0, grid_size - 1))
        for _ in range(total_clusters)
     self.run clustering()
   def run_clustering(self):
     while True:
        changed = False
        for p in self.points:
           distances = [manhattan distance(p, center) for center in self.clusters]
           new cluster = distances.index(min(distances))
           if p.cluster != new_cluster:
             changed = True
              p.cluster = new cluster
        if not changed:
           break
        # Update cluster centers
        for idx in range(self.total clusters):
           members = [p for p in self.points if p.cluster == idx]
           if members:
             avg_x = sum(p.x for p in members) // len(members)
```

6. OUTPUT

```
Output

Cluster 0: [(5, 14), (10, 11), (10, 10), (9, 13), (4, 12), (14, 12), (9, 10), (10, 9), (4, 13)]

Cluster 1: [(1, 8), (0, 9), (0, 11), (3, 6), (0, 14)]

Cluster 2: [(4, 0), (4, 3), (4, 1), (9, 3), (10, 5), (8, 5), (7, 5), (12, 1), (7, 4), (4, 4), (10, 1), (10, 0), (4, 2), (6, 3), (10, 4), (2, 2)]

=== Code Execution Successful ===
```

7. Conclusion

In this lab exercise, we developed a modified K-Means clustering algorithm that relies on Manhattan distance. Compared to the traditional Euclidean approach, this method is better adapted for grid-based data and urban planning scenarios. The formation of clusters and the convergence process were confirmed through a console-driven matrix display, offering a clear and lightweight visualization of how the clustering evolved.

GitHub link: