

# 1 Development

The file I2A (Single) contains my attempt to build a simple version of the I2A architecture for the Mountain Car environment (from Gym) based on my understanding of the original implementation on the single agent environment.

\*The model-free part of the architecture is still missing and has to be added for better results.

The goal of this part is to fully grasp how the I2A works when applied to different environments.