SHAY MARKS

📞 : 058-5858121 | ✉: nrexhd@gmail.com | 🌐: shaymarks.com | 🔗: LinkedIn | 🐙 : GitHub

SUMMARY

Third-year Practical Software Engineering student with a passion for programming, self-directed learning, and exploring new skills and technological tools. Highly capable of acquiring new skills independently, with flexibility and openness to roles that provide value and foster professional growth, particularly in software and technology fields. Skilled in teamwork with a strong attention to quality and detail. Committed to taking on challenging tasks and contributing through hard work, with a focus on long-term growth and achieving success through dedication and continuous learning.

EXPERIENCE

Financial Representative, Ness Technologies   2024 - present
- Managed provident fund inquiries, providing information and guidance.
- Coordinated tasks across multiple systems on two computers, ensuring smooth data flow and accuracy.
- Delivered exceptional customer service with calm communication, even in challenging scenarios.

Financial Services Representative, Pelephone Communications   2021 - 2023
- Supported customers with billing inquiries and financial issues through phone, email, and chat.
- Focused on retention by negotiating payment solutions to avoid service cancellations.

Ammunition Base Security Guard, Military Service, IDF   2018 - 2020
- Secured an ammunition base, completed training with honors, and served as operations sergeant for six months.

EDUCATION

Practical Software Engineering Student, The College of Management   2022 - present
Yeshiva High School, Neve Herzog (Bnei Akiva), Boarding School, matriculation certificate   2012 - 2018

PROJECTS & COURSES

projects:
- **Portfolio Website (2024)** - A personal website built with HTML, CSS, and JavaScript, featuring my journey, skills, and projects. The site is hosted on a personal domain and optimized for both desktop and mobile viewing - shaymarks.com.
- **AI Portfolio (2024)** - A showcase site for my AI-powered creations, including videos, songs, podcasts, and other media projects developed using various AI tools. The site provides insights into each tool and the creative process behind each project, along with tips for optimizing AI workflows.
- **Hotel Management System (2024)** - A hotel management system built using ASP.NET and SQL Server, supporting multiple user levels (managers, team leaders, and employees). The system manages bookings, customer records, services, and integrates external APIs, such as Google Maps and OpenWeatherMap.
- **Loyalty Club System (2023)** - An e-commerce and rewards platform built with Node.js and MongoDB. It features a shopping cart and user interface for purchases, and an admin interface for managing products, categories, and users. The system utilizes Handlebars, Bcrypt, and JWT for secure and efficient operations.
- **Additional Projects** - For more projects I've developed, visit my GitHub and shaymarks.com.
- **Falling Obstacles Game (2024)** - A 2D mobile game for Android, developed with Unity and C#. Players dodge obstacles and collect coins, with features like a high score tracker and skin shop.

Courses
- **Udemy** - Complete C# Unity Game Developer 2D (by gamedev.tv)   2024
- **Udemy** - Complete C# Unity Game Developer 2D (by gamedev.tv)   2023

SKILLS

- HTML
- Handlebars
- CSS
- Bootstrap

- JavaScript
- C#
- Python
- Selenium

- Node.JS
- ASP.NET

- STP
- STD
- STR

- Visual Studio
- VS Code
- Git
- GitHub
- Git Bash

- Postman

- Microsoft Office Apps
- Adobe Creative Apps

- Unity 2D

- SQL Server
- MongoDB

- MySQL
- Mongosh

Languages: Hebrew, English