

L^AT_EX Tutorial

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Abstract—This is a tutorial for creating a L^AT_EX document in IEEE format. It will cover all the basic necessities for making a document like this one. Topics included will be creating a L^AT_EX file, sections, subsections, body text, tables, images, mathematical formulas, acknowledgements, and citations.

Index Terms—CSE185, L^AT_EX Tutorial, IEEEtran, L^AT_EX, Document, Template

1 INTRODUCTION

If you're reading this, you probably want to know how to write a L^AT_EX document. Well, you've come to the right place. If you can make it to the end of this document, you should come out with a decent grasp of creating a L^AT_EX document from beginning to end.

Why will this tutorial be helpful?

In this tutorial, you will learn how to...

- Create a L^AT_EX file
- Make sections and subsections
- Write body text
- Create tables
- Display images
- Write mathematical formulas
- Make an acknowledgements section
- Make a citations section

Why should you learn L^AT_EX?

L^AT_EX is an incredibly useful tool for designing documents. There is a wide range of resources that make it possible for you to display any type of text you want. As an engineering student, it makes it especially easy for me to create mathematical equations, display diagrams, and make my homework look neat. No matter who you are or why you want to learn L^AT_EX, there is certainly going to be something in here that will interest you.

2 CREATING A L^AT_EX DOCUMENT

In this section, you will learn how to make a L^AT_EX document. We will go through all the basics you need to get started.

2.1 Environments

In L^AT_EX, much of your work is done within an environment. In fact, one of the first steps to creating a document is setting up an environment. Environments simply format blocks of code in L^AT_EX [1]. Environments start with a `\begin{}` and end with a `\end{}`. What you put inside the brackets dictates what environment you will be in.

For example, if I wrote `\begin{document}`, I would be inside of my L^AT_EX document. Anything I typed would affect what my document looks like. After I am finished in my document, I would simply write the line `\end{document}` to exit the environment. As we will see later, environments are used for much more than just beginning and ending documents.

2.2 Reserved Characters

In L^AT_EX, there are some characters that have special functions [2]. Because of this, you may have to use some commands to get them into your normal text. Let's go through each of the reserved characters and what they do.

- 1) The `"\"` character is used to indicate a new command.

- 2) The “~” character is used to indicate an unbreakable space. It essentially makes sure the word before it and the word after are placed on the same line.
- 3) The “\\” character is used to indicate a new line.
- 4) The “%” character is used to indicate a comment in the source code.

You are probably wondering: What if I want to display one of those characters in normal text? The answer is quite easy. Most of the time, you can get away with just putting a backslash in front of the reserved character you want to use. For example, typing `\%` would result in `%`. If you wanted to type a backslash, you would have to write `\textbackslash` which would result in `\`. Of course, you could type it twice to get the new line character: `\\`.

2.3 Preamble

The preamble in a L^AT_EX file is the source code that comes before the document begins [3]. The preamble begins with the command `\documentclass[]{}.` Using this command, you can set the font size, document type, page size, and more. For example, the command `\documentclass[12pt]{article}` would set up the document to be structured as an article, having a base font size of 12.

Another part of the preamble is using packages. Packages in L^AT_EX give you more abilities than you would normally have. They will allow you to do things such as write complex math, change the styling of your document, and lots more. To use a package, simply type the command `\usepackage{}` with the package name in brackets. You can also change options in packages by doing `\usepackage[options]{package}.`

For example, at the start of this document I included the command `\usepackage{verbatim}`. This package allows me to put code in my document. Using the package, if I typed `\verb|\LaTeX|`, it would display `\LaTeX\`.

2.4 Title and Heading Information

The last basic things that you’ll want to include in your preamble is the title, the authors name, and the date. To make the title, write the command `\title{your title}.` To write the author’s name, simply type `\author{author’s name}.` To set the date, write `\date{the date}.`

Typing the command `\maketitle` will create the title on it’s own title page. However, in some document classes it will only put the title at the top-center of the first page [4].

3 SECTIONS

Now that you know how to set up a basic L^AT_EX document, we can move on to the document content. The first thing we’ll start with is sections and subsections.

This document is broken down into sections. The sections we have looked at so far were the Introduction, and Creating a L^AT_EX Document. Sections can be made quite easily. All you have to do is type the command `\section{section name}.`

3.1 Subsections

You may have also noticed that this document has subsections. For example, the Environments section is a subsection of the Creating a L^AT_EX Document section. To make a subsection, you can simply type in the command `\subsection{subsection name}.` In fact, you can take it one step further by writing the command `\subsubsection{}` to create a nested subsection.

4 BODY TEXT

For the most part, when you are writing body text you can just type like normal. Occasionally though, you may want to spice up your paragraphs a little bit. Because most of these operations are fairly easy, I decided to include a list of operations you can do to make your body text a little bit nicer [5].

- `\textbf{}` - **Bold text**
- `\underline{}` - Underline text
- `\textit{}` - *Italicize text*
- `\small{}` - Small text
- `\tiny{}` - Tiny text
- `\large{}` - Large text
- `\huge{}` - Huge text
- `\normalsize{}` - Normal text
- `\texttt{}` - Typewriter text
- `\textsf{}` - Sans Serif text
- `\textsc{}` - SMALL CAPS TEXT
- `\textsl{}` - *Slanted text*
- `\LaTeX\` - L^AT_EX

5 TABLES

Making a table can be slightly challenging at first. The first step you'll want to do is center your table using the command `\begin{center}` [6]. Now, you can begin constructing the table. Let's make a simple 2x4 table. You will need to start with the command `\begin{tabular}` (not to be confused with `\begin{table}`, which is a float table environment that allows for more positioning options). This is followed by a declaration of how many columns you want (two in our case) which will be formatted as `{c c}`.

Now that we have set up the size of our table, we can set the elements in each row. To set the elements of a row, we write `item1 & item2 \\`, using the double backslash to indicate a new row. Once we have set up all of the rows, we can end the tabular environment and the center environment. All together, our source code should look like this:

```
\begin{center}
  \begin{tabular}{c c}
    item1 & item2 \\
    item3 & item4 \\
    item5 & item6 \\
    item7 & item8 \\
  \end{tabular}
\end{center}
```

Resulting in this table:

item1	item2
item3	item4
item5	item6
item7	item8

Adding a `|` into the column declaration will add vertical boundaries to the table, and we can add as many as we want. Adding a `\hline` before a row will insert a horizontal line. For example, take this new code:

```
\begin{center}
  \begin{tabular}{|c|c|}
    \hline\hline
    item1 & item2 \\
    \hline
    item3 & item4 \\
    \hline
    item5 & item6 \\
    item7 & item8 \\
    \hline
  \end{tabular}
\end{center}
```

And look at the result:

item1	item2
item3	item4
item5	item6
item7	item8

Take a look at how the table has double lines, single lines, and no lines in some places. The whole table is completely configurable.

If you wanted to left align the left column and right align the right column, there's an easy way to do that too. Instead of configuring the columns with the letter 'c', instead use an 'l' for left alignment and a 'r' for right alignment. Let's look at an example:

```
\begin{center}
  \begin{tabular}{|l|r|}
    \hline
    hi & hello \\
    \hline
    hello & hi \\
    \hline
  \end{tabular}
\end{center}
```

`\end{center}`

This code will result in the following table:

hi	hello
hello	hi

As you can see, the left column is now left aligned and the right column is right aligned. This is just scratching the surface of what's possible with tables, especially considering the packages available for creating even more complex ones.

6 FIGURES

Say I wanted to show you an image of a banana slug, along with a small description of the image below it. How would I do such a thing? The first step would be to go all the way back to the preamble [7]. We are going to need to add a package using the following command: `\usepackage{graphicx}`. Once we have the `graphicx` package, we can run the command `\includegraphics{file name}` (if you are using offline tools for LaTeX, you may need to specify the file location using `\graphicspath{file path}` in your preamble).

When you display the graphic, it may look pretty bad. This is likely because you need to adjust the size parameters. You can do so by running the command in the following way: `\includegraphics[scale=_]{file}`.

There are other parameters besides `scale` that you can use, such as adjusting the width, height, angle, etc.

Let's try displaying the image of my slug now. For my purposes, I'm going to make the image scaled down by 1/8 using the `scale` parameter. I'm also going to center the image using the `\begin{center}` environment that we used earlier.



The last step to adding an image is creating a caption. To start, we will want to use the `\usepackage{caption}` command in our preamble. Next, we would have to use the `figure` environment. For this example, I'm going to use a Titration plot. The code will look like this:

```
\begin{figure}[h]
  \centering
  \includegraphics[scale=0.4]{titration.png}
  \caption{This is a Titration plot...}
\end{figure}
```

Let's break this down line by line. We start by beginning a new figure, with the parameter `[h]`. The `[h]` tells LaTeX to place the image approximately where it appears in the source code. Next, we center the image, call the `\includegraphics` command, center and set the caption. Once all of that is done, we can end the figure and display it:

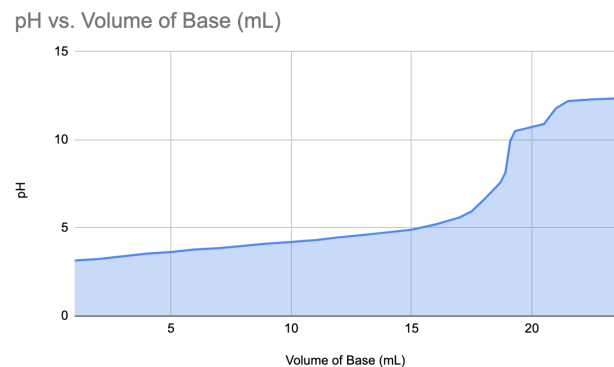


Fig. 1: This is a Titration plot. I created this Titration plot in google spreadsheets by entering data into the cells and plotting it.

7 MATHEMATICAL FORMULAS

In this section, we are going to be learning about one of the most useful parts of LaTeX. In LaTeX, it is extraordinarily easy to make very beautiful mathematical equations. This makes

it perfect for typing up math homework, writing proofs, and much more. Let's get started exploring a few of the many mathematical tools in LaTeX.

7.1 Equation Environments

When writing mathematical equations in LaTeX, there are two possible environments to work with. There is an inline environment, and a display environment [8]. The inline environment can be started using any of the following begin/end commands:

Begin	End
<code>\('</code>	<code>\)</code>
<code>'\$'</code>	<code>'\$'</code>
<code>'\begin{math}'</code>	<code>'\end{math}'</code>

Let's go through an example of an inline math environment. If I typed `$8x + 12 = 40$`, I would get $8x + 12 = 40$. Similarly, if I had done `\(8x + 12 = 40\)` or `\begin{math}8x + 12 = 40\end{math}`, I would get the same result.

Now that we know how to make inline equations, let's try making an equation using the display environment. To begin a mathematical equation using the display environment, we can use one of the following begin/end commands:

Begin	End
<code>\[</code>	<code>\]</code>
<code>'\$\$'</code>	<code>'\$\$'</code>
<code>'\begin{displaymath}'</code>	<code>'\end{displaymath}'</code>
<code>'\begin{equation}'</code>	<code>'\end{equation}'</code>

Let's give it a shot together. We'll start by doing `\[4x^2 + 12x + 3 = 0\]`. This will give us

$$4x^2 + 12x + 3 = 0$$

As you can see, in display mode the equation is shown front and center, outside of the text. This is quite nice for if you really want to emphasise an equation. Lastly, note that we could have used any of the begin/end commands to get our display mode started.

There is one key difference between the display environment commands though. If you use `\begin{equation}`, it will keep track of which equation was used and put a number next to it. For example, typing in

```
\begin{equation}y(x) = x^2\end{equation}
\begin{equation}y(x) = 4x\end{equation}
```

will result in the output

$$y(x) = x^2 \tag{1}$$

$$y(x) = 4x + 3 \tag{2}$$

7.2 Fractions

Now that you know how to write some basic equations in LaTeX, we begin learning how to create fractions. To make a fraction in an equation, you will need to use the `\frac{numerator}{denominator}` command [9]. Let's go through a quick example.

If I typed in `$$\frac{12x}{4x^2 + 3}$$`, the result would be

$$\frac{12x}{4x^2 + 3}$$

If I wanted to, I could also do nested fractions. Let's try one together. Running the line `$$\frac{12}{18+\frac{a}{b+c}}$$` would give us

$$\frac{12}{18 + \frac{a}{b+c}}$$

7.3 Superscripts and Subscripts

Now that we know how to write fractions, we will need to figure out how to do superscripts and subscripts. From a general standpoint, subscripts can be made by using a `'_'` character, and superscripts can be made using a `'^'` character [10]. Also, you can make larger superscripts and subscripts by simply putting curly brackets around the term you want.

To make this really easy, I decided to make a table containing code and the result:

Code	Result
<code>\$x^a\$</code>	x^a
<code>\$x_i\$</code>	x_i
<code>\$x_i^4\$</code>	x_i^4
<code>\$(x_i^3)^{a+b}\$</code>	$(x_i^3)^{a+b}$
<code>\$x_{ij} + y_{ij}^2\$</code>	$x_{ij} + y_{ij}^2$
<code>\$e^{x^2}\$</code>	e^{x^2}

With the `mathtools` package in L^AT_EX, you can do even fancier stuff like this [11][12]:

Code:

```
\begin{equation}
\prescript{}{3}F_2
\begin{bmatrix}
a & b & c \\
e & d & 
\end{bmatrix}
\end{equation}
```

Result:

$${}_3F_2 \begin{bmatrix} a & b & c \\ e & d & \end{bmatrix}$$

Code:

```
\begin{equation}
\frac{n!}{k!(n-k)!} = \binom{n}{k}
\end{equation}
```

Result:

$$\frac{n!}{k!(n-k)!} = \binom{n}{k} \quad (4)$$

7.4 Symbols and Operations

The last main part of mathematics in L^AT_EX is learning how to write symbols. There are quite a few too many mathematical symbols for us to cover all of them, but we will go through some of the main ones. In this section, you will learn how to write:

- Greek letters and other symbols
- Square roots
- Integrals, Summations, and Limits

7.4.1 Greek Letters and Other Symbols

Here is a chart containing some of the more commonly used mathematical symbols [13]:

Code	Result
<code>\$\alpha\$</code>	α
<code>\$\phi\$</code>	ϕ
<code>\$\Phi\$</code>	Φ
<code>\$\pi\$</code>	π
<code>\$\varepsilon\$</code>	ε
<code>\$\epsilon\$</code>	ϵ
<code>\$\Delta\$</code>	Δ
<code>\$\theta\$</code>	θ
<code>\$\overrightarrow{a}\$</code>	\overrightarrow{a}
<code>\$\infty\$</code>	∞
<code>\$\emptyset\$</code>	\emptyset
<code>\$\times\$</code>	\times
<code>\$\cdot\$</code>	\cdot
<code>\$\div\$</code>	\div
<code>\$\neq\$</code>	\neq
<code>\$\cup\$</code>	\cup
<code>\$\cap\$</code>	\cap

7.4.2 Square Roots

To make a square root in L^AT_EX, you can use the command `\sqrt{}` [14]. For example, writing `$$\sqrt{64}$$` will give you

$$\sqrt{64}$$

If you would like to do a cube root, all you have to do is slightly tweak the command we just used. If you type `$$\sqrt[3]{81}$$`, you would get

$$\sqrt[3]{81}$$

7.4.3 Integrals, Summations, and Limits

Making an integral in L^AT_EX is quite simple. Let's start by making a basic one. Typing the line `$$\int x^2 dx$$` will give you this result [15]:

$$\int x^2 dx$$

We can also put bounds on our integral. For example, let's say I want to compute an integral from zero to infinity. In this case, we could do `$$\int_{0}^{\infty} (x^2 + 4x + 3) dx$$` which would give us

$$\int_0^{\infty} (x^2 + 4x + 3) dx$$

From here, learning summations and limits will be very easy. This is because the structure of both commands are almost exactly the same as integrals. As an example, Let's try doing a summation from $n = 1$ to 4. To do this, we will use the line `$$\sum_{n=1}^4 6n$$` which will give us

$$\sum_{n=1}^4 6n$$

Notice how we didn't really change much from the integral command. The same thing applies for a limit. Let's try making a limit as x goes to infinity of x over x squared. To do this, we can use the command `$$\lim_{x \rightarrow \infty} x^2$$`. This will give us

$$\lim_{x \rightarrow \infty} x^2$$

Because limits do not have upper and lower parameters, we can just set the superscript to be the bounds of the limit.

8 HOW TO: ACKNOWLEDGEMENTS

At this point, you have now learned everything you need to create the bulk of your LaTeX document. At this point, you are probably wondering how you should close off your document. The first step to doing so is having an acknowledgements section.

To create an acknowledgements section on LaTeX, you will need to use the command `\section*{acknowledgements}`. The '*' in the command tells us that acknowledgements is a version of a section [16]. Once this line has been ran, you can begin typing your acknowledgements section just like any other body text.

9 HOW TO: REFERENCES

It is very likely that when you make a document in LaTeX, you will need to cite somebody's work. This is why I will now be teaching you how to make a references section. Let's jump right into it.

9.1 thebibliography Environment

In this section, we are going to go over how to make a manual bibliography in LaTeX. Creating a bibliography starts with running the command `\begin{thebibliography}` [17]. Once you are in the bibliography environment, you can start making citations by writing `\bibitem{label}`, followed by the citation information. The key to doing this is writing in-text citations as well. The bibliography environment will keep a running count of your in-text citations, and will display the same count in your references (more about in-text citations in 9.2).

9.2 \cite{}, \label{}, and \ref{}

To finish off our LaTeX tutorial, we are going to talk about a few very useful commands. Let's start with `\cite{}`. Writing the command `\cite{label}` allows you to easily make an in text citation. When used, it creates a reference point for the bibliography environment to number the citation. For example, if the first in-text citation I made was `\cite{label_1}`, and in the bibliography environment I wrote `\bibitem{label_1}`, there would be a [1] where my in-text citation was and a corresponding reference numbered [1] in my bibliography.

The `\label{}` and `\ref{}` commands work similarly. Suppose I was within my seventh section, and I typed `\label{math}` in my source code. This would create a label for me to reference later in my code [18]. Now, if I type `\ref{math}` in this section, it would display 7. In fact, that is exactly what I just did.

10 CONCLUSION

You have just learned everything you need to make a LaTeX document. From here, you can begin trying out the methods we learned on your own, and learning new techniques. Remember, there are many resources online that can help you to learn just about anything you need. I hope you enjoyed this tutorial, and I hope LaTeX comes in handy for you in the future.

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